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Abstract	This document contains suggestions to reduce the transmission of the MOB-TRF-IND message.	
Purpose	This document is submitted for review by 802.16e Working Group members.	
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# The optimization for the transmission of the MOB-TRF-IND message in Sleep Mode

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## 1. Problem Statement

Per the sleep-window update algorithm, the MSS shall double the duration of the preceding sleep-window if it re-enters sleep-window. This procedure shall be repeated as long as the resulting sleep-window does not exceed the final-sleep-window value.

If there are a number of MSSs in Sleep Mode, the BS shall send the MOB-TRF-IND messages to each MSS's listening interval. Therefore, it can be inferred that the BS may transmit the MOB-TRF-IND messages more frequently in proportion to the number of the MSS in Sleep Mode, even considering the possibility of overlapping sleep interval between the MSSs.

The frequent transmission of the MOB-TRF-IND message may cause waste of the air resources and increase the processing load of the MSSs in Normal Operation because the MOB-TRF-IND message is transmitted on Broadcast management CID.

In this contribution, we propose the parameter with which the BS indicates the change of timing offset for listening interval to the MSS in Sleep Mode. The BS can transmit the MOB-TRF-IND message less frequently by synchronizing consequently listening interval among several MSSs, and the BS can save the air resources.

## 2. Proposed Remedy

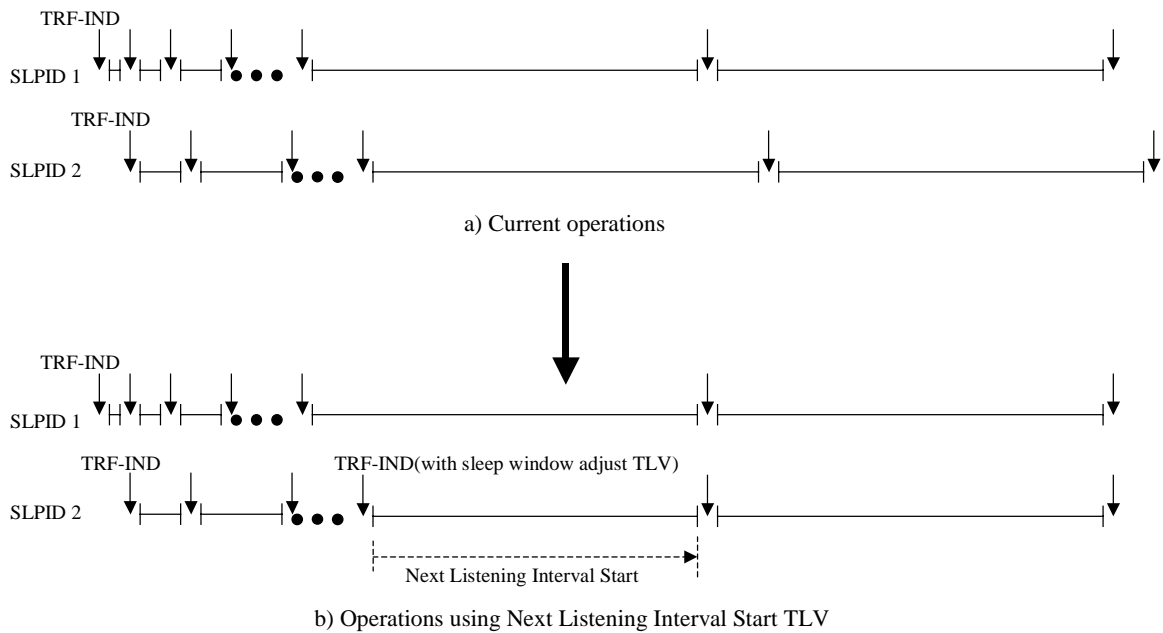
Adjustment of timing can be achieved with either traffic indication or ranging response.

Both the MOB-TRF-IND message and RNG-RSP message can include the proposed parameter as follows:

- *Next\_Listening\_Interval\_Start*

This parameter indicates the frame offset in which the next listening window start. When the MSS receives this parameter, it shall adjust the sleep interval to the value of the indication. However, this adjustment of sleep interval shall not affect the sleep-window update algorithm defined in the current draft, and the next sleep-window shall be set to the value calculated through the original sleep-window update algorithm.

The following figure shows an operational example of the proposed scheme.



### 3. Proposed Text Changes

*[Add the following text below line 38 in page 22 of IEEE802.16e/D5]*

The following TLV parameters may be included in the RNG-RSP message if the BS needs to adjust the timing offset of the listening interval of the MSS in Sleep Mode to synchronize with other MSSs' listening interval.

#### Next Listening Interval Start (11.6)

This value indicates the frame offset in which the next listening interval start. If the MSS in Sleep Mode receives this parameter, it shall adjust the timing offset of the next listening window to this value. This adjustment shall not affect the sleep-window update algorithm. After adjusting the current sleep interval to Next\_Listening\_Interval\_Start TLV and the next sleep-window to the value calculated by the original sleep-window update algorithm.

*[Add the following parameter after Next Periodic Ranging in Table 320a on page 285, line 60]*

Name	Type	Length	Value
<u>Next Listening Interval Start</u>	<u>22</u>	<u>3</u>	<u>This value indicates the frame offset in which the next listening window start with respect to the frame where RNG-RSP is transmitted. This TLV encoding shall be included in RNG-RSP message only when its ranging status is 'success'</u>

*[Modify the MOB-TRF-IND message in Table 106c on page 61, line 23 as follows]*

Syntax	Size	Notes
MOB_TRF-IND_Message_Format() {		
Management message type = 52	8 bits	
FMT	1 bit	0 = SLPID based format 1 = CID based format
if (FMT == 0) {		
Reserved	7 bits	
SLPID Group Indication bit-map	32 bits	Nth bit of SLPID-Group indication bit-map [MSB corresponds to N = 0] is allocated to SLPID Group that includes MSSs with SLPID values from N*32 to N*32+31 Meaning of this bit 0 : There is no traffic for all the 32 MSSs which belong to the SLPIDGroup 1 : There is traffic for at least one MSS in SLPID-Group.
Traffic Indication Bitmap	Variable	Traffic Indication bit map comprises the multiples of 32-bit long Traffic Indication unit. A Traffic Indication unit for 32 SLPIDs is added to MOB_TRFIND message whenever its SLPID Group is set to '1' 32 bits of Traffic Indication Unit (starting from MSB) are allocated to MSSs in the ascending order of their SLPID values 0 : Negative indication 1 : Positive indication
} else {		
Num-pos	7 bits	Number of CIDs on the positive indication list
for (i=0; i<Num-pos; i++) {		
Short Basic CID	12 bits	12 least significant bits of the Basic CID
}		
while (!(byte_boundary)) {		
Padding bits	<= 7 bits	padding for byte alignment
}		
}		
<a href="#">TLV encoded information</a>	<a href="#">Variable</a>	
}		

*[Add the description of TLV parameters on page 62, line 28 as follows]*

[The following TLV parameters may be included if the BS needs to adjust the timing offset of the listening interval of the MSS in Sleep Mode to synchronize with other MSSs' listening interval.](#)

### [Listening Time Adjust \(11.17.2\)](#)

The Listening Time Adjust is a compound TLV value that includes the timing offset of the listening interval to synchronize with other MSSs' listening interval. The Listening Time Adjust TLV shall contain SLPID and Next Listening Interval Start only for the MSSs receiving negative indication. If the MSS decodes its own SLPID from the TLV values, it shall adjust the timing offset of the next listening window. This adjustment shall not affect the sleep-window update algorithm for the next sleep interval.

*[Modify the paragraph 6.3.19.1 Introduction on page 103, line 47 as follows]*

During any MOB-TRF-IND message with negative indication for the MSS, the BS may include an updated SLPID for a MSS by appending SLPID\_Update TLV in the MOB-TRF-IND message. When the received MOB-TRF-IND message includes a SLPID\_Update TLV, the MSS shall decode the TLV and, if addressed, update its SLPID to the new one. The MSS shall identify if the SLPID\_Update TLV addresses it by searching through the SLPID\_Update TLV and determining if the MSS's current SLPID matches the Old\_SLPID in the SLPID\_Update TLV. If they match, then the MSS shall set its SLPID to the New\_SLPID provided in the SLPID\_Update TLV. For an example of sleep mode operation, see Annex E.

The BS may change the timing offset of the listening interval for the MSS in order to synchronize with other MSSs' listening interval. To achieve this, the BS shall inform the MSS of frame offset to the next listening interval when it transmits either MOB-TRF-IND message negatively indicated to the MSS or RNG-RSP message. In this case, the MOB-TRF-IND message may include Listening Time Adjust compound TLV which consists of SLPID and Next Listening Interval Start, or the RNG-RSP message may include Next Listening Interval Start TLV values. When an MSS receives Next Listening Interval Start TLV, it shall stay in sleep interval until the indicated frame offset. This adjustment shall not affect the sleep-window update algorithm. After adjusting the current sleep interval to Next Listening Interval Start TLV, and if the MSS receives a negative indication in the next listening interval, the MSS shall set the next sleep-window to the value calculated by the original sleep-window update algorithm

The cycle of sleep-window, listening-window may be repeated according to the iterations element of the MOB-SLP-RSP message. During consecutive sleep-windows and listening-windows sleep-window shall be updated using the algorithm as defined in 6.3.19.2.

*[Add the following TLV parameters after 11.17.1 on page 308, line 60 as follows]*

### 11.17.2 Listening Time Adjust

The Listening Time Adjust TLV consists of SLPID and Next Listening Interval Start. This TLV may include multiple SLPID values for the MSSs negatively indicated in MOB-TRF-IND message.

<u>Type</u>	<u>Length</u>	<u>Value</u>	<u>Scope</u>
<u>2</u>	<u>Variable</u>	<u>Compound</u>	<u>MOB-TRF-IND</u>

<u>Name</u>	<u>Type</u>	<u>Length</u>	<u>Value</u>
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<u>SLPID</u>	<u>2.1</u>	<u>2</u>	<u>Unique identifier assigned to a single MSS in Sleep Mode</u>
<u>Next_Listening_Interval_Start</u>	<u>2.2</u>	<u>3</u>	<u>This value indicates the frame offset in which the Next_Listening_Interval_Starts from the beginning of the following sleep-window.</u>