

Flow control algorithms revisited

- Based on the Alladin, DVJ and Gandalf proposals

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Overview

- Based on the Alladin, DVJ, and Gandalf proposals:
 - Default and Excess Bandwidth Management
 - Max and min Passthru buffer configuration
 - Combination of Proactive and Reactive signaling
- Comparisons are based on **my understanding** of the Alladin, DVJ, and Gandalf proposals.
Please correct me if I say something incorrect regarding these proposals
- Addendum: What does it mean to send at a specific rate ?

Default Bandwidth Allocation

Excess Bandwidth Usage

True fra all three proposals:

- All stations send at a Default/PreAllocated/Provisioned Rate
- This is the same as if every station have a (pre) negotiated Weight
- **How to use/allocate excess bandwidth ?**
- **How to throttle/stop the use of excess bandwidth ?**

Default Bandwidth

True for all three proposals:

- The sum of all default rates does not congest the system (if configured correctly)
- Could be 0 for all
- Could be $1/N$ for all
 - where N is number of stations on the ring
- Could / should be partitioned into segments (by all stations – per VOQ)

VOQ: Virtual Output Queue

Passthru buffer configuration

Full station Passthru configuration (Gandalf)

Pass A



Pass BC



Two Passthru fifos

A has (almost) absolute priority over BC

Passthru configuration

Minimum: One small Passthru fifo only
(Alladin)

Pass ABC

Insert

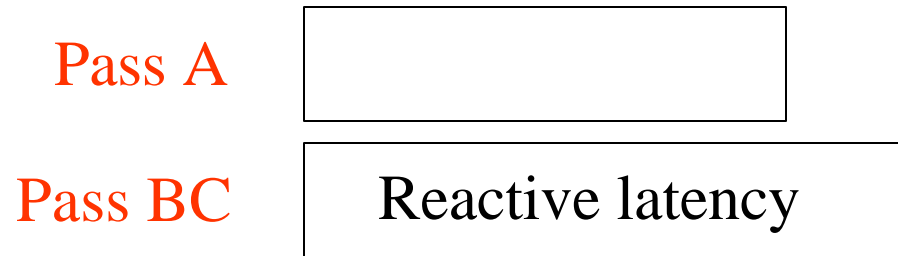
The buffer part of the passBC fifo has collapsed to nothing

The insert/prio of passBC and passA has collapsed into one

Lemma: All Passthru traffic has priority over Add traffic

Passthru configuration

In between example: Two Passthru fifos (DVJ)



Conclusion on Passthru config.

- The Alladin, DVJ and Gandalf proposals can be viewed as three versions of a general Passthru buffer configuration specification

Flow control/ Fairness algorithm

(What we want)

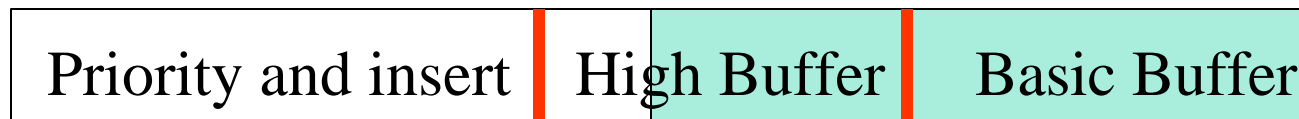
- The same algorithm for both max and min Passthru configurations (and all in-between configurations)
- The same set of control messages for all configurations

Station add traffic

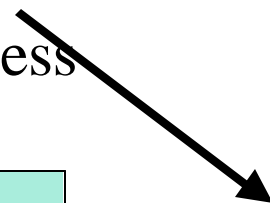
(max configuration)

- As long as there are packets in the Buffer part of the passthru fifo, and not in the prio&insert part, the station adds traffic with its default rate
and may send excess traffic

Pass BC



Add/Transmit
@ default rate
+ excess



Station add traffic

(max configuration)

- As long as there are no packets in the passthru BC fifo, the station adds BC traffic with its default rate
and may send excess traffic

Pass BC

Priority and insert

High Buffer

Basic Buffer

Add/Transmit
@ default rate
+excess

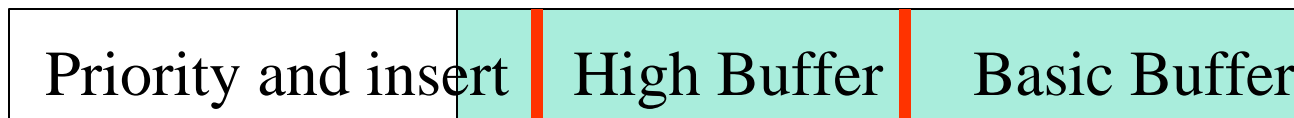


Station add traffic

(max configuration)

- As long as there are packets in the Priority and insert part of the passthru fifo, the station does not add traffic (except for A traffic)

Pass BC



No BC added,
A only



Station add traffic

(min configuration)

- As long as there are no packets in the passthru fifo, the station adds traffic with its default rate
and may send excess traffic

Pass ABC

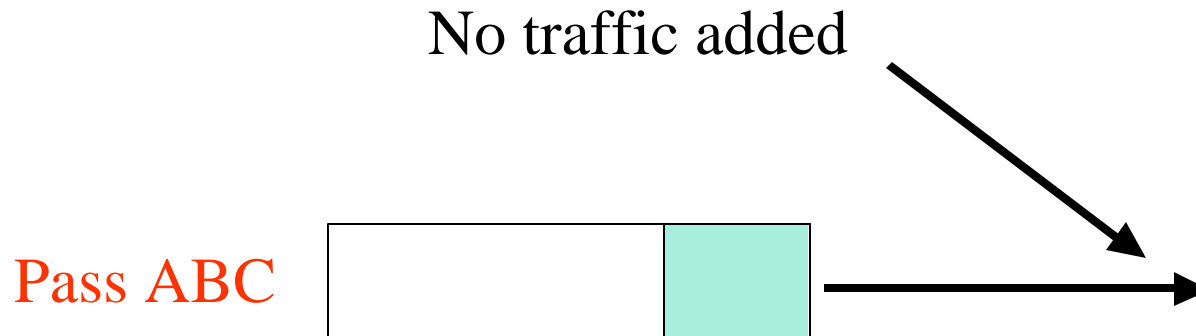


Add/Transmit
@ default rate
+excess

Station add traffic

(min configuration)

- As long as there are packets in the passthru fifo, the station does not add any traffic



The ultimate questions

- When can a station send excess traffic?
- How to allocate and de-allocate excess traffic
- By Clients ?
- By MAC ?
- **Proactive** Congestion Avoidance (by Client ?) and/or
- **Reactive** Congestion Detection and Relief (by MAC ?)

Proactive = Congestion avoidance

- Notify other stations about available excess bandwidth
- Notify again when this bandwidth is not available any more
- Notification decided by Clients
- Enforced by MACs

(Alladin)

Reactive = Congestion Detection and Relief

- Congestion detection
 - PassBC is filled above Threshold
 - Relief
 - Send usage rate or idle count upstream
- Gandalf** **DVJ**
- ↗ ↖

- Decided and enforced by MAC

Congestion management

- Proactive is a more long term scheme (Clients)
- Reactive is a more short-term / dynamic scheme (MAC)

Stations should be

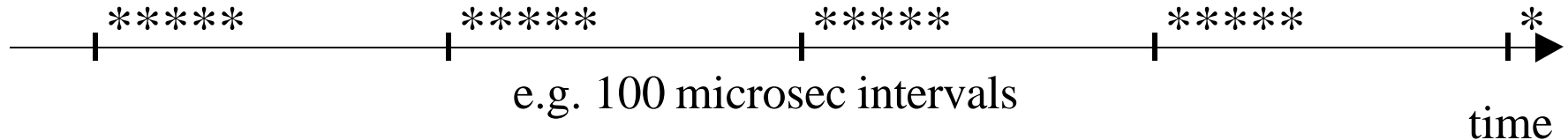
- Proactive if Client have the information (Alladin)
- Reactive if information is not available (Gandalf and DVJ)
- Can we have both ???
without creating a camel or a dinosaur

Conclusion

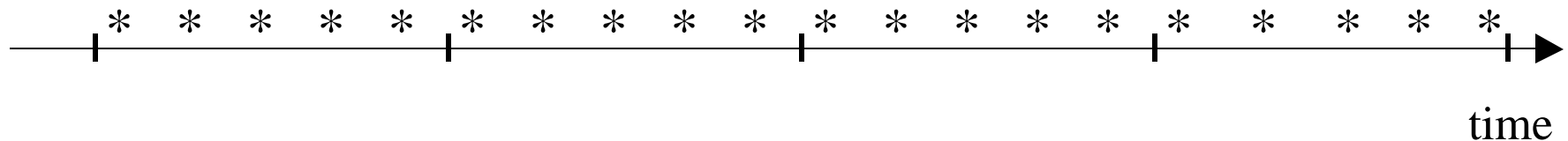
- Both proactive and reactive excess bandwidth management is needed
- Must be seen in connection with station passthru configuration
- I believe proactive and reactive management can and should interoperate
- Control messages for both needed
- Clarification of interoperability needed

Addendum: What does it mean to send at a specific rate

- The stations should send packets ALL the time according to its allowed rate
- Means: Not in bursts
- E.g. not in 100 microsecond bursts like:



- But like:



* Means one packet sent