#### **New System Analysis Methodology**

#### **IEEE 802.16 Presentation Submission Template (Rev. 9)**

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San Francisco, CA, USA

Base Contribution:

IEEE C802.16m-07/124

Purpose:

Adopt the text and changes proposed in IEEE C802.16m-07/124 into the Evaluation Methodology Document

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#### **New System Evaluation** Methodology

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## Realistic Models for System Analysis

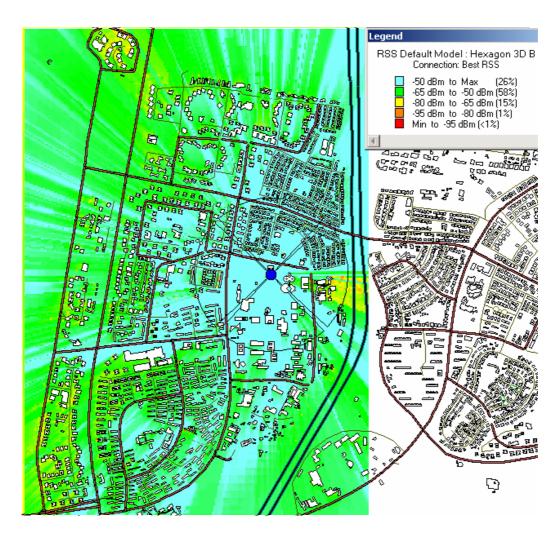
- The 19 wrap around hexagonal cell model is very useful:
  - Symmetric
  - Manageable
  - Used by other bodies
- Path loss and shadowing models suggested for path loss are:
  - Easy to calculate
  - Statistically represents path losses
  - Reproducible

### But it is not Realistic!

#### Real Scenarios

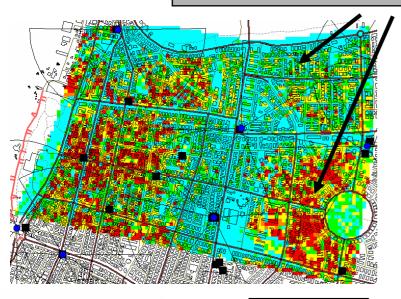
- Cells are not hexagonal
- Cells are not equal
- Cells are not contiguous
- Traffic is not uniform
- Empricial models are pessimistic for propagation but optimistic for interference
- The world is 3D

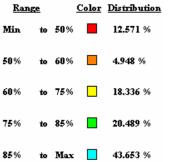
# Realistic Shadowing Effect



## Physical Vs. Empirical Model

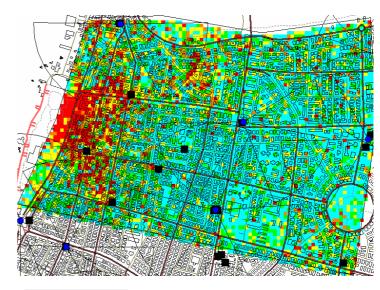
#### known interfered areas in current GSM network







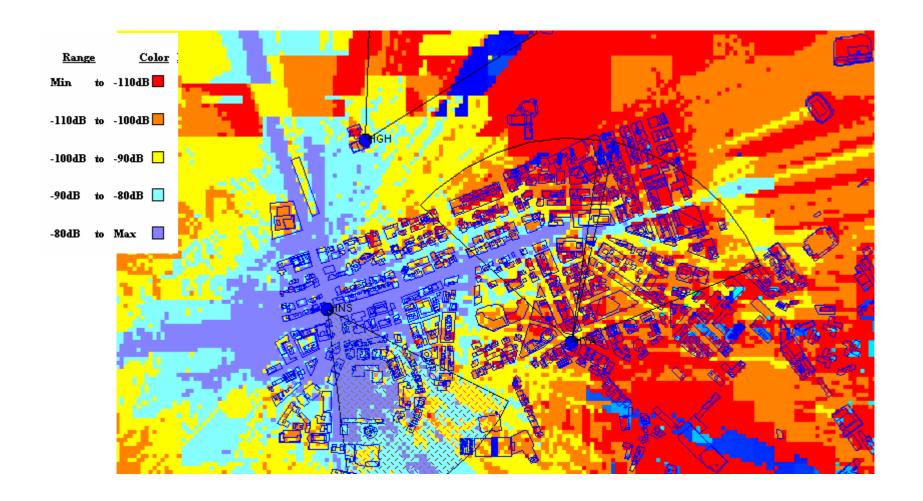
Probability Legend
Using Link Matrix
Connection: Best Pilot C/I



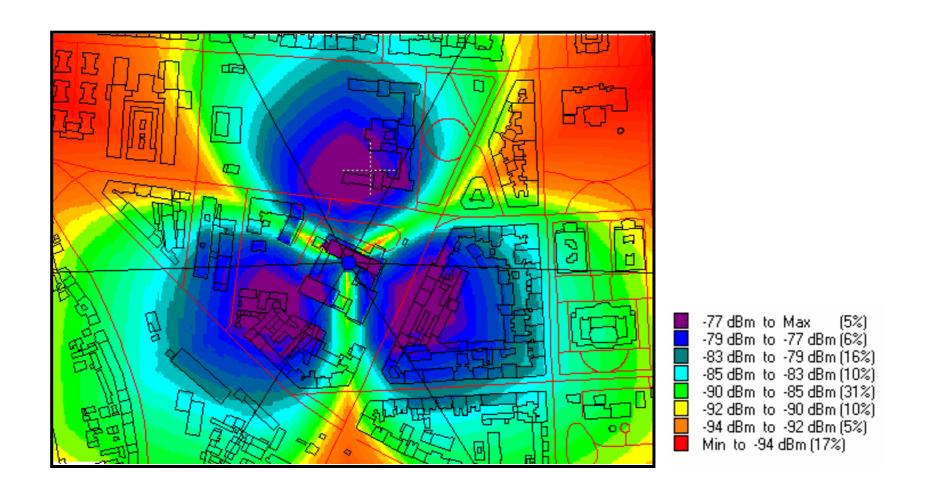


Range		Color Distribution		
Min	to	50%		7.275 %
50%	to	60%		5.452 %
60%	to	75%		15.176 %
75%	to	85%		18.232 %
85%	to	Max		53.863 %

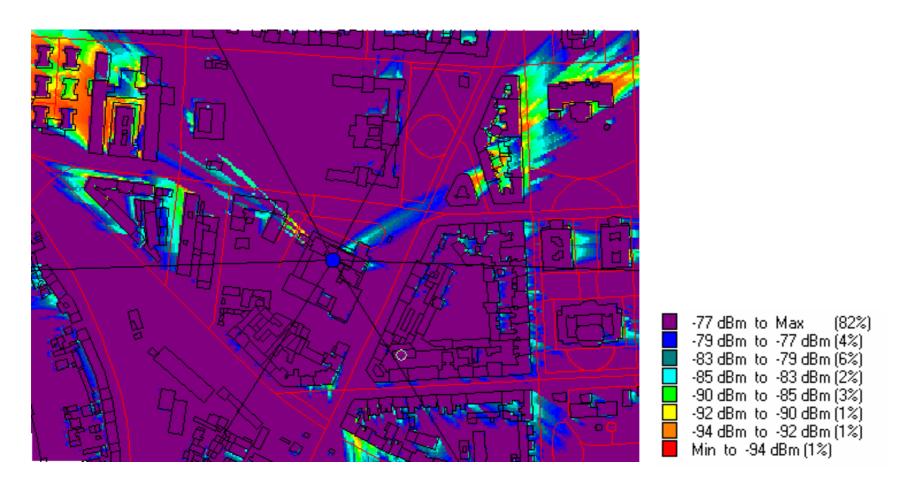
# Waveguide Effect



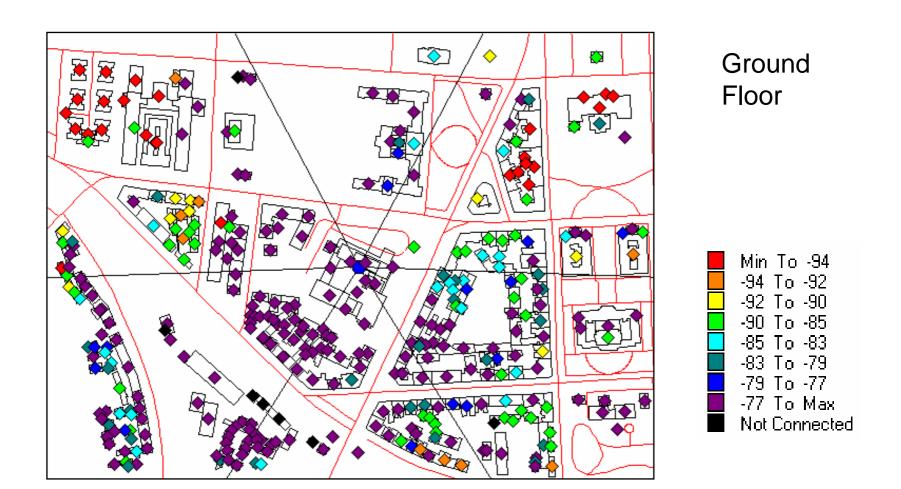
#### COST-HATA MODEL



### Physical Model - Outdoor



## Physical Model - Indoor



## Physical Model - Indoor



## Physical Model - Indoor



#### **Evaluation Errors**

- Disadvantage to range-capacity trade off vs. optimization to a given range
- Is a fixed interference cancellation a benefit?
- How applicable is fractional frequency reuse?
- What about antenna tilting?

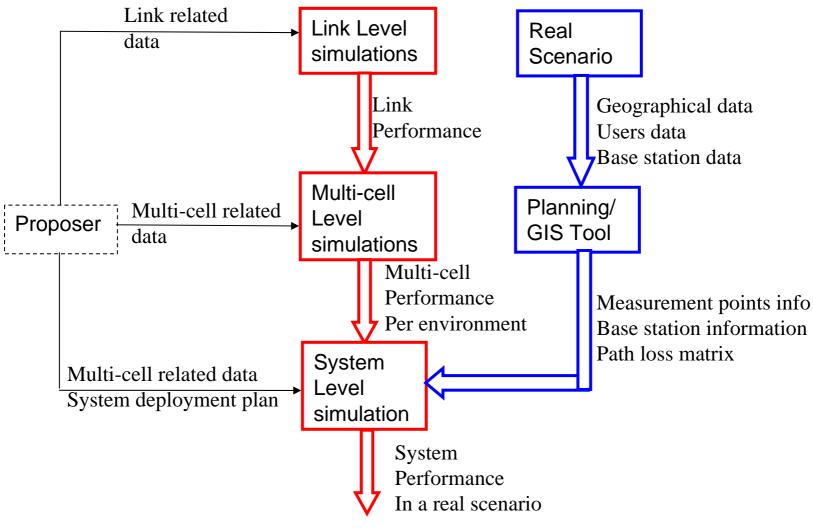
### Proposal for Additional Evaluation

- Add to system evaluation a real scenario for
  - sanity check
  - demonstration of "deployability"
- Select a couple of real regions including
  - Mixed terrain
  - Set of clutters
  - Non-uniform user traffic
  - An existing cellular system base station sites
- Use a high density grid of measurement points, indoor and outdoor
- Use pre-calculated path losses, using a PHYSICAL model (knife-edge...ray tracing)
- NO SHADOW FADING
- Plug and "play" in the existing simulation

## Physical ("deterministic") models

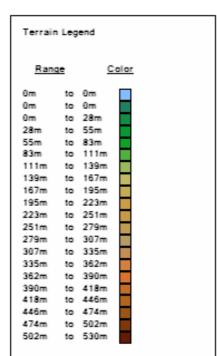
- Mutliple knife Edge as per ITU-R P.526-10
  - Based on diffraction only
  - Finite screen widths for buildings
  - Devigout method for multiple knife-edge case
     Distinguishes between LOS and NLOS
     Replaces Path loss and shadow fading
- Ray tracing
  - Applicable for urban microcell scenarios
  - May replace cluster level randomization

#### **Evaluation Process**

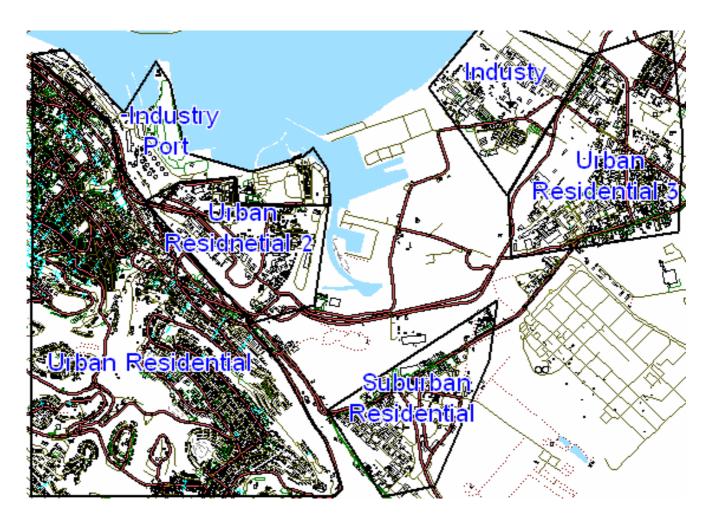


## Terrain and Buildings

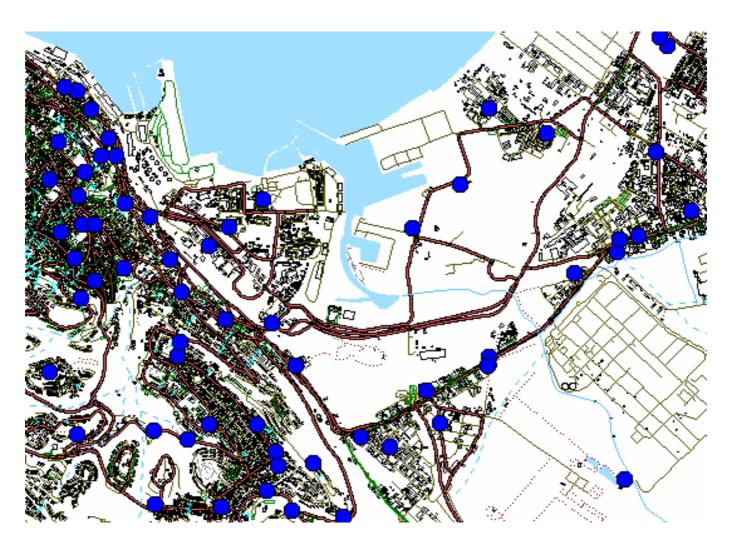




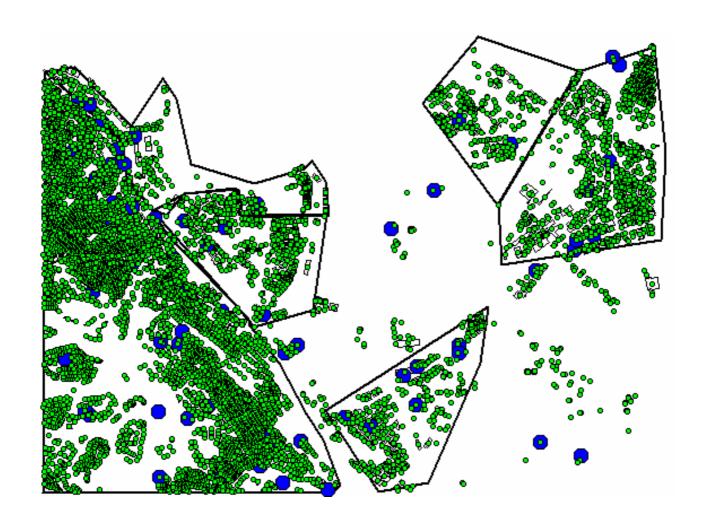
# User and Traffic Density



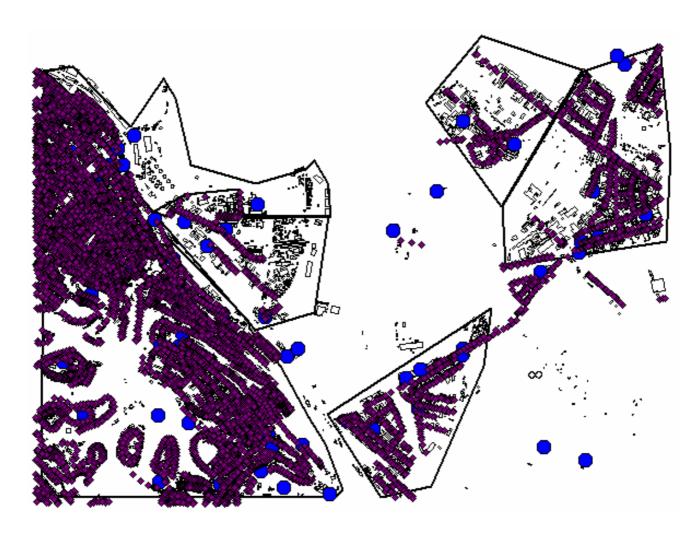
#### **Base Station Locations**



#### **Indoor Measurement Points**



#### **Outdoor Measurement Points**



### Multi-cell vs. System level simulations

- MS drops are performed by selecting measurement points
- The number of MS's dropped is per user density data
- The path loss is pre-calculated
- No shadowing should be added to the pathloss
- Channel models are selected for each link individually
- Ray tracing results can be used as a basis for the channel model in urban micro-cellular cases.
- Mobile movement is simulated by selecting a track along actual streets and roads.
- Parameters are evaluated over the entire area

## **Proposed Text Changes**

- Replace current "System Level Simulation" with "Multi-cell level simulation"
- Definition of a deterministic propagation models for system level simulation
- Explicit procedures for system level simulations
- Adding Annex J with scenario description and required data