

Project	<b>IEEE 802.16 Broadband Wireless Access Working Group</b> < <a href="http://ieee802.org/16">http://ieee802.org/16</a> >	
Title	<b>A MAP IE for H-ARQ and SDMA Allocation in AAS Zone</b>	
Date Submitted	<b>2005-0103-2616</b>	
Source(s)	InSeok Hwang, Jaehee Cho, Seungj Maeng, JangHoon Yang, Hoon Huh, SangHoon Sung, Jaeho Jeon, Soonyoung Yoon <b>Samsung Electronics, Inc.</b>	<a href="mailto:is91.hwang@samsung.com">is91.hwang@samsung.com</a>
	Ran Yaniv, Tal Kaitz <b>Alvarion Ltd.</b>	<a href="mailto:ran.yaniv@alvarion.com">ran.yaniv@alvarion.com</a>
	Dave Pechner, Doug Dahlby, Todd Chauvin <b>ArrayComm Inc.</b>	<a href="mailto:dpechner@arraycomm.com">dpechner@arraycomm.com</a>
Re:	Call for reply comments ( <b>Original Comment # 2189</b> )	
Abstract	A new efficient Normal MAP IE supporting for Hybrid ARQ and SDMA allocation in AAS zone is proposed.	
Purpose	Adoption in <b>IEEE 802.16e_D6</b>	
Notice	This document has been prepared to assist IEEE 802.16. It is offered as a basis for discussion and is not binding on the contributing individual(s) or organization(s). The material in this document is subject to change in form and content after further study. The contributor(s) reserve(s) the right to add, amend or withdraw material contained herein.	
Release	The contributor grants a free, irrevocable license to the IEEE to incorporate material contained in this contribution, and any modifications thereof, in the creation of an IEEE Standards publication; to copyright in the IEEE's name any IEEE Standards publication even though it may include portions of this contribution; and at the IEEE's sole discretion to permit others to reproduce in whole or in part the resulting IEEE Standards publication. The contributor also acknowledges and accepts that this contribution may be made public by IEEE 802.16.	
Patent Policy and Procedures	The contributor is familiar with the IEEE 802.16 Patent Policy and Procedures < <a href="http://ieee802.org/16/ipr/patents/policy.html">http://ieee802.org/16/ipr/patents/policy.html</a> >, including the statement "IEEE standards may include the known use of patent(s), including patent applications, provided the IEEE receives assurance from the patent holder or applicant with respect to patents essential for compliance with both mandatory and optional portions of the standard." Early disclosure to the Working Group of patent information that might be relevant to the standard is essential to reduce the possibility for delays in the development process and increase the likelihood that the draft publication will be approved for publication. Please notify the Chair < <a href="mailto:chair@wirelessman.org">mailto:chair@wirelessman.org</a> > as early as possible, in written or electronic form, if patented technology (or technology under patent application) might be incorporated into a draft standard being developed within the IEEE 802.16 Working Group. The Chair will disclose this notification via the IEEE 802.16 web site < <a href="http://ieee802.org/16/ipr/patents/notices">http://ieee802.org/16/ipr/patents/notices</a> >.	

## A MAP IE for H-ARQ and SDMA Allocation in AAS Zone

**[Note: The contribution was accepted in session #35. Changes were not implemented due to an editorial error in the original contribution. This is fixed in this revision. Also, page numbers have been updated according to 802.16e/D6]**

### Introduction

In the current text, there is no efficient way to support Hybrid ARQ and SDMA allocations in AAS zone simultaneously. The operation scenario of the current schemes for SDMA allocation and Hybrid ARQ is as follows

- 1) H-ARQ pointer IE in (compressed) DL MAP to H-ARQ MAP
- 2) First PHY\_MOD\_IE in H ARQ MAP (undefined yet) to specify the first SDMA preamble
  - Describe absolute 2D (DL) / 1D (UL) burst allocation regions
  - Describe the corresponding H-ARQ related IEs for each region
- 3) Second PHY\_MOD\_IE in H-ARQ MAP to specify the second SDMA preamble
  - Describe absolute 2D (DL) / 1D (UL) burst allocation regions
  - Describe the corresponding H-ARQ related IEs for each region...

Thus, we can find out that bandwidth allocation overhead linearly increases as the number of SDMA users. Also, the number of PHY\_MOD\_IEs can be up to the maximum number of reused beams.

### Proposed Solution

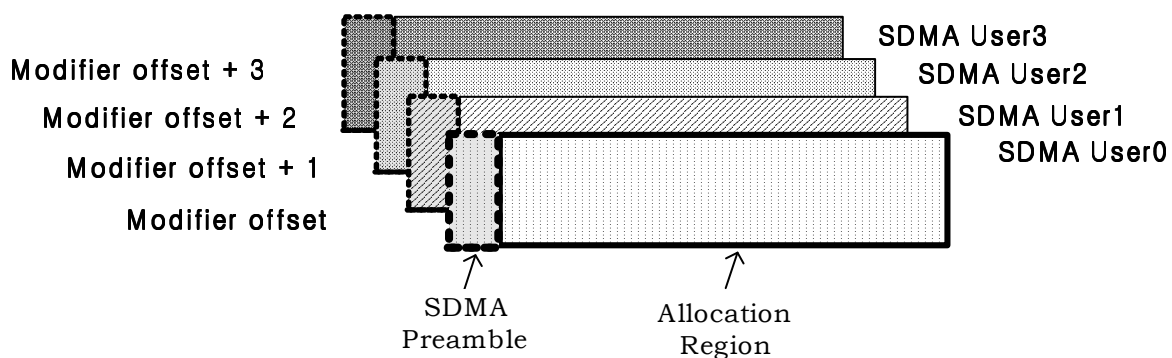


Fig. 1. Proposed SDMA Allocation Scenario

The burst allocation region of SDMA users can be fixed for scheduling simplicity and lower signaling overhead. In addition, modifier index for SDMA preamble can be extracted from description order of SDMA users. The proposed solution can be summarized as follows

- 1) Introduce Extended IUC in DL/UL MAP for SDMA allocation (not available yet)

- 2) Use '1' of '5' reserved bits in AAS\_IE() to specify modifier type, "Time" or "Freq." shift
- 3) Describe the shared 2D (DL) or 1D (UL) allocation regions
  - Specify {CID, modulation/coding schemes (IUC or H-ARQ)} fields
  - ~~Implicitly assign SDMA preamble index with description order of CIDs. Due to limited length of Extended IUC, starting offset of preamble modifier is included.~~
  - Optionally include CQICH/ACKCH allocation IE for DL burst and uplink power adjustment IE.
  - **Optionally specify pilot patterns for SDMA users**
- 4) Use a pointer IE for special Sub Map including the all information elements described above.

In this contribution, a new Normal MAP IE including the features 1) ~ 3) is proposed. Note that the mechanism supporting the feature 4) is a general MAC issue and is to be considered in other contributions (For example, see Sub Map mechanism in C80216e-05\_23, Normal MAP Extension for H-ARQ)

### Suggested Text Changes

[Modify AAS\_DL\_IE in Sec. 8.4.5.3.3 as follows]

Syntax	Size (bits)	Notes
If (length == 0x03 4)		
{		
<b>Other permutation select</b>	2 bits	0b00 = AMC 0b01 = TUSC1 0b10 = TUSC2 0b11 = Reserved Applicable when Permutation = 0b11
<u>Preamble type</u>	<u>1 bit</u>	<u>0 – Frequency shifted preamble is used in this AAS zone</u> <u>1 – Time shifted preamble is used in this AAS zone</u>
<u>Reserved</u>	<u>6 5</u> bits	
}		
}		

[Add the following fields to the end of AAS\_UL\_IE in Sec. 8.4.5.4.6]

## AAS\_UL\_IE in Sec. 8.4.5.4.6

<u>Preamble Type</u>	<u>1</u>	<u>0 – Frequency shifted preamble is used in this AAS zone</u> <u>1 – Time shifted preamble is used in this AAS zone</u>
<u>Reserved</u>	<u>7</u>	<u>Shall be set to zero</u>
}		

[Create a new AAS\_SDMA\_DL\_IE in Sec. 8.4.5.3.x and AAS\_SDMA\_UL\_IE in Sec. 8.4.5.4.x]

AAS\_SDMA\_DL\_IE in Sec. 8.4.5.3.x

<u>Syntax</u>	<u>Size (bit)</u>	<u>Notes</u>
<u>AAS_SDMA_DL_IE()</u>		
<u>Extended DIUC2</u>	<u>4</u>	
<u>Length</u>	<u>8</u>	
<u>RCID_Type</u>	<u>2 bits</u>	<u>00 = Normal CID</u> <u>01 = RCID11</u> <u>10 = RCID7</u> <u>11 = RCID3</u>
<u>Num Burst Region</u>	<u>4</u>	
<u>For (ii = 1: Num Region) {</u>		
<u>OFDMA symbol offset</u>	<u>8</u>	<u>Starting symbol offset referenced to DL preamble of the downlink frame specified by the Frame Offset</u>
<u>If (Permutation = 0b11) {</u>		<u>For the AMC permutation (2 x 3 type)</u>
<u>Subchannel offset</u>	<u>8 bits</u>	
<u>No. OFDMA triple symbol</u>	<u>5 bits</u>	<u>Number of OFDMA symbols is given in multiples of 3</u>
<u>No. subchannels</u>	<u>6 bits</u>	
<u>Else {</u>		
<u>Subchannel offset</u>	<u>6 bits</u>	
<u>No. OFDMA Symbols</u>	<u>7 bits</u>	
<u>No. subchannels</u>	<u>6 bits</u>	
<u>}</u>		
<u>Number of Users</u>	<u>3</u>	<u>SDMA users for the assigned region</u>
<u>For (jj = 1: Num_Users) {</u>		
<u>RCID_IE()</u>	<u>Variable</u>	

<u>Encoding Mode</u>	<u>2</u>	<u>00: No H-ARQ</u> <u>01: H-ARQ Chase Combining</u> <u>10: H-ARQ Incremental Redundancy</u> <u>11: H-ARQ Conv. Code Incremental Redundancy</u>
<u>COICH Allocation</u>	<u>1</u>	<u>0: Not Included</u> <u>1: Included</u>
<u>ACKCH Allocation</u>	<u>1</u>	<u>0: Not Included</u> <u>1: Optionally included for H-ARQ users</u>
<u>Pilot Pattern Modifier</u>	<u>1</u>	<u>0: Not Applied</u> <u>1: Applied</u>
<u>If (AAS DL Preamble Used) {</u>		
<u>    Preamble Modifier Index</u>	<u>4</u>	<u>Preamble Modifier Index</u>
<u>    }</u>		
<u>If (Pilot Pattern Modifier) {</u>		
<u>    Pilot Pattern</u>	<u>2</u>	<u>See section 8.4.6.3.2</u> <u>00: Pattern #A , 01: Pattern #B</u> <u>10: Pattern #C , 11: Pattern #D</u>
<u>    }</u>		
<u>    If (Encoding Mode == 00) {</u>		<u>No H-ARQ</u>
<u>        DIUC</u>	<u>4</u>	
<u>        Repetition Coding Indication</u>	<u>2</u>	<u>00: No repetition</u> <u>01: Repetition of 2</u> <u>10: Repetition of 4</u> <u>11: Repetition of 6</u>
<u>        }</u>		
<u>    If (Encoding Mode == 01) {</u>		<u>H-ARQ Chase Combining</u>
<u>        If (ACKCH Allocation) {</u>		
<u>            ACK CH Index</u>	<u>5</u>	<u>See DL Ack channel index in 8.4.5.4.24</u>
<u>        }</u>		
<u>        DIUC</u>	<u>4</u>	
<u>        Repetition Coding Indication</u>	<u>2</u>	<u>00: No repetition</u> <u>01: Repetition of 2</u> <u>10: Repetition of 4</u> <u>11: Repetition of 6</u>
<u>        ACID</u>	<u>4</u>	
<u>        AI SN</u>	<u>1</u>	
<u>        }</u>		
<u>    If (Encoding Mode == 10) {</u>		<u>H-ARQ Incremental Redundancy</u>
<u>        If (ACKCH Allocation) {</u>		
<u>            ACK CH Index</u>	<u>5</u>	<u>See DL Ack channel index in 8.4.5.4.24</u>
<u>        }</u>		
<u>        N<sub>FP</sub></u>	<u>4</u>	
<u>        N<sub>SCH</sub></u>	<u>4</u>	<u>Indicator for the number of first slots used for data encoding in this SDMA allocation region</u>
<u>        SPID</u>	<u>2</u>	
<u>        ACID</u>	<u>4</u>	
<u>        AI SN</u>	<u>1</u>	
<u>        }</u>		
<u>    If (Encoding Mode == 11) {</u>		<u>H-ARQ Conv. Code Incremental Redundancy</u>
<u>        If (ACKCH Allocation) {</u>		
<u>            ACK CH Index</u>	<u>5</u>	<u>See DL Ack channel index in 8.4.5.4.24</u>

<u>  </u>		
<u>  </u> DIUC	4	
<u>  </u> Repetition Coding Indication	2	00: No repetition 01: Repetition of 2 10: Repetition of 4 11: Repetition of 6
<u>  </u> SPID	2	
<u>  </u> ACID	4	
<u>  </u> AI_SN	1	
<u>  </u>		
If (COICH Allocation Included) {		
<u>  </u> Allocation Index	6 bits	Index to the channel in a frame the CQI report should be transmitted by the SS
<u>  </u> Period (p)	3 bits	A CQI feedback is transmitted on the CQI channels indexed by the (CQI Channel Index) by the SS in every $2^p$ frames.
<u>  </u> Frame offset	3 bits	The MSS starts reporting at the frame of which the number has the same 3 LSB as the specified frame offset. If the current frame is specified, the MSS should start reporting in 8 frames.
<u>  </u> Duration (d)	4 bits	A CQI feedback is transmitted on the CQI channels indexed by the (CQI Channel Index) by the SS for $2^{(d-1)}$ frames. If d is 0b0000, the COICH is de-allocated. If d is 0b1111, the MSS should report until the BS command for the MSS to stop
<u>  </u>		
<u>  </u>		End of User loop
<u>  </u>		End of Burst Region Loop
<u>  </u> Padding	variable	
<u>  </u>		

## AAS SDMA UL IE in Sec. 8.4.5.4.x

Syntax	Size (bit)	Notes
Extended UIUC2	4	
Length	8	
RCID_Type	2 bits	00 = Normal CID 01 = RCID11 10 = RCID7 11 = RCID3
Num Burst Region	4	
For (ii = 1: Num Region) {		
Slot offset	12	Starting slot offset in AAS zone referenced to right after UL AAS preamble
Slot duration	10	
Number of Users	3	SDMA users for the assigned region
For (jj = 1: Num Users) {		
RCID IE()	Variable	
Encoding Mode	2	00: No H-ARQ 01: H-ARQ Chase Combining 10: H-ARQ Incremental Redundancy 11: H-ARQ Conv. Code Incremental Redundancy
Power Adjust	1	0: Not Included 1: Included; Signed integer in 0.25 dB Unit
Pilot Pattern Modifier	1	0: Not Applied 1: Applied
If (AAS UL Preamble Used) {		
Preamble Modifier Index	4	Preamble Modifier Index
}		
If (Pilot Pattern Modifier) {		Pilots per beam
Pilot Pattern	2	See sections 8.4.8.1.5 (Fig. 249) and 8.4.6.3.2 00: Pattern #A , 01: Pattern #B 10: Pattern #C , 11: Pattern #D
}		
If (Encoding Mode == 00) {		
DIUC	4	
Repetition Coding Indication	2	00: No repetition 01: Repetition of 2 10: Repetition of 4 11: Repetition of 6
}		
If (Encoding Mode == 01) {		
DIUC	4	
Repetition Coding Indication	2	00: No repetition 01: Repetition of 2 10: Repetition of 4 11: Repetition of 6
ACID	4	
AL SN	1	
}		

<u>If (Encoding Mode == 10) {</u>		
<u>    N<sub>EP</sub></u>	<u>4</u>	
<u>    N<sub>SCH</sub></u>	<u>4</u>	<u>Indicator for the number of first slots used for data encoding in this SDMA allocation region</u>
<u>    SPID</u>	<u>2</u>	
<u>    ACID</u>	<u>4</u>	
<u>    AI SN</u>	<u>1</u>	
<u>  }</u>		
<u>If (Encoding Mode == 11) {</u>		<u>H-ARQ Conv. Code Incremental Redundancy</u>
<u>    DIUC</u>	<u>4</u>	
<u>    Repetition Coding Indication</u>	<u>2</u>	<u>00: No repetition</u> <u>01: Repetition of 2</u> <u>10: Repetition of 4</u> <u>11: Repetition of 6</u>
<u>    SPID</u>	<u>2</u>	
<u>    ACID</u>	<u>4</u>	
<u>    AI SN</u>	<u>1</u>	
<u>  }</u>		
<u>If (Power Adjust Included) {</u>		
<u>    Power adjustment</u>	<u>8</u>	<u>Signed integer in 0.25 dB Unit</u>
<u>  }</u>		
<u>  }</u>		<u>End of User loop</u>
<u>  }</u>		<u>End of Burst Region Loop</u>
<u>  Padding</u>	<u>variable</u>	
<u>  }</u>		

[Add the following new section]

#### 8.4.6.3.2 AMC support for SDMA

The pilots in an AMC AAS zone are regarded as part of the allocation, and as such shall be beamformed in a way that is consistent with the transmission of the allocation's data subcarriers. In an SDMA region, the pilots of each allocation may correspond to a different pilot pattern. A pilot pattern consists of location and polarity. The pilot patterns are depicted in figure XXX. Data subcarriers shall be punctured to obtain patterns #2 and #3. Subcarriers shall only be punctured if there is an allocation associated with the corresponding pattern, as described in the AAS SDMA DL IE() and AAS SDMA UL IE(). Only MSSs that support all four pilot patterns, as indicated by their capability in 11.8.3.7.X, shall be assigned allocations in an SDMA region where pilot patterns #2 and #3 are used. Data subcarriers shall be punctured after constellation mapping in the case of CC encoding, and prior to constellation mapping in the case of CTC encoding. In the latter case, the FEC block shall be truncated to accommodate the punctured subchannel structure, and the data subcarrier enumeration of Eq. (116) shall not be applied. Instead, data subcarriers within a slot shall be enumerated starting from the first OFDMA symbol at the data subcarrier that is lowest in frequency, continuing in ascending frequency order throughout the slot's subcarriers in the same symbol, then going to the next symbol at the subcarrier lowest in frequency, and so on.



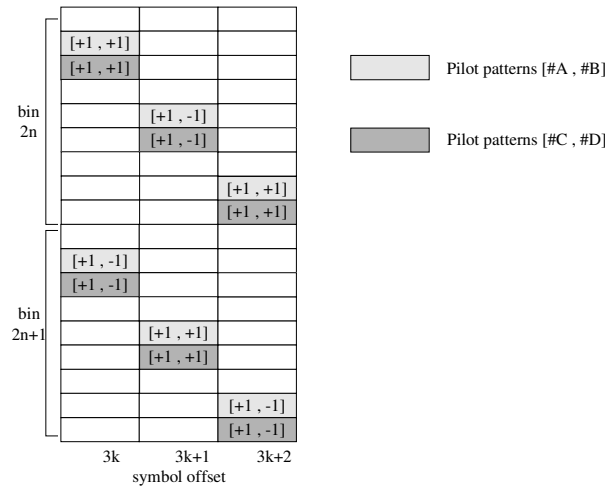


Figure XXX – Pilot patterns for AAS mode in AMC zone. Symbol offset is relative to the beginning of the zone. Pilot polarity for each pattern is given in brackets.

[Change text on page 618 lines 5-9 of 802.16-2004, to the following text:]

$$\text{Re}\{c_k\} = \frac{8}{3} \left( \frac{1}{2} - w_k \right) \cdot p_k \tag{135}$$

$$\text{Im}\{c_k\} = 0$$

where  $p_k$  is the pilot’s polarity (as described in section 8.4.6.3.2) for SDMA allocations in AMC AAS zone, and  $p_k = 1$  otherwise.

[Modify reduced AAS-private DL-MAP on table ZZZ308a, page 284357, line 4217:]

<b>Preamble Shift Index</b>	4 bits	Updated preamble shift index to be used starting with the frame specified by the Frame Offset.
<b>Reserved</b> <b>Pilot Pattern Modifier</b> <b>Pilot Pattern Index</b>	<del>3-bits</del> 1 bit 2 bit	<del>Set to zero</del> 0: Not Applied, 1: Applied <u>pilot pattern used for this allocation (see section 8.4.6.3.2):</u> 00 – Pilot pattern #A, 01 – Pilot pattern #B 10 – Pilot pattern #C, 11 – Pilot pattern #D

[Modify reduced AAS-private UL-MAP on table ZZZ308b, page 360288, line 279:]

<b>Preamble Shift Index</b>	4 bits	Updated preamble shift index to be used starting with the frame specified by the Frame Offset.
<b>Reserved</b> <b>Pilot Pattern Modifier</b> <b>Pilot Pattern Index</b>	<del>3-bits</del> 1 bit 2 bit	<del>Set to zero</del> 0: Not Applied, 1: Applied <u>See sections 8.4.8.1.5 (Fig. 249) and 8.4.6.3.2:</u> 00 – Pilot pattern #A, 01 – Pilot pattern #B 10 – Pilot pattern #C, 11 – Pilot pattern #D

11.8.3.7.X SDMA Pilot capability

Type	Length	Value	Scope
<u>YYY</u>	1	Bit #0-#1: SDMA pilot pattern support for AMC zone: 0b00 – no support 0b01 – support SDMA pilot patterns #A and #B 0b11 – support all SDMA pilot patterns 0b10 – reserved  Bits #2-#7: Reserved	SBC-REQ SBC-RSP