## 802.1DD Architecture

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## Recap

# History of Stream Reservation in IEEE 802.1 (P802.1DD)

- First approach was SRP
  - SRP was developed for AVB
- To accelerate progress it was decided to use MRP as base for SRP
  - => MSRP + MMRP + MVRP in 802.1Q
- Extended functionalities like TAS (Qcc project) were added
- 802.1Qcc project
  - Focus only on centralized stream management (MSRPv1 only on first link)
  - Further features have been postponed to a future release of MSRPv2 which became LRP/RAP
    - Larger amount of streams
    - Redundancy (with reservation on already established paths
    - Larger streams (e.g. more parameters depending on shapers)
    - Proxy concept for centralized stream configuration (see Norman Finn's presentation: https://www.ieee802.org/1/files/public/docs2018/dd-finn-RAP-LRP-MSRP-Qcc-0918-v03.pdf)
- LRP project (802.1CS) for enhancing performance and introducing proxy concept
- RAP project (P802.1Qdd) for stream reservation as LRP application
- RAP removed from 802.1Q to be developed as a standalone standard P802.1DD (equivalent to 802.1CS)

## MSRP Architecture



## Current RAP Architecture



<sup>1</sup>RAP Participant defines routines to cooperate with LRP in handling Portal creation, association and destruction. <sup>2</sup>LRP is unaware of the encoding and semantics of RAP attributes.

#### Industrial Requirements

- Industrial usecases
  - Number of Streams (>1k)
  - Fast stream establishment (MRP is a "slow protocol")
- To fulfill these usecases, a new protocol was required

# 802.1CS - LRP was developed to enable the industrial requirements



- As for providing link-local transport services for exchanging attributes of a stream reservation protocol, the combination of RAP Participant and LRP is comparable to MAD, but they use different mechanisms.
- LRP was developed driven by RAP to fulfill the industrial requirements for smart manufacturing (Industrie 4.0)

# Functionality

### Question: Why not replace MAD with LRP?



# Why LRP is not a drop-in replacement for MAD (1)

- MAD has an attribute-based interface, LRP has a data-recordbased interface
- MAD is a single application interface, LRP provides a multiple application interface
- LRP has a session-oriented concept, MAD does not

# Why LRP is not a drop-in replacement for MAD (2)

#### • Functionality provided by MRP would be no longer present

- Q-2020 Clause 10.2 states:
  - The MAD component executes MRP (10.6, 10.7), generating MRP messages for transmission and
- Q-2020 Clause 10.7:

#### **10.7 Protocol specification**

The operation of MRP as executed by the MRP Attribute Declaration (MAD, 10.2) component of an MRP Participant is represented by the following state machines:

- a) A per-Attribute Applicant state machine (10.7.7)
- b) A per-Attribute Registrar state machine (10.7.8)
- c) A LeaveAll state machine for the Participant as a whole (10.7.9)
- d) A Periodic Transmission state machine for the Participant as a whole (10.7.10)

# Functionalities provided by LRP/RAP that are not available with MRP/MSRP

- Additional functionality (necessary for smart manufacturing / Industrie 4.0) added
  - Larger amount of Streams
  - Redundant streams
  - RA-classes for additional shapers
  - Proxy-support

#### Detailed view at location of functionality

Functionality	LRP	RAP	MAD	MSRP w/o MAD
Attribute encoding	_ 1)	Х	-	X <sup>6)</sup>
Attribute state machines	-	Х	X <sup>9)</sup>	-
Attribute transmission	X <sup>1)</sup>	-	X <sup>9)</sup>	-
Attribute to port mapping	_ 4)	Х	X <sup>5)</sup>	-
Attribute database	-	Х	Х	-
Attribute propagation	-	Х	-	MAP <sup>8)</sup>
Attribute processing	-	Х	-	Х
Database consistency *7	Х	-	Х	-
incoming attr cleanup (on disconnect)	_ 2)	Х	X <sup>3) 9)</sup>	-
outgoing attr cleanup (on disconnect)	-	Х	-	Х
Resource allocation	-	Х	-	Х

- <sup>1)</sup> LRP knows only data-records
- <sup>2)</sup> LRP (only) notifies about portal disconnect
- <sup>3)</sup> MRP provides per attribute events
- <sup>4)</sup> LRP data-records are bound to a portal, connection between portal and port is int responsibility of the RAP Application
- <sup>5)</sup> MRP attributes are created port specific
- <sup>6)</sup> Base PDU encoding is defined in MRP
- <sup>7)</sup> LRP uses a checksum-based approach to ensure consistency while MRP uses cyclic retransmissions.
  Of course, there are differences in quantity but in the end both provide some sort of consistency.
- <sup>8)</sup> MAP is defined in MRP but claims to be application specific
- <sup>9)</sup> MAD component of MRP

## Combination of LRP with MSRP w/o MAD

Functionality	LRP	MSRP w/o MAD	Comment
Attribute encoding	-	Х	
Attribute state machines	-	-	==> MISSING
Attribute transmission	Х	-	
Attribute to port mapping	-	-	==> MISSING
Attribute database	-	-	==> MISSING
Attribute propagation	-	MAP	==> partially MISSING
Database Consistency *7	Х	-	
incoming attr cleanup (on disconnect)	-	-	
outgoing attr cleanup (on disconnect)	-	Х	==> MISSING
Resource allocation	-	Х	

## Conclusion

- MAD and LRP interfaces are not identical
  - MAD is cyclic
  - LRP is event-triggered
- LRP+SRP is not enough to replace MSRP
- MSRP functionality is only a subset of RAP
  - Missing functionality must be specified above MAD level

## **Backward compatibility**

Proposed solution for compatibility in current RAP draft



Figure 6-3—Operation of RAP in a RAP/MSRP Gateway