

# 10Mbps low cost (automotive suitable) Ethernet PHY

Presentation during IEEE802.3 Plenary Meeting

San Diego, CA, July 2016

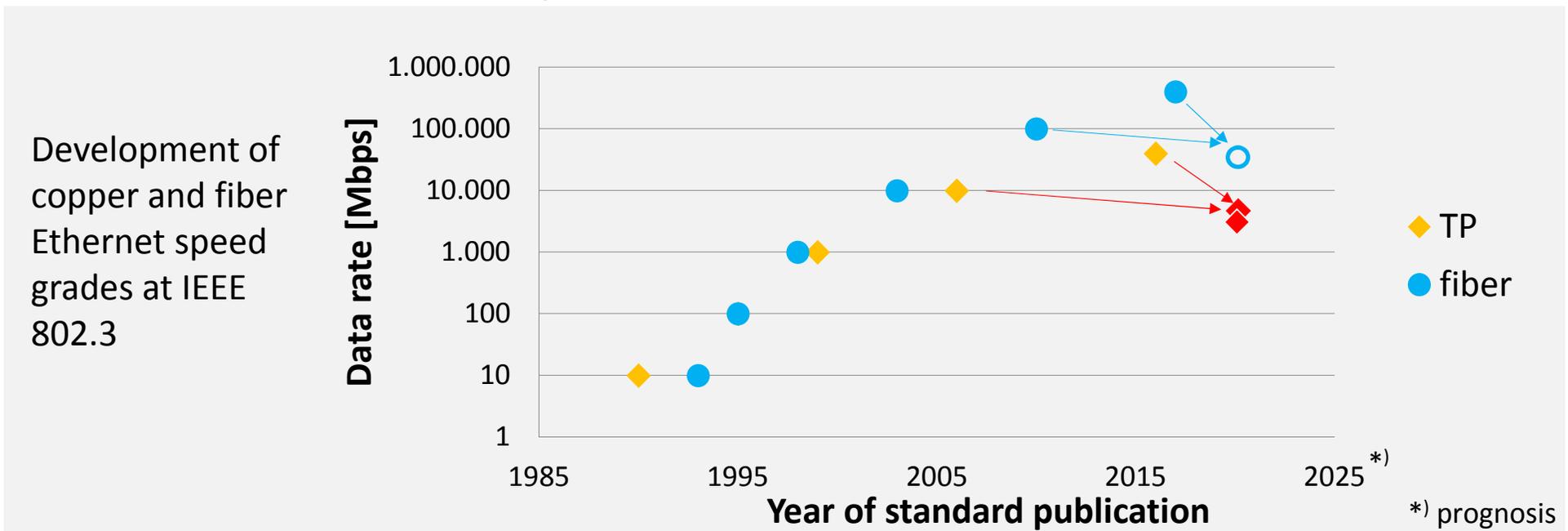
# Objective of these slides

- To gauge the interest in creating a CFI for **10Mbps low cost Ethernet PHY**
- These slides are NOT the CFI, yet
- These slides do NOT:
  - Fully explore the problem
  - Choose any one solution
  - Debate strengths and weaknesses of solutions
  - Create a PAR or 5 Criteria
  - Create a standard or specification
- Anyone in the room may speak / vote
- Respect ... give it, get it

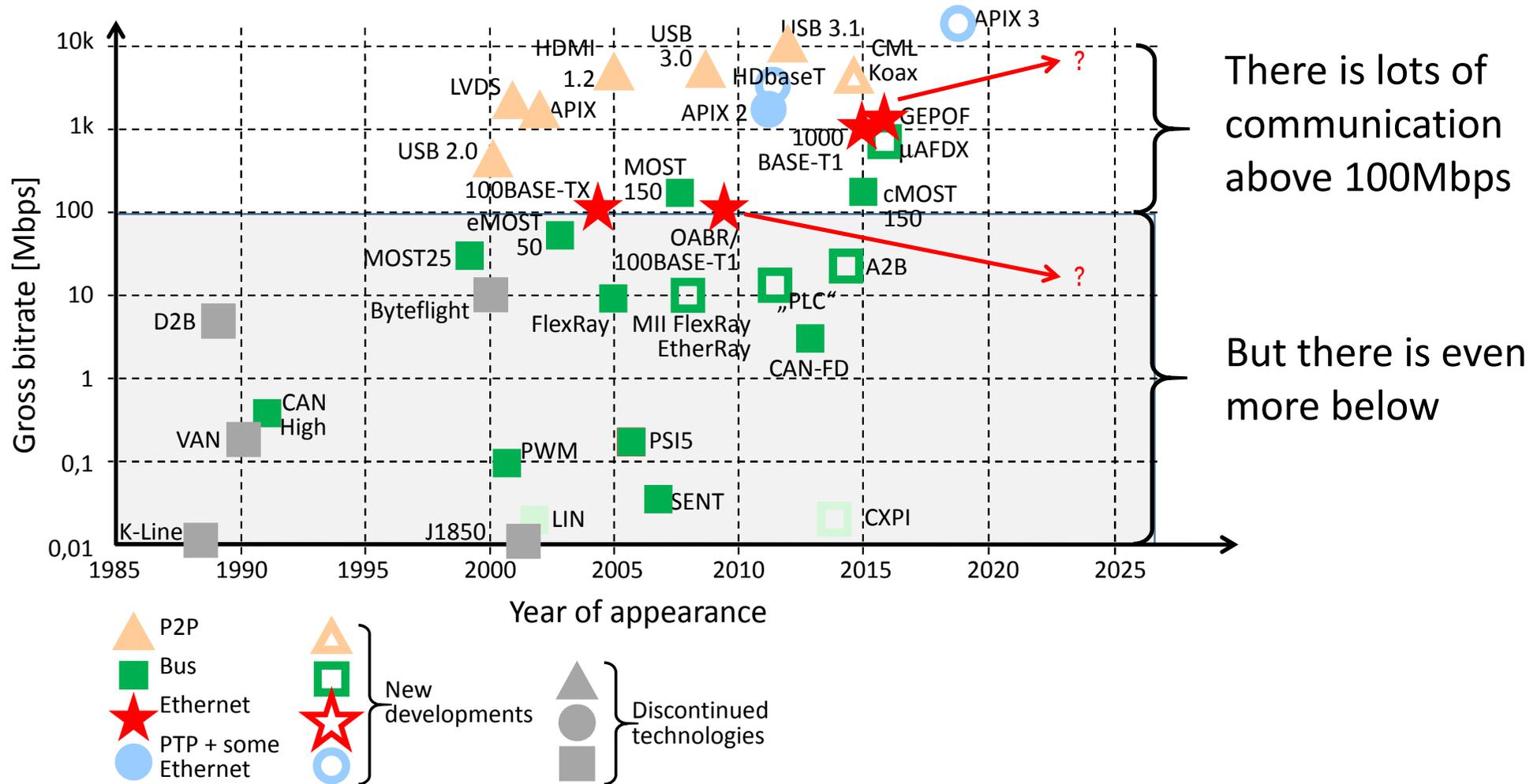
# Is it really only ever more?

E.g.: In May 2015 the IEEE 802.3 started a Task Force on 2,5/5Gbps long after having completed 10Gbps (2006) and 2 years after having started a 25/40Gbps Task Force; all for copper media and IT use.

The main motivation? Cost optimization, based on actual needs.



# And in automotive?



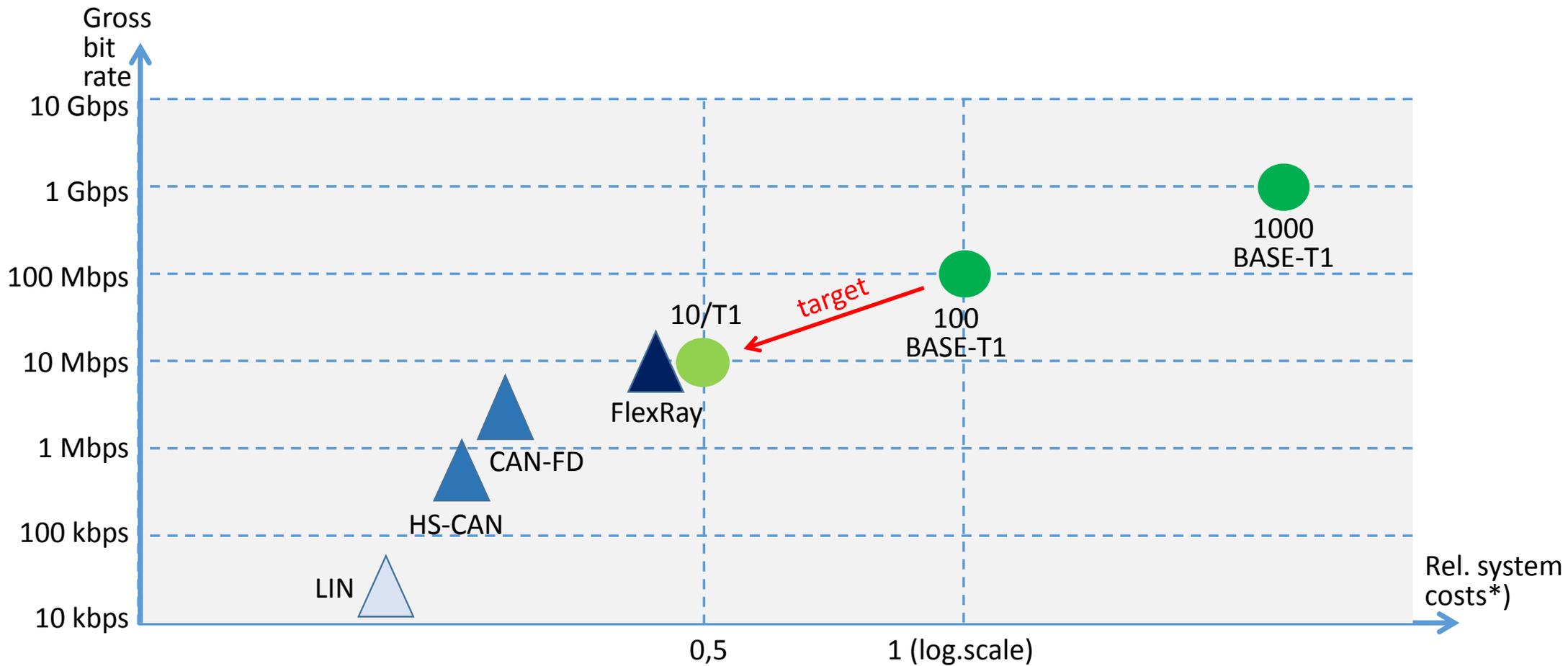
# Motivation and use cases for a 10Mbps low cost Ethernet PHY in automotive.

- The complexity of electrics & electronics (E/E) in cars is continuously increasing. More functions, more ECUs, more sensors, more communication.
- The ubiquitous IP communication network where economically feasible ensures robustness and flexibility.
- A 10Mbps low cost Ethernet PHY can be used
  - For new ECUs or ECU versions, which require more communication data rate than CAN(FD) can provide
  - Instead of legacy in-vehicle networking technologies like FlexRay
  - To reduce the number of in-vehicle networking technologies and gateways
  - For Ethernet ECUs where 100BASE-T1 is not cost and energy efficient because of low data rate
  - For (redundant) sensor networks

Cost target

# The relative costs\*<sup>)</sup>

- ▲ Different shared systems
- Switched Ethernet system



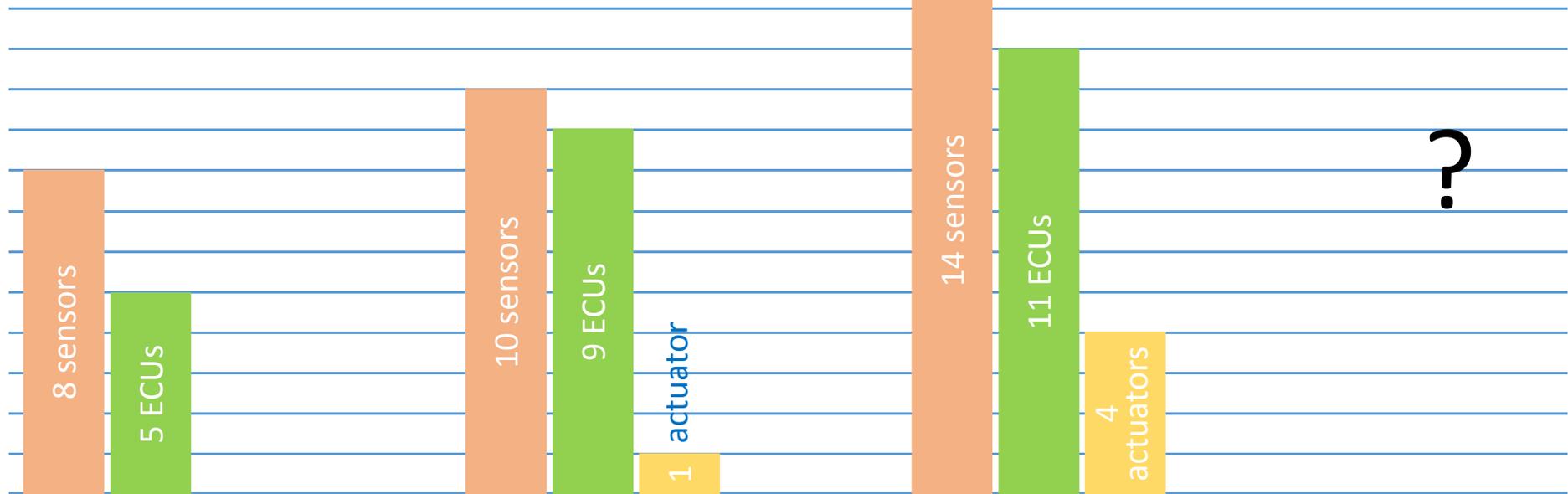
\*<sup>)</sup> The cost values are very dependent on the exact topology that is being compared, this chart gives an indication only.

# Cost target achievability

	100BASE-T1	10/T1
Analogue frontend	100%	?
Signal processing	100%	?
Management and housekeeping	100%	?
MII/interface to switch/uC	100%	?
IC Packaging	100%	?
Test cost	100%	?
Switch core	100%	?
CMC	100%	?
Cabling	100%	80%
Connector	100%	100%
Quartz	100%	?
Overall	100%	50%

Increased complexity

# Example for complexity increase: Parking support functions @BMW



## **PDC, Park Distance Control**

Gives audible and graphic feedback on space behind and in front of car when parking

## **PMA, Park Maneuvering Assistant**

Automatically steers a car into a previously measured spot alongside. Driver has to accelerate and brake

## **RPC, Remote Control Parking**

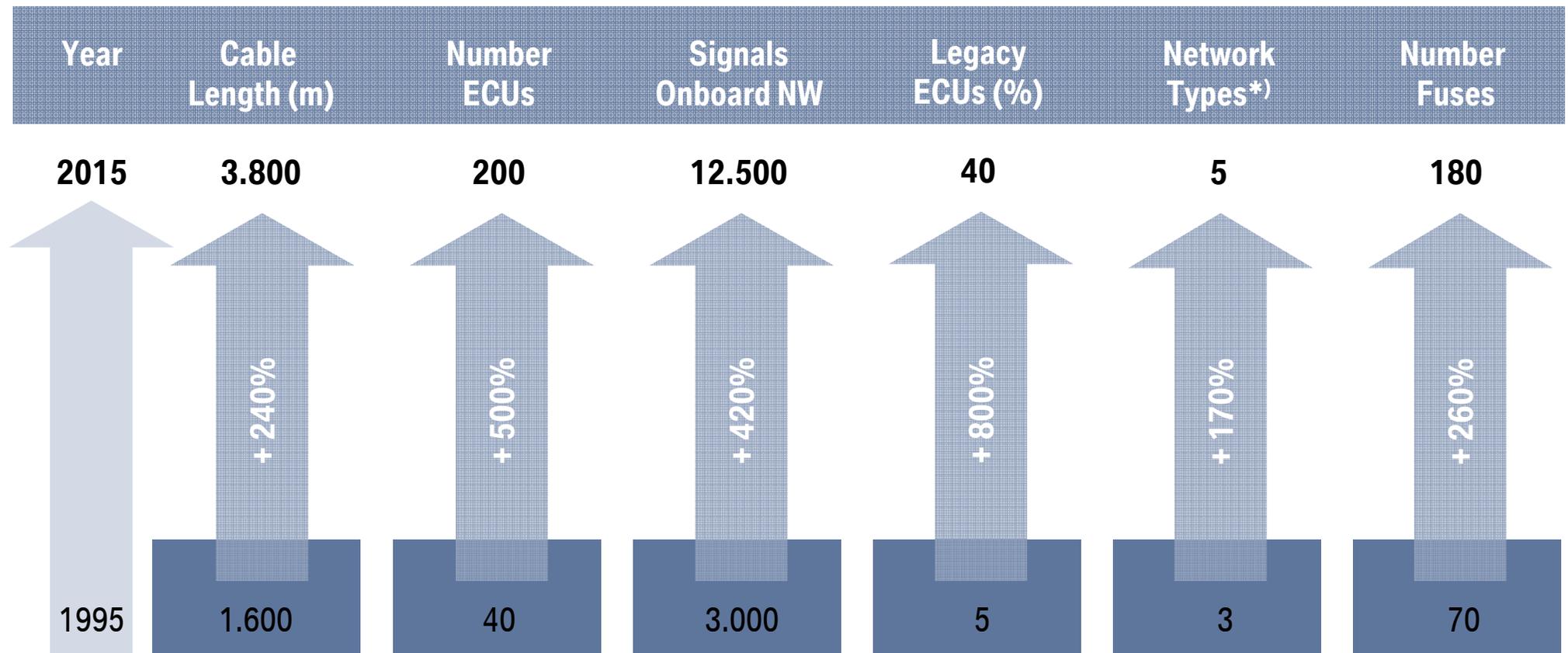
Automatically parks a car into narrow parking spot at a distance of 1,5x the length of the car

## **Valet Parking**

Automatically parks a car and returns car when needed

# Example for complexity increase: Elements of the E/E architecture.

\*) Bus or switched

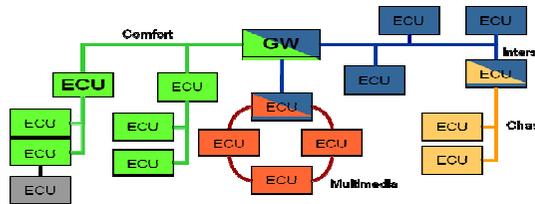


Example @ BMW

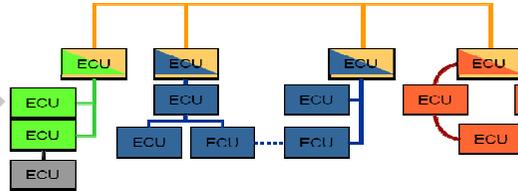
Ubiquitous IP network  
& new E/E architecture

# The complexity increase requires a fundamentally new approach in the E/E architecture.

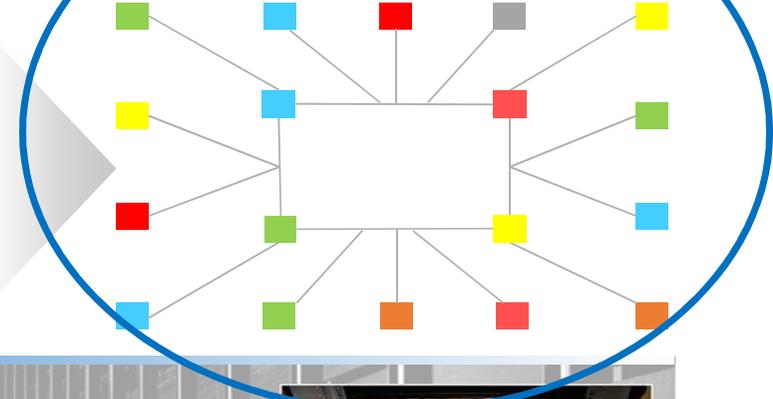
**Distributed  
Current Approach**



**Organized  
Domain Approach**



**Revolutionary  
Cloud Approach**

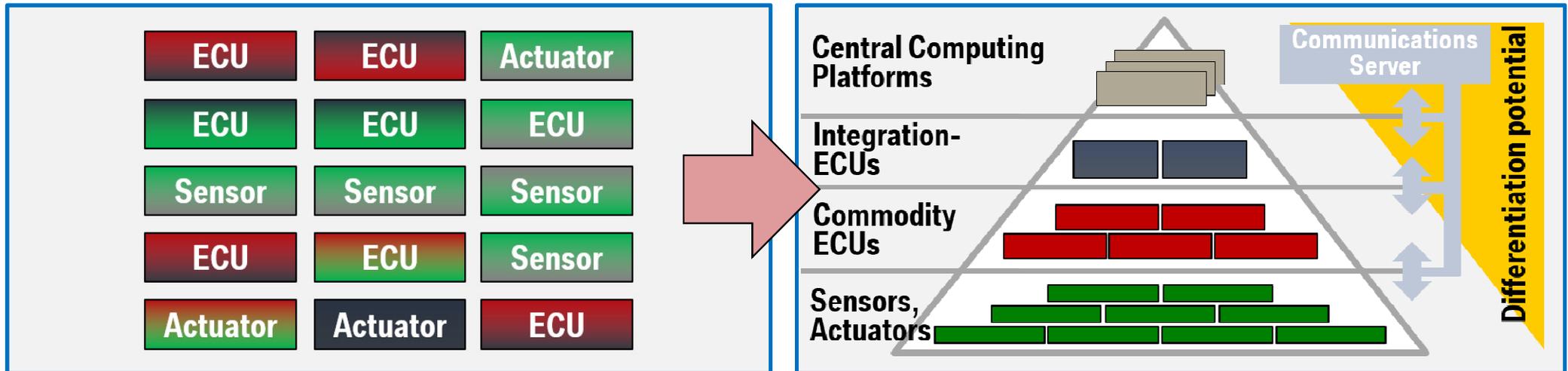


?



Source: Aurora Sere-Schneider © Continental AG @ Automotive Ethernet Congress 2016

# This requires new handling of ECUs.



## Is:

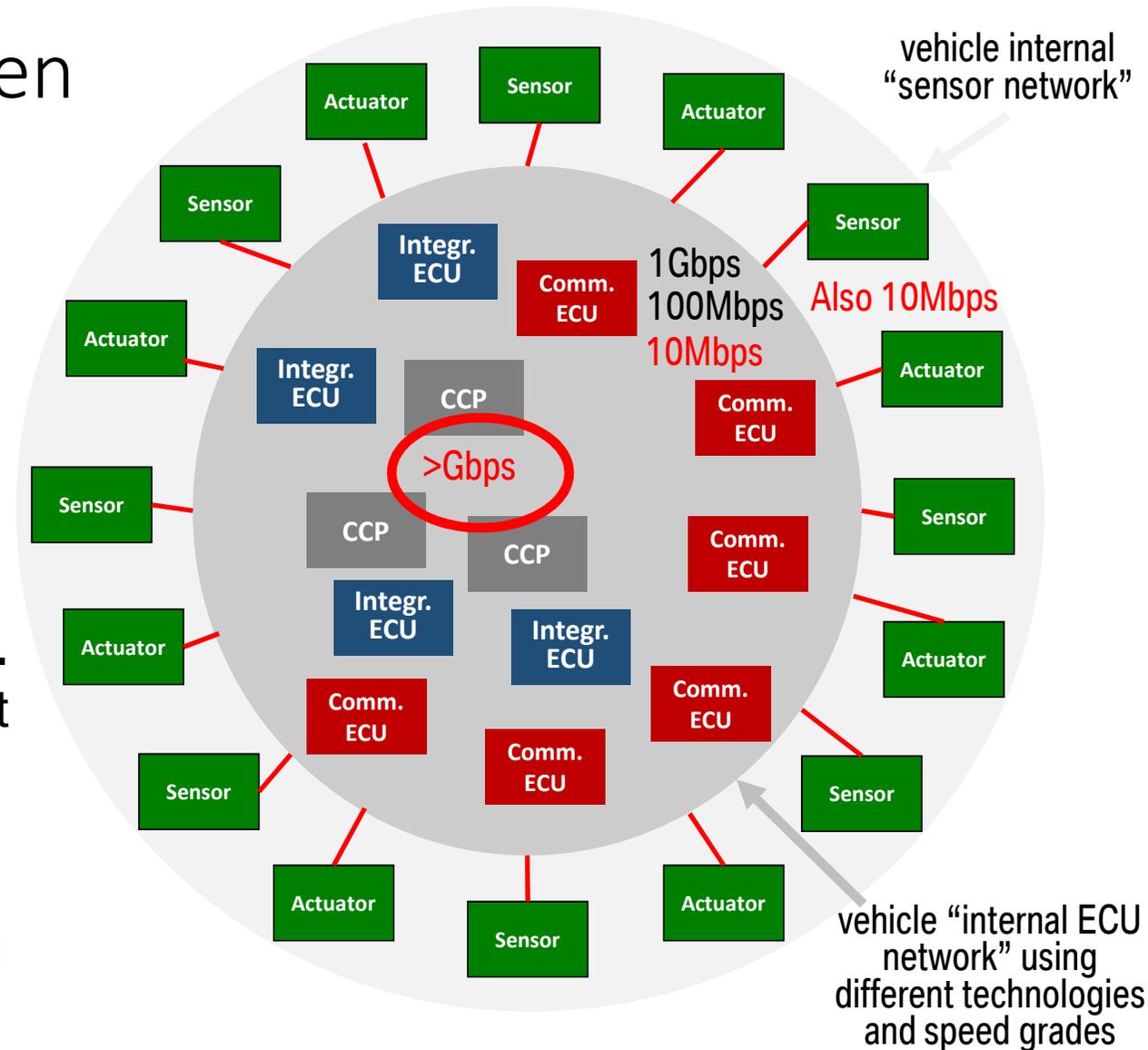
- Partitioning of functions based on the availability of resources.
- Project-specific/heterogeneous development methods depending on department.
- Similar system requirements for all ECUs.
- Focus on local ECU optima.

## Target:

- Requirements-based classification of ECU with harmonized development methods and requirements based on ECU-class.
- Optimization on vehicle level.

# Independence between physical and logical network

- Accessing each node (sensors/actuators/ECUs) by a unique address (MAC or IP).
- Ultra high data rates between the Central Computing Platforms (CCP).
- Also lower data rates for a more cost an energy efficient integration of sensors and actuators into the network.
- Data rates as needed in the “internal ECU network”



Sensor development

# Sensor Classes

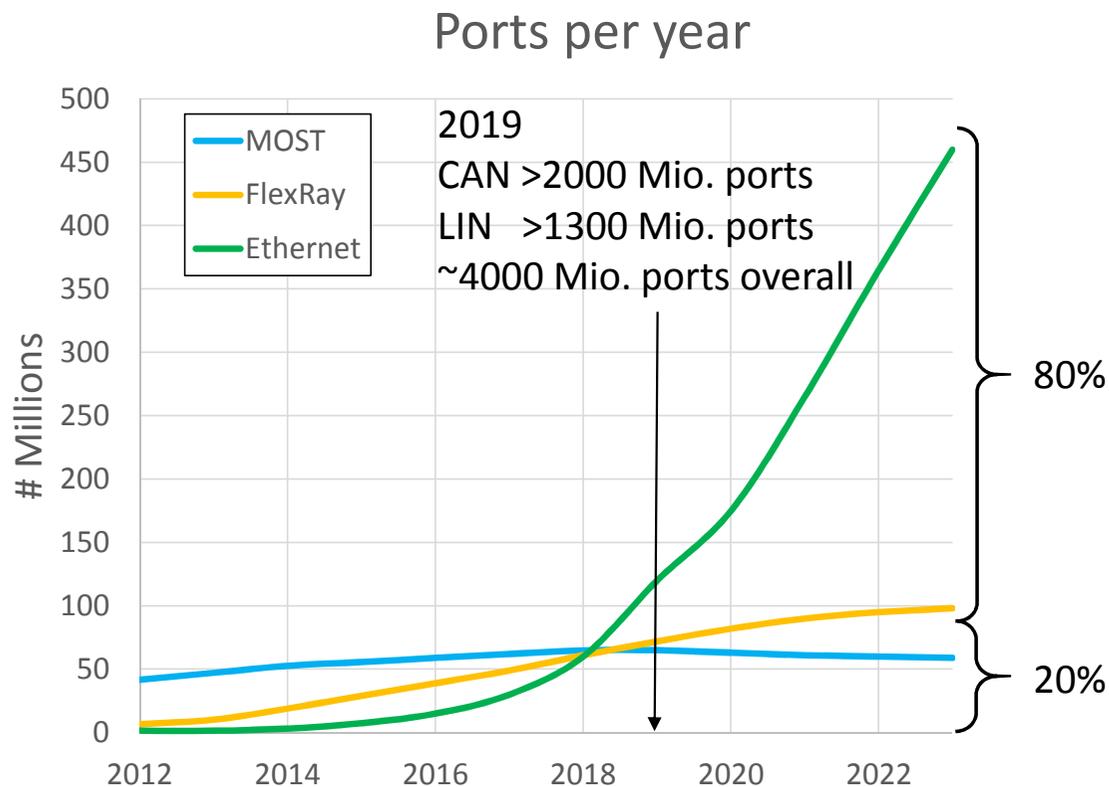
<b>Video/Cameras</b>	→ >>1Gbps ↘			
<b>Radar</b>	→			
<b>Radar Type</b>	<b>FarRangeRadar</b> ↘	<b>ShortRangeRadar</b> ↘	<b>HighResolutionRadar</b> ↘	<b>UltraShortRangeRadar</b> ↗
Reach	250m	70m	3-10m	1dim.
Data rate	~130Mbps	>1Gbps	2,5Gbps	<10Mbps
all radars compressed <10Mbps feasible ↗				
<b>Lidar</b>	→ implementation dependent, generally >> 10Mbps ↘			
<b>Ultrasound</b>	→ up to 10Mbps ↗			
<b>Microphones</b>	→ below 10Mbps ↗			

10Mb/s candidate ↗

Not a candidate ↘

Market data

# Automotive Ethernet market potential



Sources: Gartner, Strategy Analytics, Others

The current analyses consider 100Mbps and 1Gbps only.

Gartner expects that in a ration of 80% 100Mbps to 20% 1Gbps PHYs.

The 10Mbps market will leverage from

- FlexRay
- New Sensor applications
- Where 100BASE-T1 is too much
- New ECU developments

It can expected to be minimum as large as 1Gbps automotive market

# Summary.

Automotive uses for the 10Mbps PHY are:

- New ECUs or ECU versions requiring faster communication than CAN (FD)
- Replacement of legacy in-vehicle networking (IVN) technologies like FlexRay
- Ethernet ECUs for which 100BASE-T1 is not cost and energy efficient
- Simple and redundant sensor networks

Advantages of the 10Mbps PHY are:

- Allows for fewer IVN-technologies
- Allows for fewer gateways
- Supports the ubiquitous IP network
- Cost savings