



## Reporting at 10Gb/s

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# Review of Tokyo straw polls and motion

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- When calculating REPORT
  - Include FEC overhead \_12\_
  - **Do not include overhead** **\_14\_**
  - Don't care \_21\_
- Report in units of
  - FEC codewords \_0\_
  - **time\_quanta** **\_23\_**
  - Bytes \_0\_
  - 66-bit blocks \_2\_
  - Don't care \_20\_
- When calculating REPORT round up to integer number of FEC codewords (nearest time\_quantum)
  - Yes \_0\_
  - **No** **\_24\_**
  - Don't care \_26\_
- REPORT messages shall report queue length in units of time\_quanta without rounding up to integer number of FEC codewords.
  - **Yes: Passed by voice without opposition**
  - No:
  - Abstain:

## How does ONU report?

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- From 93.3.6.3, “[t]he reported length shall be adjusted to account for the necessary inter-frame spacing and FEC parity data overhead, if FEC is enabled.”
- ONU must begin burst at start of FEC codeword boundary and must end burst at end of full FEC codeword.
- It makes most sense for ONU to continue to request integer number time\_quantua.
- With the existing FEC and definitions of time\_quanta, it makes sense for the ONU to not report overhead.

**Propose that REPORT is calculated without FEC overhead.**

## Errors in reporting

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- ONU can only request in units of time\_quanta.
  - Need to round up to next time\_quantum
  - Possible error of up to 19 bytes
- ONU does not know exact IPG
  - Need to round up for deficit idle count
  - Possible error of up to 3 bytes
- Single priority versus multiple priority reporting
  - How is overhead calculated?
  - Is error accumulated per priority?

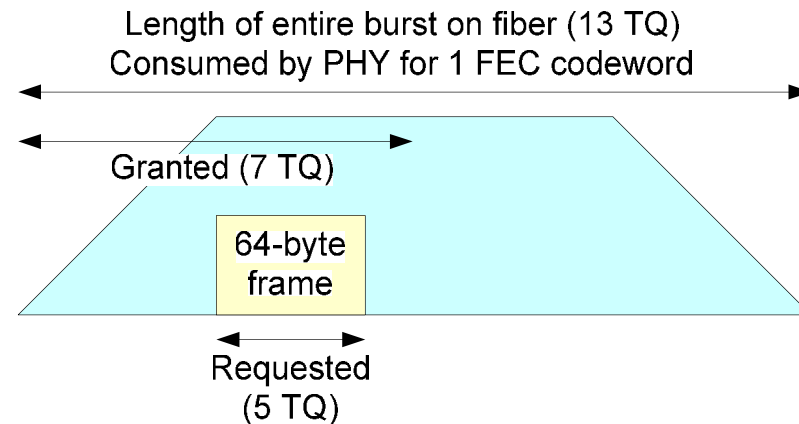
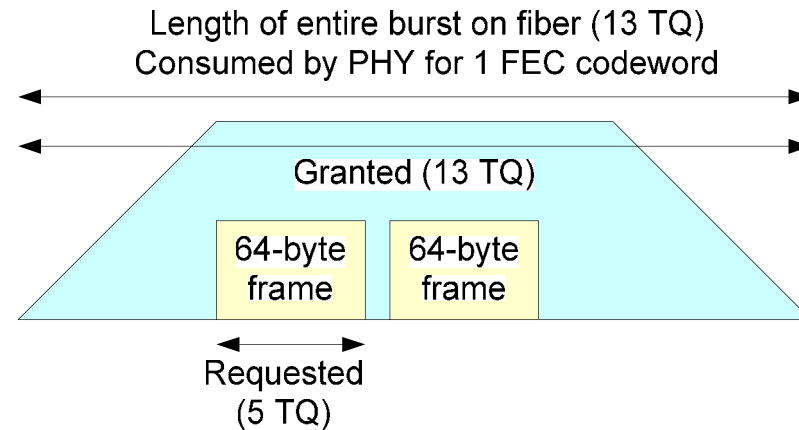
## How does OLT grant?

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- The OLT is free to grant whatever bandwidth it wants to any ONU it wants. OLT DBA does not have to align grants to FEC code words.
- Since ONU must end burst after a complete FEC code word, OLT scheduler must schedule in FEC code words.
- Example
  - ONU requests single 64-byte frame
  - OLT schedules 1 FEC code word
  - OLT could grant 1 FEC code word or potentially only enough time\_quanta for single 64-byte frame plus overhead.

# Grant alignment to FEC code word

- If OLT grants whole code word, ONU could send more frames than requested, and you lose some control over bandwidth allocation.
- If OLT grants just enough for requested data and overhead, ONU can only send a single frame.



**NOTE: DBA is out of scope, granting is implementation choice.**

# Report for single priority with NO overhead

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- Data = Length1 + Length2 + ... + LengthN
  - Preamble = N\*8
  - IPG = N\*12 + 3
  - Payload = Data + Preamble + IPG
  - Report = Ceiling(Payload / 20)
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- 64-byte request = 5 time\_quanta
  - DBA grant = 7 time\_quanta (1 frame + overheads)
  - Scheduler = 13 time\_quanta (1 FEC codeword)
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- 8x64-byte request = 34 time\_quanta
  - DBA grant = 41 time\_quanta (8 frames + overhead)
  - Scheduler = 50 time\_quanta (4 FEC codewords)

# Report for multiple priorities with NO overhead

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- Calculate per priority:

Pri0 64-byte frame request	=	5 TQ
Pri1 64-byte frame request	=	5 TQ
...		
Pri7 64-byte frame request	=	5 TQ
Total time requested	=	40 TQ
OLT could grant	=	47 TQ
OLT would schedule	=	50 TQ

- In this example, no extra FEC code words necessary for REPORT frame with multiple priorities vs. single priority.
- Some combinations could require additional code word.



# OLT calculation of grant and burst length

- **Variables**
  - `report`: reported `time_quanta` from ONU
  - `laserOn`: laser on time in `time_quanta`
  - `laserOff`: laser off time in `time_quanta`
  - `syncTime`: sync time in `time_quanta` (includes 0x5555... and BURST\_DELIMITER)
- **Constants**
  - `tqSize`: number of bytes per `time_quantum`, value = 20
  - `idles`: bytes of idle to be added at start of burst, value = 16
  - `codeWordSize`: number of bytes per FEC code word, value = 216
  - `paritySize`: number of parity bytes per FEC code word, value = 32
  - `vectorSize`: number of `time_quanta` per FEC code word, value = 12.4

$$GrantLength = \frac{\left[ report \times tqSize + \left( \left[ \frac{report \times tqSize + idles}{codeWordSize} \right] \times paritySize \right) \right]}{tqSize}$$

$$BurstLength = \left[ \left[ \frac{report \times tqSize + idles}{codeWordSize} \right] \times vectorSize \right] + laserOn + laserOff + syncTime$$

# ONU calculation of grant length

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- ONU processes new grant
  - stopTime = currentGrant.start + currentGrant.length - laserOn - laserOff - SyncTime
  - effectiveLength = stopTime - localTime
  - transmitAllowed = TRUE
- ONU looks at the size of current frame to see if it will fit in grant

$$nextTxTime = \frac{(sizeof(data\_tx) + tailGuard) + FEC\_Overhead(sizeof(data\_tx) + tailGuard)}{tqSize}$$

- In previous example, ONU receives grant length of 7 time\_quanta.
- ONU determines that only a single 64-byte frame can fit in current grant.
- FEC\_Overhead function needs to be fixed, but that is covered by separate proposal.
- No changes proposed for how ONU processes grants.
- One possible area of improvement is to remove laserOnTime, laserOffTime, and syncTime from the grants.
  - After registration, these values are fixed.
  - OLT adds this fixed value to grant, and ONU subtracts this fixed value.
  - No need to perform this redundant step.
  - Minor changes to some definitions and state diagrams required.

# Conclusion

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- REPORT format stays the same.
- REPORT should include data + ipg + preamble and be rounded up to the nearest time\_quantum.
- REPORT should be calculated without FEC overhead included.
- Each priority and queue set amount is calculated independently (error can accumulate).
- Should investigate whether or not to include overheads in grant.