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Title	<b>Location Management for supporting IDLE mode in IEEE P802.16e</b>	
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Re:	Call for inputs for the Handoff Ad-hoc group	
Abstract	This contribution describes Location Management for supporting IDLE mode in IEEE P802.16e/D2-2004.	
Purpose	Handoff Ad Hoc draft proposal for the IEEE802.16e group.	
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# Location Management for supporting IDLE mode in IEEE P802.16e

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## 1. Statement of the problem

According to the current IEEE P802.16e/D2-2004, the BSs are divided into logical groups called paging groups, of which the purpose is to offer a contiguous coverage region in which the MSS in IDLE mode does not need to transmit in the UL. The size of paging group has the trade-off between the paging overhead of system and power saving of MSS: if the size is large, the paging overhead is heavy and the power consumption is low; if the size is small, the paging overhead is light and the power consumption is high. This contribution focuses on reducing the paging overhead of system while maximizing the power saving of MSS in IDLE mode. In order to reduce the paging overhead, the size of paging group should be set to small as much as possible, which causes the MSS to frequently cross a paging group boundary and resultantly makes the meager power saving due to the frequent network re-entry.

In this contribution, we propose the light and secure location update procedures in IDLE mode. While a MSS in IDLE mode crosses the boundary of a paging group, the MSS shall perform location update operation instead of doing network re-entry. This location update procedure should be designed in order to protect the fake location update from the malicious user.

## 2. Summary of solution

### 2.1 IDLE authentication information

A IDLE authentication information is an authentication key used by a MSS in IDLE mode in order to support secure location update. Upon transition into IDLE mode, each MSS is implicitly allocated a IDLE authentication key which is an active AK from current Serving BS. If the MSS has two active AKs, a IDLE authentication key is newer AK. The DREG-REQ message from a MSS triggers the Serving BS to create the MSS's IDLE authentication information, and then the Serving BS replies the DREG-CMD with paging and location management (PLM) server ID which identifies who controls the paging and location management for IDLE mode. The PLM server may be co-located in the current Serving BS, or if the centralized network topology is preferred, ASA server or new network element. If the PLM server ID is unequal to the current Serving BS ID, the Serving BS will relay the IDLE authentication information to the PLM server which can thereafter authenticate the MSS in IDLE mode.

### 2.2 Location update procedure in IDLE mode

The MSS in IDLE mode shall perform location update operation if the update condition is met. We propose two location update conditions as following:

- Zone-based update

The MSS performs location update when the paging group is changed. The MSS can detect the change of paging group by monitoring the paging group identifier, PG\_ID which is transmitted on the **MOB\_PAG-ADV** message.

- Timer-based update

The MSS periodically performs location update whenever a predefined timer expires. This scheme enables the PLM server to ascertain a MSS in IDLE mode to keep alive. If the PLM server ascertains a MSS in IDLE mode to be died, the PLM server may delete all information for the MSS.

If the MSS in IDLE mode needs to update its location, the MSS sends to a BS MOB\_LU-REQ message with PLM server ID and HMAC-Digest calculated from a IDLE authentication key. The BS which receives MOB\_LU-REQ from a MSS in IDLE mode delivers the MSS's location update information to the PLM server, and the PLM server will update the MSS's location information provided that the HMAC-Digest is correctly verified.

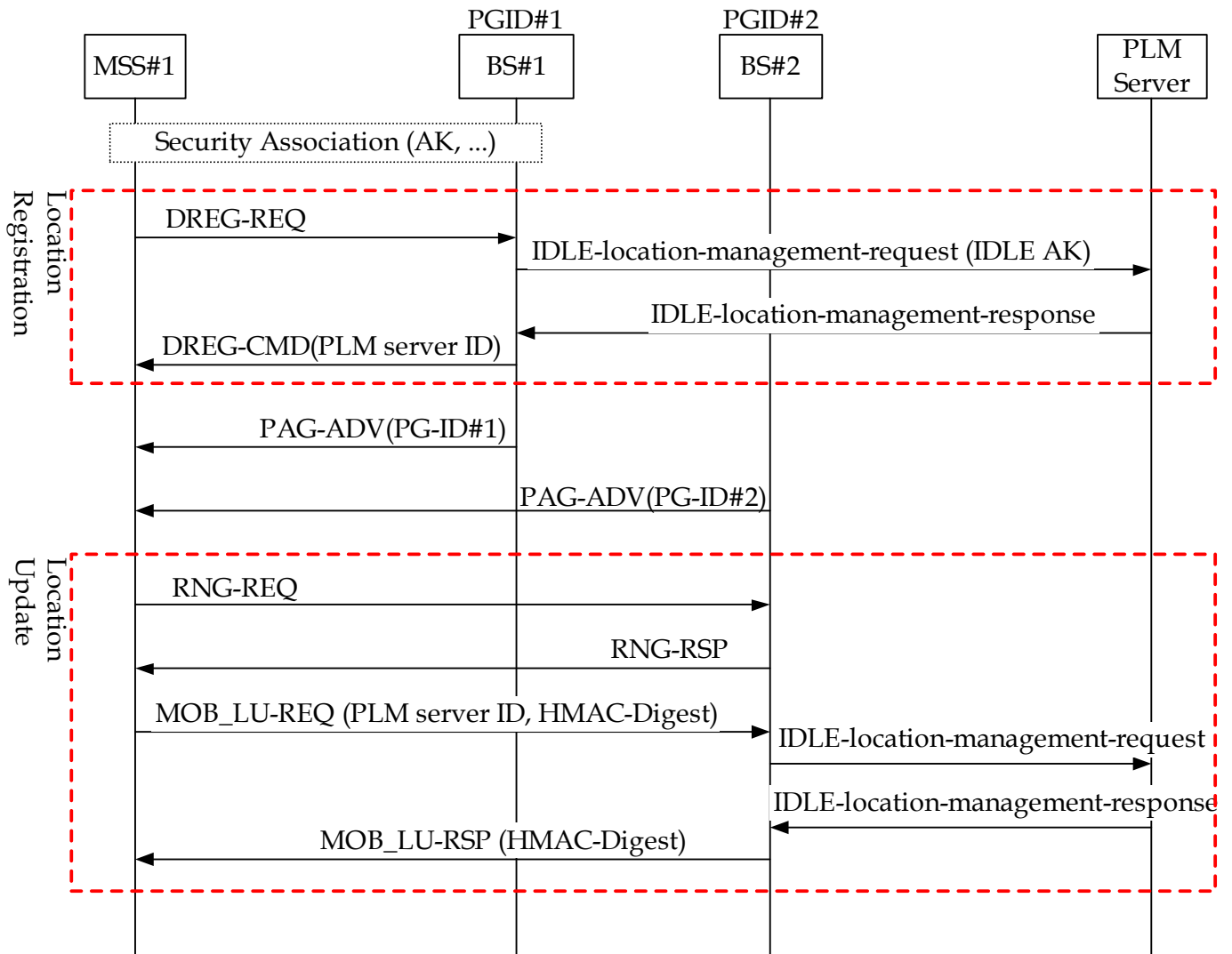


Figure xx. Location management for IDLE mode

### 3. Specific text changes

[Modify 6.4.2.3.26 De/Re-register Command (DREG-CMD) message]

Table 55m— DREG-CMD Message Format

Syntax	Size	Notes
DREG-CMD_Message_Format() {		
<b>Message Type</b>	8 bits	29
<b>Action Code</b>	8 bits	
<b>TLV_Paging Information</b>	48 bits	
<b>TLV_REQ-duration</b>	24 bits	
<b><u>TLV_PLM Server ID</u></b>	<u>48 bits</u>	An identifier of network element which takes charge of the PLM server of the MSS in IDLE mode.
<b>TLV_HMAC Tuple</b>	176 bits	
}		

The DREG-CMD may include the following parameters encoded as TLV tuples:

### [PLM Server ID](#)

[An identifier of network element which takes charge of the PLM server of the MSS in IDLE mode. The network element may be the current serving BS, ASA server, or new network element.](#)

[Add new section 6.3.21.9 with the following sentences after section 6.3.21.8.2]

### [6.3.21.9.Location Update](#)

[The MSS in IDLE mode shall perform location update operation if the location update condition is met. The location update procedures are the followings:](#)

- [Zone-based update](#)

[The MSS performs location update when the paging group is changed. The MSS can detect the change of paging group by monitoring the paging group identifier, PG\\_ID which is transmitted on the MOB\\_PAG-ADV message.](#)

- [Timer-based update](#)

[The MSS periodically performs location update whenever a predefined timer expires. This scheme enables the PLM server to ascertain a MSS in IDLE mode to keep alive. If the PLM server ascertains a MSS in IDLE mode to be died, the PLM server may delete all information for the MSS.](#)

[If the MSS in IDLE mode needs to update its location, the MSS sends to a BS MOB\\_LU-REQ message with PLM server ID and HMAC-Digest calculated from an IDLE authentication key. The BS which receives MOB\\_LU-REQ from a MSS in IDLE mode delivers the MSS's location update information to the PLM server, and the PLM server will update the MSS's location information provided that the HMAC-Digest is correctly verified.](#)

[Add MAC Management messages to 6.4.2.3 MAC Management messages; editor will make appropriate allocation of numbering for subsection and Management Message Type, set appropriate Table number nn, and adjust referenced Table 14a to include new Management Message Type reference]:

### [6.4.2.3.?? Location Update Request \(MOB\\_LU-REQ\) message](#)

The MSS in IDLE mode shall send the MOB\_LU-REQ message in order to update its location. The MOB\_LU-REQ message shall be sent on the primary CID.

Table xxx— MOB\_LU-REQ Message Format

<u>Syntax</u>	<u>Size</u>	<u>Notes</u>
MOB_LU-REQ Message Format() {	-	-
<u>Message Type = ??</u>	<u>8 bits</u>	
<u>Reserved</u>	<u>6 bits</u>	
<u>Action Code</u>	<u>2 bits</u>	<u>00 – Location update by new Paging Group ID</u> <u>01 – Location update by Timer expiry</u> <u>10 ~ 11 – reserved</u>
<u>TLV_Paging Cycle Request</u>	<u>40 bits</u>	
<u>TLV_Previous Subnet Zone ID</u>	<u>8 bits</u>	
<u>TLV_PLM Server ID</u>	<u>648 bits</u>	
<u>TLV_HMAC-Digest</u>	<u>176 bits</u>	<u>Calculated with IDLE authentication key</u>
}	-	-

A MSS shall generate MOB\_LU-REQ messages in the format shown in Table xxx. The following parameters shall be included in the MOB\_LU-REQ message.

**Action Code**

Action code identifying the type of location update request:

0x00 = Location update by detection of new Paging Group ID

0x01 = Location update by Timer expiry

0x11 = reserved

The MOB\_LU-REQ shall include the following parameters encoded as TLV tuples:

**PLM Server ID**

An identifier of network element which takes charge of the PLM server of the MSS in IDLE mode. The network element may be the current serving BS, ASA server, or new network element.

The MOB\_LU-REQ may include the following parameters encoded as TLV tuples:

**Paging Cycle Request**

PAGING\_CYCLE requested by MSS

### Subnet Zone ID

Subnet Zone ID which the MSS belonged to previously.

### HMAC-Digest

The HMAC-Digest attribute contains a keyed Message digest (to authenticate the sender). The HMAC-Digest is calculated with IDLE authentication key.

### 6.4.2.3.?? Location Update Response (MOB LU-RSP) message

The MOB LU-RSP message shall be sent from BS to a MSS on the MSS's primary CID in response to an MOB LU-REQ message. After successful Location update, the MSS shall re-enter IDLE mode using the parameters in the message.

Table xxx— MOB LU-RSP Message Format

<u>Syntax</u>	<u>Size</u>	<u>Notes</u>
<u>MOB LU-RSP Message Format() {</u>	-	-
<u>Message Type</u>	<u>8 bits</u>	<u>??</u>
<u>Action Code</u>	<u>8 bits</u>	<u>0x00=MOB LU-RSP corresponding to successful MOB LU-REQ from the MSS in Idle mode</u> <u>0x01=MOB LU-RSP corresponding to failed MOB LU-REQ from the MSS in Idle mode. The MSS should perform network re-entry.</u> <u>0x02=The MSS shall not retransmit the LU-REQ message and shall wait the LU-RSP message</u> <u>0x03-0xFF: reserved</u>
<u>TLV Paging Information</u>	<u>48 bits</u>	<u>Bits 15: 0 - PAGING_CYCLE</u> <u>Bits 23:16 - PAGING_OFFSET</u> <u>Bits 31:24 - Paging Group ID,</u>
<u>TLV HMAC-Digest</u>	<u>176 bits</u>	<u>Calculated with IDLE authentication key</u>
<u>}</u>	-	-

A BS shall generate MOB LU-RSP messages in the format shown in Table xxx. The following parameters shall be included in the MOB LU-RSP message,

### Action Code

Action code identifying the type of location update request:

0x00= MOB LU-RSP corresponding to successful MOB LU-REQ from the MSS in Idle mode

0x01= MOB LU-RSP corresponding to failed MOB LU-REQ from the MSS in Idle mode. The MSS should perform network re-entry.

0x02= The MSS shall not retransmit the LU-REQ message and shall wait the LU-RSP message

0x03-0xFF: reserved

The MOB LU-REQ shall include the following parameters encoded as TLV tuples:

**HMAC- Digest**

The HMAC-Digest shall be the last attribute in the message

When the MOB LU-RSP message is sent with Action Code = 00, the following TLV shall be included:

**Paging Information**

The Paging Information TLV defines the Paging Group ID and the PAGING CYCLE and PAGING OFFSET parameters to be used by the MSS in IDLE mode.

**[Add new sections D.2.11 and D.2.12. The sections will include the following text]:**

D.2.11 IDLE-location-management-request message

This message may be sent from one BS to another (or to the ASA server, or to the PLM server) to request registration or update of MSS location information. The message contains the following information.

Table Cxxx— IDLE-location-management-request Message Format

<u>Field</u>	<u>Size</u>	<u>Notes</u>
<u>IDLE-location-management-request Message Format() {</u>	-	-
<u>Global Header</u>	152 bits	Message Type=??
<u>For (i=0; i&lt;Num Records; i++) {</u>	-	-
<u>MSS ID</u>	48 bits	-
<u>Action Code</u>	8 bits	0x00 : Location Registration 0x01 : Location Update 0x02-FF: reserved
<u>TLV IDLE AUTH Information</u>	variable	Only valid if Action code = 0x00. An IDLE authentication key which is an active AK from current Serving BS. If the MSS has two active AKs, a IDLE authentication key is newer AK.
<u>TLV-Paging Cycle Request</u>	16 bits	-
<u>TLV Previous PG-ID</u>	24 bits	-
<u>TLV HMAC-Digest</u>	176 bits	Only valid if Action code = 0x01. This value is equal to the HMAC-Digest in MOB LU-REQ message.
<u>}</u>	-	-
<u>Security field</u>	TBD	-
<u>}</u>	-	-

D.2.12 IDLE-location-management-response message

This message may be sent from one BS to another BS (or to the ASA server, or to the PLM server), typically in response to a IDLE-location-management-request message. This message serves to provide the BS that sent the IDLE-location-management-request message with information about the result of location registration or update. The message contains the following information.

Table Cxxx— IDLE-location-management-response Message Format

<u>Field</u>	<u>Size</u>	<u>Notes</u>
IDLE-location-management-response Message Format() {	-	-
<u>Global Header</u>	<u>152 bits</u>	<u>Message Type=??</u>
For (i=0; i<Num_Records; i++) {	-	-
<u>MSS ID</u>	<u>48 bits</u>	-
<u>Action Code</u>	<u>8 bits</u>	<u>0x00 : Location Registration</u> <u>0x01 : Successful Location Update</u> <u>0x02 : Failed Location Update</u> <u>0x03-FF: reserved</u>
<u>TLV-Paging Information</u>	<u>16 bits</u>	-
<u>TLV_HMAC-Digest</u>	<u>176 bits</u>	<u>The HMAC-Digest is calculated with IDLE authentication key</u>
}	-	-
<u>Security field</u>	<u>TBD</u>	-
}	-	-