

TDP, mask and VECP

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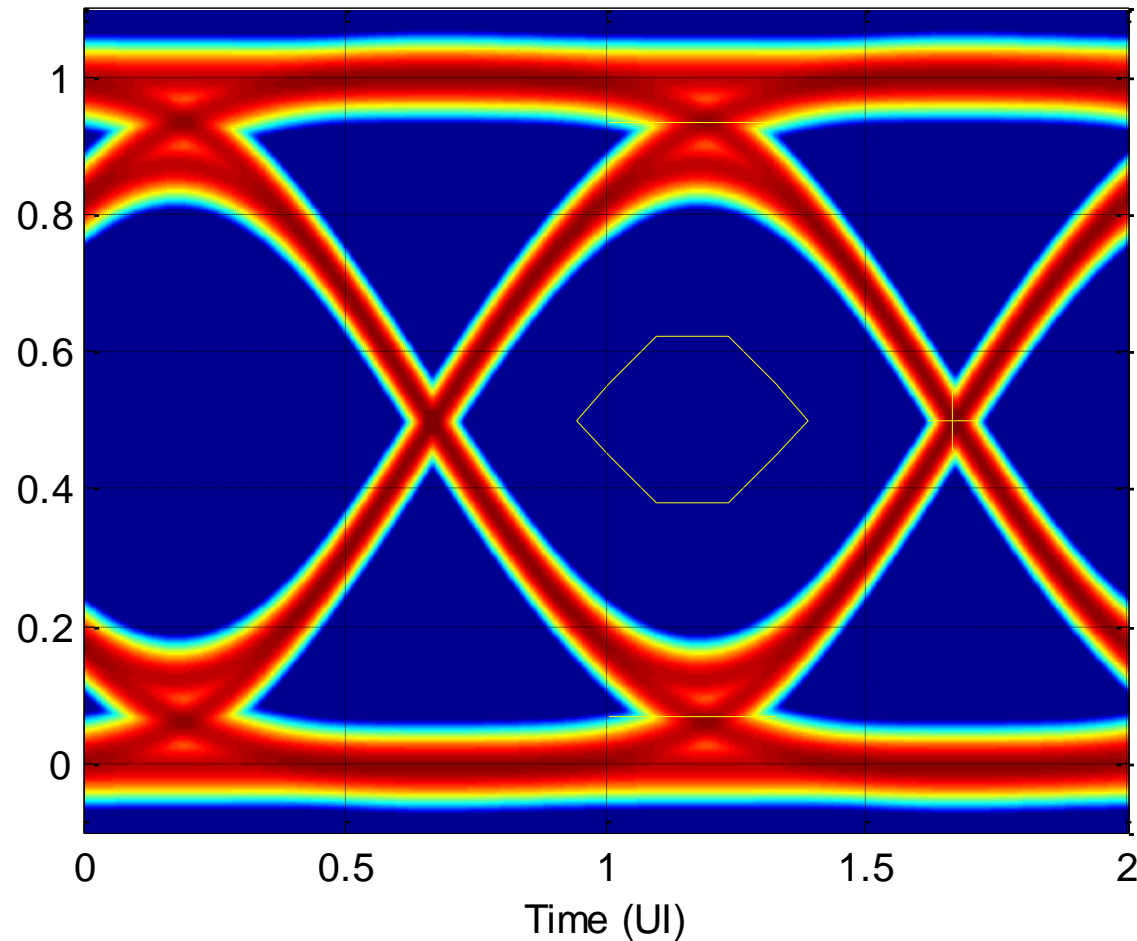
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- Calibration of reference transmitter for TDP measurement
 - Error caused by definition of VECP
- Gaussian transmitter
 - Eye and TDP
- Realistic transmitter
 - Eye mask and TDP

Reference transmitter in TDP calibration

Reference transmitter in TDP calibration



- This is a 12 ps transmitter with RIN_{OMA} -133 dB/Hz as seen through the 12.6 GHz Bessel-Thomson reference receiver
- Deterministic ISI at -0.11 UI from eye centre
 - $P_{ISI} = 1.58$ dB
- Signal's penalty P
 - 1.31 dB
- VECP at all but 0.1%
 - 2.09 dB
- The "worst bit and noise" penalty (spreadsheet algorithm) would be
 - 1.63 dB
- VECP is a bad estimate of the signal's penalty
 - $VECP - P = 1.31 - 2.09 = -0.78$ dB
 - VECP is ~0.8 dB too large
- This error causes the same sized error in TDP results
- Worse, the error depends on the proportions of ISI and noise, and the details of the ISI
 - A simple correction factor won't fix this

However, the following slides assume a faster reference transmitter with $P=0.81$ dB, $VECP=1.45$ dB: error of 0.65 dB
A lower noise reference transmitter would have a smaller VECP-induced error

- In spite of its name, VECP is not a penalty
 - In 802.3ae, it is defined by all but 0.1% of the vertical distribution. This correlates well with penalty for $\text{BER} = 1\text{e-}12$
- For 100GBASE-SR4 with $\text{BER} = 5\text{e-}5$, we need to find the right proportion for "all but"
- This could be found by investigating reference transmitters with different mixes of ISI and noise

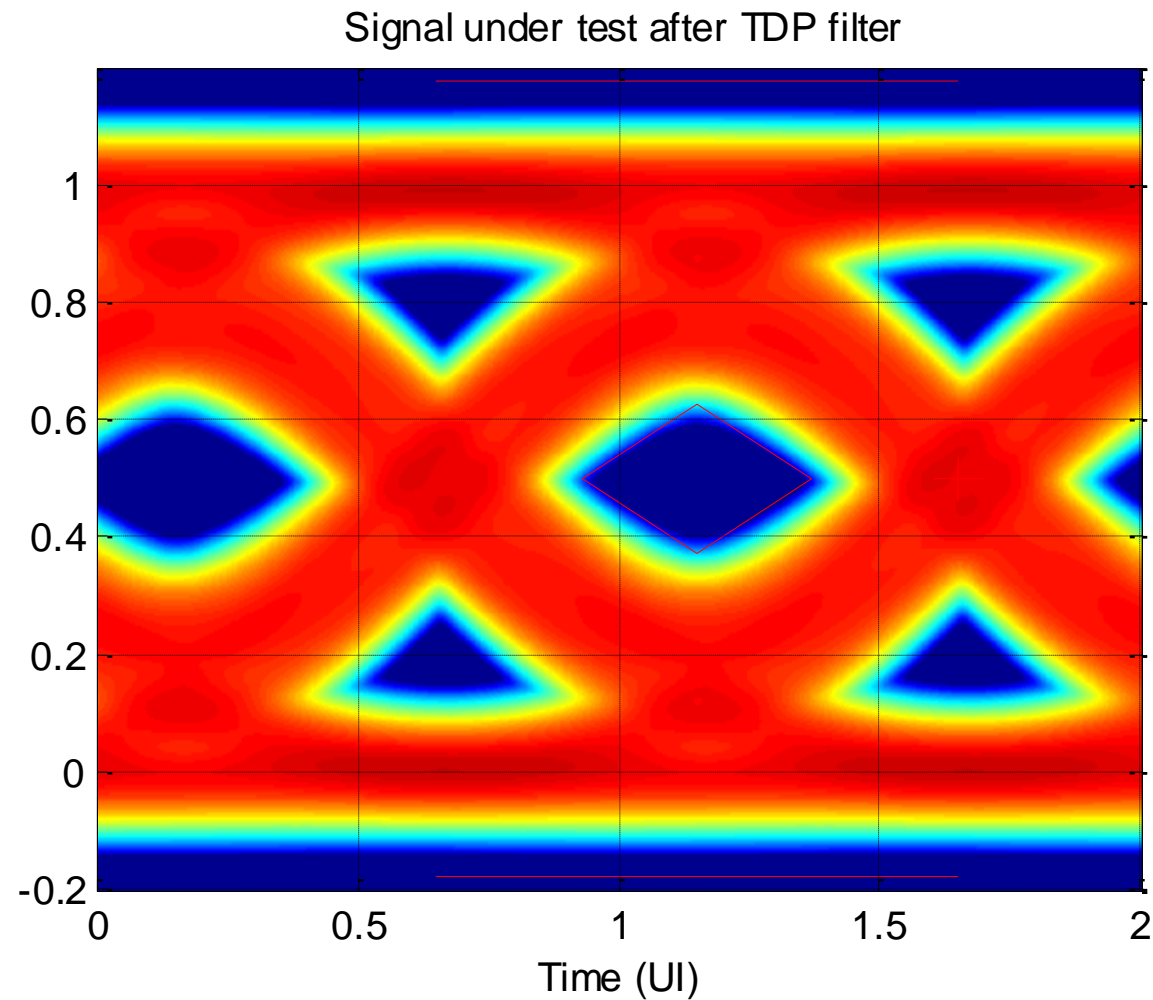
- However, there is a much larger VECP (with much larger error) in the stressed receiver spec
 - It would be better to investigate stressed eyes with different mixes of ISI and noise

Gaussian transmitter



- Simulating a Gaussian transmitter with DJ and RJ
- Finding its TDP in 12.6 GHz as in D2.0, and in 16.2 GHz

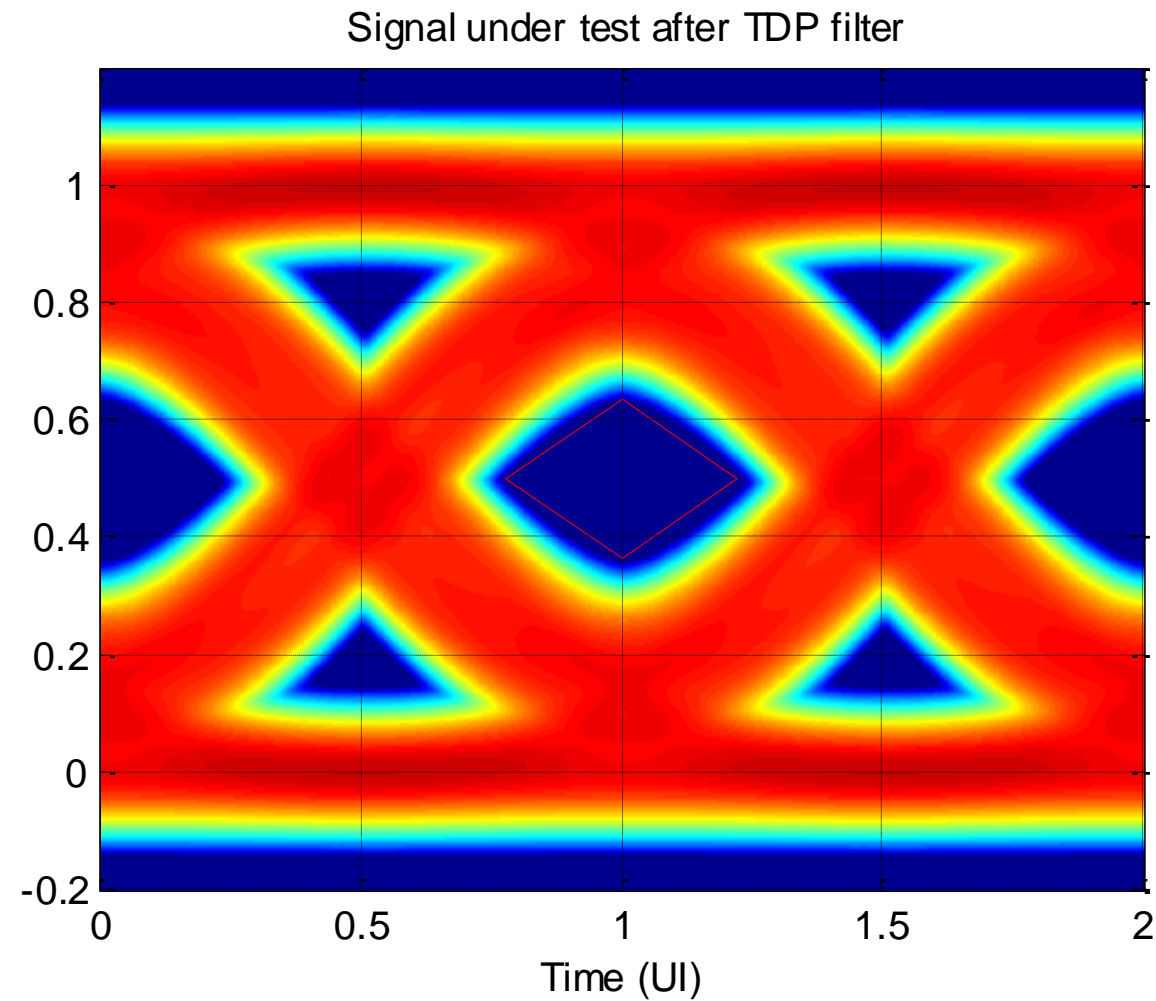
Gaussian transmitter after 12.6 GHz TDP filter



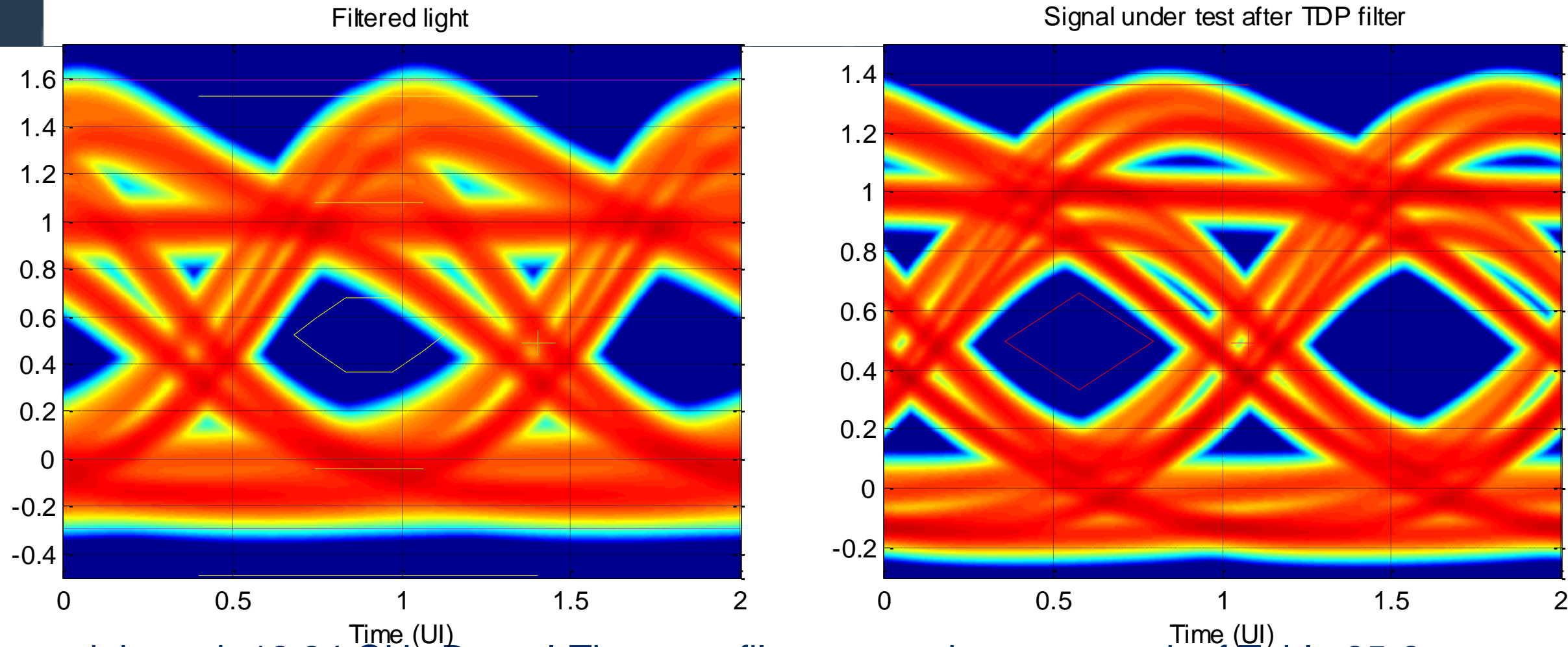
- 21 ps Gaussian transmitter
- 0.05 UI Even-Odd Jitter
- $0.247 - 0.05 = 0.197$ UI SJ
- 0.00793 UI applied RJ
- TDP = 4.46 dB
- Stressed receiver eye mask of Table 95-7 (red)

Gaussian transmitter after 16.2 GHz TDP filter

- As before but 16.2 GHz observation filter
- $\text{TDP}(16.2) = 3.58 \text{ dB}$



Realistic transmitter and eye mask



Left: observed through 19.34 GHz Bessel-Thomson filter, transmitter eye mask of Table 95-6

Right: observed through 12.6 GHz Bessel-Thomson filter, stressed receiver eye mask of Table 95-7

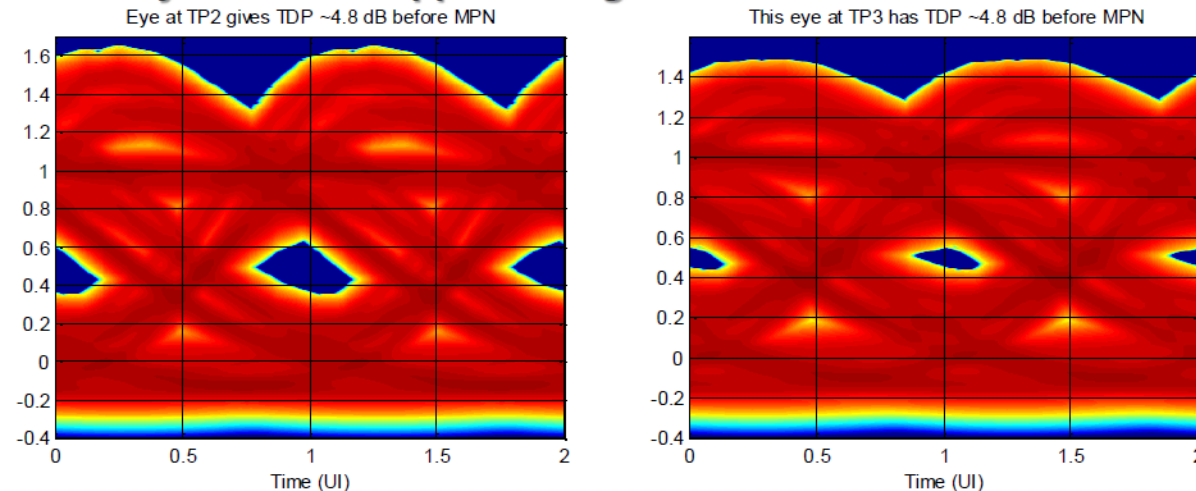
- This is a simulated laser eye with a TDP of 3.53 dB
- The eye is barely passing the inner mask, but fails the outer mask (yellow mask, magenta shows extent of signal)
- A signal with a TDP of 5 dB could fail the mask by a large margin
- Mask needs to be made easier: both inner mask smaller (Y1, Y2) and outer mask larger (Y3)

- Eye mask is intended to be permissive: TDP is the primary measure of transmitter quality, almost all signals with adequate TDP should pass the eye mask spec
 - The exception is a signal with more TP than the TDP limit
- The inner eye mask needs relaxation
 - Or very much tighter TDP, which would not be a cost effective choice
- A well chosen 10-sided mask correlates better to useful performance than a hexagonal mask
- The outer eye mask needs relaxation
 - Outer eye mask controls overshoot, partly for its own sake and partly in an attempt to control bounce-back into the middle of the eye that would cause a problem to a receiver with higher bandwidth than the reference 19.34 GBd
 - The smaller the inner eye mask is, the more bounce back can be tolerated by a compliant receiver
 - Over the generations of optical Ethernet, the inner eye mask has been relaxed; the outer eye mask has also been relaxed but has not kept up:

PMD type	Inner eye Y1	Inner eye Y2	Outer eye Y3
• 1000BASE-SX	0.2	0.2	0.3
• 10GBASE-SR (A)	0.25	0.28	0.4
• 10GBASE-SR (B)	0.235	0.265	0.4
• 40GBASE-SR4	0.27	0.35	0.4
• 100GBASE-SR4	0.36	0.44	0.4
- This time we need to increase Y3 to keep up with changes in Y1, Y2. Increase Y3 to 0.55

5 dB TDP is too high anyway

Simulated eye with TDP approaching 5 dB



- TDP like Clause 52: ± 0.05 UI, but:
 - BER = $5e-5$
 - 100 m of OM4 modelled as a Gaussian filter, like spreadsheet model
 - Standard fourth-order Bessel-Thomson
- Includes ISI from chromatic dispersion but not MPN
- Is this on the cliff edge?

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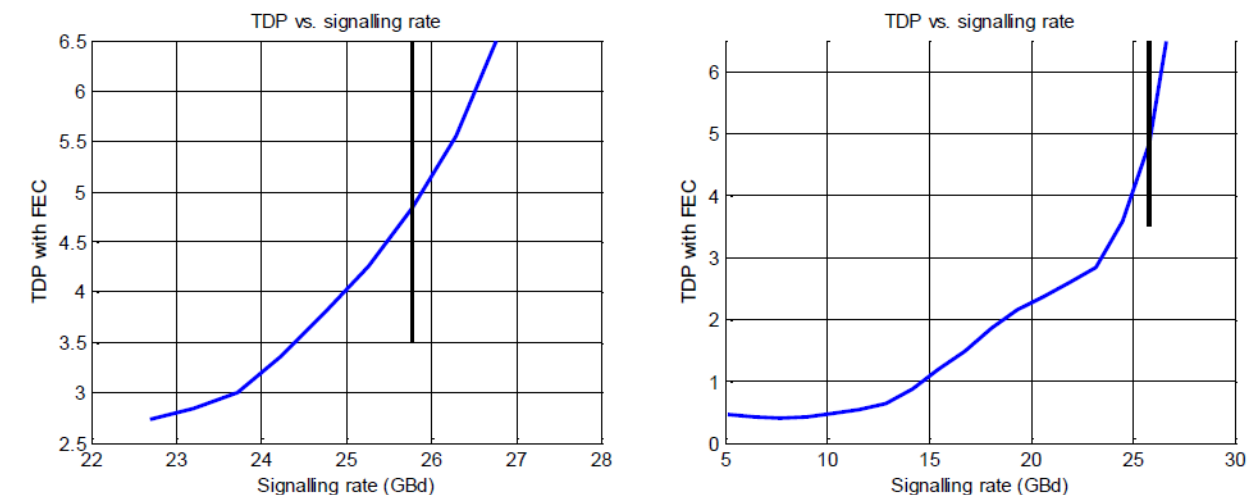
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- The colour scale here is not the same as previous slides
- Also we need to find an additional 0.2 dB in the budget for modal noise penalty (see daw_e_04_0114_optx.pdf)
- This eye is on the "cliff edge": about to collapse

- It seems that 5 dB TDP is too high anyway

TDP vs. signalling rate



- IC bandwidths scaled with signalling rate, laser not scaled
- 2% rate change increases TDP by 0.7 dB – yes, cliff edge

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Thank You

