

# Output of the 802.16 AAS Ad Hoc

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AAS Ad-hoc Report

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# Output of the 802.16 AAS Ad Hoc

March 11-15, 2002

Randall Schwartz, Chairman

- **Reply to AAS PHY and MAC comments from Finland meeting**
- **Present data demonstrating the comparative performance of AAS with Mode C and other Modes.**
- **Flesh out text of the Mode C PHY and MAC sections**
- **Propose structure for adding AAS to other modes**

- **BeamReach**
- **Raze**
- **Conexant**
- **Harris**
- **WiLAN**
- **Runcom**
- **Intersil**
- **Marvel**
- **Vectrad**
- **IOSpan**
- **Hexagon**
- **Transcom**
- **TI**
- **Arraycom**
- **WPI**

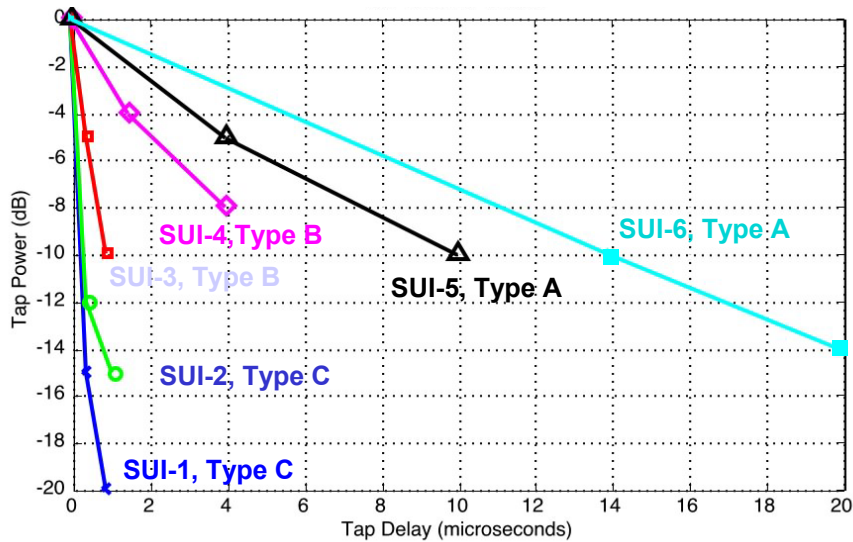
- **Conference calls held to review goals of the ad hoc, set action plan of the ad hoc, review results of the ad hoc**
- **Call made for inputs to both MAC and PHY text**
- **Call for simulation testing of all modes**

### Actions Taken

- **Test simulation undertaken for comparison of Mode B vs. Mode C for implementation of adaptive antenna system**
- **Capacity analysis performed comparing diversity techniques with adaptive antenna arrays**
- **White paper written outlining the performance gains using adaptive antenna arrays**
- **Review and update of PHY text in document**
- **Review and update of MAC text in document**
- **Review comments from last meeting**

- **Models are the outcome of the IEEE 802.16 working group's efforts to define channel models in the 2 to 11 GHz bands for evaluation of physical layer design considerations.**
- **Based in part on Stanford University Interim (SUI) channel models**
- **SUI models intended to model typical conditions in the continental U.S. They encompass three terrain types:**
  - A: hilly with moderate-to-heavy tree densities
  - B: intermediate path loss conditions
  - C: mostly flat terrain with light tree densities
- **Models include rms delay spread, based on a 3-tap delay line. The gain associated with each tap is characterized by a Ricean or Rayleigh distribution and Doppler frequency.**
- **Models are based on the following scenario: cell radius equal to 7 km, base station antenna height equal to 30 m, and 90% cell coverage with 99.9% reliability at each location covered.**

### Power Delay Profiles



SUI-1, Type C (flat, light trees),  $\tau_{rms} = 0.111$ ,  $K=3.3$

SUI-2, Type C (flat, light trees)

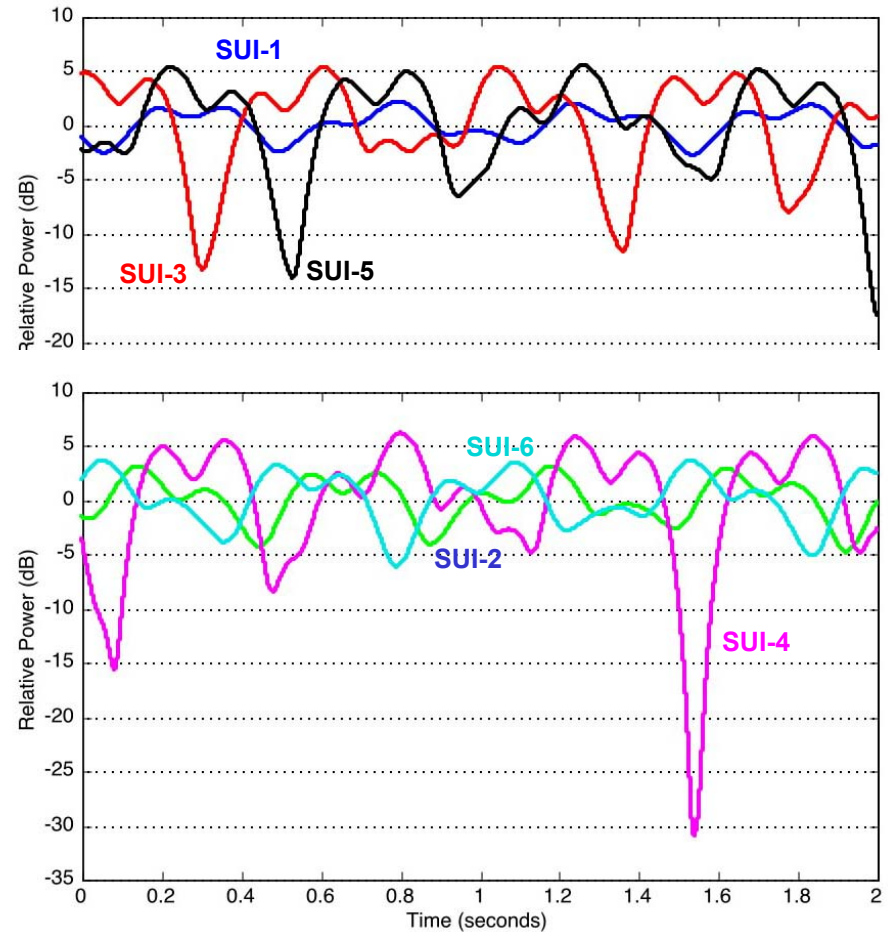
SUI-3, Type B (intermediate),  $\tau_{rms} = 0.26$ ,  $K=0.5$

SUI-4, Type B (intermediate)

SUI-5, Type A (hilly, moderate trees),  $\tau_{rms} = 2.8$ ,  $K=1.0$

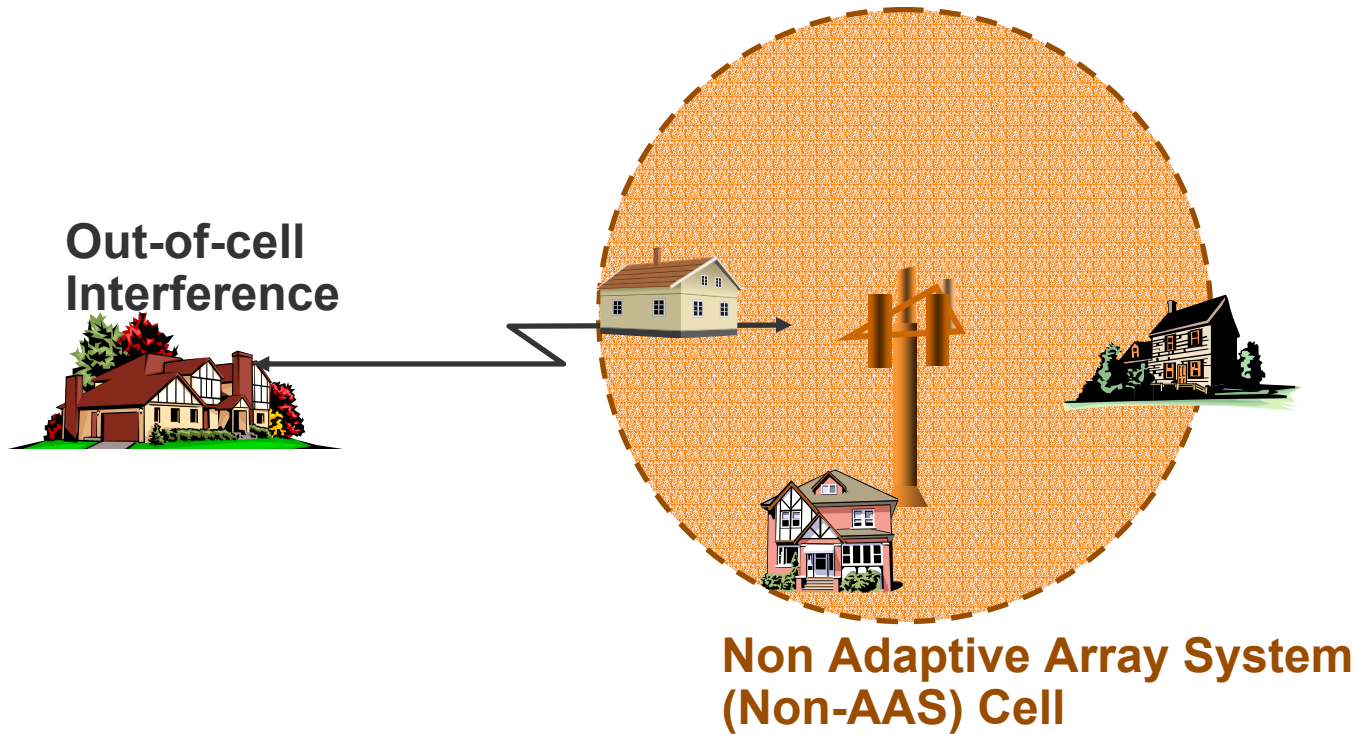
SUI-6, Type A (hilly, moderate trees)

### Sample Fading Envelope

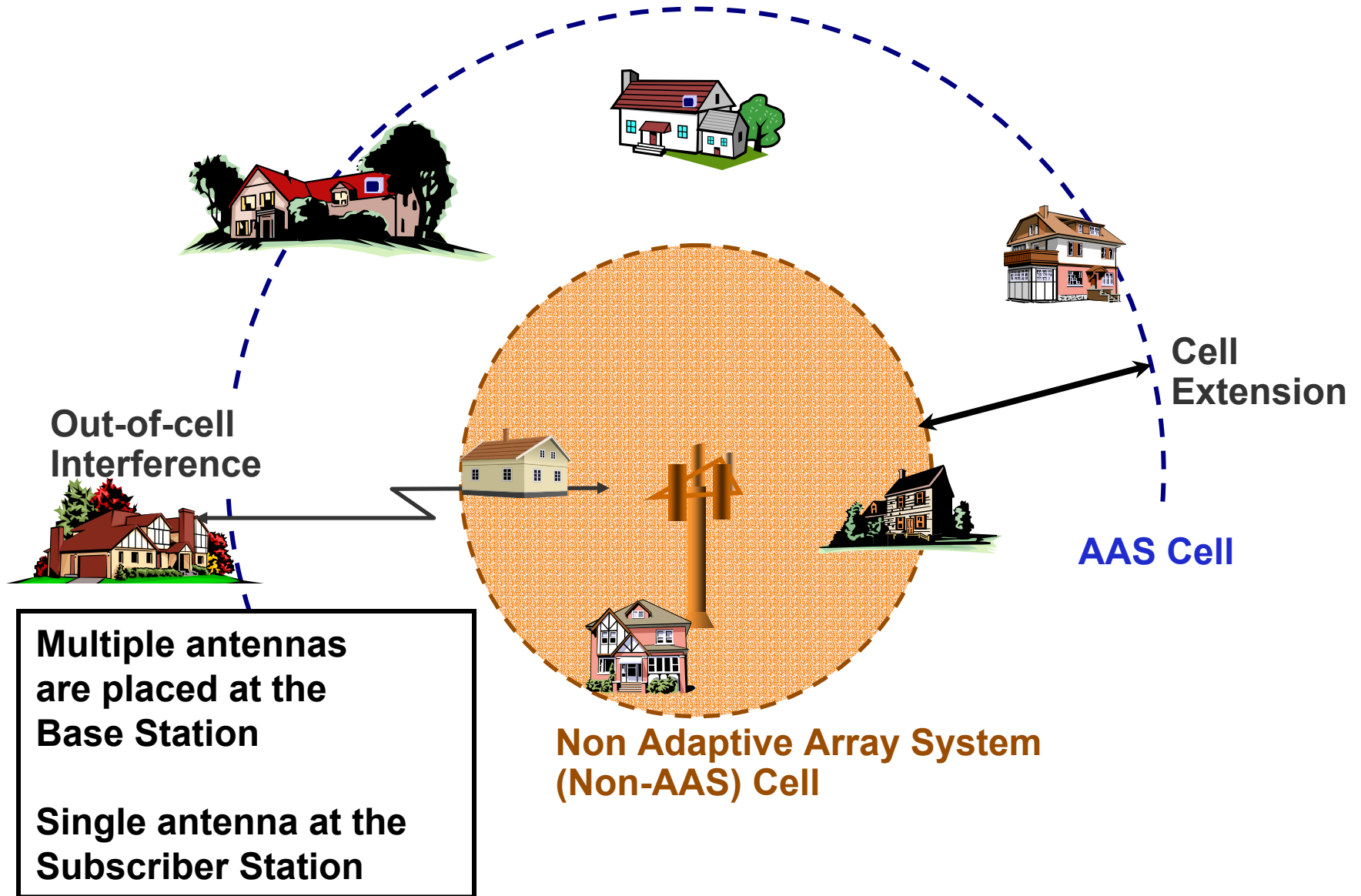


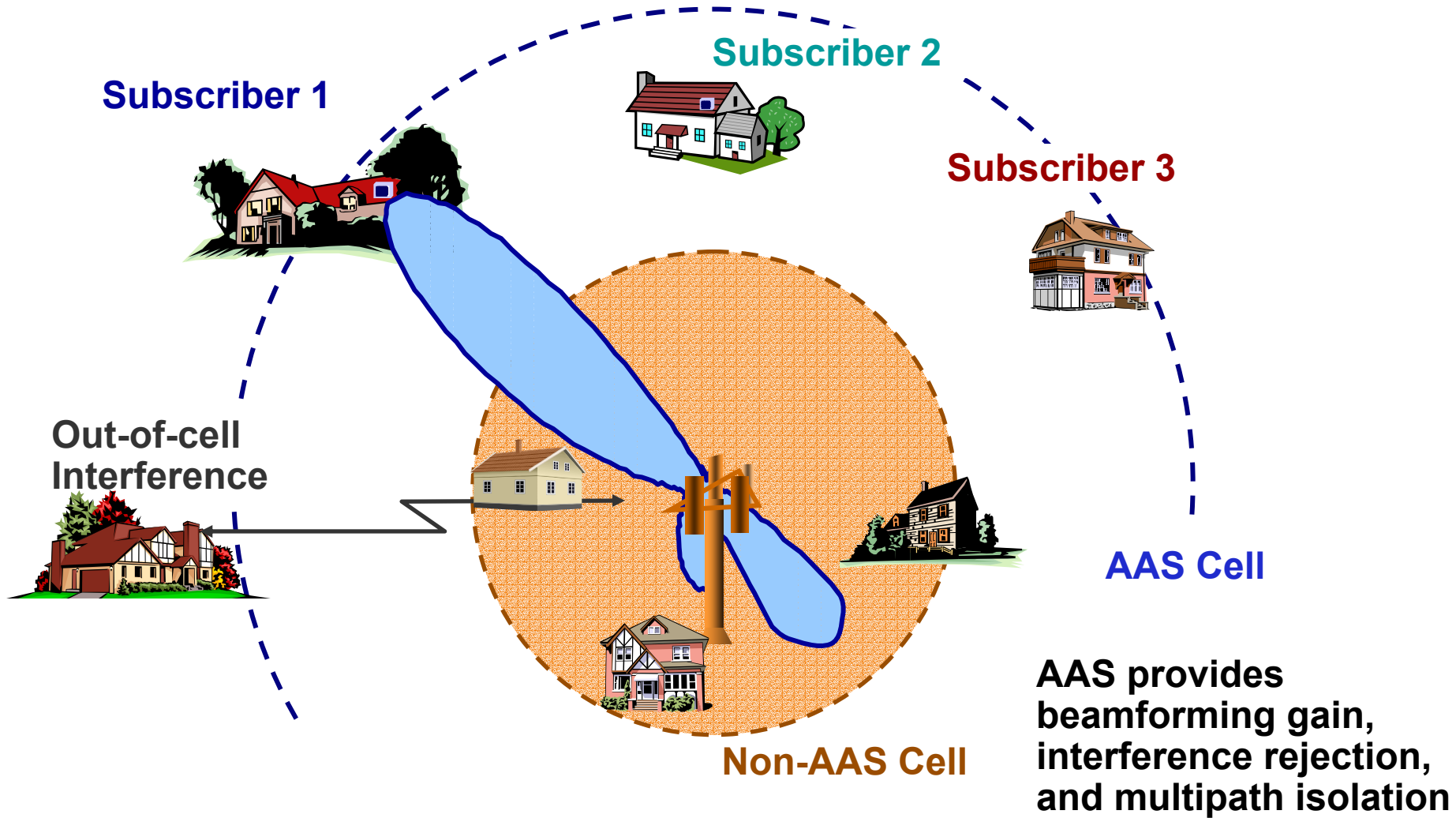
- **Attributes**
  - Increased signal power through beamforming gain
  - Reduced interference through null steering
  - Spectral reuse through spatial multiple access
  - Robustness to multipath fading through spatial diversity
- **Benefits**
  - Higher data rates (improved system capacity, spectral efficiency)
  - Increased cell radius
  - Increased coverage
  - Increased link reliability, or lower multipath fade margin



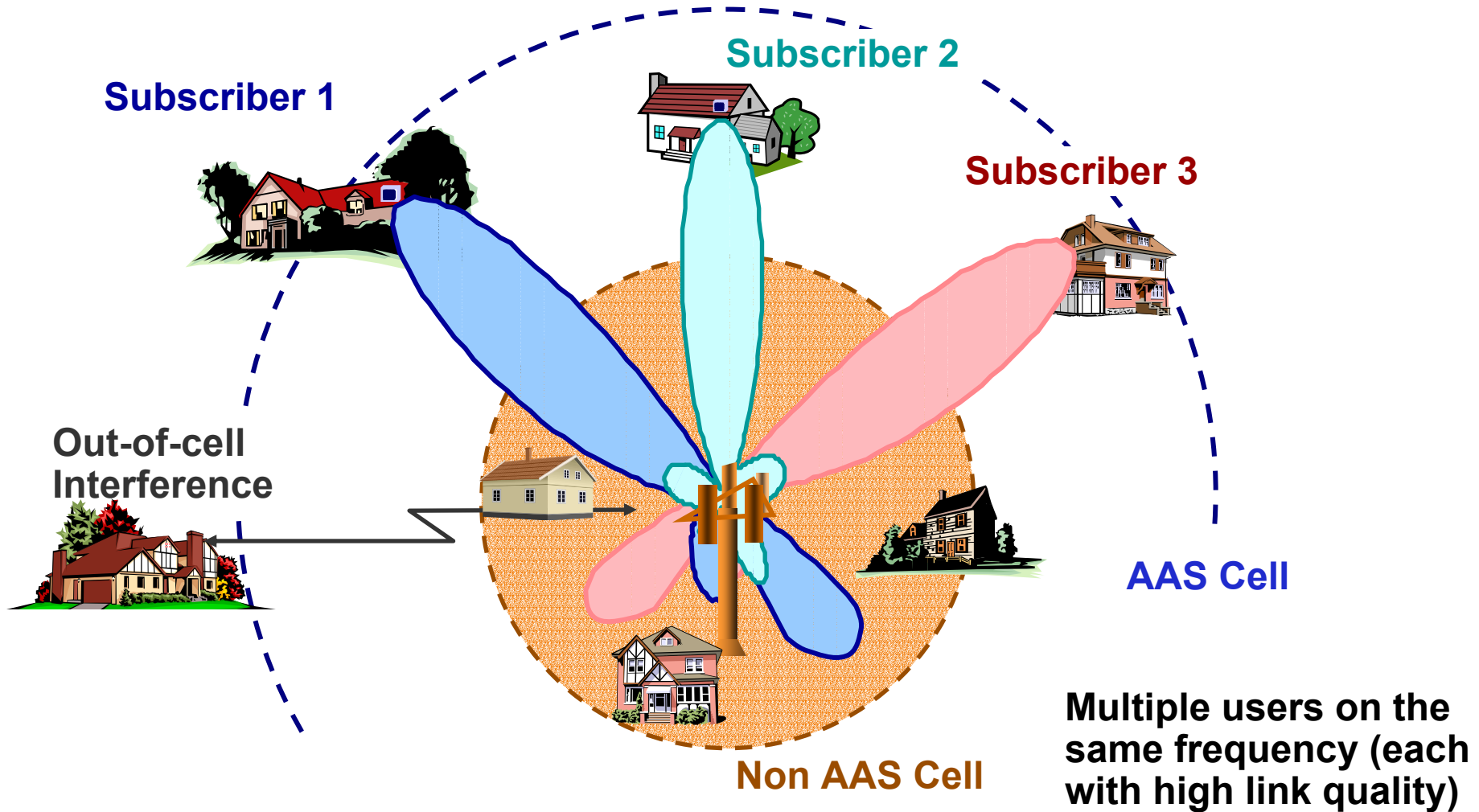








# Desired Coverage









-  **Signal Gain – large (Implementation/Mode dependent)**
-  **Interference Rejection – Deep nulls (40 to 80 dB)**
-   **Diversity Gain – 20+ dB in Rayleigh fading**
-  **Link Capacity (bps/Hz) –  $\log_2(M)$**
-  **System Capacity – 15 dB**  
**(multiple access and interference limited)**

- |   |
|---|
|  <b>Provided by adaptive antenna arrays</b>  |
|  <b>Provided by space-time block codes</b> |
|  <b>Provided by diversity processing</b>   |

- **Nomenclature**
  - OFDMA subchannel = 48 data carriers
  - $M$  = number of antennas
  - $S$  = number of symbols based on time-bandwidth product considerations
    - $S = 2 \times$  adaptive degrees of freedom
  - $C$  = complexity (floating point operations)
  - OFDMA symbol duration is on the order of 0.1 to 1.0 ms
- **Option 1: Compute single beamforming weight per subchannel**
  - $S = 2 \times M$
  - $C = \text{order } (M)^3$
  - Overhead is  $S$  tones per frame
  - Example:  $M = 8$ ,  $S = 16$ ; Overhead contained within one OFDMA symbol, so overhead is 2 to 20% in a 5 ms frame
- **Option 2: Compute beamforming weight for each individual tone within a subchannel (i.e., 48 beamforming weights)**
  - $S = 2 \times M$  for each carrier  $\Rightarrow 2 \times 48 \times M$
  - $C = \text{order } (48M)^3$
  - Example:  $M = 8$ ,  $S = 48 \times 16$ , Overhead requires 16 OFDMA symbols, so overhead is 32 to 320% in a 5 ms frame

- **Given 48 data tone subchannel (OFDMA)**

**Achievable**

- **Option 1: Compute single beamforming weight per subchannel**

- Reasonable complexity
- Weight training overhead is 2% to 20% in a 5 ms frame

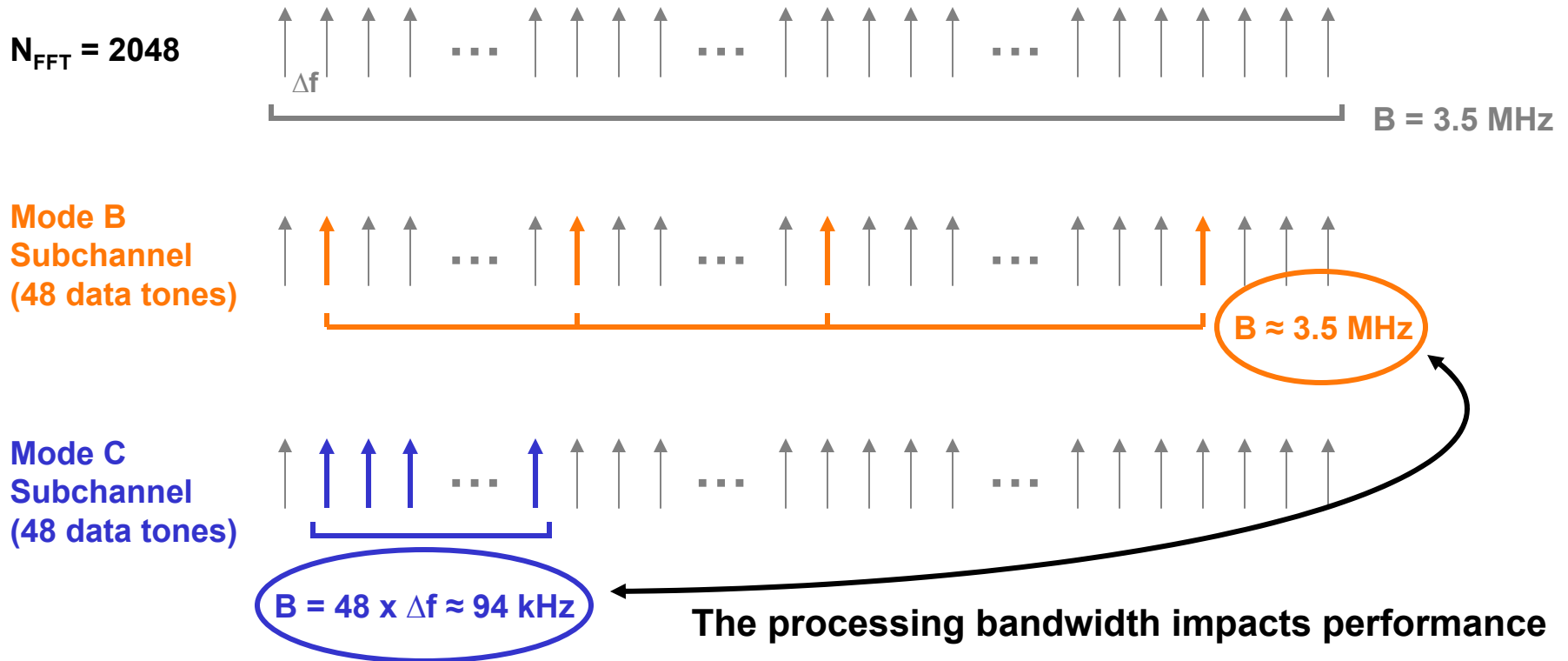
- **Option 2: Compute beamforming weight for each individual tone within a subchannel (i.e., 48 beamforming weights)**

- Complexity is up to  $(48)^3$  times greater to achieve similar performance
- Weight training overhead is 32% to 320% in a 5 ms frame

**Not practical**

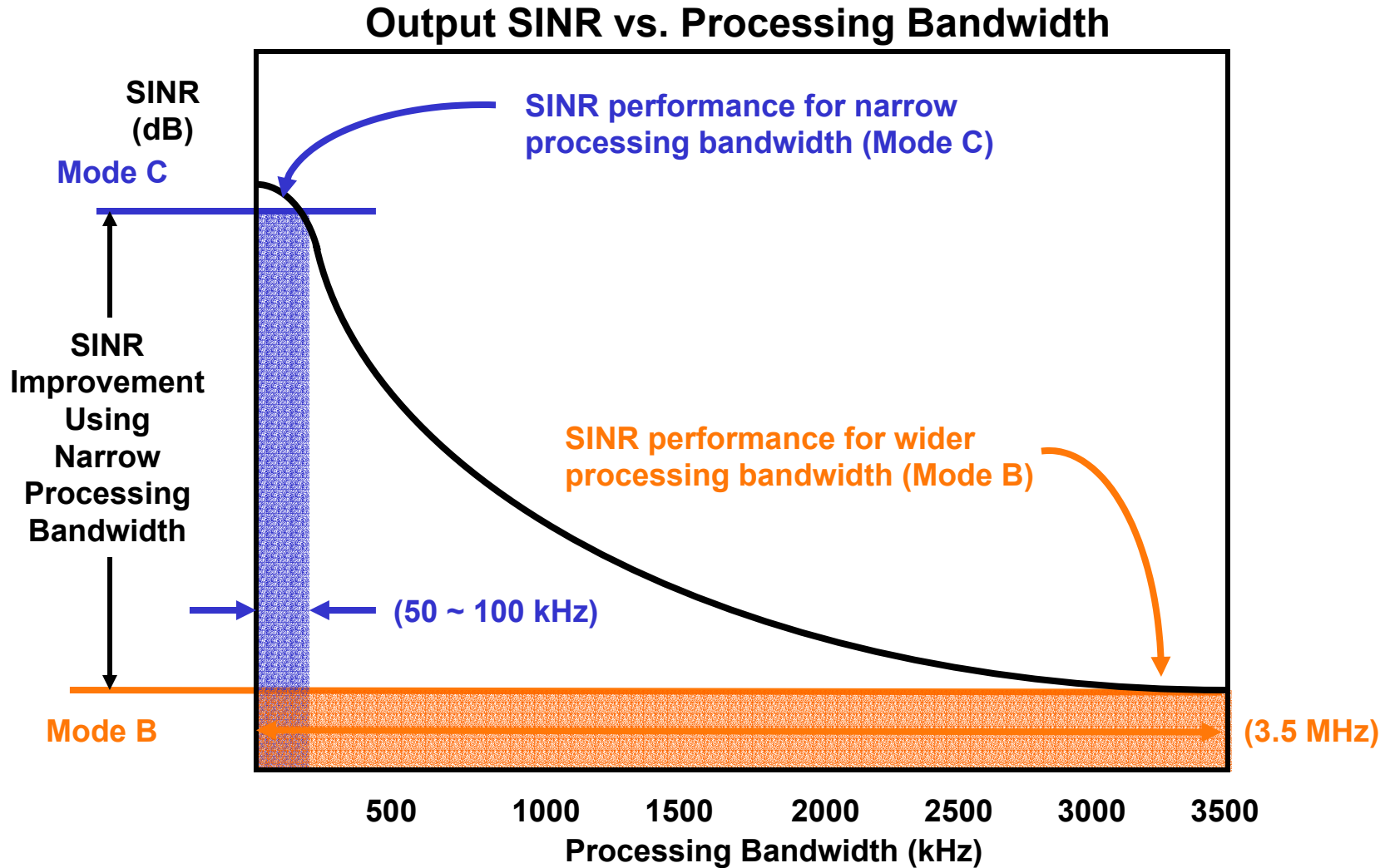


Consider (for example)  $BW = 3.5$  MHz,  $N_{FFT} = 2048$ ,  $\Delta f = 1.95$  kHz

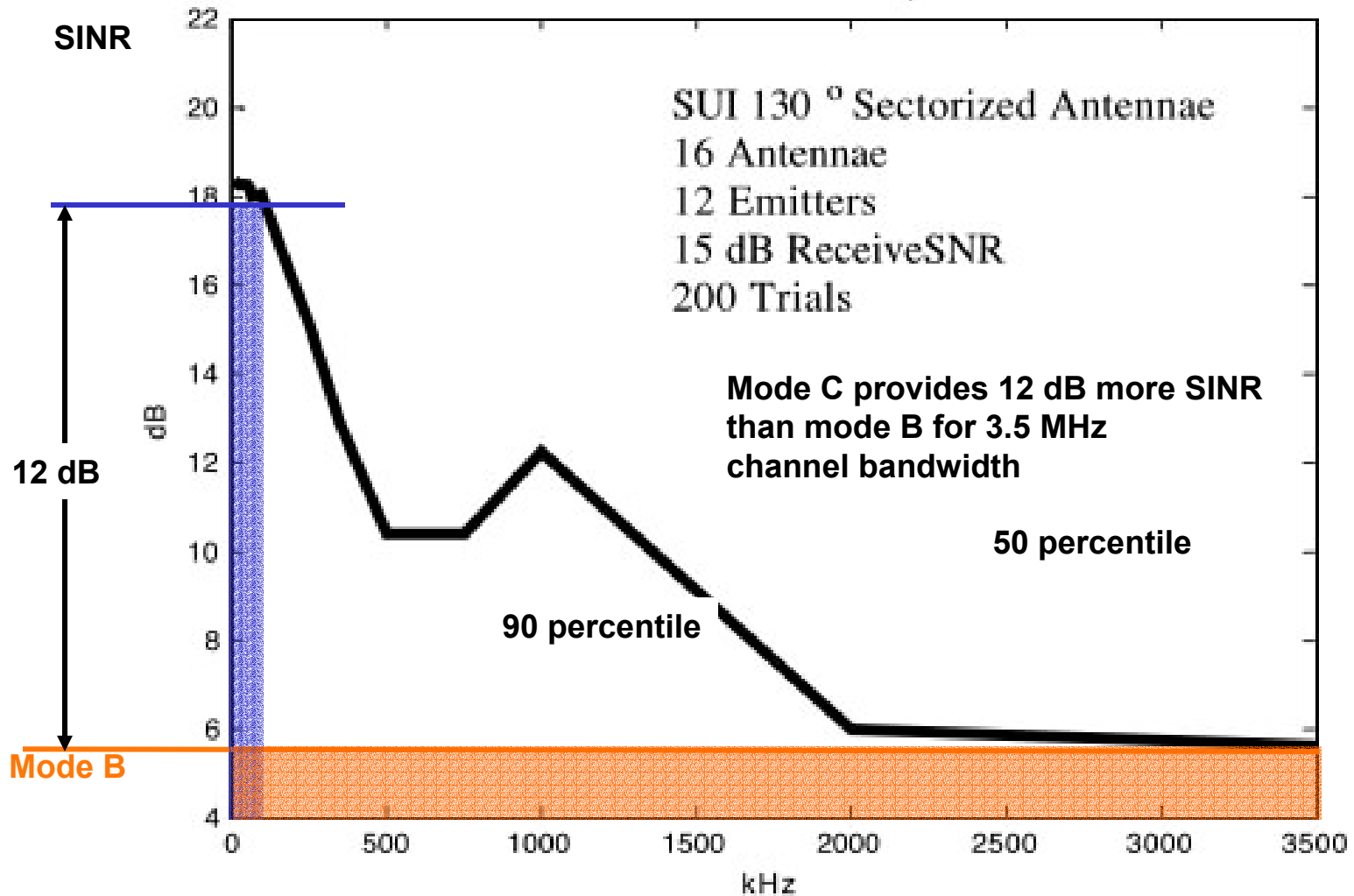


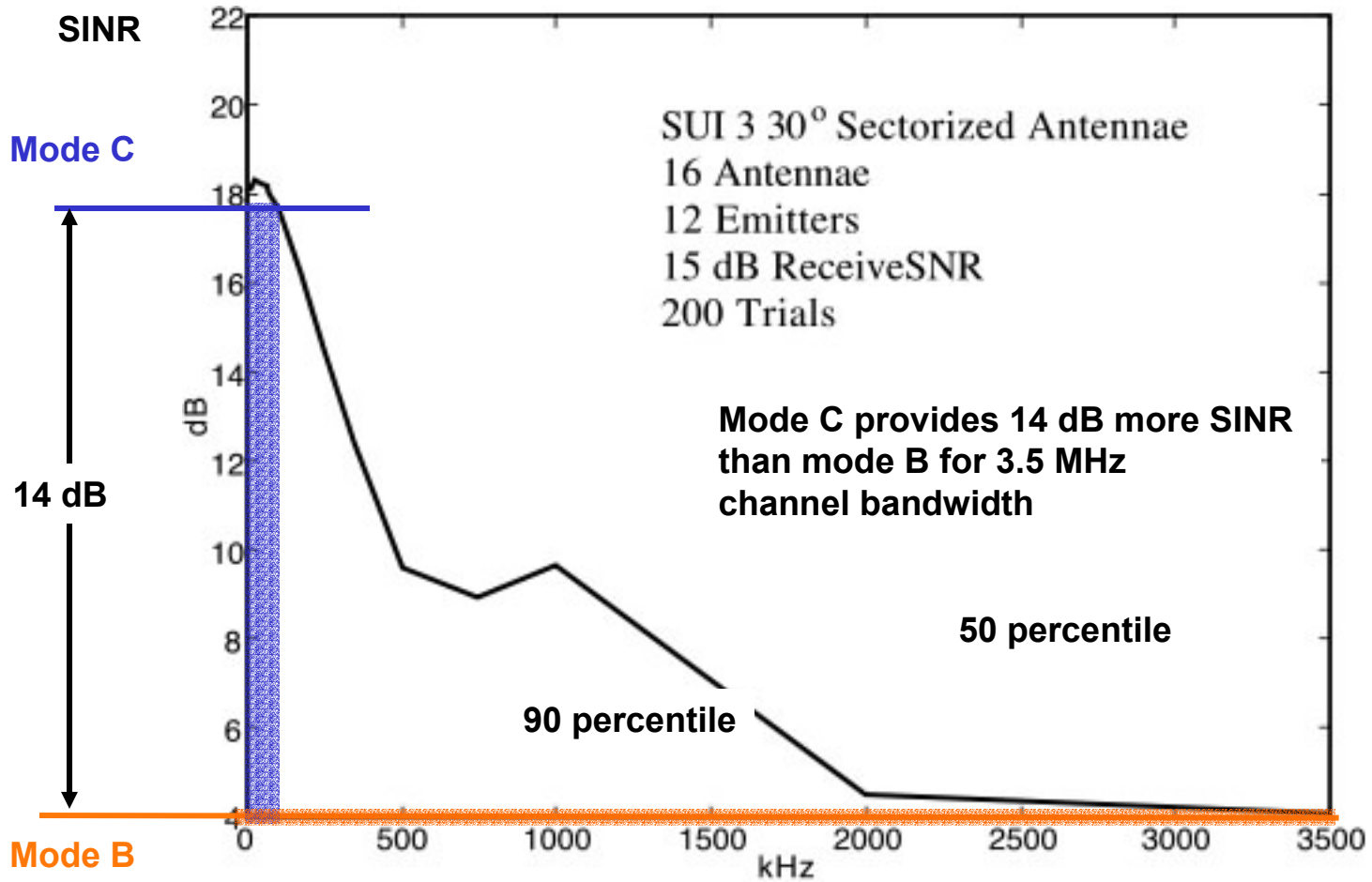
In the analysis, all other factors (coding, FFT size, channel bandwidth) are identical

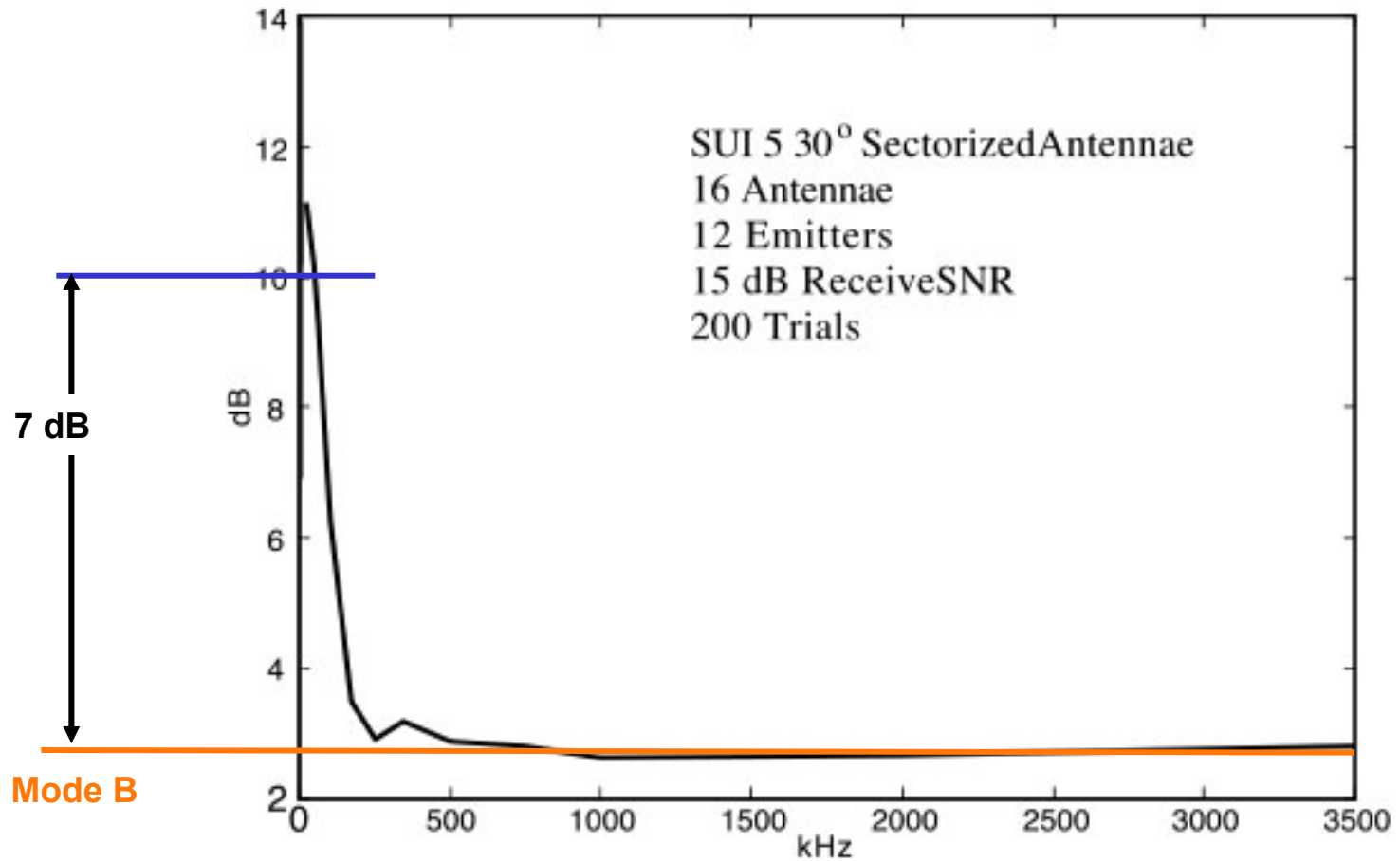
# Impact of Processing Bandwidth (Mode C vs. Mode B)



50 and 90 Percentile Worst Case Output SINRs





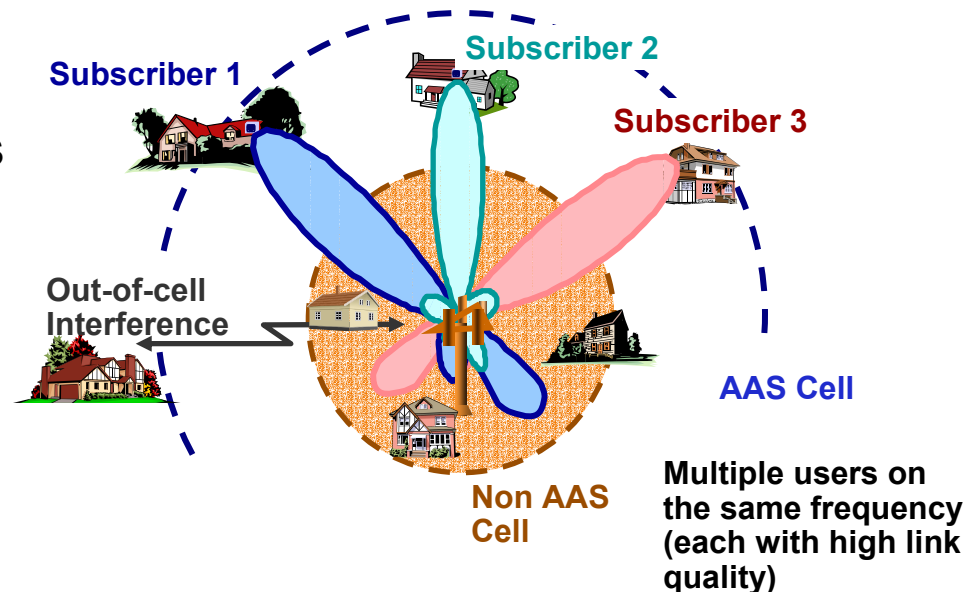


- **Objectives**

- Allow evolution toward AAS for range and capacity improvement
- Support co-existence of AAS and non-AAS subscriber stations
- Support multiple PHY modes
- Exploit available MAC mechanisms

- **Main Issue is Lack of Broadcast Capability**

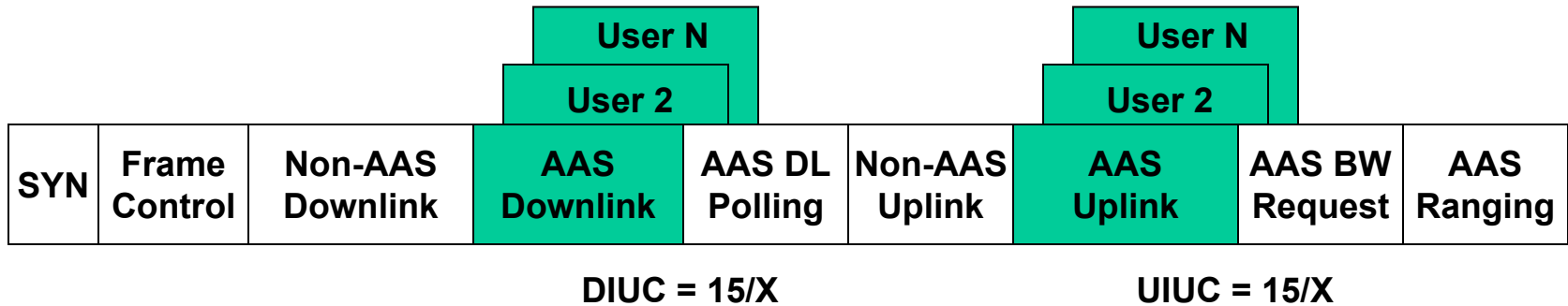
- AAS extends cell coverage beyond broadcast range
- Spatial multiplexing increases system capacity through frequency reuse by simultaneous P-to-P links



<b>Frame Control</b>	<b>Non-AAS Downlink</b>	<b>AAS Downlink</b>	<b>Non-AAS Uplink</b>	<b>AAS Uplink</b>
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- **AAS parts are distinguished by special DIUC and UIUC**
- **AAS boundary is defined by DL/UL MAPS**
  - “standard” broadcast MAPS for non-AAS subscriber stations
  - “private” (unicast) MAPS for AAS subscriber stations
    - Use the same format, but contains only information for a designated subscriber station

This figure illustrates the current text





- **Network Entry**
  - Subscriber station uses the same SYN sequence for frequency and time synchronization
  - AAS ranging and BW request interval have a known relationship with SYN
- **Downlink Initiation**
  - Subscriber station transmits its unique code to BS. BS detects it and forms a beam using the unique code. This establishes a link. BS then sends a private map.
- **Uplink Initiation**
  - DL polling channel has a known relationship with SYN
  - BS transmits a unique code in the DL polling channel. SS detects it and sends its unique code in the BW request channel. The subsequent steps are the same as downlink initiation.

- **Results assume 2k FFT for OFDMA (Mode B and C)**
- **Mode C provides 12-16 db improved performance for the implementation of adaptive antenna solutions vs. Mode B for single weighting coefficient implementations.**
- **Mode B can reach performance levels near Mode C if a scheme of individual weightings are used. But the computation burden would be significant.**
- **MAC should be able to send message to identify an AAS mode. Would need implementation for each PHY mode. Should allow initialization in AAS or non-AAS mode**
- **PHY for AAS modes can be implemented with minimum additional updates, as proposed.**

# Reduced Fade Margin

- Spatial diversity means the required fade margin is reduced, and this excess gain can be applied to higher data rates, increased range, or to support indoor installations

