16m HARQ Feedback Allocation Design

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None

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To be discussed and adopted by TGm for the 802.16m amendment.

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Outline

- Summary: DL, UL HARQ Feedback Allocation Method
- Proposed HARQ Feedback Allocation Method
- Proposed Text
- Appendix

DL: HARQ Feedback A-MAP Indexing

Candidates (Explicit vs. Implicit)

	Explicit	Implicit	Note
DL HF A-MAP ←→ UL data burst	- HF A-MAP index is indicated by assignment A-MAP IE	- LRU index of UL data burst	Refer IEEE C802.16m-09/1004

Comparison Summary

	Explicit	Implicit: LRU index of data burst
Analysis on Spectral Efficiency	Smaller overhead	Larger overhead (especially for MU-MIMO)
Link Performance for SFBC	Easy to make SFBC pair with similar power	Difficult to make SFBC pair with similar power
Allocation Collision between HF A- MAPs	No	HF A-MAPs of Long TTI burst and default TTI burst can be collide each other due to different HARQ timing

UL: HARQ Feedback Channel Indexing

Candidates (Explicit vs. Implicit)

	Explicit	Implicit	Note
UL HF Channel ←→ DL data burst	- HARQ feedback channel index is indicated by assignment A-MAP IE	- Assignment A-MAP order	Refer Appendix

Comparison Summary

	Explicit	Implicit: Assignment A-MAP order
Analysis on Spectral Efficiency	Smaller overhead	Larger overhead (especially when GRA/PA portion is high)
Allocation Collision between HF A- MAPs	No	HARQ feedback channel of Long TTI burst and default TTI burst can be collide each other due to different HARQ timing

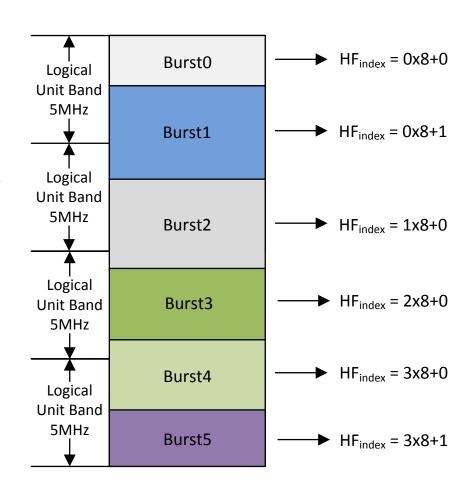
Proposed HARQ Feedback Allocation (1/2)

- For both DL and UL,
 - Recommend to use explicit-based signaling
- In order to reduce signaling overhead in assignment A-MAP IE, especially for large bandwidth,
 - Propose to add simple implicit mechanism based on explicit signaling
 - [3] bit HFA field in the Basic A-A-MAP IE all for 0.5k/1k/2k FFT

Proposed HARQ Feedback Allocation (2/2)

Hybrid Explicit & Implicit

- $HF_{index} = n \times N_{HF} + m$
 - HF_{index}: allocated HARQ feedback index
 - n: logical unit band index (0<=n<N_{UB})
 - N_{HF}: # of supportable HF channels in a unit band
 - m: value signaled by assignment A-MAP (0<=m< N_{HF})
- Example
 - 20MHz with 5MHz unit band (0<=n<4)
 - N_{HF}: 8 bursts (0<=m<8)



Text Proposal (1/2)

------ Text Start -----

15.3.6.5.2.2 DL basic assignment A-MAP IE

Table 668 describes ... are listed following Table 668

Table 668—DL basic assignment A-MAP IE

Syntax	Size in bits	Description/Notes
DL-MAP() {		

:

}		
HFA		HARQ Feedback Allocation TBD
AI_SN	1	HARQ identifier sequence number

:

Text Proposal (2/2)

15.3.6.5.2.3 UL basic assignment A-MAP IE

Table 670 describes the fields in a UL Basic Assignment A-MAP IE used for resource assignment in the UL.

Table 670—UL basic assignment A-MAP IE

Syntax	Size in bits	Description/Notes
UL-MAP_IE() {		

:

}		
HFA		HARQ Feedback Allocation TBD
AI_SN	1	HARQ identifier sequence number

:

------ Text End ------

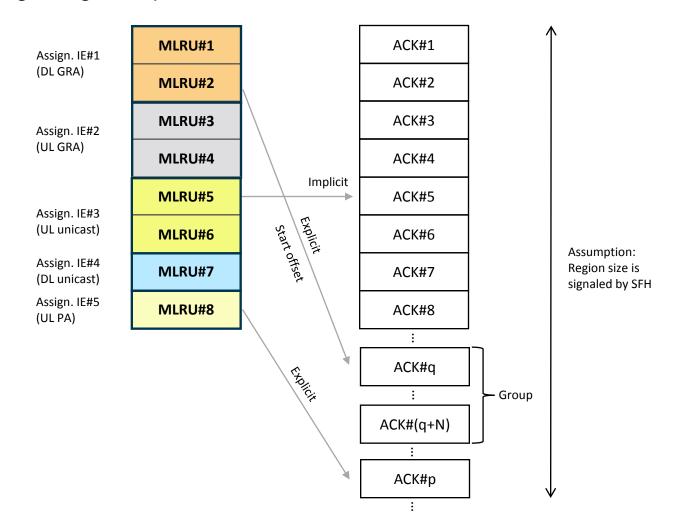
Appendix

- Overhead analysis for HFCH indexing
- Allocation collision in implicit method
 - GRA support in Proposed method

Overhead Analysis (1/3)

Implicit Method for UL HFA

Explicit signaling is required for GRA and PA



9/#NN

Overhead Analysis (2/3)

Overhead Comparison (Implicit vs. Explicit)

	Implicit MLRU index of assignment A-MAP	Explicit							
(1) Portion of GRA (explicit)	- 20%, 40%, 60% (# of bursts)- Assumption: ACK for GRA+PA cannot be allocated in implicit-region								
(2) # of A-A-MAP IEs for DL	 During superframe, # of DL A-A-M. 20% GRA, (2) = 1.6/3.2/6.4 40% GRA, (2) = 1.2/2.4/4.8 60% GRA, (2) = 0.8/1.6/3.2 Not consider GRA IE itself 	AP can be 2/4/8 (w/o GRA): 2~8							
(4) # of bits in IE	- 3 bits (maximum 8 DL bursts): 2 tones/bit (QPSK, 1/4)								
(5) Total # of UL ACK	- Constant during superframe	Constant during superframe8 (signaled by SFH)							
(6) # of tones per UL ACK	- 6 tones								
Req. DL resources (bits)	•	(4)x(2)							
Req. UL resources (tones)	16x(6)+8x(1)x(6) - 16: maximum # of IEs (DL+UL) - 8: maximum # of DL bursts	(6)x(5)							

Overhead Analysis (3/3)

Required DL+UL Overhead (# of tones)

GRA (portion)	average # of DL IEs	implicit (tones)	explicit (tones)
0.2	1.6	105.6	57.6
0.2	3.2	105.6	67.2
0.2	6.4	105.6	86.4
0.4	1.2	115.2	55.2
0.4	2.4	115.2	62.4
0.4	4.8	115.2	76.8
0.6	0.8	124.8	52.8
0.6	1.6	124.8	57.6
0.6	3.2	124.8	67.2

- As # of A-A-MAP IEs is smaller, explicit is better
- As portion of GRA+PA is larger, explicit is better

Allocation Collision in Implicit Method (1/2)

HF A-MAP for UL Burst

- Implicit method (LRU index of an allocated burst) cannot guarantee collision-free between default TTI and long TTI
- As an example below, even if bursts are allocated in a different frame, HF
 A-MAP can be assigned in the same subframe
- → Implicit signaling may cause collision in HF A-MAP allocation

BS's RX Processing time = 3, MS's TX Processing time = 3

frame	i								i+1								i+2							
sub	0	1	2	3	4	0	1	2	0	1	2	3	4	0	1	2	0	1	2	3	4	0	1	2
5:3	D	D	D	D	D	U	U	U	D	D	D	D	D	U	U	U	D	D	D	D	D	U	U	U
default TTI														0								1		
Long TTI						0																1		

: A-MAP (assignment or HARQ feedback)

: UL data burst

Allocation Collision in Implicit Method (2/2)

HARQ Feedback Channel for DL Burst

- Implicit method (A-MAP order) cannot guarantee collision-free between default TTI and long TTI
- As an example below, even if A-MAPs are allocated in a different frame,
 HFCH can be assigned in the same subframe
- → Implicit signaling may cause collision in HFCH allocation

BS's RX Processing time = 3, MS's TX Processing time = 3

frame	i									i+1								i+2						
sub	0	1	2	3	4	0	1	2	0	1	2	3	4	0	1	2	0	1	2	3	4	0	1	2
5:3	D	D	D	D	D	J	٦)	۵	D	D	D	D	ح	٦	J	۵	D	D	۵	D	J	U	U
default TTI									0															
Long TTI	0																							

: UL HARQ feedback channel

: DL data burst

: A-MAP and DL data burst

GRA Support in Proposed Method

HARQ Feedback Allocation for GRA

- Indicate the start of HFA in the GRA IE using proposed method
- AMS in the group can implicitly know their HF indexes linked to the burst order

