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Re:	IEEE 802.16j-07/019: "Call for Technical Comments Regarding IEEE Project 802.16j"		
Abstract	This contribution proposes the enhanced remedy of relaying compressed DL-MAP and UL-MAP, HARQ-MAP and SUB-DL-UL-MAP, which do not have MAC headers and management message types.		
Purpose	Text proposal for 802.16j Baseline Document.		
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Remedy for relaying compressed DL-MAP/UL-MAP, HARQ-MAP and SUB-DL-UL-MAP

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1. Introduction

In MR networks under centralized scheduling, the RS shall relay the FCH, compressed DL-MAP/UL-MAP, HARQ-MAP and SUB-DL-UL-MAP for the subordinated RSs to broadcast on the access links. However, the associated relaying schemes have not been defined in the baseline document IEEE 802.16j-06/026r4 yet.

This contribution proposes the remedy of relaying FCH, compressed DL-MAP/UL-MAP, HARQ-MAP and SUB-DL-UL-MAP in the centralized control and centralized scheduling scenario. Because there is no MAC header and management message type defined in these MAPs, we propose a new message to encapsulate these MAPs for relaying.

And because MR-BS has to do the scheduling for RSs with centralized scheduling for each frame, if every frame MR-BS sends MAP messages which include all the scheduling information and configuration information, it will cause very large overhead. So we also propose two RS scheduling messages for RS access zone and RS relay zone respectively which include only changed configuration information and scheduling information.

In order to facilitate the incorporation of this proposal into IEEE 802.16j standard, specific changes to the baseline working document IEEE 802.16j-06/026r4 are listed below. Moreover, the compressed DL-MAP/UL-MAP, HARQ-MAP, SUB-DL-UL-MAP, and HARQ and SUB-MAP Pointer IE defined in IEEE 802.16e-2005 are provided in Table 1~5 below for reference.

Table 1: Format of Compressed DL-MAP

Syntax	Size	Notes
Compressed DL-MAP () {	-	-
Compressed map indicator	3	Set to binary 110 to indicate a compressed map format
UL-MAP appended	1	
Reserved	1	Shall be set to zero
Map message length	11	This value specifies the length of the compressed map message(s) beginning with the byte containing the Compressed map indicator and ending with the last byte of the compressed DL-MAP message if the UL-MAP appended bit is not set or the last byte of the UL-MAP compressed message if the UL-MAP appended bit is set. The length includes the computed 32-bit CRC value
PHY Synchronization Field() {	-	-
Frame Duration Code	8 bits	
Frame Number	24 bits	
}	_	-

DCD Count	8 bits	
Operator ID	8 bits	
Sector ID	8 bits	
No. OFDMA symbols	8 bits	Number of OFDMA symbols in the DL subframe including all AAS/permutation zone.
DL IE count	8 bits	
for $(n = 0; n < DL \text{ IE count}; n++) \{$	-	For each DL-MAP element 1 to <i>N</i> .
DL-MAP_IE()	variable	-
}	-	-
if !(byte boundary) {		
Padding Nibble	4 bits	Padding to reach byte boundary.
}		
}	_	-

Table 2 Format of Compressed UL-MAP

Syntax	Size	Notes
Compressed UL-MAP() {		
UCD Count	8 bits	
Allocation Start Time	32 bits	
No. OFDMA symbols	8 bits	Number of OFDMA symbols in the UL subframe
while (map data remains){	-	
UL-MAP_IE()	variable	
}		
if !(byte boundary) {		
Padding Nibble	4 bits	Padding to reach byte boundary.
}		
}		

Table 3: Format of HARQ-MAP

Syntax	Size	Notes
HARQ_MAP message format() {	-	-
HARQ MAP Indicator = 111	3 bits	Set to 0b111
HARQ_UL-MAP appended	1 bit	
reserved	1 bit	Shall be zero
Map message length	9 bits	Length of HARQ MAP in bytes. (This value specifies the length of the HARQ MAP message beginning with the byte containing the HARQ MAP indicator and ending with the last byte of the HARQ MAP message. The length includes the computed 32-bit CRC value.)
DL IE count	6 bits	Number of DL IE in the burst.
For $(n = 0; n < DL \text{ IE count}; n++) \{$	-	For each DL-MAP element 1 to <i>N</i> .
Compact DL-MAP IE ()	variable	-
}	-	-
If $(Compact_UL-MAP appended == 1)$ {		
while (map data remains){	-	
Compact UL-MAP_IE()	variable	

}		
}		
if !(byte boundary) {		
Padding Nibble	4 bits	Padding to reach byte boundary.
}		
}	_	-

Table 4: Format of Sub-DL-UL-MAP

Syntax	Size	Notes
Sub-DL-UL-MAP () {	-	-
Compressed map indicator	3 bits	Set to 0b111
Map message length	10 bits	The length of the submap message in bytes including the compressed map indicator and the 16-bit CRC .
RCID_Type	2 bits	0b00 = Normal CID 0b01 = RCID11 0b10 = RCID7 0b11 = RCID3
HARQ ACK offset indicator	1 bit	
If (HARQ ACK offset indicator == 1){	_	
DL HARQ ACK offset	8 bits	
UL HARQ ACK offset	8 bits	
}	-	-
DL IE count	8 bits	
for $(n = 0; n < DL \text{ IE count}; n++)$ {	-	For each DL-MAP element 1 to <i>N</i> .
DL-MAP_IE()	variable	-
}	-	-
No. OFDMA symbols	8 bits	This value indicates start symbol offset of subsequent subbursts in this UL Allocation Start IE
Subchannel offset	7 bits	This value indicates start subchannel offset of subsequent subbursts in this UL Allocation Start IE
reserved	1 bit	Shall be zero
while (map data remains){	-	
UL-MAP_IE()	variable	
}		
if !(byte boundary) {		
Padding Nibble	4 bits	Padding to reach byte boundary.
}		
}	-	-

Table 5: HARQ and SUB-MAP Pointer IE format

Syntax	Size	Notes
	(bit)	
HARQ and SUB-MAP Pointer IE () {	_	_
Extended DIUC	4	$HARQ_P = 0x07$
Length	4	_
While (data remains) {	_	_

DIUC	4	Indicates the AMC level of the burst containing a
		HARQ MAP message
No. Slots	8	The number of slots allocated for the burst
		containing a HARQ MAP message
Repetition Coding Indication	2	0b00: No repetition coding
		0b01: Repetition coding of 2 used
		0b10: Repetition coding of 4 used
		0b10: Repetition coding of 6 used
MAP Version	2	0b00: HARQ MAPv1
		0b01: Submap
		0b10: Submap with CID mask included
		0b11: Reserved
If (MAP Version == 0b10) {		_
Idle users	1	Bursts for idle users included in the submap
Sleep users	1	Bursts for sleep users included in the submap
CID Mask Length	2	0b00: 12 bits
		0b01: 20 bits
		0b10: 36 bits
		0b11: 52 bits
CID mask	N	n = The number of bits of CID mask is determined
		by CID Mask Length. When the MAP message
		pointed by this pointer IE includes any MAP IE for
		an awake mode MS, the bit index corresponding to
		((Basic CID of the MS) MOD n) in this CID Mask
		field shall be set to 1. Otherwise, it may be set to 0.
}		_
}		_
Reserved	0 or 4	For a byte alignment of IE. Shall be set to zero
}		_

2. Spec Changes

[Insert the following subclauses 6.3.2.3.92 and 6.3.2.3.93 in line 53 of page 65]

6.3.2.3.92 RS Access MAP (RS-Access-MAP) message

This message shall be generated by MR-BS for RS with centralized scheduling. This message contains allocation information for RS to transmit in RS access zone. This message shall be sent once per frame over RS's basic connection. After the reception of RS Access MAP message, RS shall compose FCH and possibly DL/UL MAP based on its RS-Access-MAP message and other related configuration messages.

Table 183xxx – RS Access MAP message format

<u>Syntax</u>	Size	<u>Notes</u>
RS _Access _MAP _Message _Format{		
Management Message Type = 98	8 bits	

MADI 1 ' II' '	0.1.1	1', 110 (I (D) DI E D (' C' 1
MAP Inclusion Indication	8 bits	bit #0 (LSB): DL Frame Prefix Changed
		bit #1: DL-MAP Included
		bit #2: UL-MAP Included
		bit #3-7:Reserved
<u>If (bit#0 of MAP Inclusion Indication = 1) {</u>		0: All the parameters of DL_Frame_Prefix
		remain same with the latest Configuration.
		1: The parameters of DL_Frame_Prefix are
		updated.
Used Subchannel Bitmap in Access Zone	6 bits	Bit#0: Subchannel Group 0
		Bit#1: Subchannel Group 1
		Bit#2: Subchannel Group 2
		Bit#3: Subchannel Group 3
		*
		Bit#4: Subchannel Group 4
		it#5: Subchannel Group 5
Repetition Coding Indication	2 bits	0b00: No repetition coding on DL-MAP
		0b01: Repetition coding of 2 used on DL-
		MAP 0b10: Repetition coding of 4 used on
		DL-MAP 0b11: Repetition coding of 6 used
		-
		on Dl-MAP
Coding Indication	3 bits	0b000: CC encoding used on DL-MAP
		<u>0b001: BTC encoding used on DL-MAP</u>
		<u>0b010: CTC encoding used on DL-MAP</u>
		0b011: ZT CC encoding used on DL-MAP
		0b100: CC encoding with optional interleaver
		0b101: LDPC encoding used on DL-MAP
		0b110 to 0b111 - <i>Reserved</i>
}		delia to della reserveu
TO A SHALL COME DIST. I SHALL		
If (bit#1 of MAP Inclusion Indication = 1) {		
Compressed MAP Used	1 bit	Indicates if Compressed map format shall be
		used by RS
		0b00: Regular MAP format
		0b01: Compressed MAP format
DCD C	0.1.4	obot. Compressed With Tormat
DCD Count	8 bits	
No. OFDMA Symbols	8 bits	Number of OFDMA symbols in the DL
		subframe including all AAS/permutation
		zone.
N DL MAP IE	7 bits	
II DD WIN ID	7 0113	
For (i=1; i<=N_DL_MAP_IE; i++) {		
DL_MAP_IE ()	variable	These DL-MAP IEs indicate the allocation of
		RS DL access zone.
}_		
1		

If (bit#2 of MAP Inclusion Indication = 1) {		
UCD Count	8 bits	
N UL MAP IE	7 bits	
For (i=1; i<=N_UL_MAP_IE; i++) {		
UL_MP_IE ()	variable	These UL-MAP IEs indicate the allocation of RS UL access zone.
}_		
1		
If !(Byte Boundary) {		
<u>Padding</u>	<u>vaiable</u>	Padding to reach byte boundary
_}		
TLV Encoded Information	<u>Variable</u>	
1		

The RS-Access-MAP message may include the following parameter encoded as TLV tuples:

HMAC/CMAC Tuple (See 11.1.2.)

6.3.2.3.93 RS Relay MAP (RS-RLY-MAP) message

This message shall be generated by MR-BS for RS with centralized scheduling. This message contains allocation information for RS to transmit in RS relay zone. This message shall be sent once per frame over RS's basic connection in the case of more than 2 hops. After the reception of RS Relay MAP message, RS shall compose R-FCH and R- MAP based on its RS-RLY-MAP message and other related configuration messages.

Table 183yyy – RS Relay MAP message format

<u>Syntax</u>	Size	Notes
RS_RLY_MAP_Message_Format{		
Management Message Type = 99	8 bits	
R_Zone_Prefix Change Indication	<u>1 bit</u>	R Zone Prefix is used for RS relay zone.
		0: All the parameters in R Zone Prefix remain same with the latest configuration.
		1: The Parameters in R_Zone_Prefix are updated.
If (R Zone Prefix Change Indication = 1) {		
R Zone Location	7 bits	The field indicates the DL relay zone position

	<u> </u>	
		referenced to the beginning of next frame in
		<u>unit</u> _
		of 1 OFDM symbol.
Used Subchannel Indication	1 bits	0: The subchannels used in relay zone are same
		with the subchannel used in access zone in the
		same frame.
		1: The subchannels used in between relay zone
		and access zone are different in the same frame.
		and access zone are different in the same frame.
<u>If (Used Subchannel Indication = 1) {</u>		
Used Subchannel Bitmap in Relay Zone	6 bits	Bit#0: Subchannel Group 0
		Bit#1: Subchannel Group 1
		Bit#2: Subchannel Group 2
		Bit#3: Subchannel Group 3
		*
		Bit#4: Subchannel Group 4
		Bit#5: Subchannel Group 5
}		
FEC Code Type and Modulation Type	1 bit	0: FEC code and modulation type is same with
		the
Change Indication		latest configuration.
		1: FEC code and modulation type is updated,.
If (FEC C. 1, Tons on 1 M - 1 - 1 - 4 - 5 - 7 - 7 - 7		***
If (FEC Code Type and Modulation Type Change Indication = 1) (
<u>Change Indication = 1) {</u>		
FEC Code Type and Modulation Type	5 bits	0b0000 = QPSK (CTC) 1/2
		0b0001 = QPSK (CTC) 3/4
		0b0010 = 16-QAM (CTC) $1/2$
		0b0011 = 16-QAM (CTC) 3/4
		0b0100 = 64-QAM (CTC) 1/2
		0b0101 = 64-QAM (CTC) 2/3
		0b0111 = 64-QAM (CTC) 3/4
		0b1000 = 64-QAM (CTC) 5/6
		<u>0b1001-0b1111 reserved</u>
_}		
Repetition Coding Indication	<u>1 bit</u>	0: No repetition coding on R-MAP
		1: Repetition coding of 2 used on R-MAP
1		
N_R_DL_MAP_IE	7 bits	Number of DL_MAP_IE
For (i=1; i<=N_R_DL_MAP_IE, i++) {		
	•	•

DL MAP_IE ()	<u>variable</u>	These DL-MAP IEs indicate the allocation of RS DL relay zone.		
1				
N_R_UL_MAP_IE	7 bits	Number of UL_MAP_IE		
For (i=1; i<=N_R_UL_MAP_IE, i++) {				
UL_MAP_IE ()	variable	These UL-MAP IEs indicate the allocation of RS UL relay zone.		
<u>}_</u>				
If !(Byte Boundary) {				
Padding Nibble	4 bits	Padding to reach byte boundary		
}				
TLV Encoded Information	Variable			
1				

The RS-RLY-MAP message may include the following parameter encoded as TLV tuples:

HMAC/CMAC Tuple (See 11.1.2.)

6.3.28 Messages and Data relaying

6.3.28.1 RS broadcast messages relaying

[Change the following text in line 25 of page 134]

A non-transparent RS shall broadcast FCH, DCD, UCD, DL-MAP and UL-MAP messages in the DL access zone. In addition, a non-transparent RS shall also broadcast R-FCH, DCD, UCD, and R-MAP messages in the DL relay zone in the case of more than two hops., which may be When the messages are generated by the MR-BS, and be sent in the relay zone. The MR-BS should send DCD and UCD messages for RS to broadcast on the access link and relay link with RS primary management CID., and DL-MAP and UL-MAP messages with RS basic CID to the RS.

Under centralized scheduling, the MR-BS shall generate and send RS-Access-MAP message to RS over RS basic connection once per frame. When RS receives RS-Access-MAP message, RS shall compose FCH, and possibly DL/UL MAP based on the RS-Access-MAP message. If the information to compose DL-MAP and UL-MAP is not included in RS-Access-MAP, the MR-BS shall send DL-MAP and UL-MAP messages with RS basic CID to the RS directly. In case of more than two hops, the MR-BS shall generate and send RS-RLY-MAP message to RS over RS basic connection once per frame. When RS receives RS-RLY-MAP message, RS shall compose R-FCH and R-MAP based on the RS RLY-MAP message.

Upon receiving the DCD/UCD message with RS primary CID, as shown in Figure xxx, the RS shall acknowledge the reception of DCD or UCD messages over primary management connection by sending an acknowledgment header (See 6.3.2.1.2.2.2.3). The Transaction ID of the ACK header shall be set to the

<u>Configuration Change Count of DCD or UCD message. There shall be one ACK header per message. The RS</u> may retransmit DCD/UCD message if the acknowledment header is not recieved at the expiration of T52 timer.

<u>Under centralized scheduling, as shown in Figure yyy,</u> the RS <u>should request bandwidth on the access link to</u> broadcast the DCD/UCD message with fragmentable broadcast CID.

<u>Under distributed scheduling, the RS shall autonomously broadcast DCD/UCD with fragmentable broadcast CID.</u>

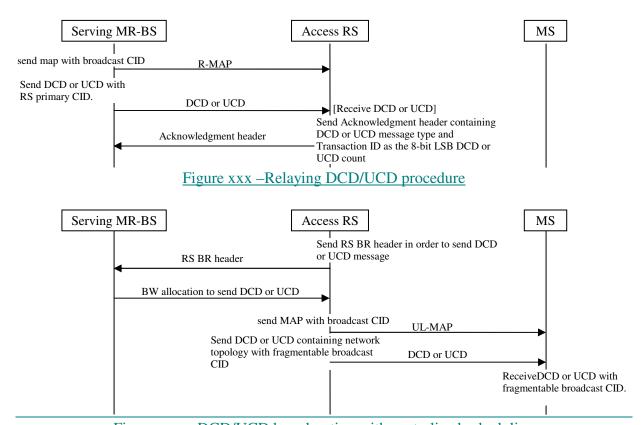


Figure yyy – DCD/UCD broadcasting with centralized scheduling

[Add the following row at the end of table 583 in page 169 as indicated]

Table 583—Parameters and constants

System	Name	Time Reference	Minimum Value	Default value	Maximu m value
MR-BS	<u>T52</u>	Waiting for ACK from RS for DCD/UCD messages	TBD	<u>TBD</u>	TBD