

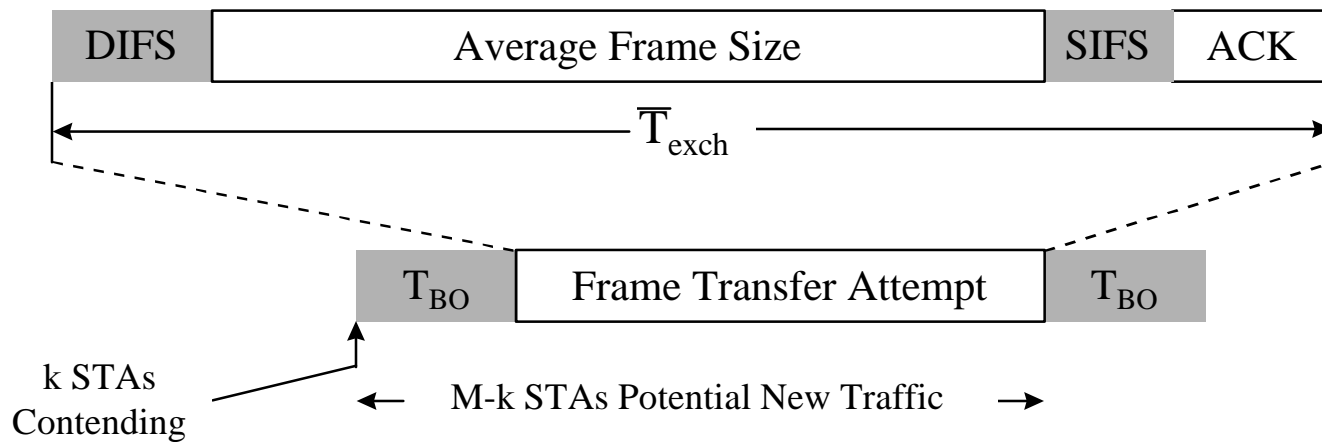
Method for Including Transmission Effects in Throughput Modeling

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Outline

- Baseline Formulation
 - Collisions-Only: M STAs, peer-to-peer
- Generalization to Include:
 - Interference effects
 - Non-uniform parameters
- Examples:
 - BSA Operation with High AP Traffic
 - Co-Channel Interference

Collision-Only Capacity Model: M Peer Stations; Frame Rate λ



$$(M - \bar{k}) | (\bar{T}_{BO} + \bar{T}_{exch}) = \bar{P}_S$$

In equilibrium successful frame-transfer balances rate of new traffic

$$S = (M - \bar{k})$$

Throughput (if not in equilibrium then $k \rightarrow 0$)

Following approach suggested by Bob O'Hara (D11_97/78)

Collision-Only Capacity Model: BackOff Equations

$k > 1$

$$\bar{P}_{\text{Collision}} = \sum_{n=0}^{CW-1} \frac{k(CW-n)^{k-1}}{(CW+1)^k}$$

One STA selects slot n , all others select **later** slot

$$\bar{T}_{BO} = T_{\text{slot}} \sum_{n=1}^{CW-1} n \frac{k(CW-n)^{k-1}}{(CW+1)^k} = T_{\text{slot}} \bar{n}$$

T_{slot} times average slot number used

$$\overline{CW} = \frac{\sum_{n=3}^{2+N_{\text{tries}}} CW_n \left(1 - \frac{P_s}{k}\right)^{n-3}}{\sum_{n=3}^{2+N_{\text{tries}}} \left(1 - \frac{P_s}{k}\right)^{n-3}}$$

CW doubles each time attempt fails or blocked

$$n = 2^n - 1, 3 \leq n \leq 7$$

$$= 255 \text{ otherwise}$$

Collision-Only Capacity Model: Self-Consistent Approximation

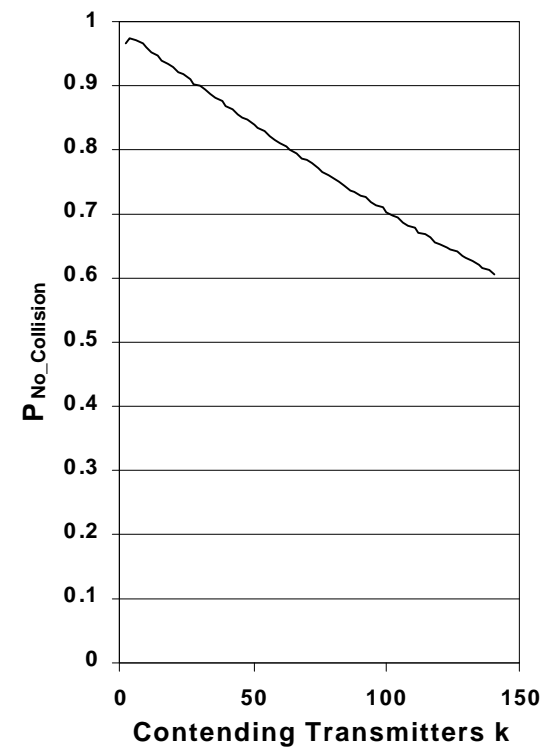
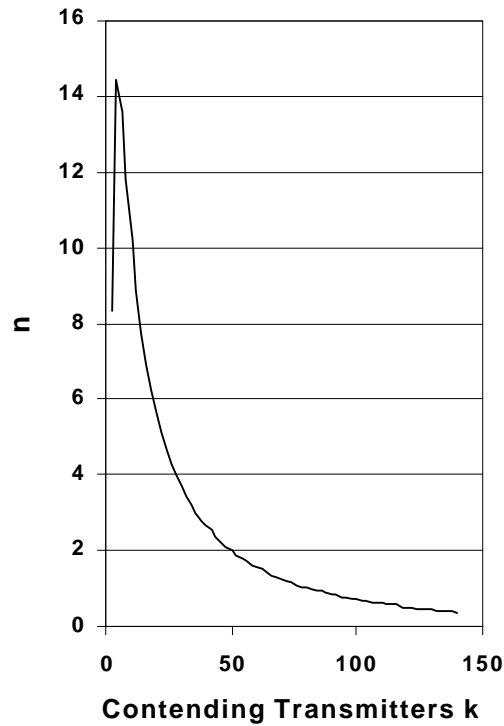
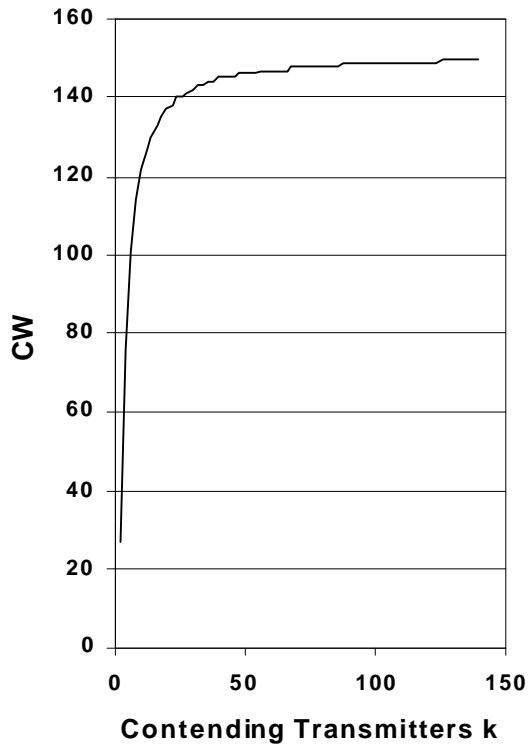
$$\overline{CW} = \frac{\sum_{n=3}^{2+Ntries} (2^n - 1) \left(1 - \frac{P_S}{k}\right)^{n-3}}{\sum_{n=3}^{2+Ntries} \left(1 - \frac{P_S}{k}\right)^{n-3}} \approx \frac{\sum_{n=3}^{2+Ntries} (2^n - 1) \left(1 - \frac{P_0}{k}\right)^{n-3}}{\sum_{n=3}^{2+Ntries} \left(1 - \frac{P_0}{k}\right)^{n-3}} \equiv CW(k)$$

$$\overline{P}_{_Collision} = \sum_{n=0}^{Int(CW(k))-1} \frac{k(CW(k) - n)^{k-1}}{(CW(k) + 1)^k}$$

$$\overline{T}_{BO} = T_{slot} \sum_{n=1}^{Int(CW(k))-1} n \frac{k(CW(k) - n)^{k-1}}{(CW(k) + 1)^k}$$

P_0 is guess at value of $P_{No_Collision}$, but not critical; can be refined during iteration

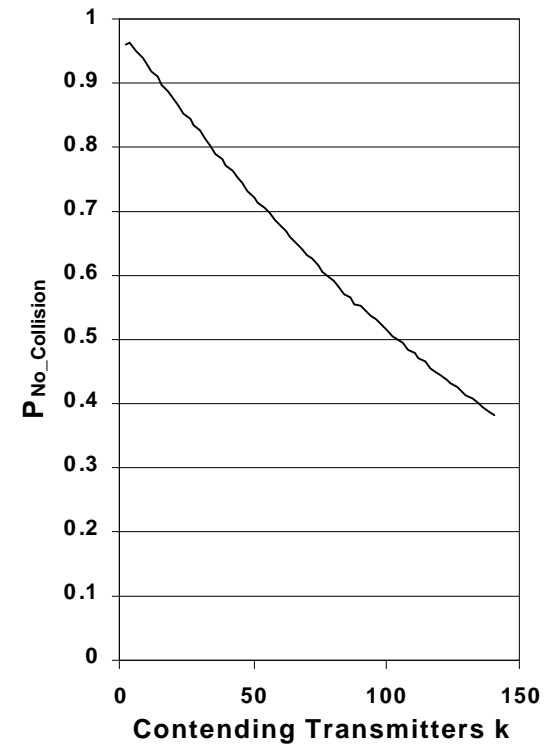
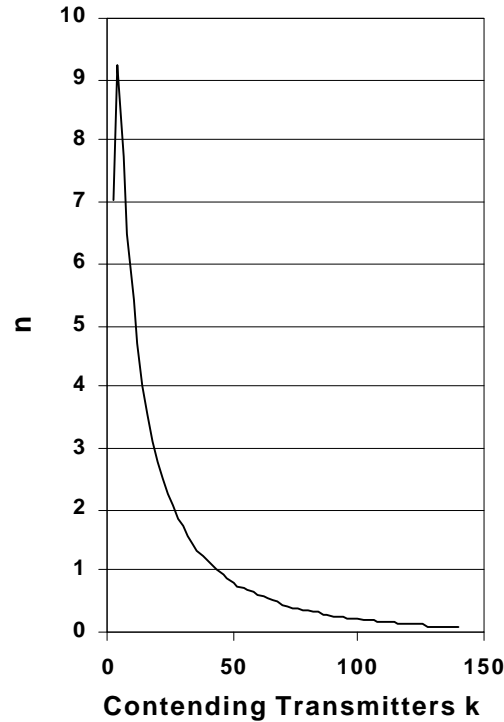
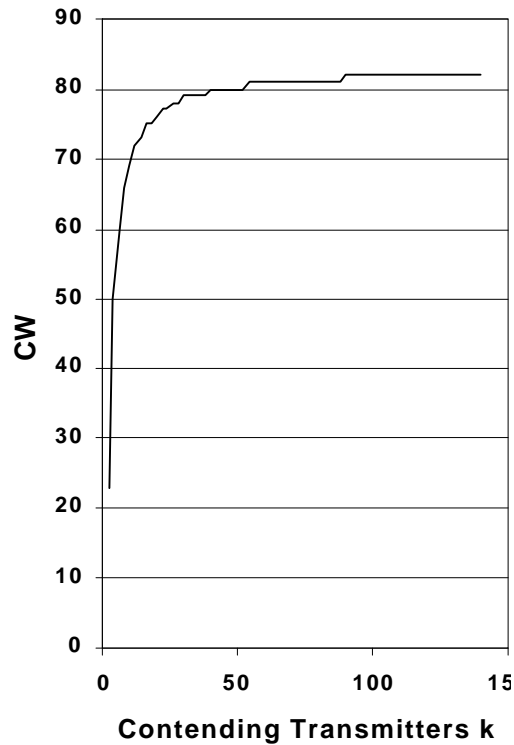
Collision-Only Capacity Model: Parameters vs. Contending Units



10 tries

Using $P_0 = 1$

Collision-Only Capacity Model: Parameters vs. Contending Units



6 tries

Using $P_0 = 1$

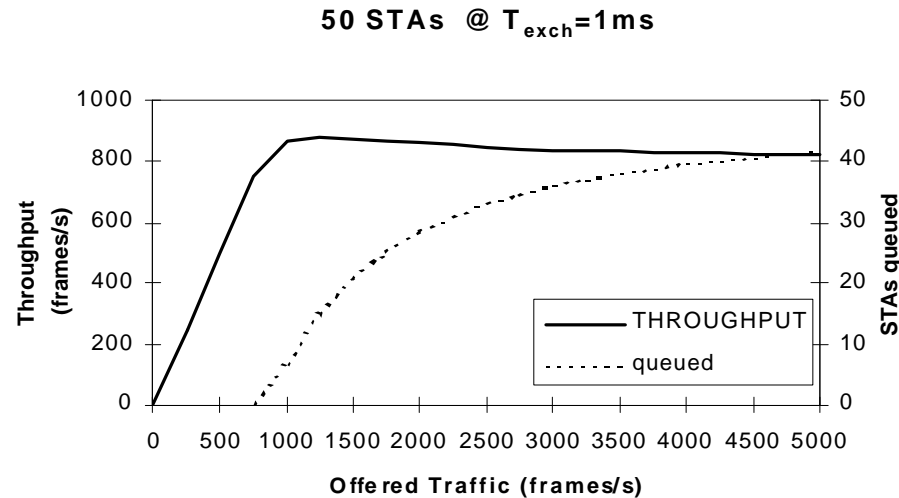
Collision-Only Capacity Model: Observations

- Complex Interplay Among k , CW , $P_{\text{No_Collision}}$, T_{BO}
- T_{BO} Is Not Critical For Large Frames
 - Mean slot number used goes to zero for large k
 - Justifies NTT/Lucent use of $\frac{1}{2} aCW_{\text{min}}$
(D11_98/143)
- Probability of Collision Dominates

Collision-Only Capacity Model: Example

$$P_{\text{Collision}} = (M - k) \left(T_{BO}(k) + T_{\text{exch}} \right)$$

$$= \sum_{n=0}^{\text{Int}(CW(k))-1} \frac{k(CW(k) - n)^{k-1}}{(CW(k) + 1)^k} \quad S = (M - \bar{k})$$



Physical Effects & Non-uniformity

- Use P_S to Model Effects
 - $P_{\text{No_Collision}}$ depends upon number of contending units (k)
 - P_X for “External” effects (ACI/CCI, Noise, etc.)
 - $P_S = P_{\text{No_Collision}} \bullet P_X$
- Allow Unit-Specific Parameters
 - p_m is probability that unit m is ready to transmit
 - λ_m is “offered traffic” for unit m
 - $P_{\text{No_Collision}} \bullet P_{Xm}$ is probability that unit m is successful

Generalization: Equations

- Detailed Balance for Equilibrium Traffic

$$(1 - p_m) \lambda_m (\bar{T} + \bar{T}^{-}) = p_m \frac{P_{\text{Collision}} P_{Xm}}{\{k, 1\}_{\max}}$$

In equilibrium successful frame-transfer balances rate of new traffic per unit

- Aggregate Queued Traffic for Contention

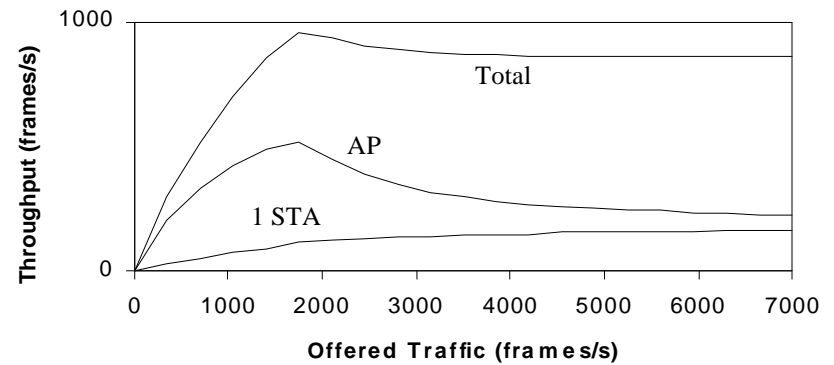
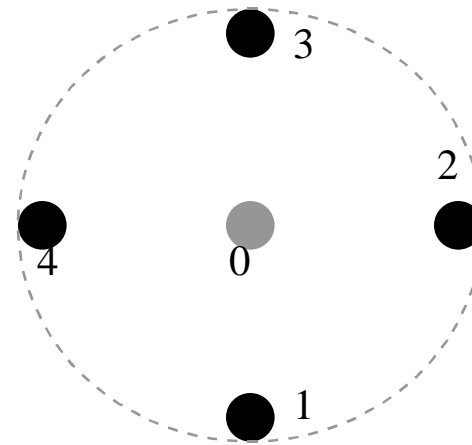
$$k = \sum_m p_m \rightarrow \bar{P}_{\text{Collision}}, \bar{T}_{BO}, \bar{CW}$$

- Average Contention Parameters

$$S = \sum_m (1 - p_m) \lambda_m$$

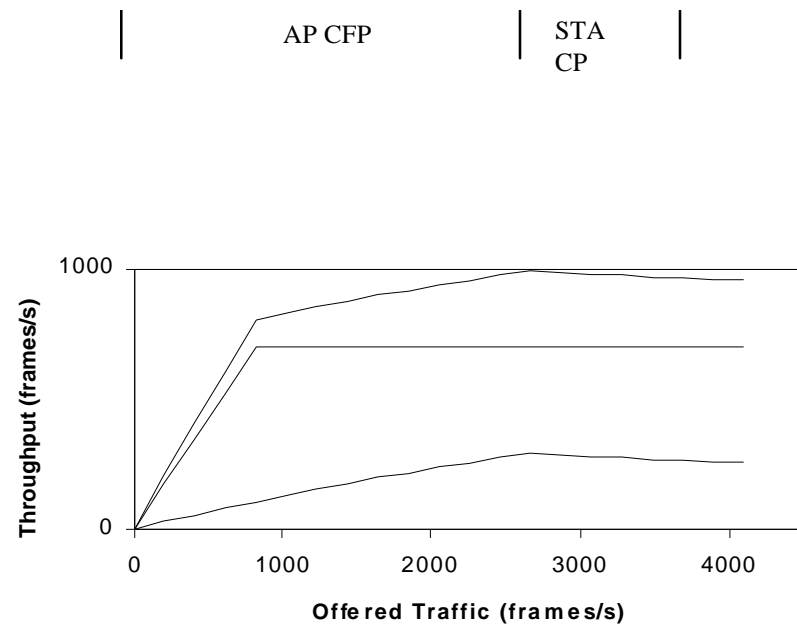
Application to BSA with AP

- λ Frame/s per STA
- 10λ Frame/s per AP
- No Peer-to-Peer Traffic
-
- Can't Use Contention for Disparate Traffic



Application to BSA with AP

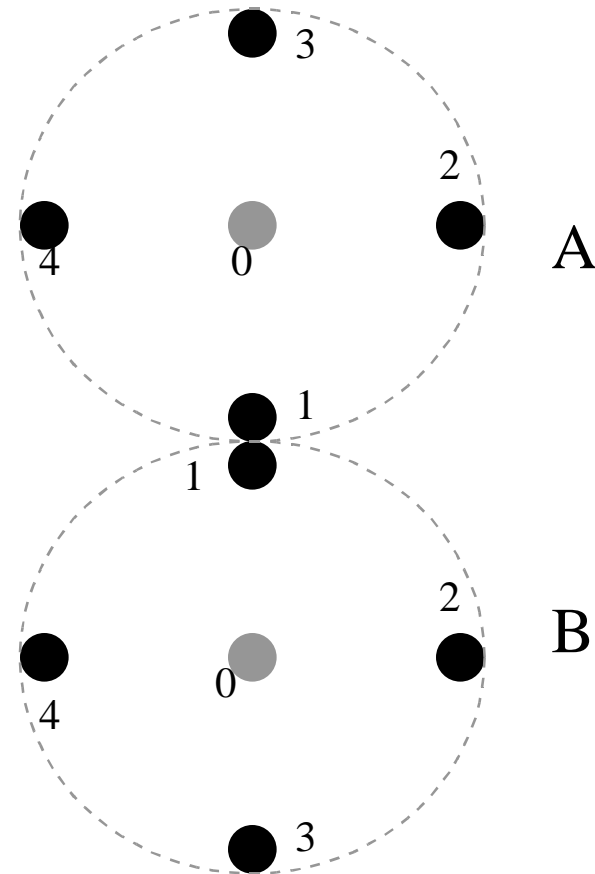
- λ Frame/s per STA
- 10λ Frame/s per AP
- Operate with .7 Duty Factor for AP Only
- STAs Contend with STAs for .3 Duty Factor
- Maintains 10:4 Ratio of AP/STA Traffic at Peak



Assume STA generation suspended during CFI to avoid modeling the resumption transient

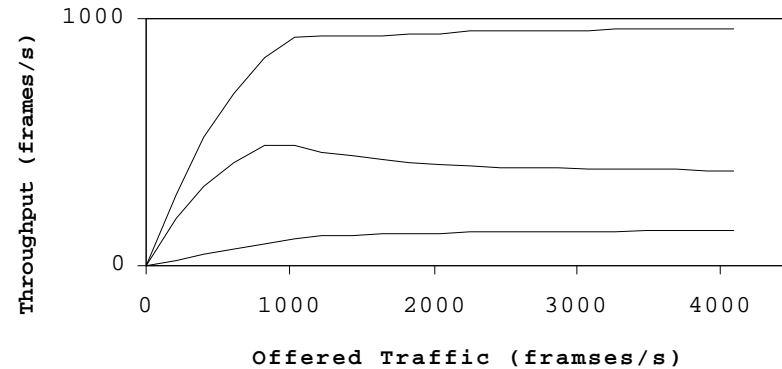
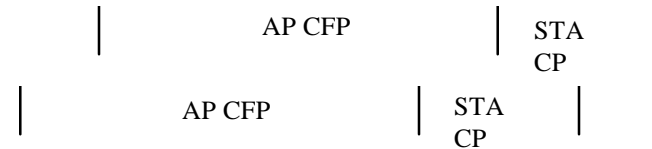
Application to BSA CCI with Single Code

- λ Frame/s per STA
- 10λ Frame/s per AP
- R^2 Propagation Loss
- Operate with .7 Duty Factor for AP Only
- STAs Contend with STAs for .3 Duty Factor



Application to BSA CCI with Single Code

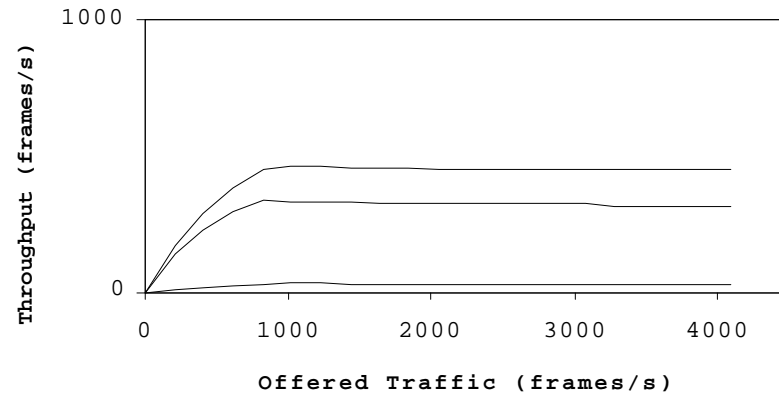
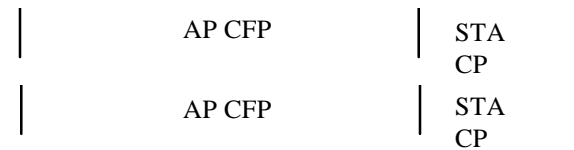
- BSAs
Unsynchronized
- Probabilities:
 - .7 that AP sees other AP
 - .3 that AP sees STAs in other BSA
 - .7 that STAs see other AP
 - .3 that STAs see STAs in other BSA



- Average
Conditional

Application to BSA CCI with Single Code

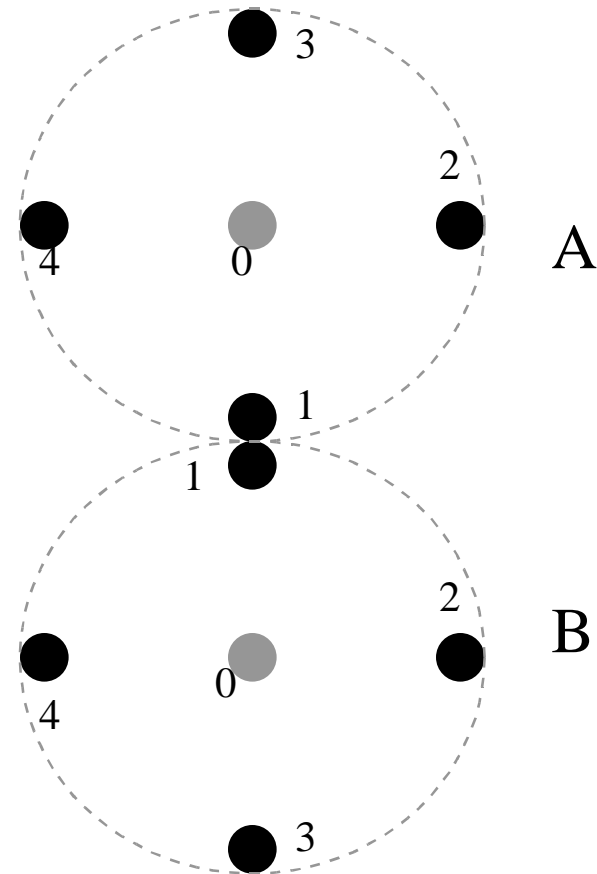
- What IF BSAs Synchronized?
-



Application to BSA

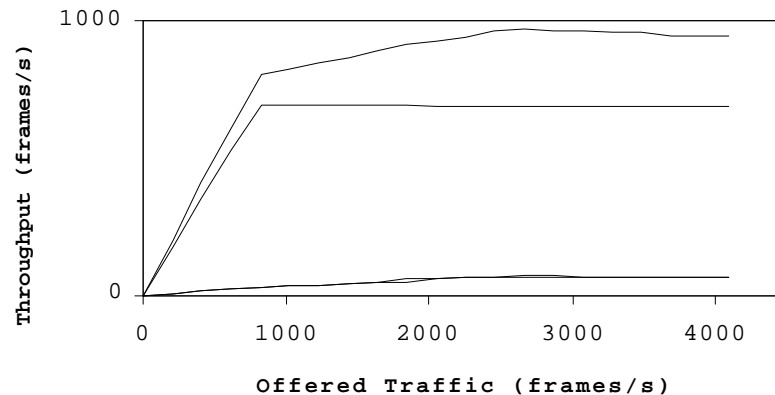
CCI with Code Channels

- λ Frame/s per STA
- 10λ Frame/s per AP
- R^2 Propagation Loss
 - Units A1 & B1 have near/far problem
- Operate with .7 Duty Factor for AP Only
- STAs Contend with STAs

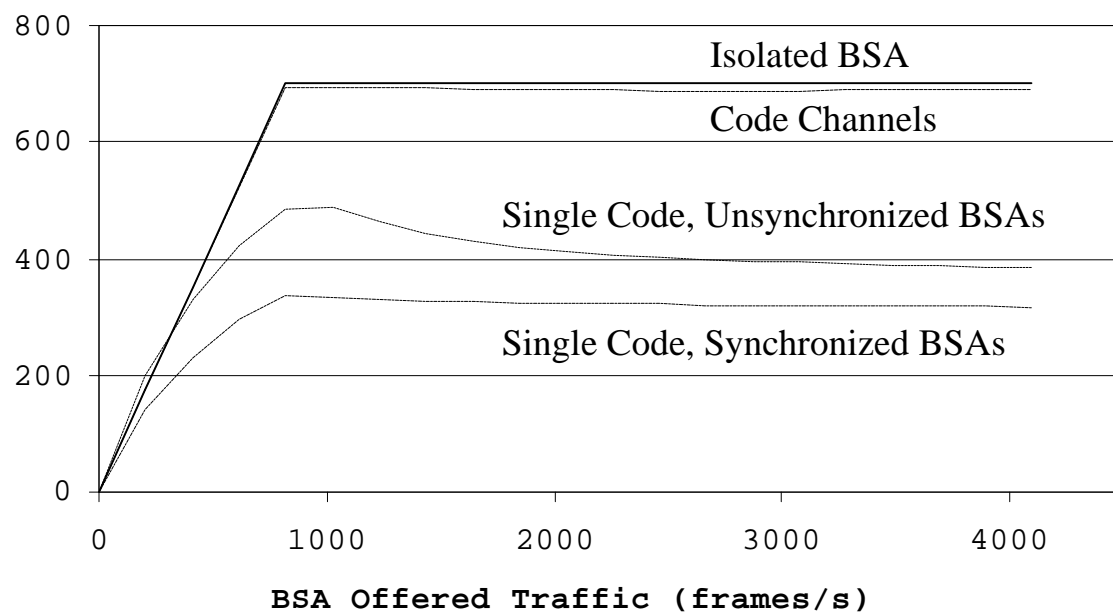


Application to BSA CCI with Code Channels

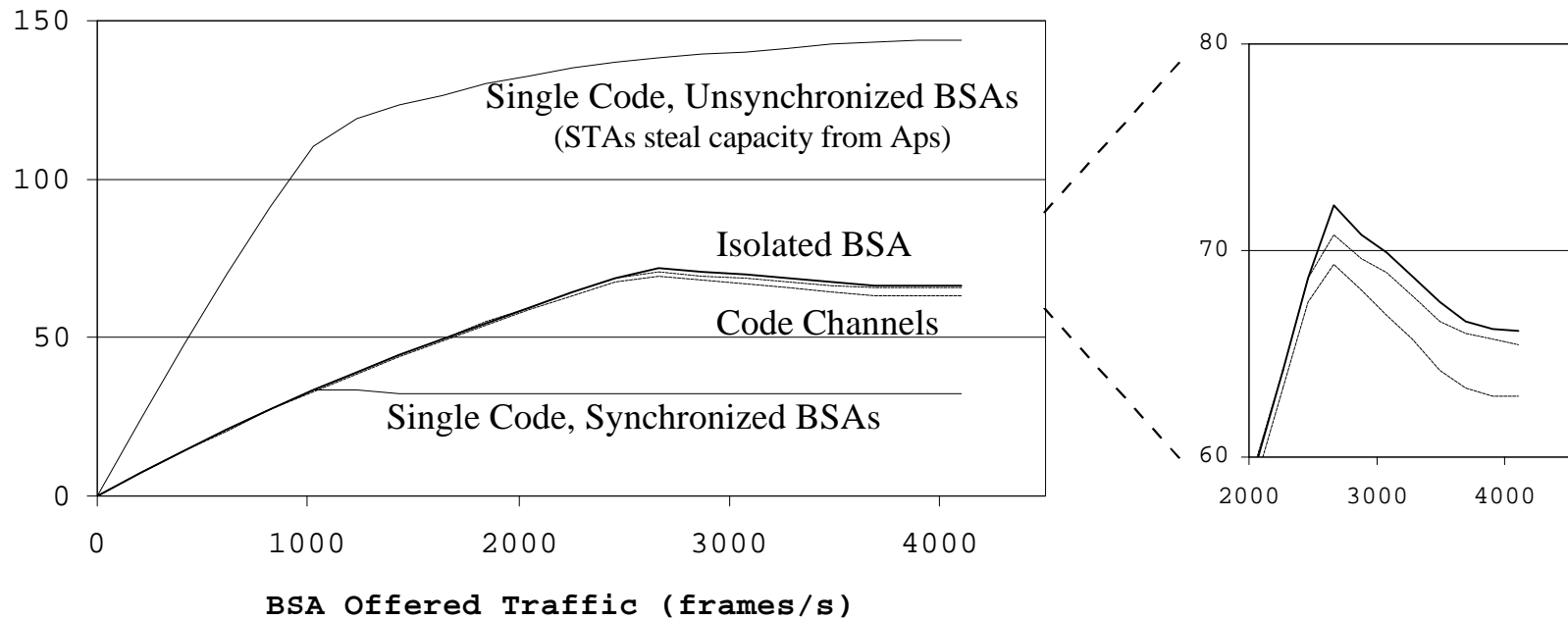
- Frame Reception at A1 Blocked if B1 Transmitting
- ACK Reception Blocked at A1 if B1 Transmitting
- B1 random with Respect to A1



Access Point Throughput



Single STA Throughput



Summary

- Generalized Formulation Captures “Physics”
- Equations Simple to Solve by Iteration
- Applications Demonstrate
 - 802.11 MAC “Fairness”
 - AP Must Use Contention-Free Interval (if high traffic)
 - Code Channelization Can Isolate BSAs to Provide More Nearly Full Capacity per BSA