

## Tree Diagramms for 60802

Goal of presentation: Discussion in YANGsters about how detailed the tree diagram in 60802 should be.

### 1 Tree diagrams as presented in Atlanta

#### 1.1 Module iecieee60802-ethernet-interface

```
module: iecieee60802-ethernet-interface
```

```
augment /if:interfaces/if:interface/eth-if:ethernet:  
  +-ro preemption-supported    boolean  
  +-ro current-mau-type       uint32  
  +-ro supported-mau-types* [mau-type]  
    +-ro mau-type              uint32  
    +-ro min-interpacket-gap   uint8  
    +-ro max-burst-frames     uint8  
    +-ro max-burst-bytes      uint8
```

## 2 Tree diagrams with more information as desired in Atlanta discussion

### 2.1 Module iecieee60802-ethernet-interface

module: ieee802-ethernet-interface

```
augment /if:interfaces/if:interface:  
  +-rw ethernet  
    +-rw auto-negotiation!  
      | +-rw enable?          boolean  
      | +-ro negotiation-status?  enumeration  
    +-rw duplex?                  duplex-type  
    +-rw speed?                 eth-if-speed-type  
    +-rw flow-control  
      | +-rw pause {ethernet-pause}?  
      | | +-rw direction?    pause-fc-direction-type  
      | | +-ro statistics  
      | |   +-ro in-frames-pause?  yang:counter64  
      | |   +-ro out-frames-pause? yang:counter64  
    +-rw pfc {ethernet-pfc}?  
      | | +-rw enable?          boolean  
      | | +-ro statistics  
      | |   +-ro in-frames-pfc?  yang:counter64  
      | |   +-ro out-frames-pfc? yang:counter64  
    +-rw force-flow-control?  boolean  
    +-ro max-frame-length?     uint16  
    +-ro mac-control-extension-control?  boolean  
    +-ro frame-limit-slow-protocol?     uint64  
    +-ro capabilities  
      | +-ro auto-negotiation?  boolean  
    +-ro statistics  
      | +-ro frame  
        | | +-ro in-total-frames?      yang:counter64  
        | | +-ro in-total-octets?     yang:counter64  
        | | +-ro in-frames?          yang:counter64  
        | | +-ro in-multicast-frames? yang:counter64  
        | | +-ro in-broadcast-frames? yang:counter64  
        | | +-ro in-error-fcs-frames? yang:counter64  
        | | +-ro in-error-undersize-frames? yang:counter64  
        | | +-ro in-error-oversize-frames? yang:counter64  
        | | +-ro in-error-mac-internal-frames? yang:counter64  
        | | +-ro out-frames?          yang:counter64  
        | | +-ro out-multicast-frames? yang:counter64  
        | | +-ro out-broadcast-frames? yang:counter64  
        | | +-ro out-error-mac-internal-frames? yang:counter64  
      | +-ro phy  
        | | +-ro in-error-symbol?  yang:counter64  
      | +-ro lpi  
        | | +-ro in-lpi-transitions?  yang:counter64  
        | | +-ro in-lpi-time?       decimal64  
        | | +-ro out-lpi-transitions? yang:counter64  
        | | +-ro out-lpi-time?      decimal64  
    +-ro mac-control  
      | +-ro in-frames-mac-control-unknown?  yang:counter64  
      | +-ro in-frames-mac-control-extension? yang:counter64  
      | +-ro out-frames-mac-control-extension? yang:counter64  
    +-ro ia-eth-if:preemption-supported  boolean  
    +-ro ia-eth-if:current-mau-type     uint32  
    +-ro ia-eth-if:supported-mau-types* [mau-type]  
      +-ro ia-eth-if:mau-type          uint32  
      +-ro ia-eth-if:min-interpacket-gap  uint8  
      +-ro ia-eth-if:max-burst-frames    uint8  
      +-ro ia-eth-if:max-burst-bytes    uint8
```

## 2.2 Module iecieee6802-bridge

```

augment /if:interfaces/if:interface:
  +-rw bridge-port
    +-rw bridge-name?                                     -> /bridges/bridge/name
    +-rw component-name?                                ->
  /bridges/bridge[dot1q:name=current()../bridge-name]/component/name
    +-rw port-type?                                     identityref
    +-rw pvid?                                         dot1qtypes:vlan-index-type
    +-rw default-priority?                            dot1qtypes:priority-type
    +-rw priority-regeneration
      | +-rw priority0?     priority-type
      | +-rw priority1?     priority-type
      | +-rw priority2?     priority-type
      | +-rw priority3?     priority-type
      | +-rw priority4?     priority-type
      | +-rw priority5?     priority-type
      | +-rw priority6?     priority-type
      | +-rw priority7?     priority-type
    +-rw pcp-selection?                               dot1qtypes:pcp-selection-type
  +-rw pcp-decoding-table
    | +-rw pcp-decoding-map* [pcp]
      |   +-rw pcp          pcp-selection-type
      |   +-rw priority-map* [priority-code-point]
        |     +-rw priority-code-point  priority-type
        |     +-rw priority?         priority-type
        |     +-rw drop-eligible?   boolean
    +-rw pcp-encoding-table
      | +-rw pcp-encoding-map* [pcp]
        |   +-rw pcp          pcp-selection-type
        |   +-rw priority-map* [priority dei]
          |     +-rw priority       priority-type
          |     +-rw dei           boolean
          |     +-rw priority-code-point?  priority-type
    +-rw use-dei?                                     boolean
  +-rw drop-encoding?                                boolean
  +-rw service-access-priority-selection?           boolean
  +-rw service-access-priority
    | +-rw priority0?     priority-type
    | +-rw priority1?     priority-type
    | +-rw priority2?     priority-type
    | +-rw priority3?     priority-type
    | +-rw priority4?     priority-type
    | +-rw priority5?     priority-type
    | +-rw priority6?     priority-type
    | +-rw priority7?     priority-type
  +-rw traffic-class
    | +-rw traffic-class-map* [priority]
      |   | +-rw priority       priority-type
      |   | +-rw available-traffic-class* [num-traffic-class]
        |     | +-rw num-traffic-class  uint8
        |     | +-rw traffic-class?   traffic-class-type
    +-rw traffic-class-table
      | +-rw number-of-traffic-classes?  uint8
      | +-rw priority0?                 traffic-class-type
      | +-rw priority1?                 traffic-class-type
      | +-rw priority2?                 traffic-class-type
      | +-rw priority3?                 traffic-class-type
      | +-rw priority4?                 traffic-class-type
      | +-rw priority5?                 traffic-class-type
      | +-rw priority6?                 traffic-class-type
      | +-rw priority7?                 traffic-class-type
  +-rw transmission-selection-algorithm-table
    | +-rw transmission-selection-algorithm-map* [traffic-class]           traffic-class-type
      |   +-rw traffic-class                                     identityref
      |   +-rw transmission-selection-algorithm?                uint32
      |   +-ro ia-bridge:committed-information-rate            uint32
      |   +-ro ia-bridge:committed-burst-size                 uint32
      |   +-ro ia-bridge:supported-transmission-selection-algorithms* [algorithm]
        |     +-ro ia-bridge:algorithm   identityref
  +-rw acceptable-frame?                           enumeration
  +-rw enable-ingress-filtering?                  boolean
  +-rw enable-restricted-vlan-registration?      boolean
  +-rw enable-vid-translation-table?             boolean

```

```

+--rw enable-egress-vid-translation-table?      boolean
+--rw protocol-group-vid-set* [group-id] {port-and-protocol-based-vlan}?
| +--rw group-id      uint32
| +--rw vid*          dot1qtypes:vlanid
+--rw admin-point-to-point?                  enumeration
+--ro protocol-based-vlan-classification?   boolean {port-and-protocol-based-vlan}?
+--ro max-vid-set-entries?                 uint16 {port-and-protocol-based-vlan}?
+--ro port-number?                         dot1qtypes:port-number-type
+--ro address?                            ieee:mac-address
+--ro capabilities?                      bits
+--ro type-capabilities?                bits
+--ro external?                           boolean
+--ro oper-point-to-point?               boolean
+--ro media-dependent-overhead?        uint8
+--ro statistics
| +--ro delay-exceeded-discards?       yang:counter64
| +--ro mtu-exceeded-discards?        yang:counter64
| +--ro frame-rx?                   yang:counter64
| +--ro octets-rx?                 yang:counter64
| +--ro frame-tx?                   yang:counter64
| +--ro octets-tx?                 yang:counter64
| +--ro discard-inbound?            yang:counter64
| +--ro forward-outbound?           yang:counter64
| +--ro discard-lack-of-buffers?  yang:counter64
| +--ro discard-transit-delay-exceeded? yang:counter64
| +--ro discard-on-error?          yang:counter64
| +--ro discard-on-ingress-filtering? yang:counter64 {ingress-filtering}?
+--rw vid-translations* [local-vid]
| +--rw local-vid     dot1qtypes:vlanid
| +--rw relay-vid?    dot1qtypes:vlanid
+--rw egress-vid-translations* [relay-vid]
  +--rw relay-vid     dot1qtypes:vlanid
  +--rw local-vid?    dot1qtypes:vlanid

```