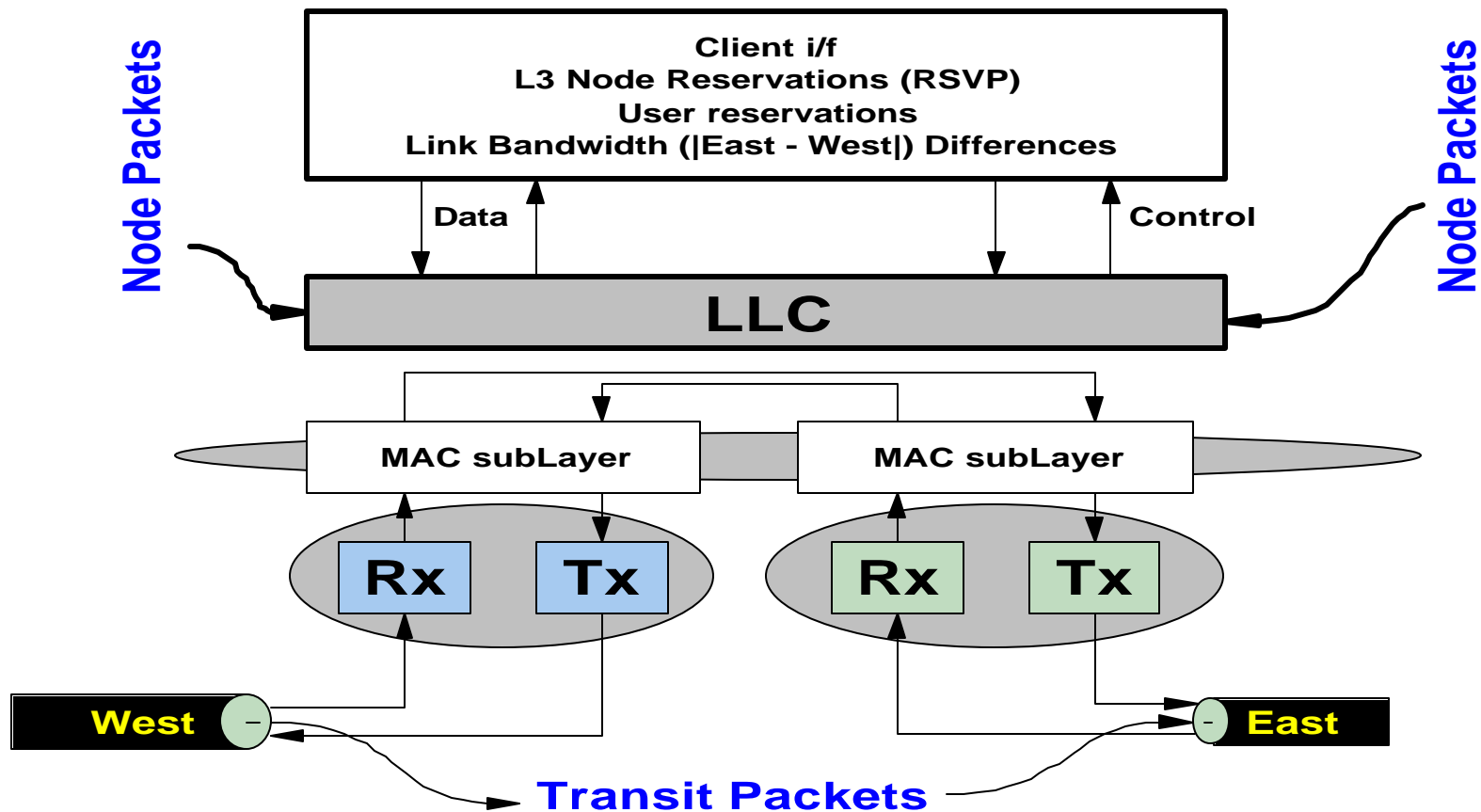


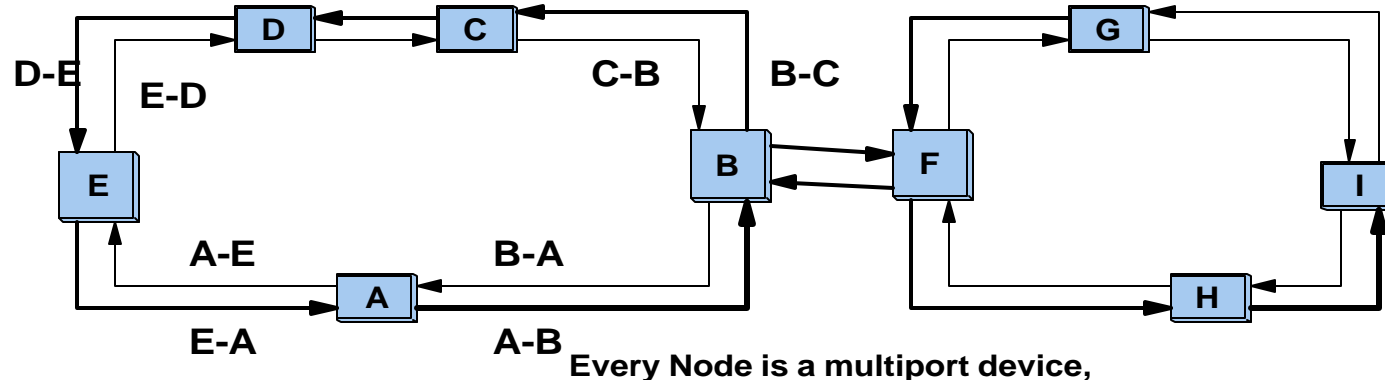
# Ring Topology Discovery with Traffic Engineering

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- **Topology Discovery should provide an efficient connectivity route for nodes:**
  - Meets Traffic Engineering (TE) Requirements
  - Fastest route to a Node under Circumstances
- **Topology discovery is dynamic with:**
  - Link Parameters
  - Fault Conditions
  - Changing TE Requirements
  - User overrides for a path selection
- **Support for Node Local Reservations at L2/L3**





- Each node sends out a topology discovery packet on a link
- The packet contains following parameters (among others):
  - Node MAC address
  - Hop (= 0), Cost, TTL
  - Link Rate (Physical)
  - Node L3 reservations for the link
- Rx Node can determine how much Bandwidth is Available towards the Tx Node
- An end-to-end path takes lowest bandwidth en route as available BW

- **Transit Packets aren't necessarily Highest Priority**
  - High Priority to Upstream Packets gives unfair advantage
  - Local Node's L3 reservations (using RSVP, etc.) must hold
  - RPR MAC can't be unfair to its own Node
  - If RPR MACs give Transit highest priority, every node is fair to its upstream node, but not fair to its own L3 needs.
- **Node Reservation Parameters:**
  - Amount of Bandwidth
  - Direction of reservation(outgoing port #). Only one side may need reservation
  - Reservation fixed: no bursting by upstream even if unused (or link BW different on two sides)
  - Reservation with bursting by upstream. Upstream can burst and take a chance

- **Topology discovery packets can be sent**
  - Periodically
  - On demand - by a newly inserted node
  - When a node/link failure occurs
  - In-band, along with data packets
- **After Topology determination, a node entry contains (at LLC):**
  - Destination MAC address
  - Output port #, cost, hop count
  - Topology type: dynamic (network parameters), or user-defined
- **LLC Algorithms determine which path to choose.**
- **Data Forwarding: MAC looks at {MAC, outport} to see where to send the packet**

- **Topology discovery for RPR ring networks should support Local Node TE Requirements**
- **Transit Packets shouldn't always get high priority just because they came from upstream**
- **LLC layer should include BW and TE parameters to determine permissible Transit Traffic**
- **MAC is not just for Equal Distribution of BW across all Nodes**

- **For different span bandwidths, all we need to allow different rates on different MACs below MAC sub-layer**
- **Opaque nature of RPR networks (O-E-O) could easily support multiple rate spans**
- **This feature allows customers same flexibility they have with LAN (mixes of 100M/1G/10G in different network segments)**
- **Flexible upgrade path for providers and subscribers**