Merged Synchronization State Machine

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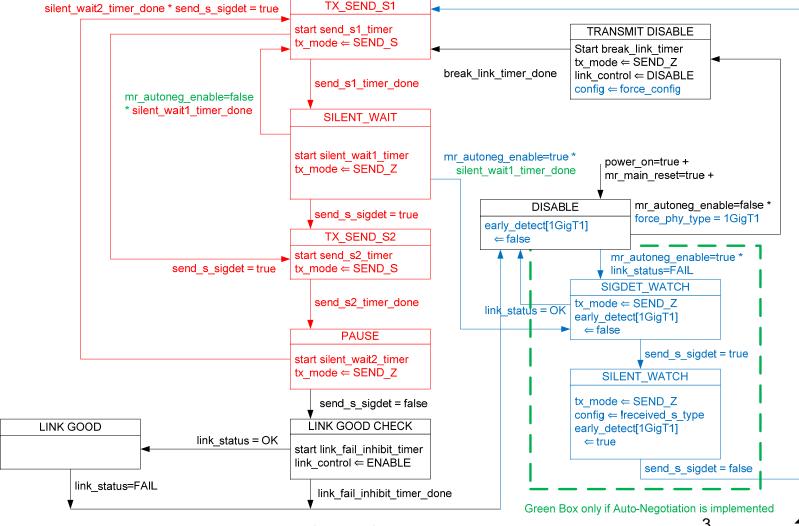


Objectives

Merges tu_3bp_03_0215.pdf page 8 and lo_3bp_01_0315.pdf page 5.

Merged Synchronization State Machine

Red – tu_3bp_03_0215.pdf, Blue – Lo_3bp_02_0315.pdf, Green - New



Auto-Negotiation Arbitration State Machine

- early_detect[1GigT1] = true
 - Disengages Auto-Negotiation
 - Synchronization state machine fully controls synchronization

power on=true +

mr main reset=true +

Auto-Negotiation ENABLE

mr autoneg complete ← false

mr autoneg enable=true

an link good ← true

mr page rx ← false

transmit disable ← true

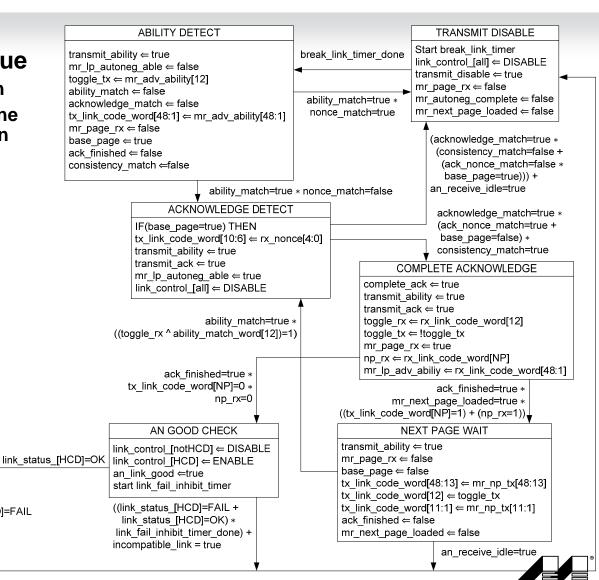
mr restart negotiation=true +

mr autoneg enable=false +

AN GOOD

mr autoneg complete ← true

early detect[1GigT1]=true



link status [HCD]=FAIL

New variables 97.6.1.1 and timers 97.6.1.2

Variables

force_config Master/slave configuration when Auto-Negotiation is disabled

Values MASTER

SLAVE

force_phy_type BASE-T1 Type configuration when Auto-Negotiation is disabled

Values 1GigT1: Select 1000BASE-T1 type

early_detect[1GigT1] See 98.5.1

received_s_type SEND_S type of link partner. If received_s_type is MASTER then !received_s_type is SLAVE

and vice versa.

Values MASTER

SLAVE

<u>Timers</u>

Delete send_s_timer and signal_wait_timer from D1.30 and add the following:

The timer shall expire 1.4 us \pm 0.04 us after being started.

send_s2_timer Timer used to control the duration SEND_S is transmitted in the TX_SEND_S2 state.

The timer shall expire 8.0 us ±0.1 us after being started.

expire 4.0 us±0.1 us after being started.

silent_wait2_timer Timer used to wait for received signal to be quiet in the PAUSE state. The timer shall expire

8.0 us±0.1 us after being started.



New variables 98.5.1

Variables

early_detect[x] Early

Early detection that link can operate in x type.

Values True: detection that link can operate in x type.

False: no detection that link can operate in x type.



THANK YOU

