

Race condition in 802.1Q-2018 between List Config state machine (clause 8.6.9.3) and Cycle Timer state machine (clause 8.6.9.1)

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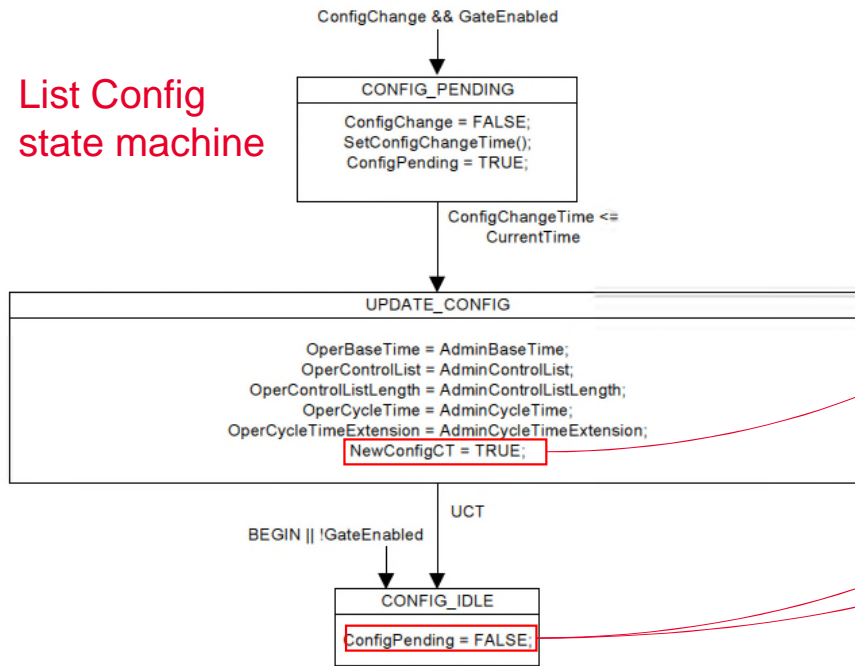
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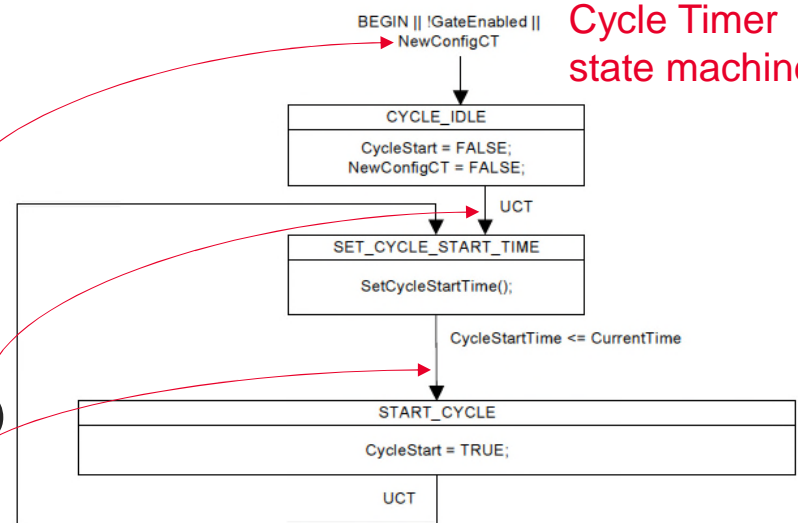


Race Condition

List Config state machine



Cycle Timer state machine



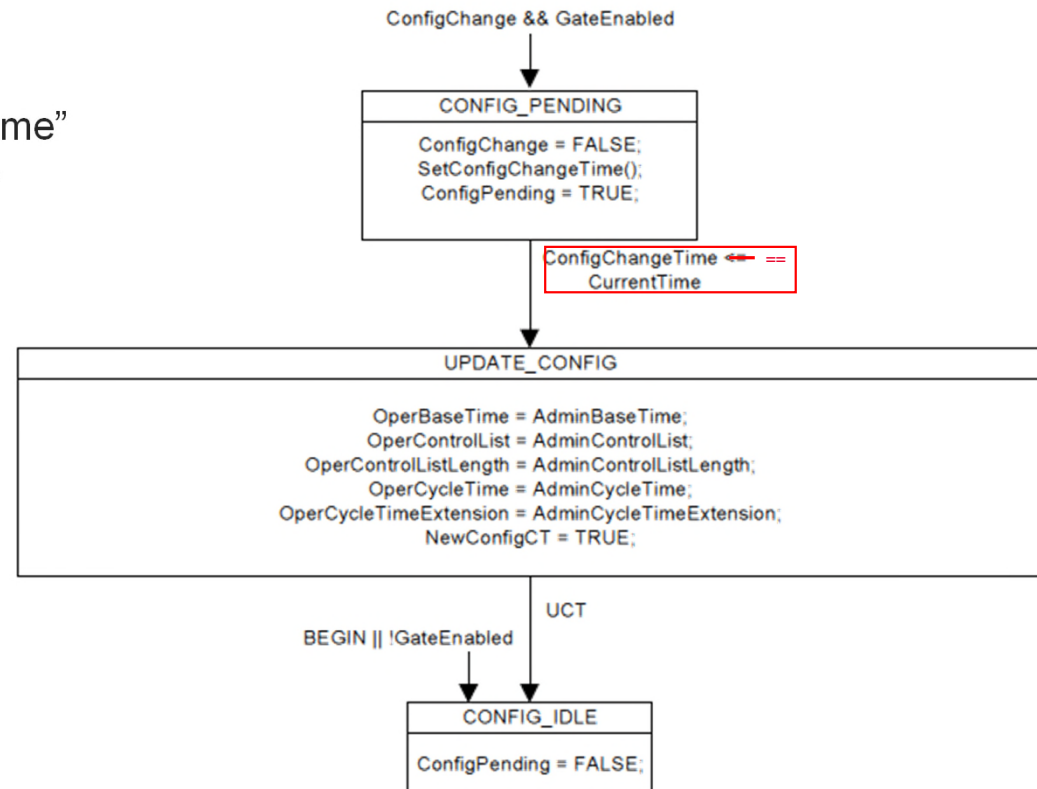
- In the List Config state machine (802.1Q-2018 clause 8.6.9.3), upon a ConfigChange (when GateEnabled is TRUE) ConfigPending is set to TRUE in the CONFIG_PENDING state, remains TRUE in the UPDATE_CONFIG state machine and is then set to FALSE in the CONFIG_IDLE state.
- Also in the List Config state machine, in the UPDATE_CONFIG state, NewConfigCT is set to TRUE. NewConfigCT being TRUE triggers the Cycle Timer state machine (802.1Q-2018 clause 8.6.9.1) to transition to the CYCLE_IDLE state, which then transitions to the SET_CYCLE_START_TIME (UCT). In the SET_CYCLE_START_TIME state, the SetCycleStartTime() procedure determines which rules should be taken.
- Unfortunately, after the List Config state machine changes to the UPDATE_CONFIG state, it is not clear if ConfigPending will be set to FALSE before or after the Cycle Timer state machine gets to the SET_CYCLE_START_TIME state, hence the race condition.

Affect on SetCycleStartTime() calculation

- This race condition only makes a difference to the outcome of the SetCycleStartTime() calculation when:
 - A dynamic schedule change is done (applying a new gate control list while another one is already running)
 - In the List Config state machine, the transition from CONFIG_PENDING to UPDATE_CONFIG occurs when ($\text{ConfigChangeTime} < \text{CurrentTime}$)
 - the problem doesn't occur if the transition occurs when ConfigChangeTime is equal to CurrentTime
- This is the behavior of the SetCycleStart() calculation after the List Config state machine under the two cases:
 - if the Cycle Timer state machine is run before ConfigPending is set to FALSE:
 - ConfigPending is TRUE
 - " $\text{ConfigChangeTime} \leq (\text{CurrentTime} + \text{OperCycleTime} + \text{OperCycleTimeExtension})$ " must be true as $\text{ConfigChangeTime} \leq \text{CurrentTime}$
 - this was required in the transition from the CONFIG_PENDING to the UPDATE_CONFIG in the List Config state machine
 - Therefore, the SetCycleStart() will use rule "d)" and set $\text{CycleStartTime} = \text{ConfigChangeTime}$
 - if the Cycle Timer state machine is run after ConfigPending is set to FALSE:
 - ConfigPending is FALSE
 - At this point, $\text{CurrentTime} \geq \text{ConfigChangeTime} \geq \text{OperBaseTime}$ (ConfigChangeTime is set $\geq \text{AdminBaseTime}$ in the SetConfigChangeTime() function; OperBaseTime was set AdminBaseTime in the UPDATE_CONFIG state of the List Config state machine; and $\text{CurrentTime} \geq \text{ConfigChangeTime}$ as this was required in the transition from the CONFIG_PENDING to the UPDATE_CONFIG in the List Config state machine)
 - The question is whether $\text{CurrentTime} > \text{OperBaseTime}$ or $\text{CurrentTime} == \text{OperBaseTime}$:
 - If ($\text{ConfigPending} = \text{FALSE}$, and $\text{OperBaseTime} \geq \text{CurrentTime}$)
 - $\text{CycleStartTime} = \text{OperBaseTime} = \text{AdminBaseTime}$
 - If ($\text{ConfigPending} = \text{FALSE}$, and $\text{OperBaseTime} < \text{CurrentTime}$)
 - $\text{CycleStartTime} = (\text{OperBaseTime} + N * \text{OperCycleTime})$, where N is the smallest integer for which $\text{CycleStartTime} \geq \text{CurrentTime}$
 - If $\text{CurrentTime} > \text{OperBaseTime}$ (which will occur if the transition from CONFIG_PENDING to UPDATE_CONFIG in the List Config state machine occurs when $\text{ConfigChangeTime} < \text{CurrentTime}$) then the cycle will only start $N * \text{OperCycleTime}$ after OperBaseTime essentially not starting a cycle (and not running any gates) for $N * \text{OperCycleTime}$

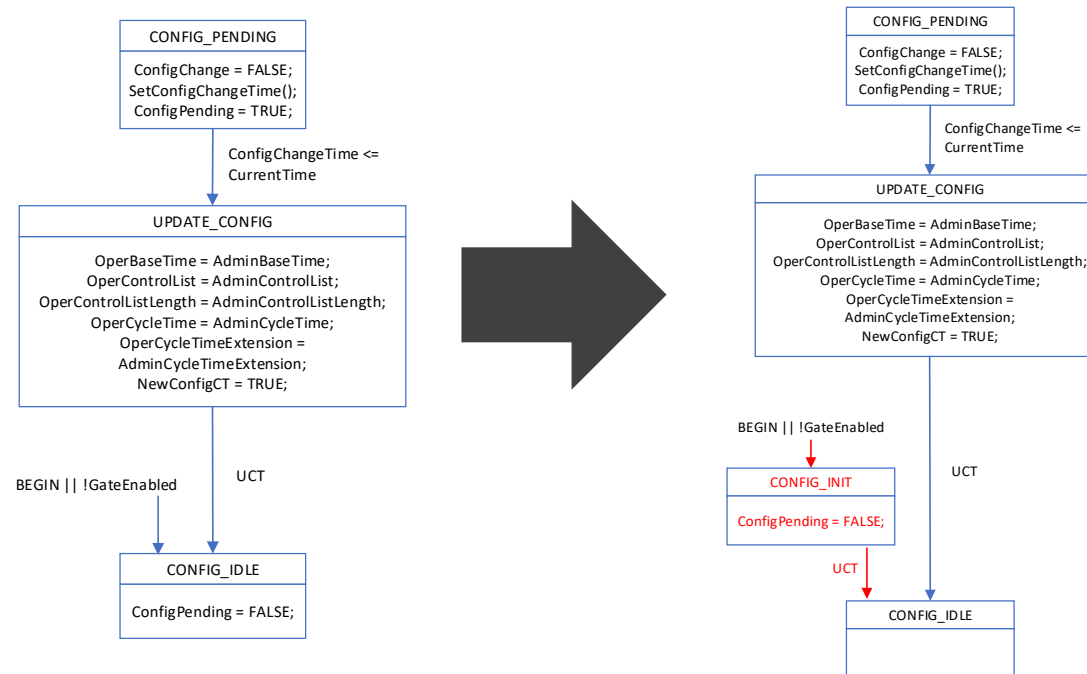
Potential Solution #1

- In the List Config state machine (clause 8.6.9.3, Figure 8-18):
 - Replace “ConfigChangeTime \leq CurrentTime”
 - With “ConfigChangeTime $==$ CurrentTime”



Potential Solution #2 – part 1

- In Clause 8.6.9.3 , Figure 8-18 (List Config State Machine):
 - Add a new state named “CONFIG_INIT”
 - This state will contain the “ConfigPending = FALSE;”
 - Add a global transition from “BEGIN || !GateEnabled” to the new CONFIG_INIT state
 - Remove the global transition from “BEGIN || !GateEnabled” to the CONFIG_IDLE state
 - Add an UCT transition from the CONFIG_INIT state to the CONFIG_IDLE state
 - Remove the “ConfigPending = FALSE;” from the CONFIG_IDLE state



Potential Solution #2 – part 2

- In Clause 8.6.9.1.1 (SetCycleStartTime()), section “d)”
 - Following “CycleStartTime = ConfigChangeTime”, add a line containing “set ConfigPending = FALSE”

d) If:
ConfigPending = TRUE, and
ConfigChangeTime <= (CurrentTime + OperCycleTime + OperCycleTimeExtension)
Then:
CycleStartTime = ConfigChangeTime
set ConfigPending = FALSE