

# Race condition in 802.1Q-2018 between List Config state machine (clause 8.6.9.3) and Cycle Timer state machine (clause 8.6.9.1)

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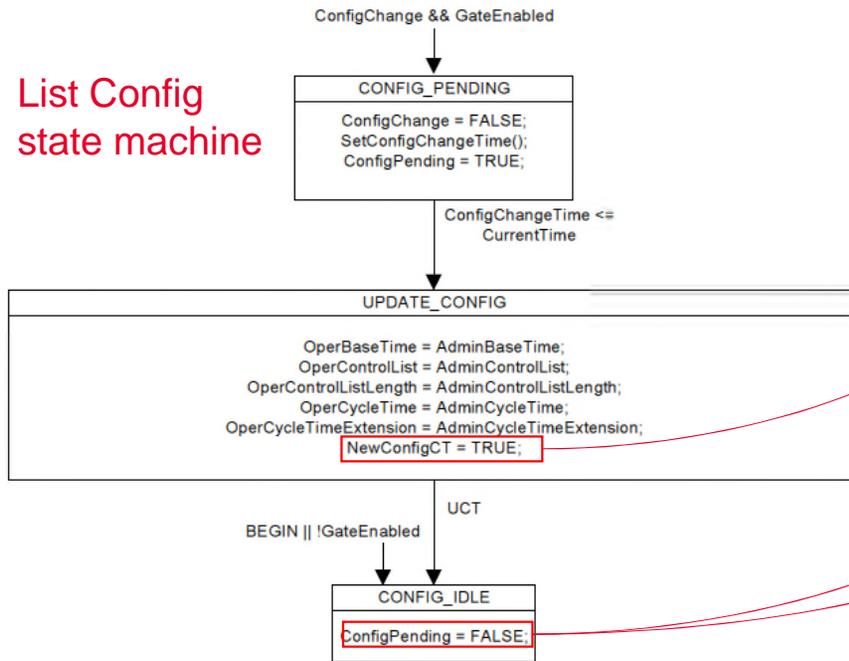
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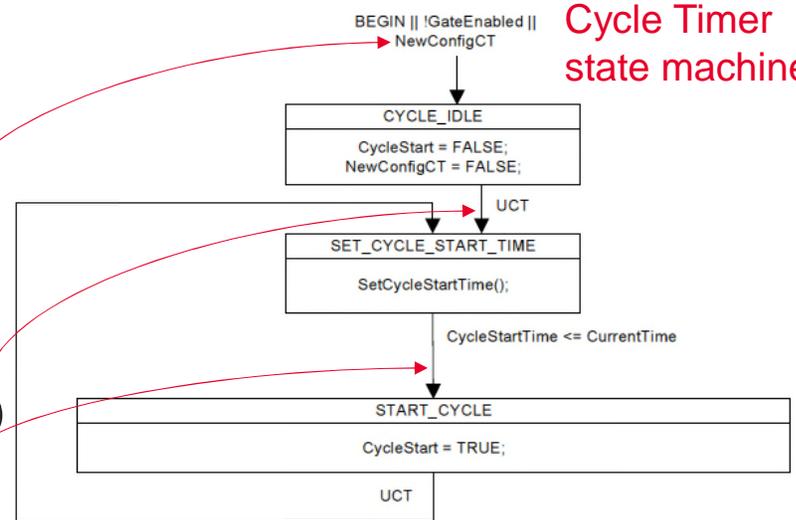


# Race Condition

List Config state machine



Cycle Timer state machine



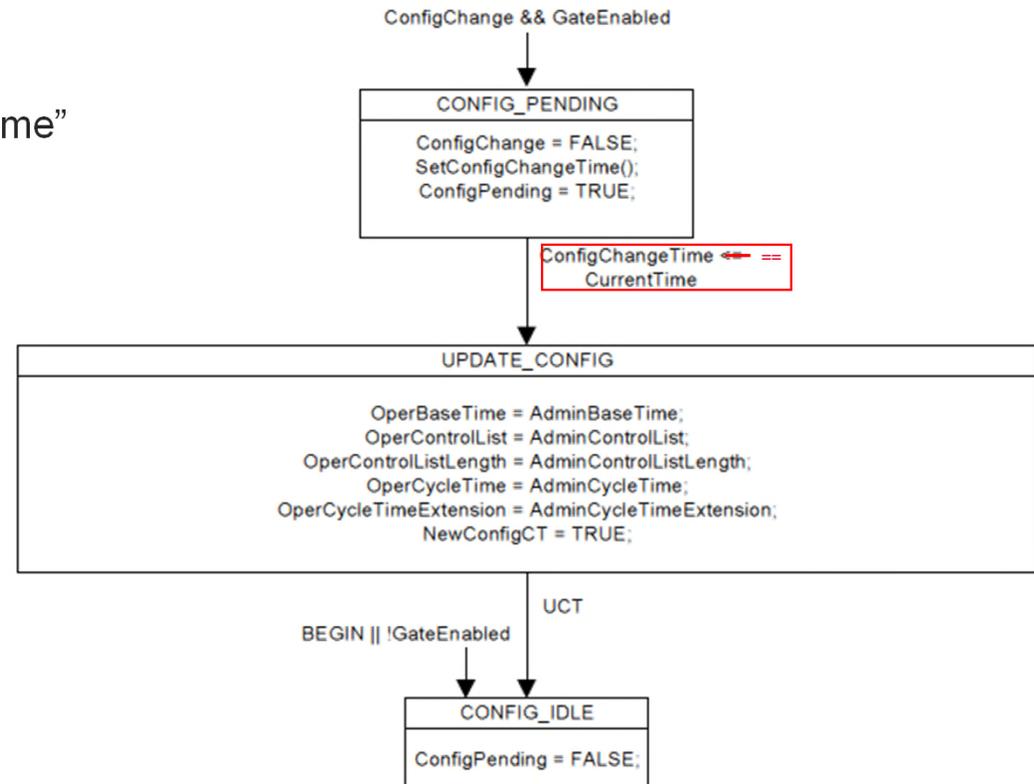
- In the List Config state machine (802.1Q-2018 clause 8.6.9.3), upon a ConfigChange (when GateEnabled is TRUE) ConfigPending is set to TRUE in the CONFIG\_PENDING state, remains TRUE in the UPDATE\_CONFIG state machine and is then set to FALSE in the CONFIG\_IDLE state.
- Also in the List Config state machine, in the UPDATE\_CONFIG state, NewConfigCT is set to TRUE. NewConfigCT being TRUE triggers the Cycle Timer state machine (802.1Q-2018 clause 8.6.9.1) to transition to the CYCLE\_IDLE state, which then transitions to the SET\_CYCLE\_START\_TIME (UCT). In the SET\_CYCLE\_START\_TIME state, the SetCycleStartTime() procedure determines which rules should be taken.
- Unfortunately, after the List Config state machine changes to the UPDATE\_CONFIG state, it is not clear if ConfigPending will be set to FALSE before or after the Cycle Timer state machine gets to the SET\_CYCLE\_START\_TIME state, hence the race condition.

# Affect on SetCycleStartTime() calculation

- This race condition only makes a difference to the outcome of the SetCycleStartTime() calculation when:
  - A dynamic schedule change is done (applying a new gate control list while another one is already running)
  - In the List Config state machine, the transition from CONFIG\_PENDING to UPDATE\_CONFIG occurs when ( $\text{ConfigChangeTime} < \text{CurrentTime}$ )
    - the problem doesn't occur if the transition occurs when  $\text{ConfigChangeTime}$  is equal to  $\text{CurrentTime}$
- This is the behavior of the SetCycleStart() calculation after the List Config state machine under the two cases:
  - if the Cycle Timer state machine is run before ConfigPending is set to FALSE:
    - ConfigPending is TRUE
    - " $\text{ConfigChangeTime} \leq (\text{CurrentTime} + \text{OperCycleTime} + \text{OperCycleTimeExtension})$ " must be true as  $\text{ConfigChangeTime} \leq \text{CurrentTime}$ 
      - this was required in the transition from the CONFIG\_PENDING to the UPDATE\_CONFIG in the List Config state machine
    - Therefore, the SetCycleStart() will use rule "d)" and set  $\text{CycleStartTime} = \text{ConfigChangeTime}$
  - if the Cycle Timer state machine is run after ConfigPending is set to FALSE:
    - ConfigPending is FALSE
    - At this point,  $\text{CurrentTime} \geq \text{ConfigChangeTime} \geq \text{OperBaseTime}$  ( $\text{ConfigChangeTime}$  is set  $\geq \text{AdminBaseTime}$  in the SetConfigChangeTime() function;  $\text{OperBaseTime}$  was set  $\text{AdminBaseTime}$  in the UPDATE\_CONFIG state of the List Config state machine; and  $\text{CurrentTime} \geq \text{ConfigChangeTime}$  as this was required in the transition from the CONFIG\_PENDING to the UPDATE\_CONFIG in the List Config state machine)
    - The question is whether  $\text{CurrentTime} > \text{OperBaseTime}$  or  $\text{CurrentTime} == \text{OperBaseTime}$ :
      - If ( $\text{ConfigPending} = \text{FALSE}$ , and  $\text{OperBaseTime} \geq \text{CurrentTime}$ )
        - $\text{CycleStartTime} = \text{OperBaseTime} = \text{AdminBaseTime}$
      - If ( $\text{ConfigPending} = \text{FALSE}$ , and  $\text{OperBaseTime} < \text{CurrentTime}$ )
        - $\text{CycleStartTime} = (\text{OperBaseTime} + N * \text{OperCycleTime})$ , where N is the smallest integer for which  $\text{CycleStartTime} \geq \text{CurrentTime}$
    - If  $\text{CurrentTime} > \text{OperBaseTime}$  (which will occur if the transition from CONFIG\_PENDING to UPDATE\_CONFIG in the List Config state machine occurs when  $\text{ConfigChangeTime} < \text{CurrentTime}$ ) then the cycle will only start  $N * \text{OperCycleTime}$  after  $\text{OperBaseTime}$  essentially not starting a cycle (and not running any gates) for  $N * \text{OperCycleTime}$

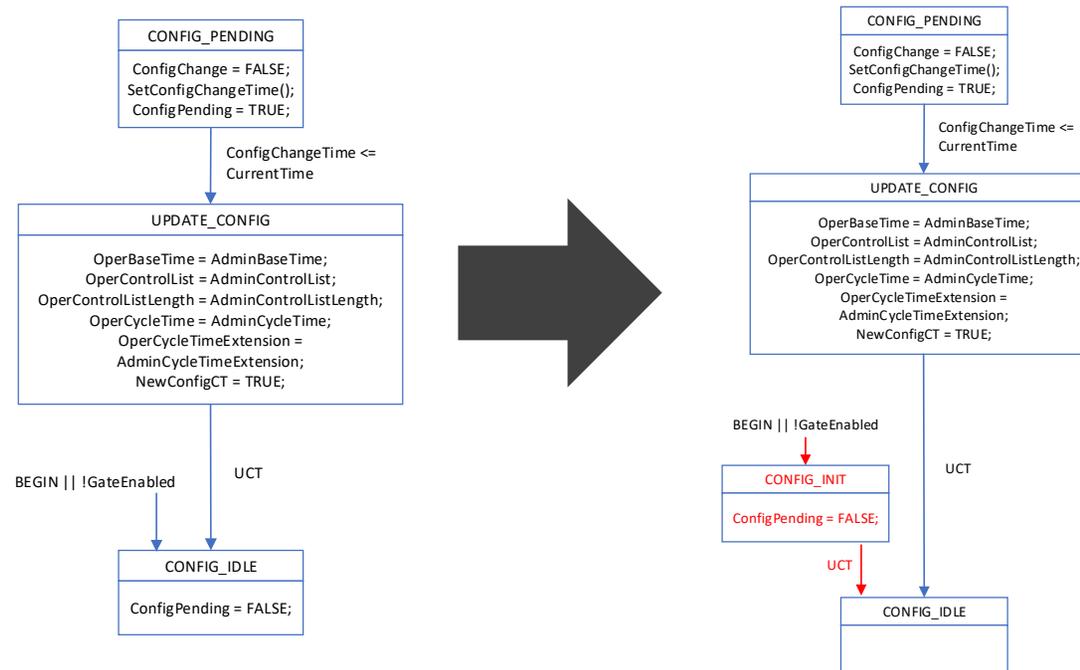
# Potential Solution #1

- In the List Config state machine (clause 8.6.9.3, Figure 8-18):
  - Replace “ConfigChangeTime  $\leq$  CurrentTime”
  - With “ConfigChangeTime  $==$  CurrentTime”



# Potential Solution #2 – part 1

- In Clause 8.6.9.3 , Figure 8-18 (List Config State Machine):
  - Add a new state named “CONFIG\_INIT”
  - This state will contain the “ConfigPending = FALSE;”
  - Add a global transition from “BEGIN || !GateEnabled” to the new CONFIG\_INIT state
  - Remove the global transition from “BEGIN || !GateEnabled” to the CONFIG\_IDLE state
  - Add an UCT transition from the CONFIG\_INIT state to the CONFIG\_IDLE state
  - Remove the “ConfigPending = FALSE;” from the CONFIG\_IDLE state



## Potential Solution #2 – part 2

- In Clause 8.6.9.1.1 (SetCycleStartTime() ), section “d)”
  - Following “CycleStartTime = ConfigChangeTime”, add a line containing “set ConfigPending = FALSE”

d) If:  
ConfigPending = TRUE, and  
ConfigChangeTime <= (CurrentTime + OperCycleTime + OperCycleTimeExtension)  
Then:  
CycleStartTime = ConfigChangeTime  
**set ConfigPending = FALSE**