



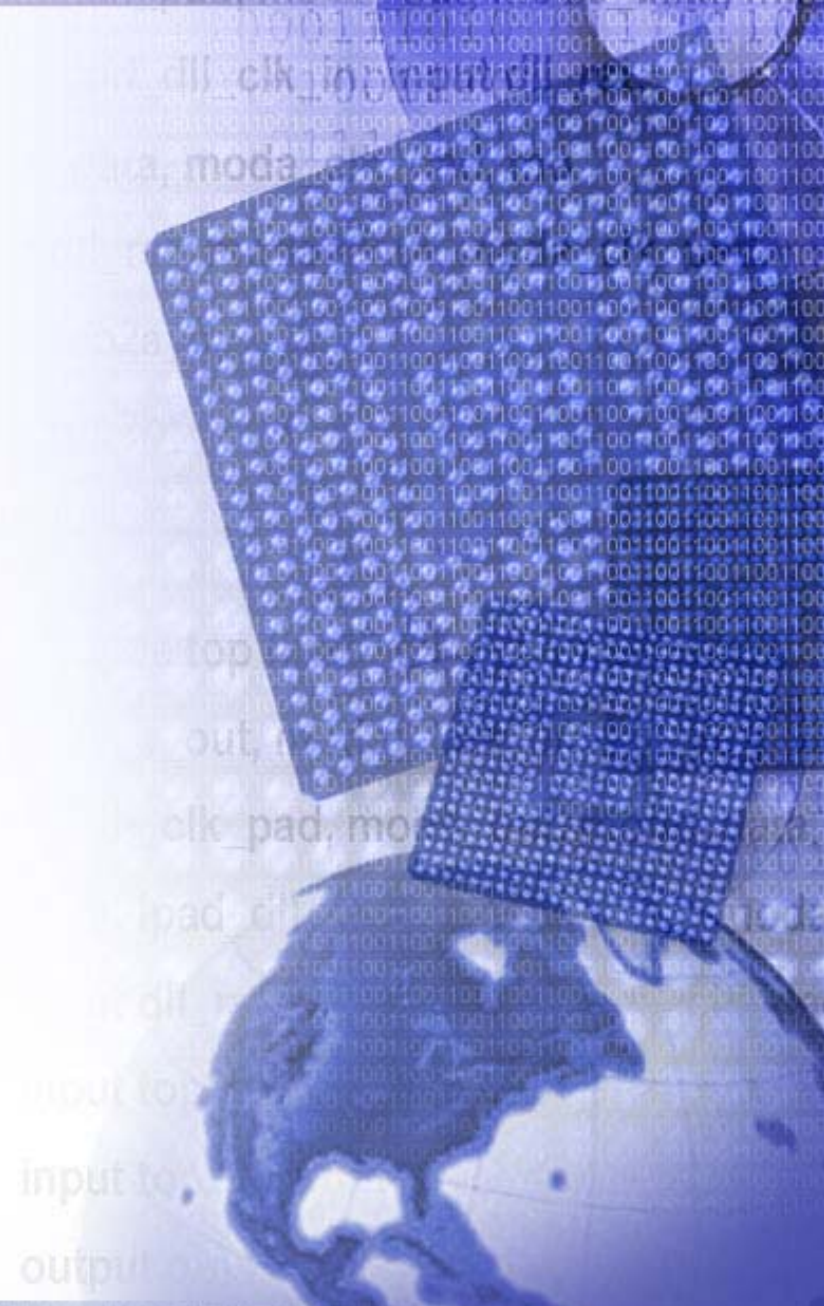
# IEEE 802.3ap

## Transmitter Tap Range Selection

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21 June 2005



# TX Tap Selection

- Previous transmitter tap analysis used the assumption that the transmitter would always be transmitting at maximum power.
- Normalizing the tap magnitudes to 1 is a convenient mathematical formula but from a system perspective, there appears to be a better working model.
- First lets look at the details of the 'always at max power' approach.
- Given the nominal 100-ohm double-terminated system, the voltages can be converted into tail currents on a multi-tap TX.
- All values will be generated using the nominal 1Vpp. Corner cases will need to be evaluated.



# Always at Max Power

Values were clipped  
because  $V_{ss}$   
approached 0

Main-cursor Tap current [mA]

Pre-cursor  
Tap current  
[mA]

-3.5	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	11.5	11.0					
-3.0	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	11.5	11.0				
-2.5	17.5	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	11.5	11.0			
-2.0	18.0	17.5	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	11.5	11.0		
-1.5	18.5	18.0	17.5	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	11.5	11.0	
-1.0	19.0	18.5	18.0	17.5	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	11.5	
-0.5	19.5	19.0	18.5	18.0	17.5	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	12.0	
0.0	20.0	19.5	19.0	18.5	18.0	17.5	17.0	16.5	16.0	15.5	15.0	14.5	14.0	13.5	13.0	12.5	
	0.0	-0.5	-1.0	-1.5	-2.0	-2.5	-3.0	-3.5	-4.0	-4.5	-5.0	-5.5	-6.0	-6.5	-7.0	-7.5	

0mV  
50mV  
100mV  
 $V_{ss}$

Post-cursor Tap current [mA]

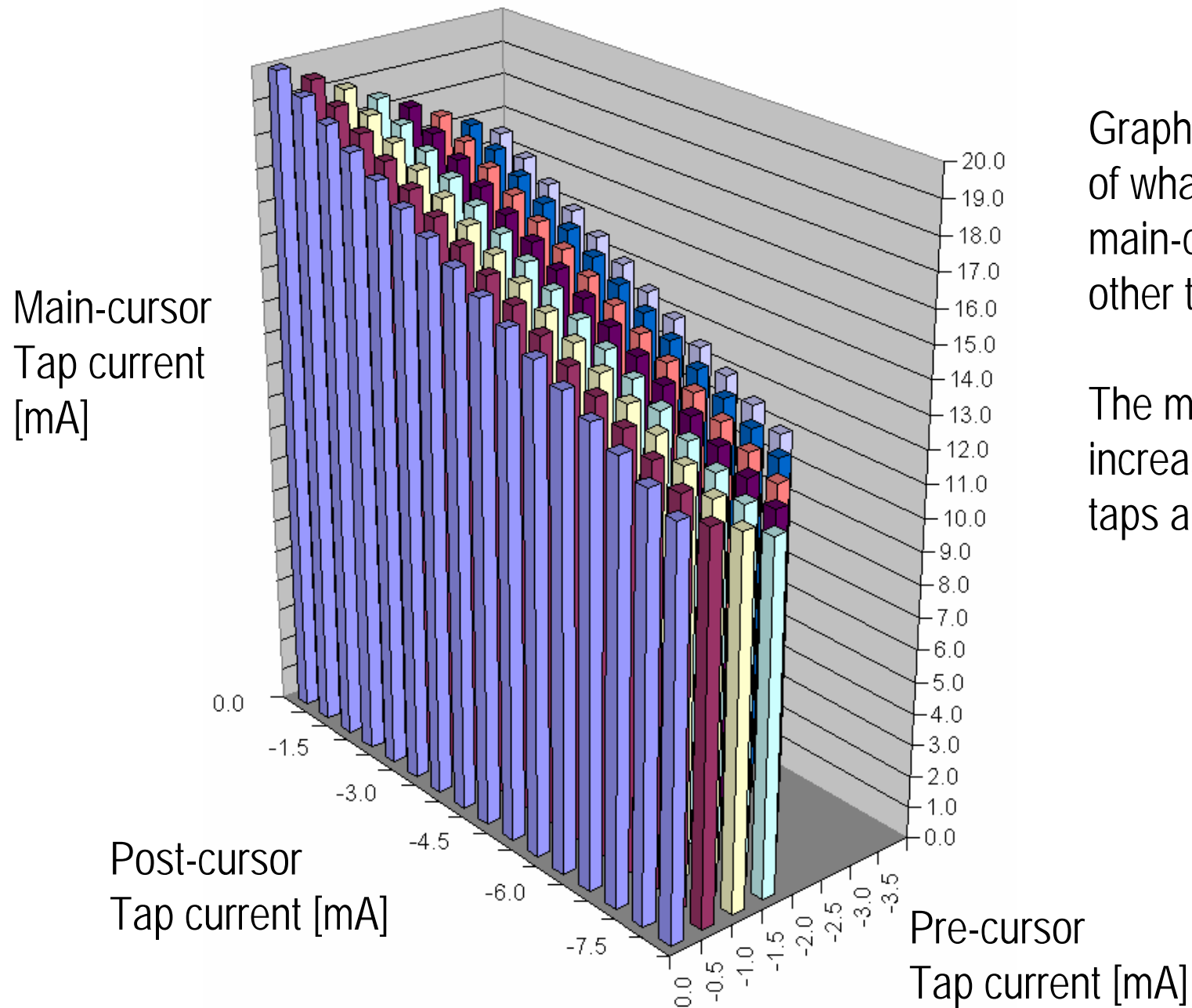
$V_{peak} = 1V_{pp}$   
always

$V_{ss}$  = steady-state voltage = sum of taps

$V_{peak}$  = max swing = sum of magnitudes of taps

The main-cursor tap is forced to move with the pre and post cursor taps such that the sum of the magnitudes of the taps equals  $1V_{ppdi}$

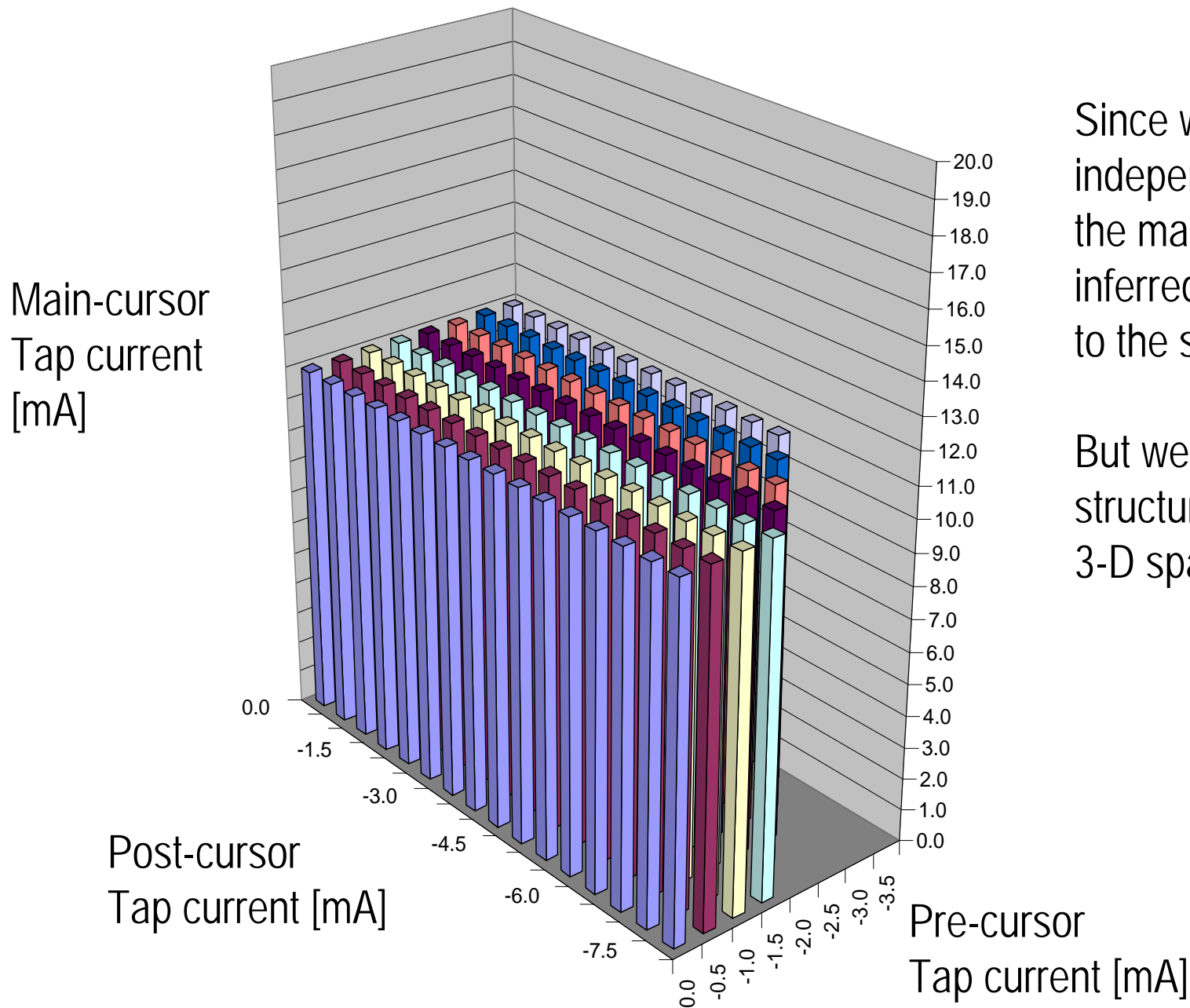
# Always at Max Power



Graphical representation of what is happening to the main-cursor tap as the other taps are changing.

The main tap is increasing as the other taps are decreasing

# Always at Max Power

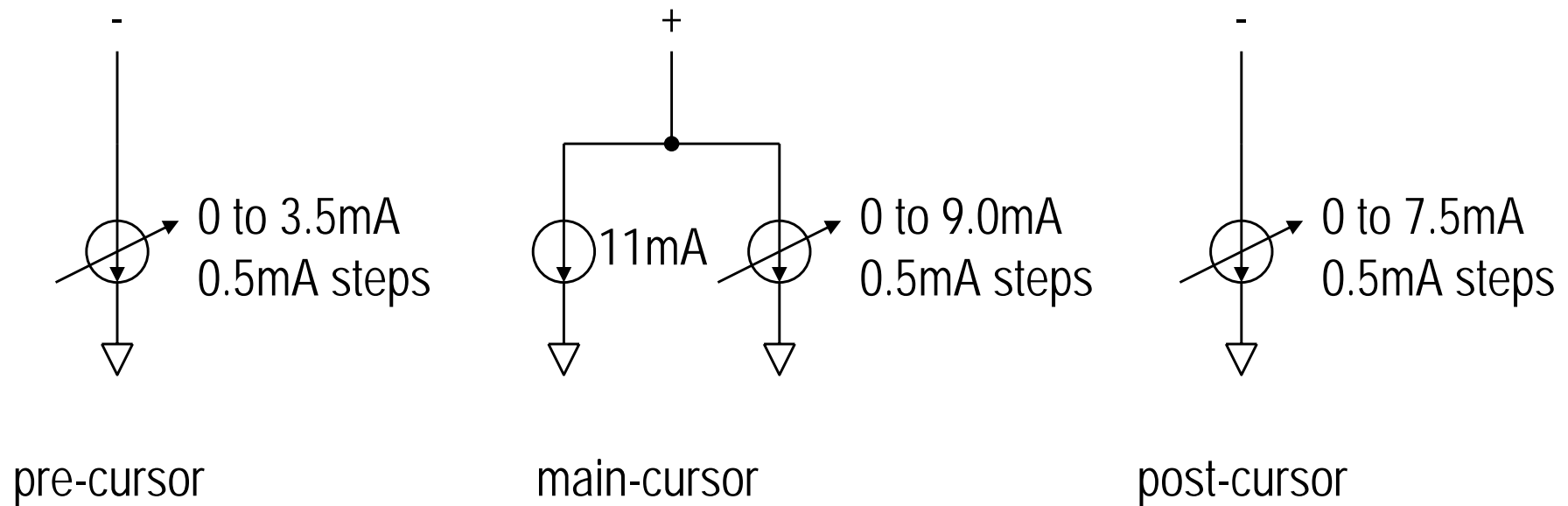


Since we retained independent control of the main-tap, it can be inferred we have down to the settings shown.

But we need the spec structured to ensure the 3-D space is available

# Always at Max Power

Representative tail-current based implementation



Circuit needs to be designed to support a total of 31.0mA



## Alternative – Keep Constant $V_{ss}$

- From a system perspective, a more natural operational model is one where the  $V_{ss}$  is held generally constant.
- This offers several system advantages:
  - Reduced crosstalk
  - Reduced transmit power (heat)
  - Reduced transmitter area
  - Reduced transmit reflections (return loss)
  - Reduced receiver linearity (power/heat)
- What does a constant  $V_{ss}$  approach look like?

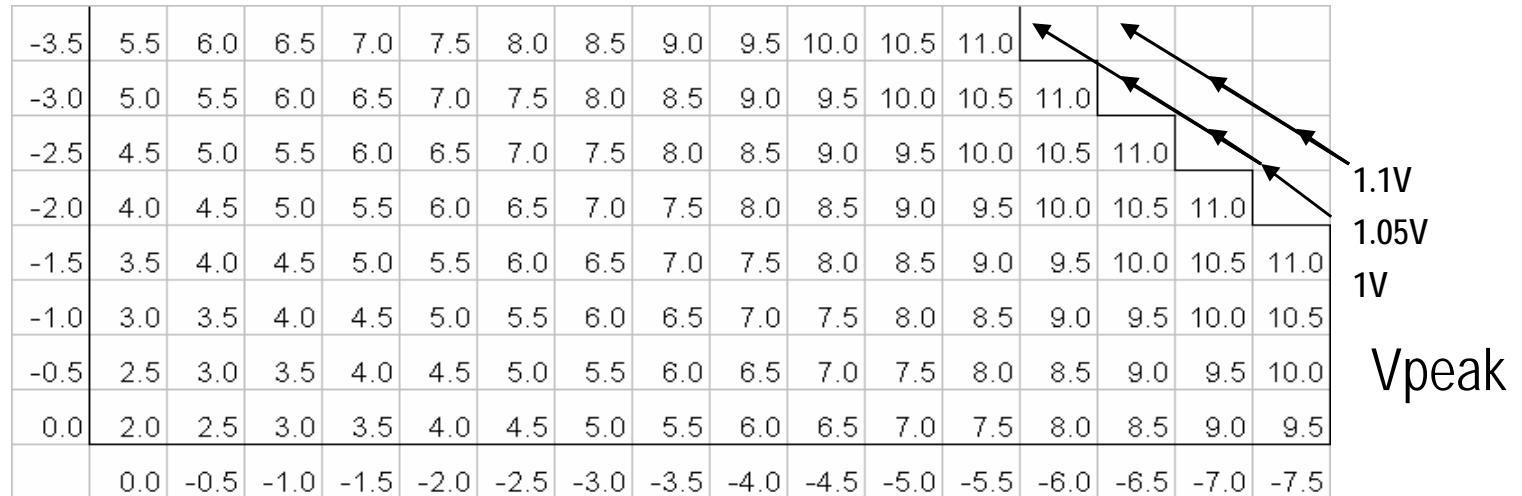


# Constant Vss

Values are clipped  
because  $V_{peak} = 1V_{ppdi}$

Main-cursor Tap current [mA]

Pre-cursor  
Tap current  
[mA]



Post-cursor Tap current [mA]

$V_{ss} = 100mV_{pp}$   
always

$V_{ss}$  = steady-state voltage = sum of taps

$V_{peak}$  = max swing = sum of magnitudes of taps

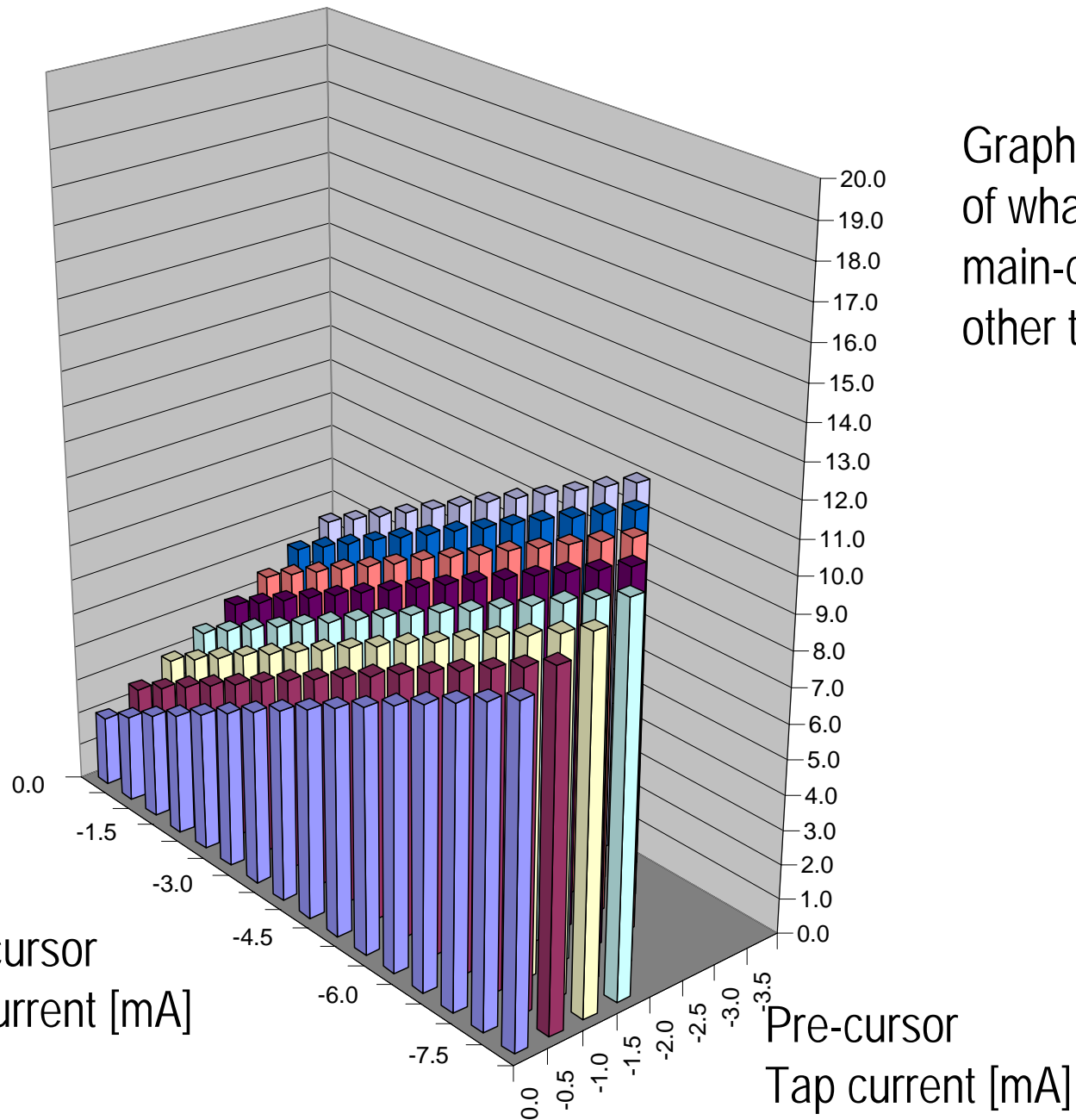
With Constant  $V_{ss}$ , the main-cursor tap is forced to move with the pre and post cursor taps such that the sum of the taps equals  $100mV_{ppdi}$ .



# Constant Vss

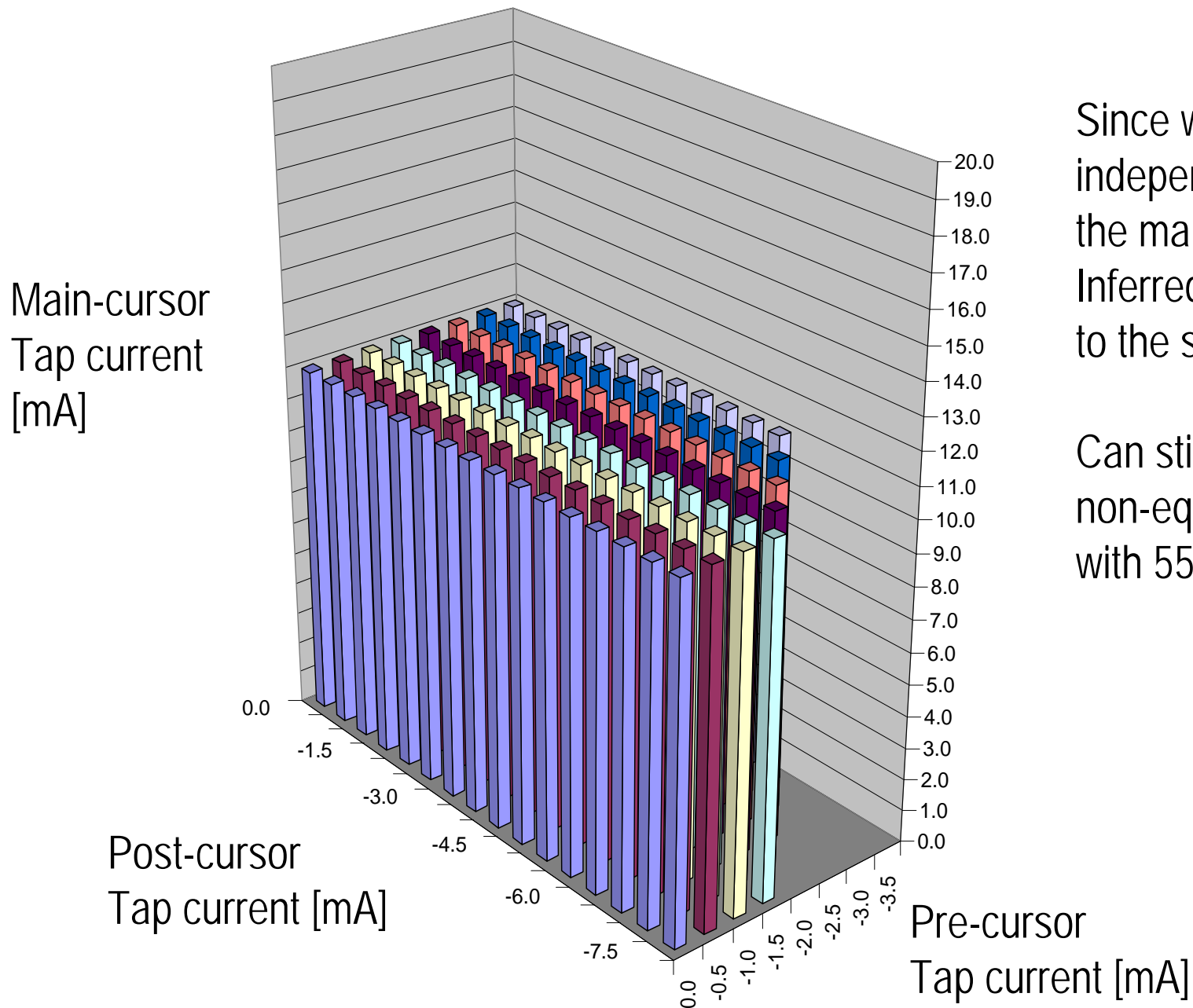
Main-cursor  
Tap current  
[mA]

Post-cursor  
Tap current [mA]



Graphical representation  
of what is happening to the  
main-cursor tap as the  
other taps are changing

# Constant Vss

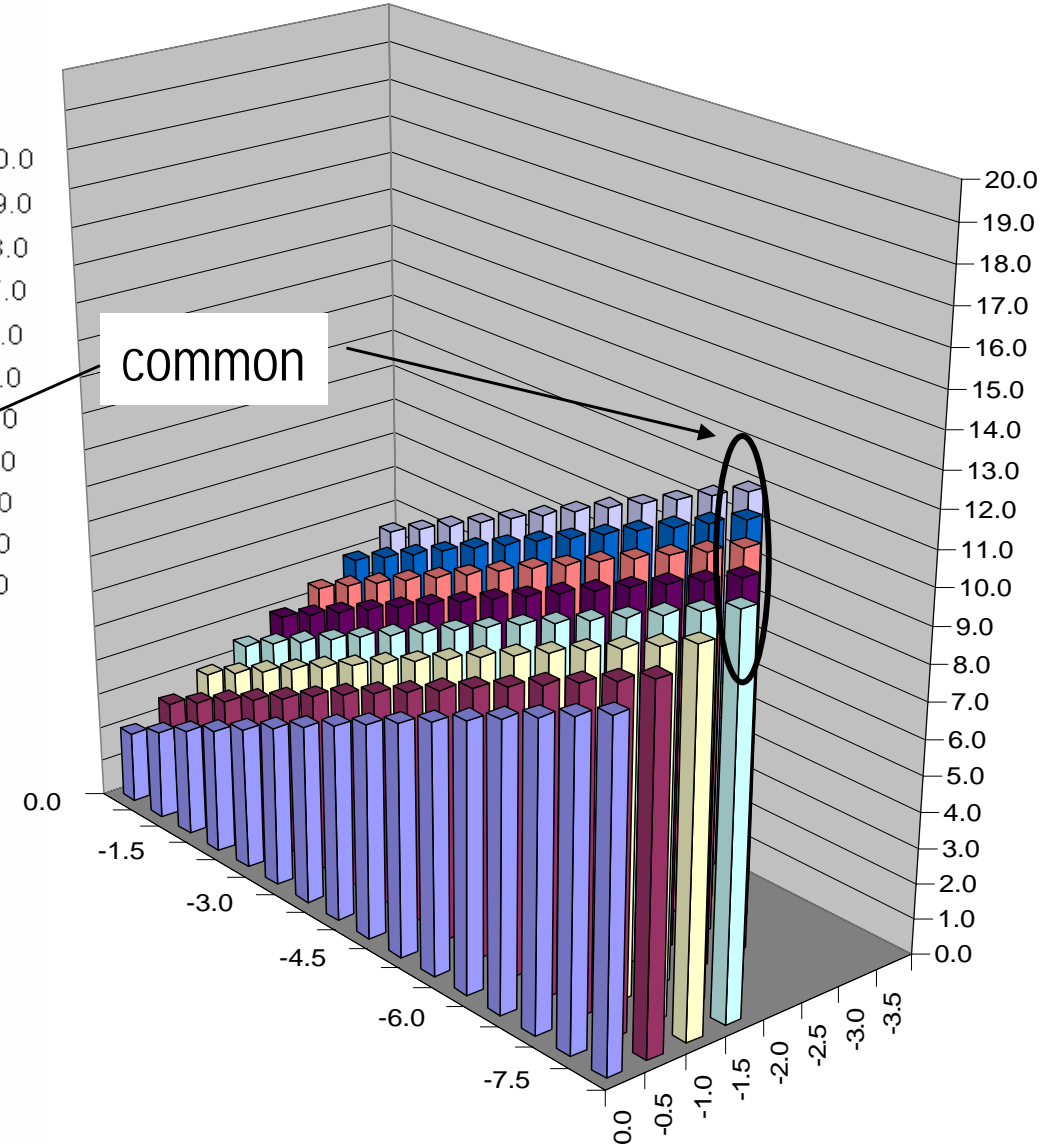
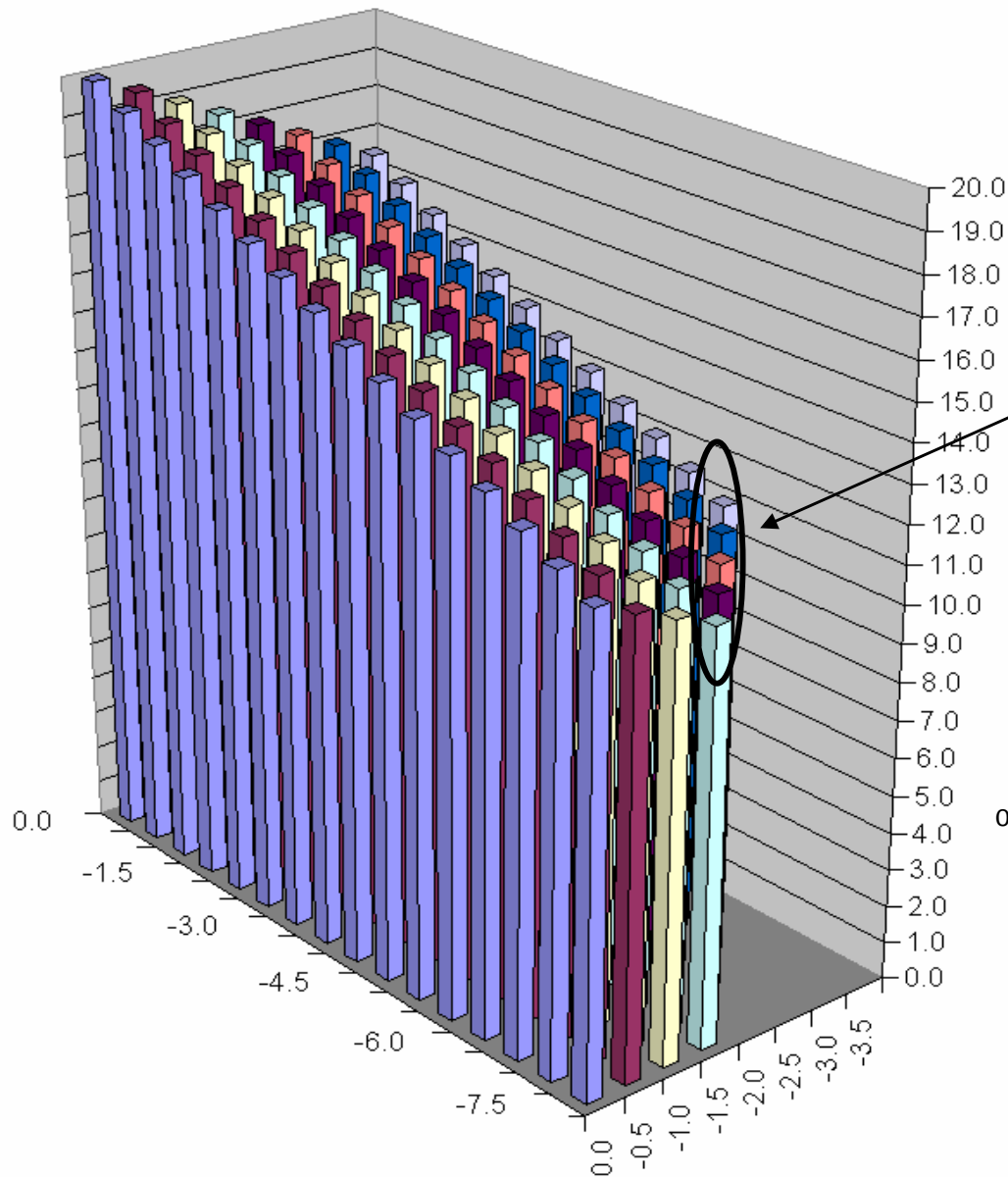


Since we retained independent control of the main-tap, it can be Inferred we have up to the settings shown.

Can still transmit a non-equalized signal with 550mVppdi

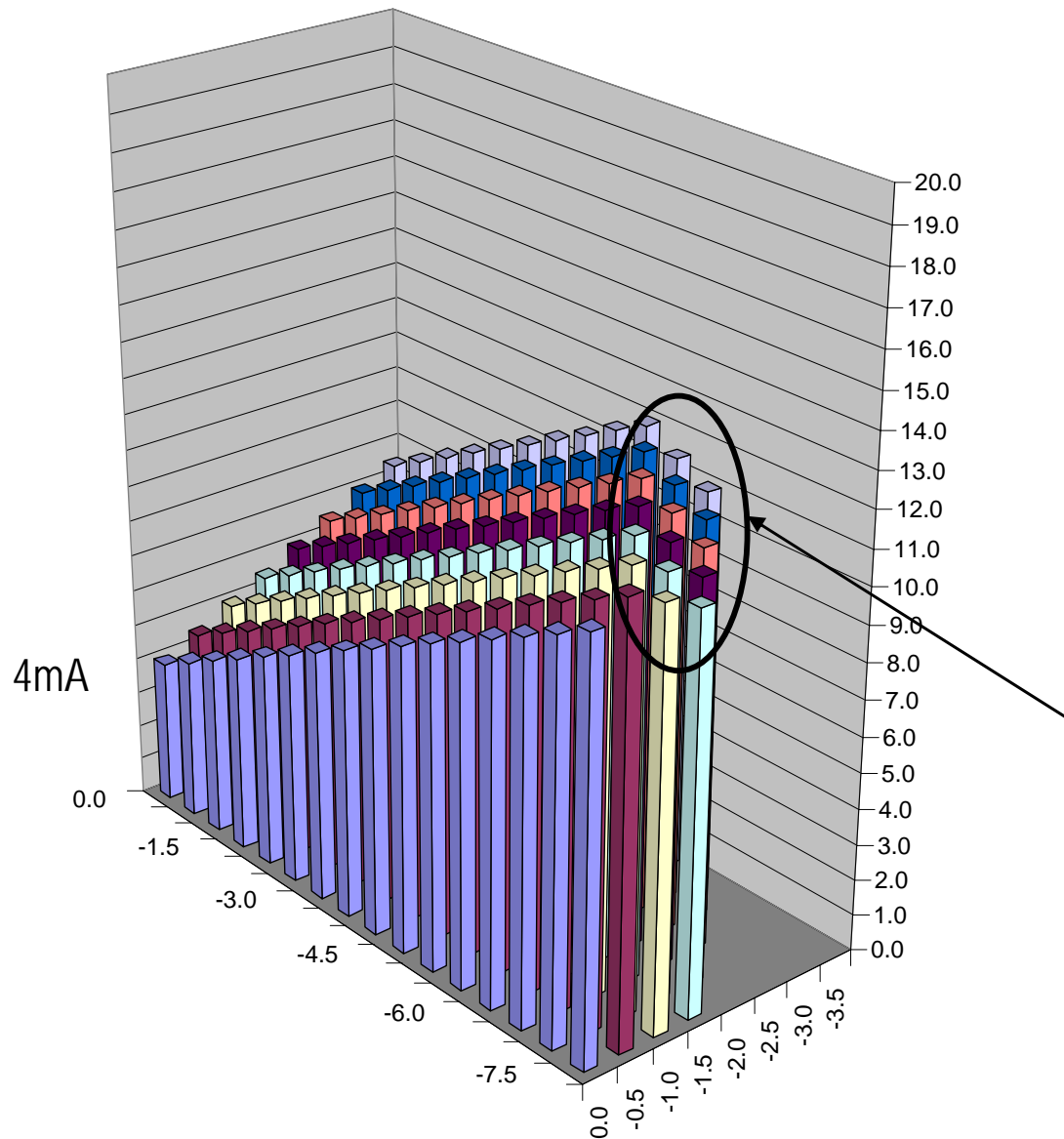
# Always at Max Power

# vs. Constant Vss



The solutions are perpendicular (orthogonal) slices through the same cube.

# Constant Vss with 200mVpp Vss



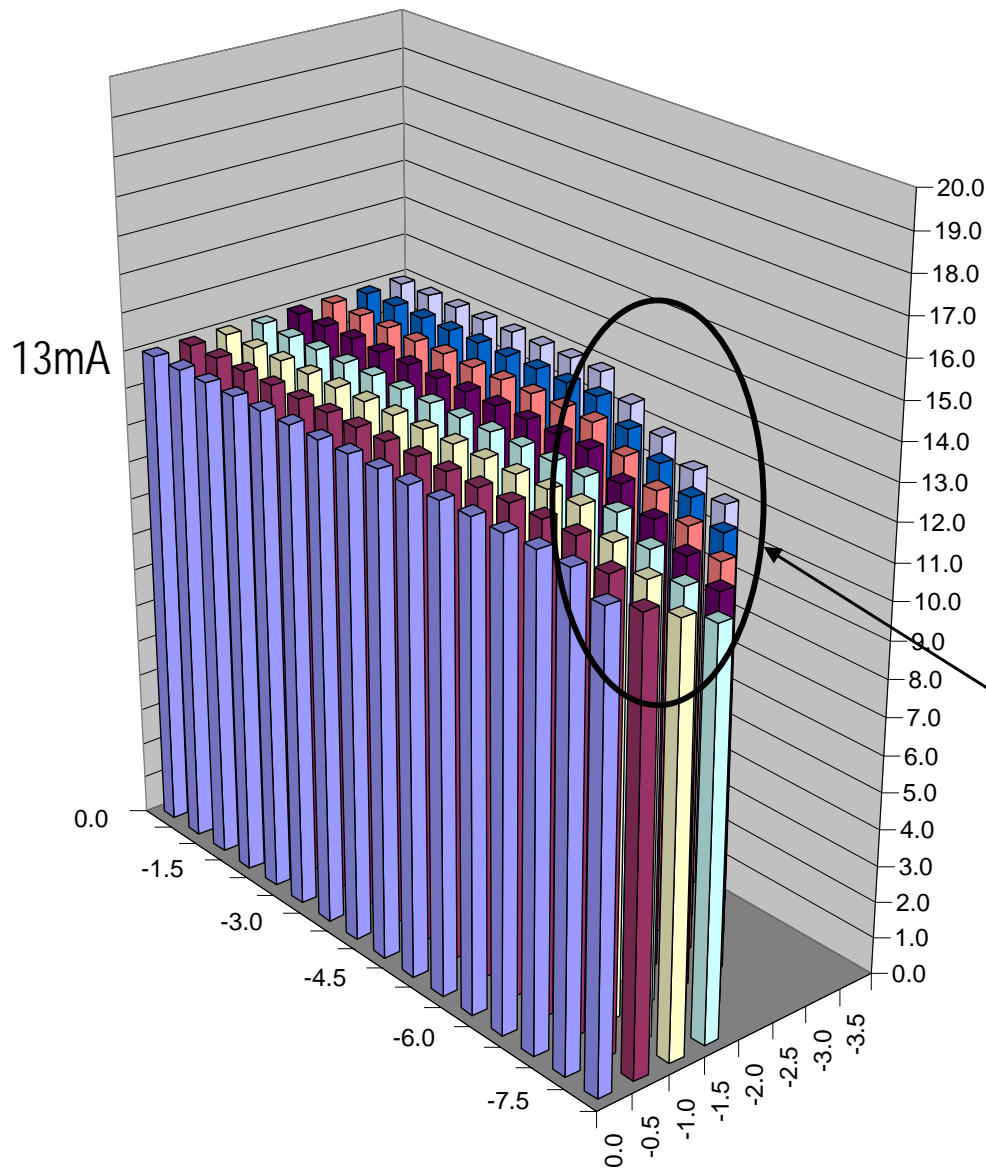
In order to provide a VSS target of 200mVpp for any setting (until  $V_{peak} = 1V$ ), we would increase the maximum of the main tap from 11mA to 13mA.

This would allow up to 650mVpp when transmitting with no equalization.

We picked up 2 diagonal rows that were contained in the original max power option.

# Constant Vss with 200mVpp Vss

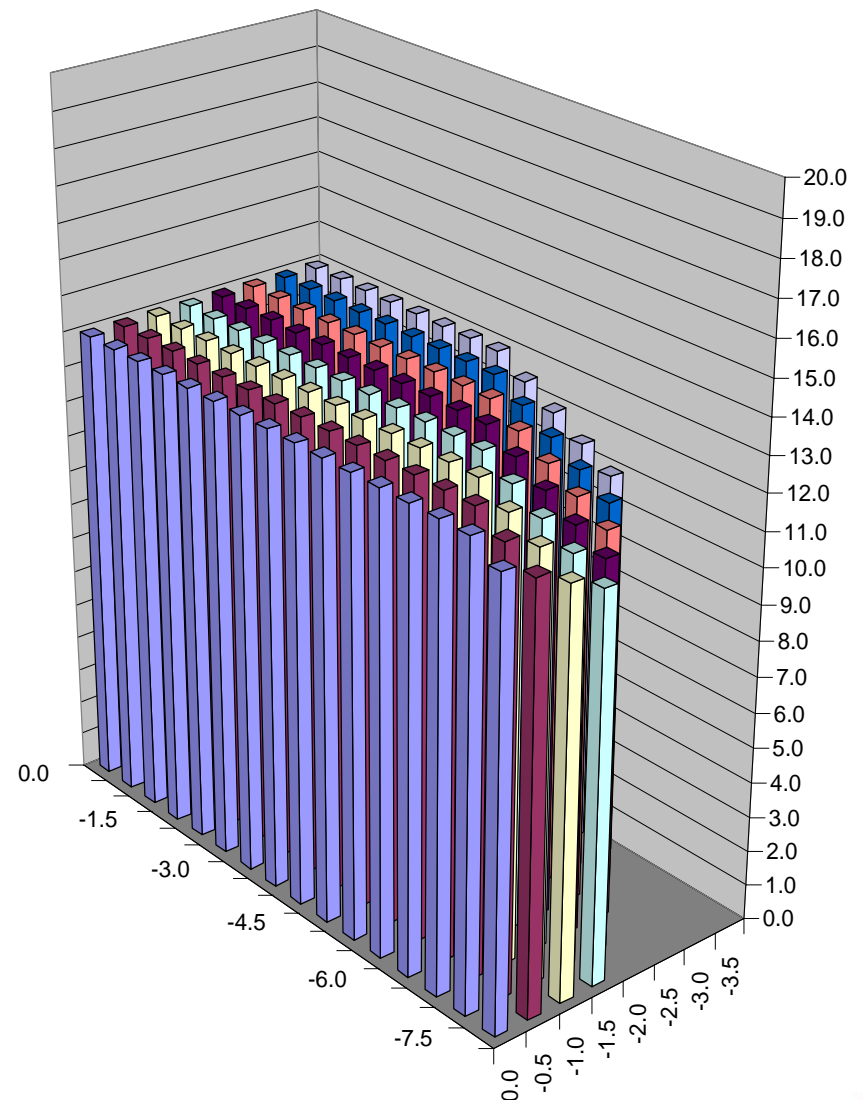
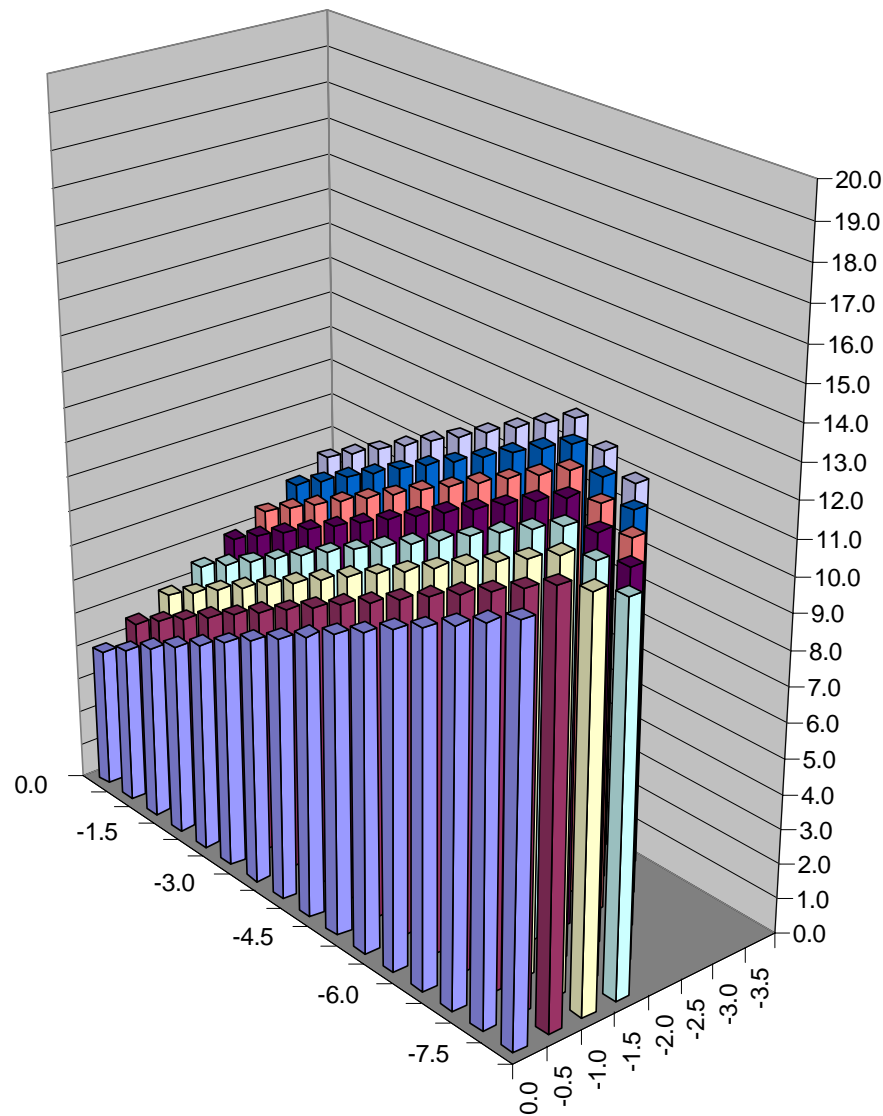
Choices with main tap at max possible



We picked up 4 diagonal rows that were contained in the original max power option.

# Constant Vss with 200mVpp Vss

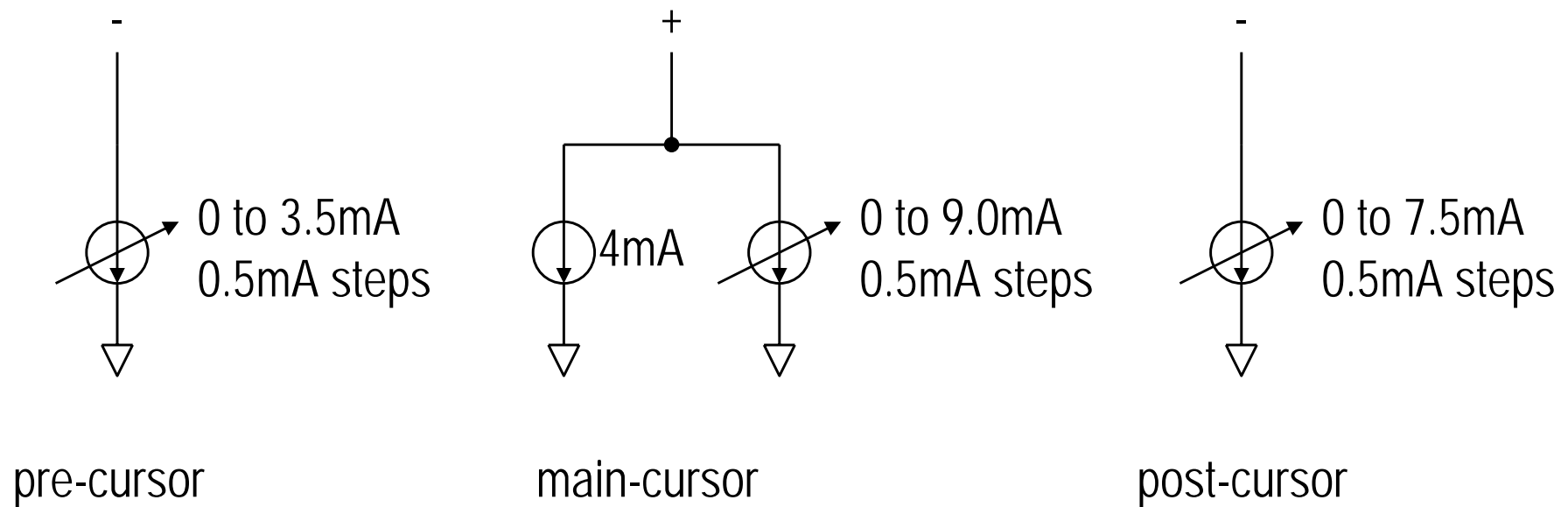
Choices with  $V_{ss} = 200\text{mV}$  until  $V_{peak} = 1\text{Vpp}$       Choices with main tap at max possible





# Constant $V_{ss}$ (200mV)

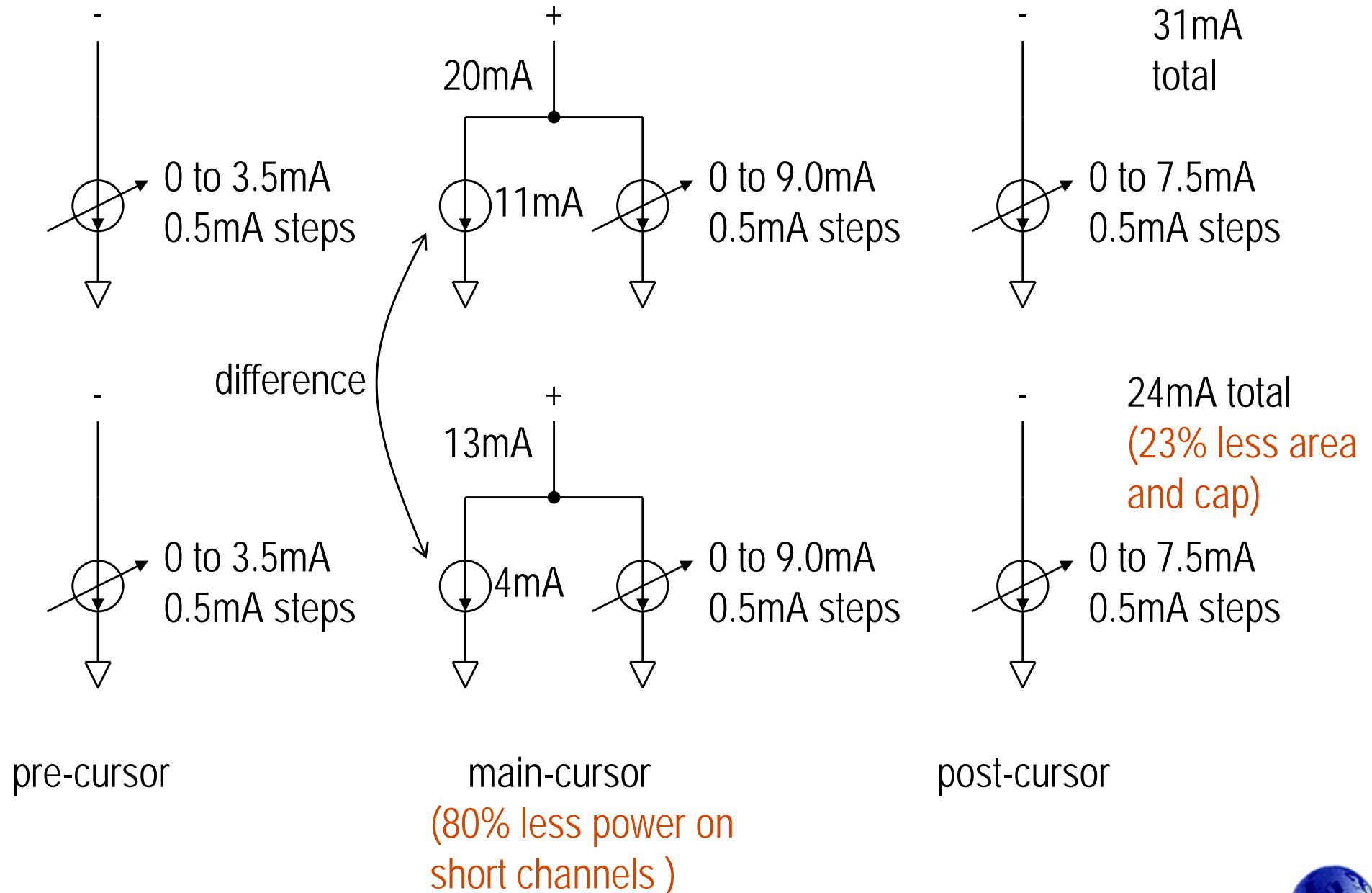
Representative tail-current based implementation



Circuit needs to be designed to support a total of 24.0mA



# Max Power vs Constant Vss



# Advantages of Constant $V_{ss}$

- Not required to transmit at high power. We will have sensitive receivers. On most channels, maximum power is not needed to overcome receiver noise floor.
  - Lower crosstalk
  - Lower Tx power consumed (heat)
- Having to support a lower max current will allow smaller Tx devices.
  - Improved Tx return loss, less Tx reflections
- Reducing the Rx linearity requirement will allow smaller Rx devices and/or less current.
  - Improved Rx return loss, less Rx reflections
  - Lower Rx power consumed (heat)

# Interoperability Concerns

- The TX is still capable of transmitting up to 1Vpp
  - It just has to be when equalization is applied
- Legacy 1G RX
  - Informative channel model loss at 622MHz = -5.6dB
  - 650mVpp TX => 375mVpp at RX
  - More complicating factors involved but reasonable signal level
- Will be capable of transmitting at most, 650 mVpp when transmitting to an OIF/CEI or PICMG receiver that is requesting no TX equalization.
- May not provide enough signal swing when on a short channel that is being subjected to cross talk from a legacy transmitter also on a short channel.

# Conclusion

- Adopting a Constant Vss model for the TX equalizer offers a better overall system solution.
  - Lower Crosstalk
  - Lower Tx driver power (heat) (up to 80% less on short channels)
  - Lower TX area (up to 23% less TX driver fets and tail devices)
  - Lower Tx reflections (return loss) (up to 23% less drain and routing)
  - Lower Rx power (heat) (reduced linearity and dynamic range)
  - Lower Rx reflections (reduced linearity)
- We adopted the methodology of testing only the boundary of the TX equalizer. We still need only test the boundary, but it is recommended we test the 3-D boundary.
- Recommend we adopt a “Constant Vss” Tx equalizer model that provides sufficient interoperability performance.

