#### **IEEE P802.11**

#### Wireless LANs

## Data Rate Requirement

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Source:

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Attached is a presentation suggesting the need for the 802.11 standard to support data rates as low as 100 Kbps.

# Should the 802.11 standard support 100 Kbps?

- O Relation to T1P1 data rates
- O Size, cost, and near term market penetration
- O Applications requirements
- O Traditional 802 rates
- O Future markets
- O Disadvantages of 100 Kbps

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# Relation to T1P1 data rates

- O At present data requirements for T1P1 are in the formative stage
- O At best they will go up to 64 Kbps
- O They will more likely to be in the 10 Kbps range for some time to come

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## Size, cost, and market penetration

- O One of 802.11's objectives is to fit in credit size packaging (PCMCIA standard)
- O One part of 802.11's cost objectives is to meet very low cost targets
- O A significant near term section of the market will be interested in the low cost and/or small size implementation
- O If 802.11 does not support this market
  - Another standard will be needed
  - Or, many proprietary implementations will emerge

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Office applicat 100 Kbps	tions that can be supported by	
•	O File access/sharing	
	O File transfer	
	O Terminal emulation	
	O Data entry	
•	Transaction processing	
	O Database access	
	O Printer/facsimile sharing	
	O Electronic mail	
	O Collaborative computing	
	O Image manipulation	
	O Environmental control	
	O CAD/CAM	
	O Distributed computation	
	O Real time voice	
Altamont Research	O Real time video	

# Traditional 802.11 rates

- O 1-20 Mbps was historically chosen for wired networks
- O Wireless environment has limited bandwidth
- O Need smaller data rates to support more simultaneous users in limited bandwidth

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## **Future markets**

- O The number of "little" computers of different sizes will increase dramatically
  - Hundreds per room!
- O "Specialized elements of hardware and software, connected by wires, radio waves and ifrared, will be so ubiquitous that no one will notice their presence." Mark Weiser, Xerox PARC
- O These little computers
  - Don't need more than 100 Kbps to perform their functions
  - Can't support more than 100 Kbps because size, power drain, and cost

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