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Title	Format of R-MAP in Transparent RS System	
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Re:	IEEE 802.16j-06/034: "Call for Technical Proposals regarding IEEE Project P802.16j"	
Abstract	This contribution proposes format of R-MAP in transparent RS system	
Purpose	Text proposal for 802.16j Baseline Document	
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Format of R-MAP in Transparent RS System

Introduction

This contribution describes format of R-MAP in transparent RS system. In order to facilitate the incorporation of this proposal into IEEE 802.16j standard, specific changes to the baseline working document IEEE 802.16j-06/026r2 are listed below.

Text Proposal

[Add new sections 6.x.x.x]

6.x.x.x R-MAP message in transparent RS system

Table xxx —R-MAP message in transparent RS system

Syntax	Size	
<u>R-MAP Message Format() {</u>		
<u>Management Message Type = xx</u>	8 bits	
<u>Begin PHY Specific Section {</u>		
<u>Nr_RS</u>	8 bits	<u>Number of Relay Station (RS)</u>
<u>for (n=0; n< Nr_RS; n++) {</u>	-	-
<u>R-MAP IE()</u>	variable	
<u>}</u>		
<u>}</u>		

[Add new sections 8.4.4.9]

8.4.4.9 R-MAP IE format in transparent RS system

Table xxx —R-MAP IE format in transparent RS system

Syntax	Size	
<u>R-MAP Message Format() {</u>	-	-
<u>Management Message Type = xx</u>	8 bits	-
<u>DL/UL flag</u>	1 bit	<u>MS CIDs for both DL and UL relaying</u> <u>0b0: not exist; 0b1: exist</u>
<u>UL flag</u>	1 bit	<u>MS CIDs for UL only relaying</u> <u>0b0: not exist; 0b1: exist</u>
<u>CDMA Dedicated RNG flag</u>	1 bit	<u>Monitor dedicated CDMA ranging region?</u> <u>0b0: not monitor; 0b1: monitor</u>
<u>CDMA IRHR flag</u>	1 bit	<u>Monitor CDMA initial/handover ranging region?</u> <u>0b0: not monitor; 0b1: monitor</u>
<u>CDMA Allocation flag</u>	1 bit	<u>Information for Relay CDMA Allocation IE</u> <u>0b0: not exist; 0b1: exist</u>
<u>Fast Ranging flag</u>	1 bit	<u>Information for MS fast ranging</u> <u>0b0: not exist; 0b1: exist</u>
<u>FAST-FEEDBACK flag</u>	1 bit	<u>Information for FAST-FEEDBACK Channel</u> <u>0b0: not exist; 0b1: exist</u>
<u>Reserved</u>	1 bit	<u>Shall be zero</u>

<u>If (DL/UL flag == 0b1) {</u>	=	=
<u>Nr_CID</u>	<u>8 bits</u>	<u>Number of MS CIDs for both DL and UL relaying</u>
<u>for (n=0; n< Nr_CID; n++) {</u>	=	=
<u>MS_CID</u>	<u>16 bits</u>	<u>Serving MS_CID</u>
<u>}</u>	=	=
<u>}</u>	=	=
<u>If (UL flag == 0b1) {</u>	=	=
<u>Nr_CID</u>	<u>8 bits</u>	<u>Number of MS CIDs for UL only relaying</u>
<u>for (n=0; n< Nr_CID; n++) {</u>	=	=
<u>MS_CID</u>	<u>16 bits</u>	<u>Serving MS_CID</u>
<u>}</u>	=	=
<u>}</u>	=	=
<u>If (CDMA Allocation flag == 0b1) {</u>	=	=
<u>Nr_CDMA</u>	<u>8 bits</u>	<u>Number of CDMA Allocation IE for UL relaying</u>
<u>for (n=0; n< Nr_CDMA; n++) {</u>	=	=
<u>Order</u>	<u>8 bits</u>	<u>Indicator the order of CDMA Allocation IE appear in the UL-MAP for UL relaying. (if order = 3, it means the third CDMA Allocation IE appear in UL-MAP)</u>
<u>}</u>	=	=
<u>}</u>	=	=
<u>If (Fast Ranging flag == 0b1) {</u>	=	=
<u>Nr_Fast_RNG</u>	<u>8 bits</u>	<u>Number of Fast Ranging IE for UL relaying</u>
<u>for (n=0; n< Nr_Fast_RNG; n++) {</u>	=	=
<u>Order</u>	<u>8 bits</u>	<u>Indicator the order of Fast Ranging IE appear in the UL-MAP for UL relaying. (if order = 3, it means the third Fast Ranging IE appear in UL-MAP)</u>
<u>}</u>	=	=
<u>}</u>	=	=
<u>If (FAST-FEEDBACK flag == 0b1) {</u>	=	=
<u>Nr_Fast_FEB</u>	<u>8 bits</u>	<u>Number of F FAST-FEEDBACK IE for UL relaying</u>
<u>for (n=0; n< Nr_Fast_FEB; n++) {</u>	=	=
<u>Order</u>	<u>8 bits</u>	<u>Indicator the order of FAST-FEEDBACK IE appear in the UL-MAP for UL relaying. (if order = 3, it means the third FAST-FEEDBACK IE appear in UL-MAP)</u>
<u>}</u>	=	=
<u>}</u>	=	=
<u>If !(byte boundary) {</u>		
<u>Padding Nibble</u>	<u>4 bit</u>	<u>Padding to reach byte boundary.</u>
<u>}</u>		