

Project	IEEE 802.16 Broadband Wireless Access Working Group < http://ieee802.org/16 >	
Title	Management of sleep window size during Hand over	
Date Submitted	2004-05-14	
Source(s)	Changjae Lee, Yongho Kim, Beomjoon Kim, Kihyoung Cho LG Electronics, Inc. 533, Hogye-1dong, Dongan-gu, Anyang-shi, Kyongki-do, Korea	Voice: 82-31-450-2945 Fax: 82-31-450-7912 [mailto: cjlee16@lge.com , ronnykim@lge.com , beom@lge.com , kihyoung@lge.com]
Re:	This is a response to a Call for Comments IEEE802.16e-04/xx on IEEE P802.16e-D2	
Abstract	In this contribution, it is suggested that sleep window size of an MSS be maintained before and after handover.	
Purpose	This document is submitted for review by 802.16e Working Group members	
Notice	This document has been prepared to assist IEEE 802.16. It is offered as a basis for discussion and is not binding on the contributing individual(s) or organization(s). The material in this document is subject to change in form and content after further study. The contributor(s) reserve(s) the right to add, amend or withdraw material contained herein.	
Release	The contributor grants a free, irrevocable license to the IEEE to incorporate material contained in this contribution, and any modifications thereof, in the creation of an IEEE Standards publication; to copyright in the IEEE's name any IEEE Standards publication even though it may include portions of this contribution; and at the IEEE's sole discretion to permit others to reproduce in whole or in part the resulting IEEE Standards publication. The contributor also acknowledges and accepts that this contribution may be made public by IEEE 802.16.	
Patent Policy and Procedures	The contributor is familiar with the IEEE 802.16 Patent Policy and Procedures < http://ieee802.org/16/ipr/patents/policy.html >, including the statement "IEEE standards may include the known use of patent(s), including patent applications, provided the IEEE receives assurance from the patent holder or applicant with respect to patents essential for compliance with both mandatory and optional portions of the standard." Early disclosure to the Working Group of patent information that might be relevant to the standard is essential to reduce the possibility for delays in the development process and increase the likelihood that the draft publication will be approved for publication. Please notify the Chair < mailto:chair@wirelessman.org > as early as possible, in written or electronic form, if patented technology (or technology under patent application) might be incorporated into a draft standard being developed within the IEEE 802.16 Working Group. The Chair will disclose this notification via the IEEE 802.16 web site < http://ieee802.org/16/ipr/patents/notices >.	

Management of sleep window size during Handover

Beomjoon Kim, Changjae Lee, Yongho Kim, Kihyoung Cho

LG Electronics

1. Introduction

In the IEEE P802.16e/D2, the sleep mode is defined to save the battery power when an MSS has no data to send or receive. To support the sleep mode, section 6.3.2.3.47 and 6.3.2.3.48 specified 4 fields (initial-sleep window, final-sleep window base, listening interval, and final-sleep window exponent) in MOB-SLP-REQ and MOB-SLP-RSP messages.

When an MSS in sleep mode moves to a target BS with LONG sleep interval, the MSS should perform re-entry after waking up and send MOB-SLP-REQ to sleep again. In this case, if the field of initial-sleep window is set to much smaller value than the sleep interval which was used in the previous BS, it will take long time for the MSS to have the same sleep interval with the previous one, resulting in wasting of battery power. Thus, it seems reasonable that an MSS, which moves within the sleep interval, may request the initial sleep window with the size of sleeping interval which was used in the previous cell just before the handover to make the MSS have sound sleep fast. The MSS in sleep mode, however, cannot maintain the size of sleep window with those fields in the MOB-SLP-REQ/RSP messages only.

In an extreme case, for example the sleep interval is $1023 \cdot 6^7$ ($> 2^{28}$), the initial sleep window cannot express the size which is larger than $2^6 - 1$ frames. To express the large initial sleep window, the MOB-SLP-REQ/RSP messages need to extend the size of 'initial sleep window' from 6 bits to 29 bits (i.e. additional 3 Bytes needed) to express the all possible initial sleep window, but, it seems too heavy message.

In this contribution, we propose a mechanism that enlarges the size of initial sleep window to maintain the sleep interval during the handover with minimum modification.

2. Problem

The field of initial sleep window in the messages of MOB-SLP-REQ/RSP can not express the size which is larger than $2^6 - 1$ frames, so that the MSS can not start to sleep after the handover with the sleep window size which was used just before the handover.

3. Proposed Changes

remedy 1

[Add text to sections 6.3.19.2 in pages 40 as follows]

6.3.19.2 Sleep-window update algorithm

An MSS shall enter sleep-mode after receiving an **MOB-SLP-RSP** message from the BS. In the first time it enters sleep-mode, it shall use the initial-sleep window value for the sleep interval. If during the following listening interval the BS has not signaled that traffic has been addressed for the MSS, the MSS shall re-enter sleep-mode and double the duration of the sleep-window. This procedure shall be repeated as long as the resulting sleep-window does not exceed the final-sleep window value. The following formula defines the calculation of the duration of k^{th} sleep-window - I_k :

$$\begin{cases} I_0 & = \text{initial - sleep window} \\ I_k & = \min\{2 \cdot I_{k-1}, \text{final - sleep window}\} \end{cases} \quad k > 0 \quad (1)$$

When the MSS has reached the final-sleep window size, it shall continue in sleep mode without further increasing the sleep-window. The next sleep window shall start from the end of the previous one.

When the MSS has moved to a target BS within a sleep-mode, the MSS will perform re-entry procedure after waking up in a target BS and then may send MOB-SLP-REQ message to a new serving BS with the sleep interval which was used in the serving BS just before the handover.

Remedy 2 :

[Modify sections 6.3.2.3.47 and 6.3.2.3.48 in pages 16-18 as follows]

6.3.2.3.47 Sleep Request message (MOB-SLP-REQ)

MSS supporting sleep-mode uses the MOB-SLP-REQ message to request permission from the BS to enter sleep-mode. The MOB-SLP-REQ message is sent from the MSS to the BS on the MSS's basic CID.

Table 92-a Sleep Request (MOB-SLP-REQ) message format

Syntax	Size	Notes
<u>MOB-SLP-REQ_Message_Format()</u> {		
Management message type = 46	8 bits	
Initial-sleep window <u>base</u>	6 bits	
final-sleep window base	10 bits	
listening interval	4 bits	
final-sleep window exponent	3 bits	
<u>previous sleep count</u>	<u>5 bits</u>	<u>If the MSS was not in sleep mode just before handover, this field is set to '00000'</u>
<i>Reserved</i>	1 bits 4 bits	
}		

Parameters shall be as follows:

Initial-sleep window base

~~Start value for the sleep interval (measured in frames).~~

The factor which is used to calculate the initial-sleep window which means start value for the sleep interval

Final-sleep window base

~~Final value for the sleep interval (measured in frames).~~

The factor which is used to calculate the final-sleep window which means final value for the sleep interval

Listening interval

Requested listening interval (measured in frames) to the MOB-SLP-REQ.

Final-sleep window exponent

Defines the factor by which the final-sleep window base is multiplied in order to calculate the final-sleep window. The following formula is used:

$$\text{final-sleep window}(\text{measured in frames}) = \text{final-sleep window base} * 6^{(\text{final-sleep window exponent})}$$

Previous sleep count

Defines that how many times the MSS has increased the sleep window consecutively in the previous cell just before the MSS performed handover.

The initial sleep window is determined with the following formula.

$$\text{Initial-sleep window}(\text{measured in frames}) = \text{initial-sleep window base} * 2^{(\text{previous sleep count})}$$

6.3.2.3.48 Sleep Response message (MOB-SLP-RSP)

The MOB-SLP-RSP message shall be sent from BS to a MSS on the MSS's basic CID in response to an MOB-SLP-REQ message, or may be sent unsolicited. The MSS shall enter sleep-mode using the parameters and Sleep ID (SLPID) indicated in the message. In the case where sleep is denied (After-REQ-action=1), it is recommended that the BS provide unsolicited MOB-SLP-RSP message.

Table 92b- Sleep-Response (MOB-SLP-RSP) message format

Syntax	Size	Notes
MOB-SLP-RSP_Message_Format() {		
Management message type = 47	8 bits	
Sleep-approved	1 bit	0 : Sleep-mode request denied 1 : Sleep-mode request approved
If(Slep-approved == 0) {		
After-REQ-action	1 bit	0: The MSS may retransmit the MOB-SLP-REQ message after the time duration(REQ-duration) given by the BS in this message 1: The MSS shall not retransmit the MOB-SLP-REQ message and shall await the MOB-SLP-RSP message from the BS
REQ-duration	4 bits	Time duration for case where After-REQ-action value is 0.
<i>Reserved</i>	2 bits	
}		
else {		
Start frame	6 bits	
Initial-sleep window <u>base</u>	6 bits	
final-sleep window base	10 bits	

listening interval	4 bits	
final-sleep window exponent	3 bits	
<u>previous sleep count</u>	<u>5 bits</u>	<u>If the MSS was not in sleep mode just before handover, this field is set to '00000'</u>
SLPID	10 bits	
<u>Reserved</u>	<u>3 bits</u>	
}		
}		

Parameters shall be as follows:

Sleep approved

The activation indication of the MSS when the MSS receives this message from the BS.

After-REQ-action

On MSS request to enter sleep mode rejected by the BS, indicate recourse action.

REQ-duration

Waiting value for the MOB-SLP-REQ message re-transmission (measured in MAC frames)

Start-frame

Lower 7 bits of the frame number in which the MSS shall enter into sleep mode.

Initial-sleep window base

Start value for the sleep interval (measured in frames).

The factor which is used to calculate the initial-sleep window which means start value for the sleep interval

Final-sleep window base

Final value for the sleep interval (measured in frames).

The factor which is used to calculate the final-sleep window which means final value for the sleep interval

Listening interval

Requested listening interval (measured in frames) to the MOB-SLP-REQ.

Final-sleep window exponent

Defines the factor by which the final-sleep window base is multiplied in order to calculate the final-sleep window. The following formula is used:

$$\text{final-sleep window}(\text{measured in frames}) = \text{final-sleep window base} * 6^{(\text{final-sleep window exponent})}$$

Previous sleep count

Defines that how many times the MSS has increased the sleep window consecutively in the previous cell just before the MSS performed handover.

The initial sleep window is determined with the following formula.

$$\text{Initial-sleep window}(\text{measured in frames}) = \text{initial-sleep window base} * 2^{(\text{previous sleep count})}$$

SLPID

This is a number assigned by the BS whenever an MSS is instructed to enter sleep-mode. This number shall be unique in the sense that it is assigned to a single MSS that is instructed to enter sleep-mode. No other MSS shall be assigned the same number while the first MSS is still in sleep-mode.