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Title		
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Draft Supplement to STANDARD FOR Telecommunications and Information Exchange Between Systems - LAN/MAN Specific Requirements - Part 11: Wireless Medium Access Control (MAC) and physical layer (PHY) specifications: High Speed Physical Layer in the 5 GHz band

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1. OFDM Physical Layer Specification for the 5 GHz Band

1.1 Introduction

This clause describes the physical layer for the Orthogonal Frequency Division Multiplexing (OFDM) system. The Radio Frequency LAN system is initially aimed for the 5.15-5.25, 5.25-5.35 and 5.725-5.825 GHz U-NII bands as provided in the USA according to Document FCC 15.407. The OFDM system provides a wireless LAN with data payload communication capabilities of 6, 9, 12, 18, 24, 36, 48 and 54 Mbit/s. The system uses 48 subcarriers which are modulated using Binary or Quadrature Phase Shift Keying (BPSK/QPSK), 16-Quadrature Amplitude Modulation (16-QAM) or 64-Quadrature Amplitude Modulation (64-QAM). Forward error correction coding (convolutional coding) is used with a coding rate of 1/2, 2/3 or 3/4.

1.1.1. Scope

This clause describes the physical layer services provided to the 802.11 wireless LAN MAC by the 5 GHz (bands) OFDM system. The OFDM PHY layer consists of two protocol functions:

- a) A physical layer convergence function which adapts the capabilities of the physical medium dependent system to the Physical Layer service. This function shall be supported by the Physical Layer Convergence Procedure (PLCP) which defines a method of mapping the 802.11 MAC sublayer Protocol Data Units (MPDU) into a framing format suitable for sending and receiving user data and management information between two or more stations using the associated physical medium dependent system.
- b) A Physical Medium Dependent (PMD) system whose function defines the characteristics and method of transmitting and receiving data through a wireless medium between two or more stations each using the OFDM system.

1.1.2. OFDM Physical Layer Functions

The 5 GHz OFDM PHY architecture is depicted in the reference model shown in Figure 11 (current standard). The OFDM physical layer contains three functional entities: the physical medium dependent function, the physical layer convergence function and the layer management function. Each of these functions is described in detail in the following subclauses.

The OFDM Physical Layer service shall be provided to the Medium Access Control through the physical layer service primitives described in clause 12 (current standard).

1.1.2.1. Physical Layer Convergence Procedure Sublayer

In order to allow the 802.11 MAC to operate with minimum dependence on the PMD sublayer, a physical layer convergence sublayer is defined. This function simplifies the physical layer service interface to the 802.11 MAC services.

1.1.2.2. Physical Medium Dependent Sublayer

The physical medium dependent sublayer provides a means to send and receive data between two or more stations. This clause is concerned with the 5 GHz band using OFDM.

1.1.2.3. Physical Layer Management Entity (LME)

The Physical LME performs management of the local Physical Layer Functions in conjunction with the MAC Management entity.

1.1.2.4. Service Specification Method and Notation

The models represented by figures and state diagrams are intended to be illustrations of the functions provided. It is important to distinguish between a model and a real implementation. The models are optimized for simplicity and clarity of presentation, the actual method of implementation is left to the discretion of the 802.11 OFDM PHY compliant developer.

The service of a layer or sublayer is the set of capabilities that it offers to a user in the next higher layer (or sublayer). Abstract services are specified here by describing the service primitives and parameters that characterize each service. This definition is independent of any particular implementation.

1.2. OFDM PHY Specific Service Parameter Lists

1.2.1. Introduction

The architecture of the 802.11 MAC is intended to be physical layer independent. Some physical layer implementations require medium management state machines running in the medium access control sublayer in order to meet certain PMD requirements. These physical layer dependent MAC state machines reside in a sublayer defined as the MAC subLayer Management Entity (MLME). The MLME in certain

PMD implementations may need to interact with the Physical LME (PLME) as part of the normal PHY SAP primitives. These interactions are defined by the Physical Layer Management Entity parameter list currently defined in the PHY Service Primitives as TXVECTOR and RXVECTOR. The list of these parameters and the values they may represent are defined in the specific physical layer specifications for each PMD. This subclause addresses the TXVECTOR and RXVECTOR for the OFDM PHY.

1.2.2. TXVECTOR Parameters

The following parameters are defined as part of the TXVECTOR parameter list in the PHY-TXSTART.request service primitive.

Parameter	Associate Primitive	Value
LENGTH	PHY-TXSTART.request (TXVECTOR)	1-65535
DATATRATE	PHY-TXSTART.request (TXVECTOR)	6, 9, 12, 18, 24, 36, 48 and 54
SERVICE	PHY-TXSTART.request (TXVECTOR)	Null
TXPWR_LEVEL	PHY-TXSTART.request (TXVECTOR)	1-8

 Table 1, TXVECTOR Parameters

1.2.2.1. TXVECTOR LENGTH

The LENGTH parameter has the value from 1 to 65535. This parameter is used to indicate the number of octets in the MPDU which the MAC is currently requesting the PHY to transmit. This value is used by the PHY to determine the number of octet transfers which will occur between the MAC and the PHY after receiving a request to start the transmission.

1.2.2.2. TXVECTOR DATARATE

The DATARATE parameter describes the bit rate at which the PLCP should transmit the PSDU. Its value can be any of the rates as defined in Table 1, and supported by the OFDM PHY.

1.2.2.3. TXVECTOR SERVICE

The SERVICE parameter should be reserved for future use.

1.2.2.4. TXVECTOR TXPWR_LEVEL

The TXPWR_LEVEL parameter has the value from 1 to 8. This parameter is used to indicate the number of TxPowerLevel attributes defined in the MIB for the current MPDU transmission.

1.2.3. RXVECTOR Parameters

The following parameters are defined as part of the RXVECTOR parameter list in the PHY-RXSTART.indicate service primitive.

Parameter	Associate Primitive	Value
LENGTH	PHY-RXSTART.indicate	1-65535
RSSI	PHY-RXSTART.indicate (RXVECTOR)	0 - RSSI Max
DATARATE	PHY-RXSTART.request (RXVECTOR)	6, 9, 12, 18, 24, 36, 48 and 54
SERVICE	PHY-RXSTART.request (RXVECTOR)	null

Table 2, RXVECTOR Parameters

1.2.3.1. RXVECTOR LENGTH

The LENGTH parameter has the value from 1 to 65535. This parameter is used to indicate the value contained in the LENGTH field which the PLCP has received in the PLCP Header. The MAC and PLCP will use this value to determine the number of octet transfers that will occur between the two sublayers during the transfer of the received PSDU.

1.2.3.2. RXVECTOR RSSI

The Receive Signal Strength Indicator (RSSI) is a parameter takes a value from 0 through RSSI Max. This parameter is a measure by the PHY sublayer of the energy observed at the antenna used to receive the current PPDU. RSSI shall be measured during the reception of the PLCP Preamble. RSSI is intended to be used in a relative manner. Absolute accuracy of the RSSI reading is not specified..

1.3. OFDM Physical Layer Convergence Procedure Sublayer

1.3.1. Introduction

This clause provides a convergence procedure in which MPDUs are converted to and from PPDUs. During transmission, the MPDU shall be provided with a PLCP preamble and header to create the PPDU. At the receiver, the PLCP preamble and header are processed to aid in demodulation and delivery of the MPDU.

1.3.1.1 Mathematical Conventions in the signal descriptions

The transmitted signals will be described in a "complex baseband" notation. The actual transmitted signal is related to the complex baseband signal by the following relation:

$$r_{RF}(t) = \operatorname{Re}\left\{r(t) \exp(j2pf_{c}t)\right\}$$
(14)
The transmitted baseband signal is composed of contributions of many OFDM symbols:

$$r(t) = r_{PREAMBLE}(t) + r_{SIGNALING}(t - t_{SIGNALING}) + \sum_{n} r_{DATA,n}(t - (t_{DATA} + nT_{S}))$$
(22)
The subsections of the signal are all constructed as an inverse Fourier transform of a set of coefficients,

$$r_{SUBFRAME}(t) = w_{TSUBFRAME}(t) \sum_{k=-N_{i}/2}^{N_{i}/2} C_{k} \exp(j2pk\Delta_{F}(t - T_{GUARD}))$$
(33)

$$\frac{T = T_{GUARD} + 2T_{FFT}}{T_{TR}}$$
(33)
Figure 11, Illustration of OFDM frame with cyclic extension and windowing

The resulting waveform is periodic with a period of $T_{FFT}=1/\Delta_F$. Shifting the time by T_{GUARD} creates the "circular prefix", used in OFDM to avoid ISI from previous frame. The boundaries of subsections of duration T are defined by a multiplication by a time-windowing function $w_T(t)$, which may extend over more than one

$$w_{T}(t) = \begin{cases} \sin^{2}\left(\frac{\mathbf{p}}{2}(0.5+t/T_{TR})\right) & -T_{TR}/2 < t < T_{TR}/2 \\ 1 & T_{TR}/2 < t < T - T_{TR}/2 \\ \sin^{2}\left(\frac{\mathbf{p}}{2}(0.5-(t-T)/T_{TR})\right) & T - T_{TR}/2 < t < T + T_{TR}/2 \end{cases}$$
(44)

This windowing function smoothes the transitions between the consecutive subsections and creates a small overlap, of duration T_{TR} , between them. The transition time T_{TR} is about 100 nsec. Smoothing the transition is required in order to reduce the spectral sidelobes of the transmitted waveform. However, the binding requirements are the spectral mask and modulation accuracy requirements, as detailed in sections 1.3.7.2 and 1.3.7.1. Time domain windowing, as described here, is just one way to achieve those objectives. The implementor may use other methods to achieve same goal, such as frequency domain filtering. Therefore, the transition shape and duration of the transition are informative parameters

period T_{FFT}:

1.3.1.2 Discrete time implementation considerations

The following descriptions of the discrete time implementation are informational.

In typical implementation the windowing function will be represented in discrete time. As an example, when a windowing function with a parameter T=4.0 microseconds and a T_{TR} =100 nsec is sampled at 20 Msamples/s, it becomes:

$$w_{T}[n] = w_{T}(nT_{s}) = \begin{cases} 0.5 & n = 0,80 \\ 1 & 1 \le n \le 79 \\ 0 & otherwise \end{cases}$$

The common way to implement the inverse Fourier transform, as described in equation (ref), is by an IFFT (Inverse Fast Fourier Transform) algorithm. If, for example, a 64 point IFFT is used, the coefficients 1 to 24 are mapped to same numbered IFFT inputs, while the coefficients –24 to –1 are copied into IFFT inputs 40 to 63. The rest of the inputs, 25 to 39 and the 0 (DC) input, are set to zero. This mapping is illustrated in figure (formerly 9). After performing an IFFT the output is cyclically extended to the desired length.

insert fig 9 here as an illustration

1.3.2. Physical Layer Convergence Procedure Frame Format

Figure 1 shows the format for the PPDU including the OFDM PLCP preamble, the OFDM PLCP header and the MPDU. The PLCP preamble contains the Synchronization (SYNC). The PLCP header contains the following fields: signaling (SIGNAL), service (SERVICE), length (LENGTH), and CCITT CRC-16. <u>The MPDU is followed by Tail bits and Stuff bits, which are not detailed in Figure 1 for clarity reasons.</u>-Each of these fields is described in detail in clause 1.3.3.

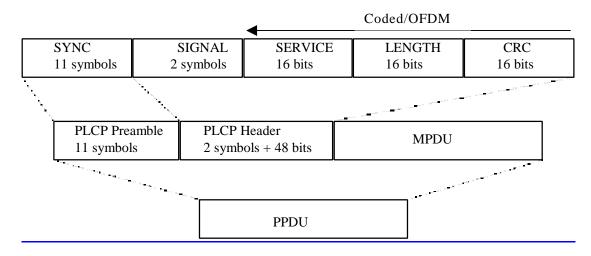


Figure 1, PLCP Frame Format

1.3.2.1. Overview of the PPDU encoding process

The encoding process is composed of many steps, involving large amount of details to be described fully. The following overview intends to facilitate the understanding of the details described in the sequel.

- Produce the SYNC SYMBOL, composed of 7 repetition of "short training sequence" (used for AGC convergence, timing acquisition and coarse frequency acquisition in the receiver), two repetitions of a "long training sequence" with a Guard Interval in front (used for channel estimation in the receiver) and three more repetitions of the "short training sequence" (used for fine frequency acquisition in the receiver). Refer to section 1.3.3.1 for details.
- 2) Produce two "short sequences" and QPSK modulate (multiply each by a complex number) each of those by a pair of bits so that the four bits convey the RATE information to the receiver. Those two "short sequences" constitute the SIGNAL field. Append the two modulated "short sequences" to the SYNC SYMBOL. Refer to section 1.3.3.2 for details.
- 3) <u>Take the SERVICE and LENGTH fields of the TXVECTOR, concatenate those and add a CRC16 to it,</u> forming thus the "encoded portion of the PLCP header". Refer to sections 1.3.3.3-1.3.3.5 for details.
- 4) <u>Take the MPDU (including CRC32) and append it to the "encoded portion of the PLCP header". We shall denote the resulting bit string as "data".</u>
- 5) Calculate from RATE field of the TXVECTOR the number of "data bits per OFDM symbol", the "coding rate", the number of bits in each OFDM subcarrier ("coded bits per subcarrier") and the "coded bits per OFDM symbol"
- 6) Extend the "data" with "zero" bits, at least 6 bits, so that the resulting length will be a multiple of "data bits per OFDM symbol". Refer to section 1.3.3.9 for details.
- 7) Initiate the scrambler with a pseudorandom non-zero seed, generate a scrambling sequence and XOR it with the extended string of data bits. Refer to section 1.3.3.6 for details.
- 8) <u>Replace the 6 scrambled "zero" bits following the "data" with 6 non-scrambled "zero" bits (those bits return the convolutional encoder to "zero state" and are denoted as "Tail bits"). Refer to section 1.3.3.7 for details.</u>
- 9) Encode the extended, scrambled data string with a convolutional R=1/2 encoder. Omit (puncture) some of the encoder output string (chosen according to "puncturing pattern") to reach the desired "coding rate". Refer to section 1.3.3.8 for details.
- 10) Divide the encoded bit string into groups of "coded bits per OFDM symbol" bits. Within each group perform an "interleaving" (reordering) of the bits according to a rule corresponding to the desired RATE. Refer to section 1.3.6.4 for details.
- 11) Divide the resulting coded and interleaved data string into groups of "coded bits per subcarrier" bits. For each of the bit groups, convert the bit group into a complex number according to "modulation encoding tables". Refer to section 1.3.6.6 for details.
- 12) Divide the complex number string into groups of 48 complex numbers (the length should be divisible by 48). Each such group will be associated with one OFDM symbol. In each group, the complex numbers

will be numbered 0 to 47 and associated in the sequel to OFDM subcarriers -24 to -1 and then 1 to 24. The "0" subcarrier, associated with center frequency, is omitted. Refer to section 1.3.6.6 for details.

- 13) In each group, replace the complex numbers in the places 2, 25 and 45 (corresponding to subcarriers 22, 2 and 22) with predetermined complex numbers. Those are the "pilot subcarriers", used in the receiver for carrier phase estimation. Refer to section 1.3.6.6 for details.
- 14) For each group, map the 48 complex numbers into subcarriers -24 to -1 and then 1 to 24, and convert the subcarriers to time domain using inverse Fourier transform. Prepend to the Fourier transformed waveform a "circular extension" of itself forming thus a "Guard Interval", and truncate the resulting periodic waveform to a single OFDM symbol length by applying time domain windowing. Refer to section 1.3.6.6 for details.
- 15) Append the OFDM symbols one after another, starting after the two "short sequences" describing the RATE. Refer to section 1.3.6.6 for details.
- 16) <u>Up-convert the resulting "complex baseband" waveform to an RF frequency according to the center frequency of the desired channel and transmit. Refer to section 1.3.1.1 for details.</u>

A graphical illustration of the transmitted frame and its parts appears in Figure 13.

1.3.2.2 RATE-dependent parameters

The following table summarizes the rate dependent parameters

Data Rate	<u>Modulation</u>	Coding rate <u>R</u>	<u>coded bits per</u> <u>subcarrier</u>	<u>coded bits per</u> OFDM symbol	<u>data bits per</u> OFDM symbol
			<u>N_{BPSC}</u>	<u>N_{CBPS}</u>	<u>N_{DBPS}</u>
<u>6 Mbit/s</u>	<u>BPSK</u>	<u>1/2</u>	<u>1</u>	<u>48</u>	<u>24</u>
9 Mbit/s	BPSK	<u>3/4</u>	1	48	<u>36</u>
12 Mbit/s	QPSK	1/2	2	96	48
18 Mbit/s	QPSK	3/4	2	<u>96</u>	<u> </u>
24 Mbit/s	16QAM	1/2	4	192	96
36 Mbit/s	<u>16QAM</u>	3/4	4	<u>192</u>	<u>144</u>
<u>48 Mbit/s</u>	<u>64QAM</u>	<u>2/3</u>	<u>6</u>	<u>288</u>	<u>192</u>
<u>54 Mbit/s</u>	<u>64QAM</u>	<u>3/4</u>	<u>6</u>	<u>288</u>	<u>216</u>
	·	Table 1, R	ATE – Depende	nt Parameters	

1.3.2.3 Timing related parameters

Follows a list of timing paraneters associated with the OFDM PLCP.

Parameter	Value
<u><i>N_s</i> : Number of subcarriers</u>	<u>48</u>
$\Delta_{\rm F}$: Number of subcarriers	<u>0.3125 MHz (=20 MHz/64)</u>
<u><i>T_{FFT}</i> : IFFT/FFT period</u>	<u>3.2 μs (1/Δ_F)</u>
T_{Gl} : Guard time	$800 \text{ ns} (T_{FFT}/4)$
<u><i>T</i>_{SYM}</u> : Symbol interval	$4 \mu s (T_{GI} + T_{FFT})$
T_{SHORT1} :first short training sequence duration	<u>7.2 μs (9*<i>T_{FFT}</i>·/4)</u>
<u><i>T_{LONG}</i>: long training sequence duration</u>	$7.2 \ \mu s \ (T_{GI} + 2*T_{FFT})$
T_{SHORT2} :second short training sequence duration	$0.8 \ \mu s \ (1*T_{FFT} \cdot /4)$
<u><i>T_{SIG}</i>: signaling QPSK-OFDM symbol duration</u>	$0.8 \ \mu s \ (T_{FFT} \cdot / 4)$
<u><i>T_{PREAMBLE}</i> PLCP preamble duration</u>	$\frac{16.8 \mu\text{s} \left(T_{SHORTI} + T_{LONG} + T_{SHORT2} + 2*T_{SIG}\right)}{16.8 \mu\text{s} \left(T_{SHORTI} + T_{LONG} + T_{SHORT2} + 2*T_{SIG}\right)}$
	$\frac{1}{2} = \frac{1}{2} = \frac{1}$
Table 40, 00	DM parameters

Table 10, OFDM parameters

1.3.3. PLCP Field Definitions

The SYNC field consists of 9-10 short symbols as defined in 1.3.3.1 and 2 long symbols that are shown in Figure 2and described in 1.3.3.1. The SIGNAL fields consists of two short symbols that indicates the type of base band modulation and coding rate as described in 1.3.3.2. All transmitted bits except for PLCP preamble and SIGNAL field shall be scrambled using the scrambler described in clause 1.3.5. and encoded using the convolutional encoder described in clause 1.3.3.6. The OFDM symbol starts at the SERVICE field.

1.3.3.1. PLCP Synchronization (SYNC)

The synchronization field consists of short and long OFDM training symbols.

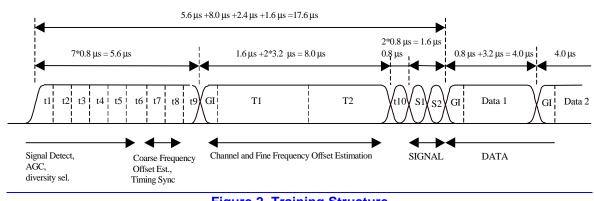


Figure 2, Training Structure

Figure 2 shows the OFDM training structure, where t_1 to t_{10} denote short training symbols, T1 and T2 are the long training symbols, S1 and S2 are the SIGNAL field. The total training length is 17.6 μ s, including the SIGNAL field, which indicates the type of coding and modulation used in the OFDM data symbols. The dashed boundaries in the figure denote repetitions due to the periodicity of the inverse Fourier transform.

A short OFDM training symbol consists of 12 subcarriers, which are phase modulated by the elements of the sequence *S*, given by:

(<u>666</u>1)

The multiplication by a factor of $\sqrt{2}$ is in order to normalize the average power of the resulting OFDM symbol.

The signal can be written as:

$$r_{SHORT1}(t) = w_{TSHORT1}(t) \sum_{k=-N_s/2}^{N_s/2} S_k \exp(j2pk\Delta_F t) (7772)$$

The fact that only spectral lines of $S_{.24:24}$ with indices which are a multiple of 4 have nonzero amplitude results in a periodicity of $T_{FFT}/4=0.8$ usec. The interval T_{SHORT1} is equal to <u>nine 0.8 microsecond periods</u>, i.e. 7.2 microseconds.

A long OFDM training symbol consists of 48 subcarriers, which are phase modulated by the elements of the sequence K, given by:

 $1+j,\ 1+j,\ -1-j,\ 0,\ -1+j,\ 1+j,\ 1+j,\ 1+j,\ -1+j,\ 1+j,\ -1+j,\ 1+j,\ -1-j,\ 1+j,\ -1-j,\ 1-j,\ -1-j,\ -1-j,\ -1-j,\ -1-j,\ 1+j,\ 1+j,\ -1+j,\ -1+j,\$

1+j, -1-j, -1-j, 1+j, 1+j}<u>/√2</u>

(<u>8885</u>)

The 48 <u>non-zero</u> elements of K are used to phase rotate 48 OFDM subcarriers. A long OFDM training symbol can <u>now</u> be <u>described by inverse Fourier transform</u>:

$$r_{LONG}(t) = w_{TLONG}(t) \sum_{k=-N_s/2}^{N_s/2} K_k \exp(j2\mathbf{p}k\Delta_F(t-T_{GI}))$$
(99)

where T_{GI} =0.8 microseconds. Two periods of the long sequence are transmitted for improved channel estimation accuracy, yielding T_{LONG} =0.8+2*3.2=7.2 microseconds.

The long OFDM training symbols are followed by a single repetition of the short training sequence:

$$r_{SHORT2}(t) = w_{TSHORT2}(t) \sum_{k=-N_s/2}^{N_s/2} S_k \exp(j2\mathbf{p}k\Delta_F t),$$
(1040)

where T_{SHORT2}=0.8 microseconds.

The section of short repetitions, long repetitions and then short repetitions again, are concatenated to form the preamble.

$$r_{PREAMBLE}(t) = r_{SHORT1}(t) + r_{LONG}(t - T_{SHORT1}) + r_{SHORT2}(t - (T_{SHORT1} + T_{LONG}))$$
(1144)

1.3.3.2. Signal Field (SIGNAL)

At the end of the OFDM training, two short OFDM training symbols are sent which contain information about the type of modulation and the coding rate as used in the rest of the packet. A total of 4 bits are encoded by using QPSK on the entire short training symbol, so all subcarriers are modulated by the same phase. Table 3 lists the contents of the Signal field, with the corresponding QPSK phases between brackets.

Constellation	Parameter	coding rate		
		<u>1/2</u>	2/3	<u>3/4</u>
<u>BPSK</u>	Data Rate	<u>6 Mbit/s</u>		<u>9 Mbit/s</u>
	Signal Field	<u>00 01</u>		<u>00 10</u>
<u>QPSK</u>	Data Rate	12 Mbit/s		<u>18 Mbit/s</u>
	Signal Field	<u>01 01</u>		<u>01 10</u>
<u>16 QAM</u>	Data Rate	24 Mbit/s		36 Mbit/s
	Signal Field	10 01		10 10
64 QAM	Data Rate		48 Mbit/s	54 Mbit/s
	Signal Field		<u>11 01</u>	<u>11 10</u>

Table 3, Contents of Signal Field

The signal field pairs of bits are converted to complex values s_1 (left pair of bits) and s_2 (right pair of bits according to QPSK mapping table (table 6 in section 1.3.6.6), and then are used to modulate a pair of "short symbols":

$$r_{SIG,i}(t) = s_i w_{TSIG}(t) \sum_{k=-N_s/2}^{N_s/2} S_k \exp(j2\mathbf{p}k\Delta_F t) \ (1242)$$

where $T_{SIG}=0.8$ microseconds. The two SIGNAL symbols are appended after the preamble.

1.3.3.3. PLCP 802.11 Service Field (SERVICE)

The SERVICE field has 16 bits. The first 7 transmitted bits of the service field are set to zeros and are used to synchronize the descrambler. The remaining 9 bit 802.11 service field shall be reserved for future use. All zeros value signifies 802.11 device compliance. The LSB shall be transmitted first in time. This field shall be protected by the CCITT CRC-16 frame check sequence described in clause 1.3.3.5.

1.3.3.4. PLCP Length Field (LENGTH)

The PLCP length field shall be an unsigned 16 bit integer which indicates the number of octets in the MPDU which the MAC is currently requesting the PHY to transmit. This value is used by the PHY to determine the number of octet transfers that will occur between the MAC and the PHY after receiving a

request to start transmission. The transmitted value shall be determined from the LENGTH parameter in the TXVECTOR issued with the PHY-TXSTART.request primitive described in clause 12.3.5.4. The LSB (least significant bit) shall be transmitted first in time. This field shall be protected by the CCITT CRC-16 frame check sequence described in clause 1.3.3.5. This field shall be encoded by the convolutional encoder described in clause 1.3.3.8.

1.3.3.5. PLCP CRC Field (CCITT CRC-16)

The 802.11 SIGNAL, 802.11 SERVICE, and LENGTH fields shall be protected with a CCITT CRC-16 FCS (frame check sequence). The CCITT CRC-16 FCS shall be the ones complement of the remainder generated by modulo 2 division of the protected PLCP fields by the polynomial:

$$x^{16} + x^{12} + x^5 + 1$$
 (13~~13135~~)

The protected bits shall be processed in transmit order. All FCS calculations shall be made prior to data scrambling. This is shown in Figure 3.

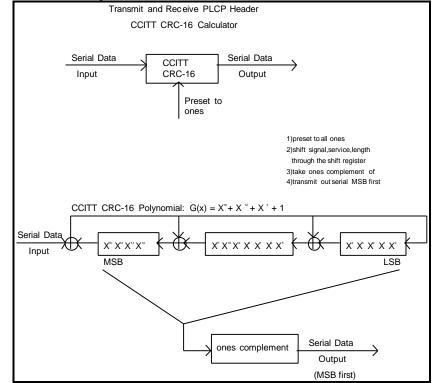


Figure 3, CCITT CRC-16 Implementation

1.3.3.6. Bit Stuffing

The coded MPDU length shall be multiples of an OFDM symbol (288, 192, 96 or 48 bits). In case the coded MPDU length is not a multiple of bits in one OFDM symbol, appropriate length bits are stuffed by any pseudo random bits in order to make the length a multiple of bits in one OFDM symbol. The pseudoransom

bits shall be produced by appending zeros to the data stream and then applying the scrambler to these zero bits as well as to the data.

The coded MPDU length shall be a multiple of N_{CBPS} , the number of coded bits in an OFDM symbol (48, 96, 192 or 288 bits). To achieve that, the length of the message is extended so that it becomes a multiple of N_{DBPS} , the number of data bits per OFDM subcarrier. At least 6 bits are appended to the message, in order to accommodate the "Tail Bits", as described in 1.3.3.x. The number of OFDM symbols, N_{SYM} and the number of bits in the extended message, N_{EXTD} , are computed from the number of original data bits (which include both the encoded portion of the PLCP Header and the MPDU), N_{DATA} , as follows:

 $\underline{N_{SYM} = (N_{DATA} + 6 + N_{DBPS} - 1)/N_{DBPS}}$

 $\underline{\mathbf{N}_{\text{EXTD}}} = \underline{\mathbf{N}_{\text{SYM}}} * \underline{\mathbf{N}_{\text{DBPS}}}$

The appended bits ("Stuff Bits") are set to "zeros" and are subsequently scrambled with the rest of the message.

1.3.3.<u>76</u>. PLCP / OFDM PHY Data Scrambler and Descrambler

The PLCP data scrambler/descrambler uses a length-127 frame-synchronous scrambler. Data octets are placed in the transmit serial bit stream LSB first and MSB last. The frame synchronous scrambler uses the generator polynomial S(x) as follows:

 $S(x) = x^7 + x^4 + 1$ (1414)

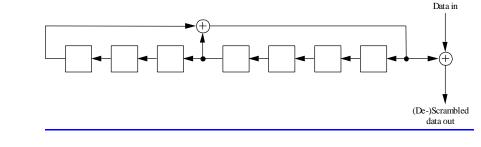


Figure 4, Data Scrambler

The scrambling is applied to all N_{EXTD} bits, including the "Suff Bits".

1.3.3.87. PLCP Tail Bit Field (TAIL)

The PLCP tail bit field shall be 6 bits of '0', which <u>are required in order to return the convolutional encoder</u> to "zero state". This procedure improves the error probability of the convolutional decoder, which relies on

future bits when decoding and which may be not available past the end of the message. is required for the convolutional code to decode certainly at the end of each packet. The PLCP tail bit field shall not be produced by replacing 6 scrambled "zero" bits following the message end with 6 nonscrambled "zero" bits. The MPDU and this field shall be encoded to C-MPDU by convolutional encoder.

1.3.3.<u>98</u>. Convolutional Encoder

The 802.11 SERVICE, LENGTH, CRC and-MPDU, Tail bit field and the Stuff bits shall be coded with a convolutional encoder of coding rate R=1/2, 2/3 or 3/4 corresponding to the desired data rate. The convolutional encoder shall use the industry-standard generator polinomials $g_0=133_8$ and $g_1=171_8$ of rate R=1/2, while higher rates are derived from it by employing "puncturing".Puncturing is a procedure of omitting some of the encoded bits in the transmitter, reducing thus the number of transmitted bits and increasing the coding rate, and inserting a dummy "zero" metric into the convolutional decoder on the receive side im place of the omitted bits. The puncturing patterns are illustrated in figures xx and yy.r=1/2 as shown in Figure 5. The encoded two bits out of six bits shall be stolen in order to change the coding rate to 3/4 (punctured). This bit stealing procedure is described in Figure 6. As the figure shows, three bits of the source data are encoded to six bits by the encoder and two of the six bits are taken out by the bit stealing function. In the reception, the stolen bits are substituted by dummy bits. Decoding by the Viterbi algorithm is recommended.

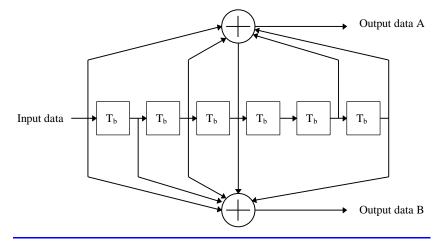


Figure 5, Convolutional Encoder (K=7)

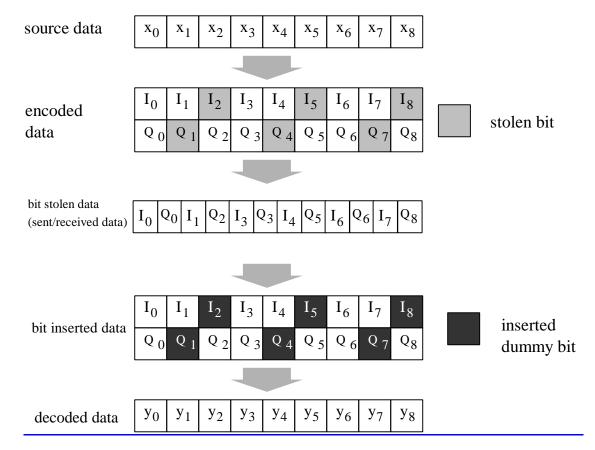


Figure 6, An example of bit-stealing and bit-insertion procedure (r=3/4)

1.3.3.10. Data Interleaving

All encoded data bits shall be interleaved by a block interleaver with a block size corresponding to the number of bits in a single OFDM symbols, N_{CBPS} , with an interleaving depth of one OFDM symbol. This means that the interleaving depth is 48, 96, 192 or 288 bits for BPSK, QPSK, 16 QAM or 64 QAM, respectively. For the various interleaving depths *d*, Within each block, the order of the bits is permuted according to the rule: he *i*th interleaved bit at each OFDM symbol is equal to the *k*th encoded input bit, where *k* is given by:

 $\underline{k=16i-(N_{CBPS}-1)floor(16i/N_{CBPS})} = 0,1, N_{CBPS}-1,$ (1545)

where i is the location of the bit after permuting and k is the original location of the coded bit within the block.

1.3.3.11. Subcarrier Modulation Mapping

The OFDM subcarriers can be modulated by using phase shift keying or Quadrature amplitude modulation. Encoded and interleaved binary input data is divided into groups of N_{BPSC} (1, 2, 4 or 6) bits and converted into complex numbers representing BPSK, QPSK, 16-QAM or 64-QAM symbols, according to Gray code mappings, which are listed in the following tables:

Input bit <u>b_1</u>	<u>I-out</u>	<u>Q-out</u>
<u>0</u>	<u>-1/√2</u>	<u>-1/√2</u>
<u>1</u>	$1/\sqrt{2}$	<u>1/√2</u>

Table 5, BPSK Encoding Table of kth Subcarrier

Input bit <u>b_1</u>	<u>I-out</u>	<u>Input bit b2</u>	<u>Q-out</u>
<u>0</u>	<u>-1/√2</u>	<u>0</u>	<u>-1/√2</u>
<u>1</u>	<u>1/√2</u>	<u>1</u>	<u>1/√2</u>

Table 6, QPSK Encoding Table of kth Subcarrier

t bits <u>b₃ b₄</u>	Q-out
<u>00</u> <u>-:</u>	<u>3/√10</u>
<u>01</u> -	<u>1/√10</u>
<u>11</u> <u>1</u>	<u>1/√10</u>
<u>10</u>	<u>3/√10</u>
<u>10</u> ng T	able

Input bits $b_1 b_2 b_3$ **I-out Input bits**

Input bits $b_4 b_5 b_6$ **Q-out**

000	<u>-7/√42</u>	000	<u>-7/√42</u>
<u>001</u>	<u>-5/√42</u>	<u>001</u>	<u>-5/√42</u>
<u>011</u>	<u>-3/√42</u>	<u>011</u>	<u>-3/√42</u>
<u>010</u>	<u>-1/√42</u>	<u>010</u>	<u>-1/√42</u>
<u>110</u>	<u>1/√42</u>	<u>110</u>	<u>1/√42</u>
<u>111</u>	<u>3/√42</u>	<u>111</u>	<u>3/√42</u>
<u>101</u>	<u>5/√42</u>	<u>101</u>	<u>5/√42</u>
<u>100</u>	<u>7/√42</u>	<u>100</u>	<u>7/√42</u>

Table 8, 64-QAM Encoding Table

1.3.3.12. Pilot Subcarriers

Each 48 consecutive complex numbers (denoted in the sequel as 0 to 47) are mapped onto subcarriers (numbered -24 to -1 and 1 to 24) constituting a single OFDM symbol.

Three of the subcarriers are dedicated to pilot signals in order to make the coherent detection robust against frequency offsets and phase noise. These pilot signals are put in subcarrier #-22, 2 and 22. This is performed by substituting, prior to OFDM modulation, the complex numbers with indices 2, 25 and 45 with values of $\{(1+j) /\sqrt{2}, (1+j) /\sqrt{2}, (-1-j) /\sqrt{2}\}$ respectively. The coded bits which were supposed to be sent on these subcarriers are considered in the receiver as puctured.

1.3.3.13. OFDM Modulation

The stream of complex numbers is divided into groups of N_S =48 numbers. We shall denote this by converting the index of the complex number in a stream into a double index notation:

$$d_{k,n} = d_{k+Ns^*n}, \qquad k = 0..N_S - 1, \quad n = 0..N_{SYM} - 1$$

The number of OFDM symbols, N_{SYM} was introduced in 1.3.3.X.

An OFDM symbol $r_{DATA,n}(t)$ is defined as:

$$r_{DATA,n}(t) = w_T(t) \sum_{k=0}^{N_s - 1} d_{k,n} \exp(j2pM(k)\Delta_F(t - T_{GI})) (1646)$$

where the function M(k) defines a mapping from the logical subcarrier number 0 to 47 into frequency offet index -24 to 24:

$$M(k) = \begin{cases} k - 24 & 0 \le k \le 23 \\ k - 23 & 24 \le k \le 47 \end{cases}$$
(1747)

The subcarrier frequency allocation is illustrated in Figure 10. To avoid difficulties in D/A and A/D converter offsets and carrier feedthrough in the RF system, the subcarrier falling at D.C. (0-th subcarrier) is not used.

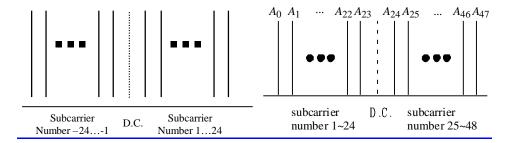


Figure 10, Subcarrier Frequency Allocation

A packet of N_{SYM} OFDM symbols can now be written as:

$$r(t) = \sum_{n=0}^{N_{SYM}-1} r_n(t - nT_s)$$
(1848)

1.3.3.9. Bit Stuff

The coded MPDU length shall be multiples of an OFDM symbol (288, 192, 96 or 48 bits). In case the coded MPDU length is not a multiple of bits in one OFDM symbol, appropriate length bits are stuffed by any bits in order to make the length a multiple of bits in one OFDM symbol.

1.3.4. Clear Channel Assessment (CCA)

PLCP shall provide the capability to perform CCA and report the result to the MAC. CCA shall report a busy medium (frequency) upon detecting the RSSI, which is reported by the primitive PMD_RSSI.indicate, above the TIThreshold which is given by "aTIThreshold". This medium status report is indicated by the primitive PHY_CCA.indicate.

1.3.5. PLCP Data Modulation and Modulation Rate Change

The PLCP preamble shall be transmitted using the uncoded 24 Mbit/s QPSK-OFDM modulation. The 802.11 SIGNAL field shall indicate the modulation and coding rate that shall be used to transmit the MPDU. The transmitter and receiver shall initiate the modulation, demodulation and the coding rate indicated by the 802.11 SIGNAL field. The MPDU transmission rate shall be set by the DATARATE parameter in the TXVECTOR issued with the PHY-TXSTART.request primitive described in clause 1.2.2.

1.3.6. PMD Operating Specifications General

The following clauses provide general specifications for the BPSK-OFDM, QPSK-OFDM, 16-QAM-OFDM and 64-QAM-OFDM Physical Medium Dependent sublayer. These specifications apply to both the receive and the transmit functions and general operation of the OFDM PHY.

1.3.6.1. Outline description

The general block diagram of transmitter and receiver for the OFDM PHY is shown in Figure 7. Major specifications for OFDM PHY are listed in Table 4.

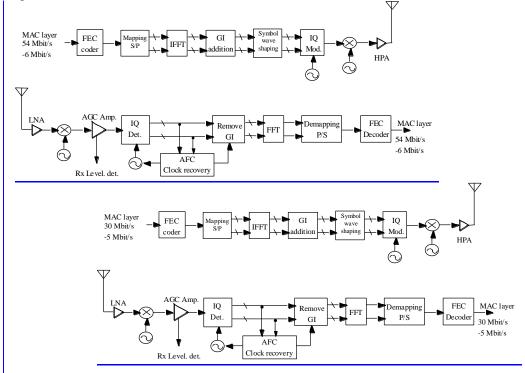


Figure 7, An Example of Transmitter and Receiver Block Diagram for OFDM PHY

Information data rate	6, 9, 12, 18, 24, 36, 48 and 54 Mbit/s
Modulation	BPSK-OFDM

	QPSK-OFDM
	16-QAM-OFDM
	64-QAM-OFDM
	R=1/2, 2/3, 3/4,
Coding rate	K=7 (64 states)
Number of subcarriers	48
OFDM symbol duration	4.0 μs
Guard interval	0.8 μs
	* (T _{GI+-} Tprefix+-Tpostfix)
Occupied Bandwidth	15 MHz

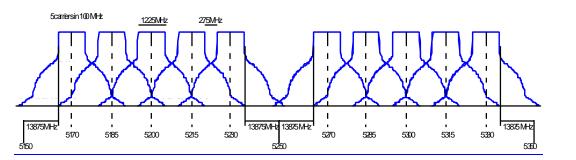
(* Refer to clause 1.3.6.5) Table 4, OFDM PHY Major Parameters of OFDM PHY

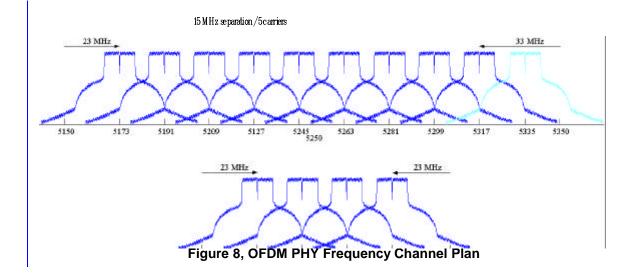
1.3.6.2. Operating Frequency Range

The OFDM PHY shall operate in 5 GHz band as allocated by a regulatory body in its operational region.

1.3.6.3. Channelization

Figure 8 shows a channelization scheme for a total bandwidth of 200 MHz. Four channels can be accommodated for an out-of-band spectral density that shall meet the local regulation. A guard band of 23 MHz is secured at the lower ends and 33 MHz is secured at the higher ends of the middle band. The tenth carrier, which has the center frequency of 5335 MHz can be allocated if the outband emission is reduced appropriately. The upper band has a guard band of 23 MHz at the both ends. The outer channels may have to amplified by an HPA which has more backoff than the inner channels. This issue depends on the local regulation and HPA characteristics.





In Figure 8, however, the center frequency is indicated, no subcarrier is allocated on the center frequency as described in Figure 9.

In a multiple cell network topology, overlapping and/or adjacent cells using different channels can operate simultaneously.

1.3.6.4. Data Interleaving

1.3.6.5. Bit Assignment

1.3.6.6. Modulation

1.3.6.<u>47</u>. Transmit and Receive In Band and Out of Band Spurious Emissions

The OFDM PHY shall conform to in-band and out-of-band spurious emissions as set by regulatory bodies. For the USA, refer to FCC 15.407.

1.3.6.<u>5</u>8. TX RF Delay

The TX RF Delay time shall be defined as the time between the issuance of a PMD.DATA.request to the PMD and the start of the corresponding symbol at the air interface.

1.3.6.<u>6</u>9. Slot Time

The slot time for the OFDM PHY shall be X μ s, which is the sum of the RX to TX turnaround time, MAC processing delay and the RSSI detect time (<4 μ s). The propagation delay shall be regarded as being included in the RSSI detect time.

1.3.6.108. Transmit and Receive Antenna Port Impedance

The transmit and receive antenna port(s) impedance shall be 50Ω if the port is exposed.

1.3.6.449. Transmit and Receive Operating Temperature Range

Three temperature ranges for full operation compliance to the OFDM PHY are specified in clause 13. Type 1, defined as 0° C to 40° C, is designated for office environments. Type 2, defined as -20° C to $+50^{\circ}$ C, and Type 3, defined as -30° C to $+70^{\circ}$ C, are designated for industrial environments.

1.3.7. PMD Transmit Specifications

The following portion of these subclauses describes the transmit specifications associated with the Physical Medium Dependent sublayer. In general, these are specified by primitives from the PLCP and the Transmit PMD entity provides the actual means by which the signals required by the PLCP primitives are imposed onto the medium.

1.3.7.1. Transmit Power Levels

The maximum allowable output power according to FCC regulation is shown in Table 11.

Frequency Band	Maximum Output Power with up to 6 dBi antenna gain	
5.15 - 5.25 GHz	37.5 mW (2.5 mW/MHz)	
5.25 - 5.35 GHz	187.5 mW (12.5 mW/MHz)	
5.725 - 5.825 GHz	750 mW (50 mW/MHz)	

Table 11, Transmit Power Levels

1.3.7.2. Transmit Spectrum Mask

The transmitted spectrum shall have a -20 dBr (dB relative to the spectral density at the carrier frequency) bandwidth not exceeding 18 MHz, -28 dBr at 18 MHz frequency offset and -40 dBr at 27 MHz frequency offset. The transmitted spectral density of the transmitted signal shall fall within the spectral mask as shown in Figure 12. The measurements shall be made using 100 kHz resolution bandwidth and a 30 kHz video bandwidth.

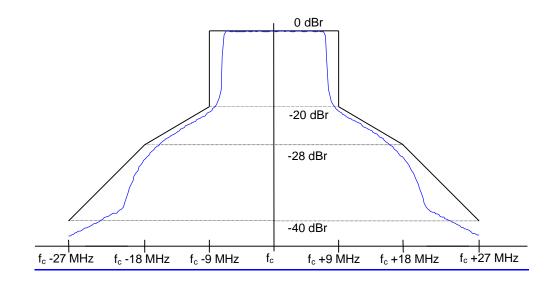


Figure 12, Transmit Spectrum Mask

1.3.7.3. Transmission Spurious

The transmission spurious from compliant device shall conform to the local geographic regulations.

1.3.7.4. Transmit Center Frequency Tolerance

The transmitted center frequency tolerance shall be +/- 20 ppm maximum. The symbol clock and carrier frequency have to be derived from the same reference clock to facilitate timing.

1.3.7.5. Transmit Modulation Accuracy

The transmit modulation accuracy test shall be performed by an instrumentation capable of converting the transmitted signal into a stream of complex samples at 20 Msamples/s or more, with sufficient accuracy in terms of I/Q arm amplitude and phase balance, DC offsets, phase noise etc. A possible embodiment of such setup is converting the signal to a low IF frequency with a microwave synthesizer, sampling the signal with a digital oscilloscope and decomposing it digitally into quadrature components. The sampled signal shall be processed in a manner similar to an actual receiver, according to the following steps, or an equivalent procedure:

- 1) Start of frame shall be detected
- 2) Transition from short sequences to channel estimation sequences shall be detected and fine timing (with one sample resolution) shall be established.
- 3) Coarse and fine frequency offsets shall be estimated
- 4) The packet shall be de-rotated according to estimated frequency offset

- 5) The complex channel response coefficients shall be estimated for each of the subcarriers
- 6) For each of the data OFDM symbols, transform the symbol into subcarrier received values, estimate the phase from the pilot subcarriers, de-rotate the subcarrier values according to estimated phase and divide each subcarrier value with a complex estimated channel response coefficient.
- 7) For each data-carrying subcarrier find the closest constellation point and compute the Euclidean distance from it.
- 8) Compute the RMS average of all errors in a packet.

The test shall be performed over at least 20 frames, and RMS average shall be taken. The packets under test shall be at least 16 OFDM symbols long. Random data shall be used for the symbols.

1.3.7.5.1 Transmitter Center Frequency Leakage

Certain transmitter implementations may cause leakage of center frequency component. Such leakage (which manifests itself in a receiver as energy in center frequency component) shall not exceed -15 dB relative to overall transmitted power or, equivalently, +2 dB relative to average energy of rest of the subcarriers. The data for this test shall be derived from the channel estimation phase.

1.3.7.5.2 Transmitter Spectral Flatness

The average energy of the constellations in each of the spectral lines $-16 \dots -1$ and $+1 \dots +16$ will deviate no more than +/-2 dB (TBD) from their average energy. The average energy of the constellations in each of the spectral lines $-24 \dots -17$ and $+17 \dots +24$ will deviate no more than +2/-4 (TBD) dB from the average energy of spectral lines $-16 \dots -1$ and $+1 \dots +16$. The data for this test shall be derived from the channel estimation step. (degradation evaluation in a fading channel/ AWGN channel will be brought by Hitoshi)

1.3.7.5.3 Transmitter Constellation Error

The relative constellation RMS error, averaged over subcarriers, over OFDM frames and over packets, shall not exceed a data-rate dependent value according to a table listed below:

Data Rate	Relative Constellation Error
6 Mbit/s	- <u>15-13</u> dB (TBD)
9 Mbit/s	- 18-<u>16</u> dB (TBD)
12 Mbit/s	- 20-<u>18</u> dB (TBD)
18 Mbit/s	- 23- 21_dB (TBD)
24 Mbit/s	- 26-<u>24</u> dB (TBD)

36 Mbit/s	- 29-<u>27</u>dB (TBD)
48 Mbit/s	- <u>32-30</u> dB (TBD)
54 Mbit/s	- 35-<u>33</u> dB (TBD)

Table 8, Allowed Relative Constellation Error versus Data Rate

1.3.7.6. Symbol Clock Frequency Tolerance

The symbol clock frequency tolerance shall be better than +/- 20 ppm maximum.

1.3.8. PMD Receiver Specifications

The following clauses describe the receive specifications associated with the Physical Medium Dependent sublayer.

1.3.8.1. Receiver Minimum Input Level Sensitivity

The Packet Error Rate (PER) shall be less than 10% at an MPDU length of 1000 bytes for an input level of $\underline{=}$ 84 dBm for 6 Mbit/s, -82 dBm for 9 Mbit/s, -81 dBm for 12 Mbit/s, -78 dBm for 18 Mbit/s, -76 dBm for 24 Mbit/s, -72 dBm for 36 Mbit/s, -XX dBm for 48 Mbit/s and -XX dBm for 54 Mbit/s, measured at the antenna connector. (NEf of 10 dB and 5 dB implementation margins_are assumed)

1.3.8.2. Receiver Maximum Input Level

The receiver shall provide a maximum PER of 10% at an MPDU length of 1000 bytes for a maximum input level of -X dBm measured at the antenna for any baseband modulation.

1.3.8.3. Receiver Adjacent Channel Rejection

Adjacent channel rejection is defined between any two channels that located next to each other. The adjacent channel rejection shall be equal to or better than <u>XX dB for 6 Mbit/s</u>, <u>XX dB for 9 Mbit/s</u>, <u>XX dB for 12 Mbit/s</u>, <u>XX dB for 18 Mbit/s</u>, <u>XX dB for 24 Mbit/s</u>, <u>XX dB for 36 Mbit/s</u>, <u>XX dB for 48 Mbit/s and XX dB for 54 Mbit/s</u>, with an PER of 10% at an MPDU length of 1000 bytes.

1.3.8.4. Receiver Non-adjacent Channel Rejection

Non-adjacent channel rejection is defined between any two channels that are separated by at least one channel between them. The non-adjacent channel rejection shall be equal to or better than <u>XX dB for 6</u> <u>Mbit/s</u>, <u>XX dB for 9 Mbit/s</u>, <u>XX dB for 12 Mbit/s</u>, <u>XX dB for 18 Mbit/s</u>, <u>XX dB for 24 Mbit/s</u>, <u>XX dB for 36 Mbit/s</u>, <u>XX dB for 48 Mbit/s</u> and <u>XX dB for 54 Mbit/s</u>, with an PER of 10% at an MPDU length of 1000 bytes.

1.3.8.5. Reception Level Detection

The OFDM PHY shall provide the capability to detect the reception level. The reception level detection values (RF level predicted values) for RF input level of $-89 \text{ dBm} \sim -30 \text{ dBm}$ have monotonically increasing characteristics, and absolute accuracy is +/-6 dB.

1.3.9. PLCP Transmit Procedure

The PLCP transmit procedure is shown in Figure 13. In order to transmit data, PHY-TXSTART.request shall be enabled so that the PHY entity shall be in the transmit state. Further, the PHY shall be set to operate at the appropriate frequency through Station Management via the PLME. Other transmit parameters such as DATARATE and TX power are set via the PHY-SAP with the PHY-TXSTART.request(TXVECTOR) as described in clause 1.2.2.

Based on the status of CCA indicated by PHY-CCA.indicate, the MAC will assess that the channel is clear. A clear channel shall be indicated by PHY-CCA.indicate(IDLE). If the channel is clear, transmission of the PPDU shall be initiated by issuing the PHY-TXSTART.request (TXVECTOR) primitive. The TXVECTOR elements for the PHY-TXSTART.request are the PLCP header parameters SIGNAL (DATARATE), SERVICE and LENGTH and the PMD parameter of TXPWR_LEVEL. The PLCP header parameter LENGTH is indicated by the TXVECTOR.

The PLCP shall issue PMD_TXPWRLVL and PMD_RATE primitives to configure the PHY. The PLCP shall then issue a PMD_TXSTART.request and transmission of the PLCP preamble and PLCP header based on the parameters passed in the PHY-TXSTART.request primitive. Once PLCP preamble transmission is started, the PHY entity shall immediately initiate data scrambling and data encoding. The scrambled and encoded data shall be then exchanged between the MAC and the PHY by a series of PHY-DATA.request(DATA) primitives issued by the MAC and PHY-DATA.confirm primitives issued by the PHY. The modulation rate change, if any, shall be initiated from the SERVICE field data of the PLCP header as described in clause 1.3.2. The PHY proceeds with MPDU transmission through a series of data octet transfers from the MAC. The PLCP header parameters, SERVICE, LENGTH, CRC and MPDU are encoded by the convolutional encoder with the bit-stealing function described in clause 1.3.3.8. At the PMD layer, the data octets are sent in LSB to MSB order and presented to the PHY layer through PMD_DATA.request primitives. Transmission can be prematurely terminated by the MAC through the primitive PHY-TXEND.request. PHY-TXSTART shall be disabled by the issuance of the PHY-TXEND.request. Normal termination occurs after the transmission of the final bit of the last MPDU octet according to the number supplied in the OFDM PHY preamble LENGTH field. The packet transmission shall be completed and the PHY entity shall enter the receive state (i.e. PHY-TXSTART shall be disabled). Each PHY-TXEND.request is acknowledged with a PHY-TXEND.confirm primitive from the PHY. In case that the coded MPDU (CMPDU) is not multiples of OFDM symbol, bits shall be stuffed to make the CMPDU length multiples of OFDM symbol.

In the PMD, the Guard Interval (GI) shall be inserted in every OFDM symbol as a countermeasure against the severe delay spread.

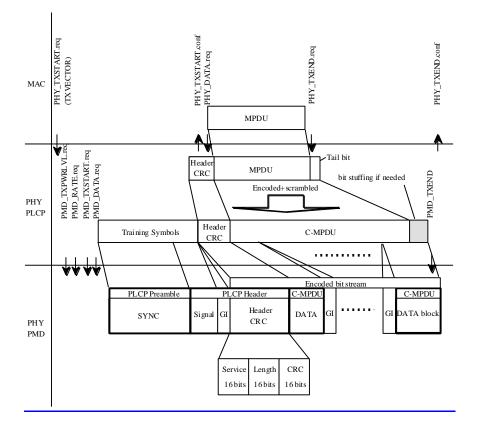


Figure 13, PLCP Transmit Procedure

A typical state machine implementation of the PLCP transmit procedure is provided in Figure 14.

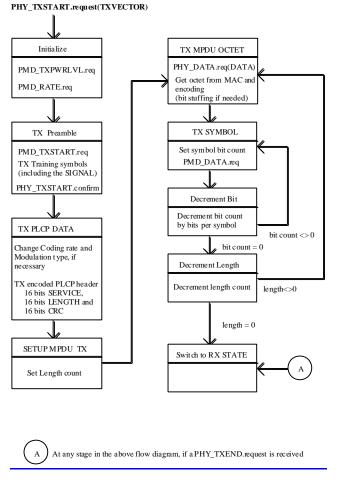


Figure 14, PLCP Transmit State Machine

1.3.10. PLCP Receive Procedure

The PLCP receive procedure is shown in Figure 15. In order to receive data, PHY-TXSTART.request shall be disabled so that the PHY entity is in the receive state. Further, through Station Management via the PLME, the PHY is set to the appropriate frequency. Other receive parameters such as RSSI and indicated DATARATE may be accessed via the PHY-SAP.

Upon receiving the transmitted PLCP preamble, PMD_RSSI.indicate shall report a significant received signal strength level to the PLCP. This indicates activity to the MAC via PHY_CCA.indicate. PHY_CCA.indicate (BUSY) shall be issued for reception of a signal prior to correct reception of the PLCP frame. The PMD primitive PMD_RSSI is issued to update the RSSI and parameter reported to the MAC.

After PHY-CCA.indicate is issued, the PHY entity shall begin receiving the training symbols and searching for the SIGNAL in order to set the demodulation type and decoding rate. Once the SIGNAL is detected, FEC decode and CCITT CRC-16 processing shall be initiated and the PLCP 802.11 SERVICE and

LENGTH fields are received, decoded (Viterbi decoder is recommended) and checked by CCITT CRC-16 FCS. If the CCITT CRC-16 FCS check fails, the PHY receiver shall return to the RX Idle state as depicted in Figure 15. Should the status of CCA return to the IDLE state during reception prior to completion of the full PLCP processing, the PHY receiver shall return to the RX Idle state.

If the PLCP header reception is successful (and the SIGNAL field is completely recognizable and supported), a PHY-RXSTART.indicate(RXVECTOR) shall be issued. The RXVECTOR associated with this primitive includes the SIGNAL field, the SERVICE field, the MPDU length in bytes and RSSI.

The received MPDU bits are assembled into octets, decoded and presented to the MAC using a series of PHY-DATA.indicate(DATA) primitive exchanges. The rate change indicated in the 802.11 SIGNAL field shall be initiated from the SERVICE field data of the PLCP header as described in clause 1.3.2. The PHY proceeds with MPDU reception. After the reception of the final bit of the last MPDU octet indicated by the PLCP preamble LENGTH field, the receiver shall be returned to the RX Idle state as shown in Figure 15. A PHY-RXEND.indicate (NoError) primitive shall be issued.

In the event that a change in RSSI would cause the status of CCA to return to the IDLE state before the complete reception of the MPDU as indicated by the PLCP LENGTH field, the error condition PHY-RXEND.indicate(CarrierLost) shall be reported to the MAC. The OFDM PHY will ensure that the CCA will indicate a busy medium for the intended duration of the transmitted packet.

If the indicated rate in the SIGNAL field is not receivable, a PHY-RXSTART.indicate will not be issued. The PHY shall issue the error condition PHY-RXEND.indicate(UnsupportedRate). If the PLCP header is successful, but the SERVICE field is out of 802.11 OFDM specification, a PHY-RXSTART.indicate will not be issued. The PHY shall issue the error condition PHY-RXEND.indicate(FormatViolation). Also, in this case, the OFDM PHY will ensure that the CCA shall indicate a busy medium for the intended duration of the transmitted frame as indicated by the LENGTH field. The intended duration is indicated by the LENGTH field.

Even if data is received after exceeding the indicated data length, the data should be the stuffed bits for a consistent OFDM symbol.

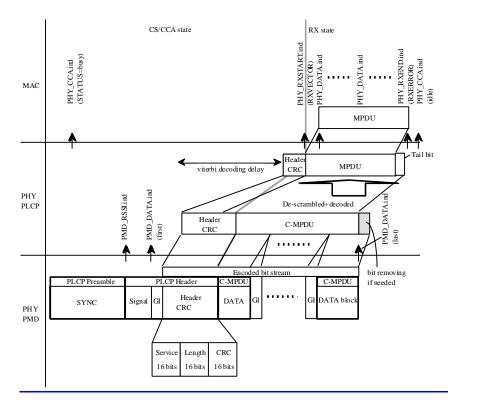


Figure 15, PLCP Receive Procedure

A typical state machine implementation of the PLCP receive procedure is provided in Figure 16.

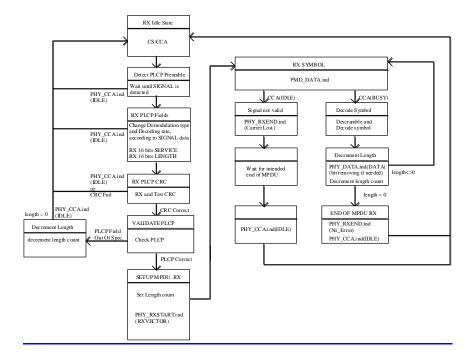


Figure 16, PLCP Receive State Machine

1.4. OFDM Physical Layer Management Entity (PLME)

1.4.1. PLME_SAP Sublayer Management primitives

Table 12 lists the MIB attributes which may be accessed by the PHY sublayer entities and intra layer of higher Layer Management Entities (LME). These attributes are accessed via the PLME-GET, PLME-SET and PLME-RESET primitives defined in clause 10 (current standard).

1.4.2. OFDM Physical Layer Management Information Base

All OFDM Physical Layer Management Information Base attributes are defined in clause 13 with specific values defined in Table 12.

Managed Object	Default Value / Range	Operational Semantics
AgPhyOperationGroup		
аРНҮТуре	OFDM-5. (04)	Static

АТетрТуре	implementation dependent	Static
ACWmin	15	Static
ACWmax	1023	Static
aRegDomainsSupported	implementation dependent	Static
aCurrentRegDomain	implementation dependent	Static
aSlotTime	б μs	Static
aCCATime	< 4 µs	Static
aRxTxTurnaroundTime	8.8 µs	Static
aTxPLCPDelay	<< 1 µs	Static
aRxTxSwitchTime	<< 1 µs	Static
aTxRFDelay	< 8.8 µs	Static
aSIFSTime	13 µs	Static
aRxRFDelay	4 μs	Static
aRxPLCPDelay	7 μs	Static
aMACProcessingDelay	< 2 µs	Static
aPreambleLength	19 µs	Static
aPLCPHeaderLength	X µs (for 6 Mbit/s)	Static
	X µs (for 9 Mbit/s)	
	X µs (for 12 Mbit/s)	
	X µs (for 18 Mbit/s)	
	X µs (for 24 Mbit/s)	
	X µs (for 36 Mbit/s)	
	X µs (for 48 Mbit/s)	
	X µs (for 54 Mbit/s)	

aMPDUDurationFactor	4/3 (for 9, 18, 36, 54 Mbit/s)	Dynamic
	3/2 (for 48 Mbit/s)	
	2 (for 6, 12, 24 Mbit/s)	
agPhyRateGroup		
aSupportedDataRatesTx	6, 9, 12, 18, 24, 36, 48, 54 Mbit/s	Static
aSupportedDataRatesRx	6, 9, 12, 18, 24, 36, 48, 54 Mbit/s	Static
aMPDUMaxLength	65535	Static
agPhyAntennaGroup		
aDiversitySupport	implementation dependent	Static
agPhyTxPowerGroup		
aNumberSupportedPowerLevels	implementation dependent	Static
aTxPowerLevel1	implementation dependent	Static
aTxPowerLevel2	implementation dependent	Static
aTxPowerLevel3	implementation dependent	Static
aTxPowerLevel4	implementation dependent	Static
aTxPowerLevel5	implementation dependent	Static
aTxPowerLevel6	implementation dependent	Static
aTxPowerLevel7	implementation dependent	Static
aTxPowerLevel8	implementation dependent	Static

ACurrentTxPowerLevel	implementation dependent	Dynamic
AgPhyOFDMGroup		
ACurrentFrequency	implementation dependent	Dynamic
ATIThreshold	implementation dependent	Dynamic
AgPhyPwrSavingGroup		
ADozeTurnonTime	implementation dependent	Static
ACurrentPowerState	implementation dependent	Dynamic
AgAntennasListGroup		
ADiversitySelectRx	implementation dependent	Dynamic

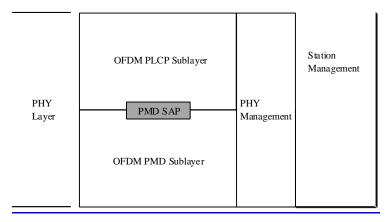
Table 12, MIB Attribute Default Values / Ranges

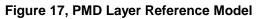
Notes: The column titled Operational Semantics contains two types: static and dynamic. Static MIB attributes are fixed and cannot be modified for a given PHY implementation. MIB Attributes defined as dynamic can be modified by some management entity.

1.5. OFDM Physical Medium Dependent Sublayer

1.5.1. Scope and Field of Application

This clause describes the PMD services provided to the PLCP for the OFDM Physical Layer. Also defined in this clause are the functional, electrical and RF characteristics required for interoperability of implementations conforming to this specification. The relationship of this specification to the entire OFDM PHY Layer is shown in Figure 17.





1.5.2. Overview of Service

The OFDM Physical Medium Dependent Sublayer accepts Physical Layer Convergence Procedure sublayer service primitives and provides the actual means by which data shall be transmitted or received from the medium. The combined function of OFDM PMD sublayer primitives and parameters for the receive function results in a data stream, timing information, and associated received signal parameters being delivered to the PLCP sublayer. A similar functionality shall be provided for data transmission.

1.5.3. Overview of Interactions

The primitives associated with the 802.11 PLCP sublayer to the OFDM PMD falls into two basic categories:

- a) Service primitives that support PLCP peer-to-peer interactions.
- b) Service primitives that have local significance and support sublayer-to-sublayer interactions.

1.5.4. Basic Service and Options

All of the service primitives described in this clause are considered mandatory unless otherwise specified.

1.5.4.1. PMD_SAP Peer-to-Peer Service Primitives

The following table indicates the primitives for peer-to-peer interactions.

Primitive	Request	Indicate	Confirm	Response
PMD_DATA	Х	Х		

Table 13, PMD_SAP Peer-to-Peer Service Primitives

1.5.4.2. PMD_SAP Sublayer-to-Sublayer Service Primitives

The following table indicates the primitives for sublayer-to-sublayer interactions.

Request	Indicate	Confirm	Response
Х			
Х			
Х			
x			
	x		
	X X	X X X	X X X X X X X X X X X X X X X X X X X

 Table 14, PMD_SAP Sublayer-to-Sublayer Service Primitives

1.5.4.3. PMD_SAP Service Primitive Parameters

The following table shows the parameters used by one or more of the PMD_SAP Service Primitives.

Parameter	Associate Primitive	Value
TXD_UNIT	PMD_DATA.request	One(1), Zero(0): one OFDM symbol value
RXD_UNIT	PMD_DATA.indicate	One(1), Zero(0): one OFDM symbol value
TXPWR_LEVEL	PMD_TXPWRLVL.request	1 - 8 (max of 8 levels)
RATE	PMD_RATE.request	12 Mbit/s (for BPSK)
		24 Mbit/s (for QPSK)
		48 Mbit/s (for 16QAM)
		72 Mbit/s (for 64QAM)
RSSI	PMD_RSSI.indicate	0-8 bits of RSSI

Table 15, List of Parameters for the PMD Primitives

1.5.5. PMD_SAP Detailed Service Specification

The following clause describes the services provided by each PMD primitive.

1.5.5.1. PMD_DATA.request

Function

This primitive defines the transfer of data from the PLCP sublayer to the PMD entity.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_DATA.request(TXD_UNIT)

The TXD_UNIT parameter shall be the n-bit combination of "0" and "1" for one symbol of OFDM modulation. If the length of a C-MPDU is shorter than n bits, "0" bits are added to be a OFDM symbol. This parameter represents a single block of data which in turn shall be used by the PHY to be encoded into OFDM transmitted symbol.

When Generated

This primitive shall be generated by the PLCP sublayer to request transmission of one OFDM symbol. The data clock for this primitive shall be supplied by PMD layer based on the OFDM symbol clock.

Effect of Receipt

The PMD performs transmission of the data.

1.5.5.2. PMD_DATA.indicate

Function

This primitive defines the transfer of data from the PMD entity to the PLCP sublayer.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_DATA.indicate(RXD_UNIT)

The RXD_UNIT parameter shall be the n-bit combination of "0" and "1" for one symbol of OFDM modulation. This parameter represents a single symbol which has been demodulated by the PMD entity.

When Generated

This primitive generated by the PMD entity, forwards received data to the PLCP sublayer. The data clock for this primitive shall be supplied by PMD layer based on the OFDM symbol clock.

Effect of Receipt

The PLCP sublayer interprets the bits which are recovered as part of the PLCP convergence procedure or passes the data to the MAC sublayer as part of the MPDU.

1.5.5.3. PMD_TXSTART.request

Function

This primitive, generated by the PHY PLCP sublayer, initiates PPDU transmission by the PMD layer.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_TXSTART.request

When Generated

This primitive shall be generated by the PLCP sublayer to initiate the PMD layer transmission of the PPDU. The PHY-TXSTART.request primitive shall be provided to the PLCP sublayer prior to issuing the PMD_TXSTART command.

Effect of Receipt

PMD_TXSTART initiates transmission of a PPDU by the PMD sublayer.

1.5.5.4. PMD_TXEND.request

Function

This primitive, generated by the PHY PLCP sublayer, ends PPDU transmission by the PMD layer.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_TXEND.request

When Generated

This primitive shall be generated by the PLCP sublayer to terminate the PMD layer transmission of the PPDU.

Effect of Receipt

PMD_TXEND terminates transmission of a PPDU by the PMD sublayer.

1.5.5.5. PMD_TXPWRLVL.request

Function

This primitive, generated by the PHY PLCP sublayer, selects the power level used by the PHY for transmission.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_TXPWRLVL.request(TXPWR_LEVEL)

TXPWR_LEVEL selects which of the transmit power levels should be used for the current packet transmission. The number of available power levels shall be determined by the MIB parameter aNumberSupportedPowerLevels. Clause 1.3.7.1 provides further information on the OFDM PHY power level control capabilities.

When Generated

This primitive shall be generated by the PLCP sublayer to select a specific transmit power. This primitive shall be applied prior to setting PMD_TXSTART into the transmit state.

Effect of Receipt

PMD_TXPWRLVL immediately sets the transmit power level to that given by TXPWR_LEVEL.

1.5.5.6. PMD_RATE.request

Function

This primitive, generated by the PHY PLCP sublayer, selects the modulation rate which shall be used by the OFDM PHY for transmission.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_RATE.request(RATE)

RATE selects which of the OFDM PHY data rates shall be used for MPDU transmission. Clause 1.3.6.6 provides further information on the OFDM PHY modulation rates. The OFDM PHY rate change capability is fully described in clause 1.3.

When Generated

This primitive shall be generated by the PLCP sublayer to change or set the current OFDM PHY modulation rate used for the MPDU portion of a PPDU.

Effect of Receipt

The receipt of PMD_RATE selects the rate which shall be used for all subsequent MPDU transmissions. This rate shall be used for transmission only. The OFDM PHY shall still be capable of receiving all the required OFDM PHY modulation rates.

1.5.5.7. PMD_RSSI.indicate

Function

This primitive, generated by the PMD sublayer, provides to the PLCP and MAC entity the Received Signal Strength.

Semantic of the Service Primitive

The primitive shall provide the following parameters:

PMD_RSSI.indicate(RSSI)

The RSSI shall be a measure of the RF energy received by the OFDM PHY. RSSI indications of up to 8 bits (256 levels) are supported.

When Generated

This primitive shall be generated by the PMD when the OFDM PHY is in the receive state. It shall be continuously available to the PLCP which in turn provides the parameter to the MAC entity.

Effect of Receipt

This parameter shall be provided to the PLCP layer for information only. The RSSI may be used as part of a Clear Channel Assessment scheme.