User Perception of 10GBASE-T Training time/Time-To-Link

IEEE P802.3bq 40GBASE-T Task Force

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What is Time-To-Link (TTL)?

- Time-To-Link (TTL): A system performance metric that characterizes and measures PHY behavior through autonegotiation and the 10GBASE-T startup sequence
  - Defined in 802.3 Clause 28, “Physical Layer link signaling for Auto-Negotiation on twisted pair” and 802.3 Clause 55, Subclause "55.4.2.5.14 Startup sequence“)

- One of two primary performance measures (along with BER) used to characterize 10GBASE-T physical layer link interoperability

Autonegotiation

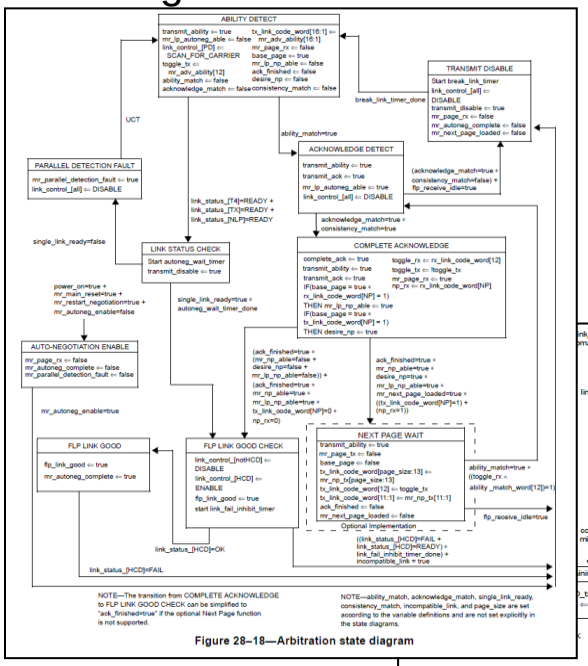


Figure 28–18—Arbitration state diagram

10Gb Startup

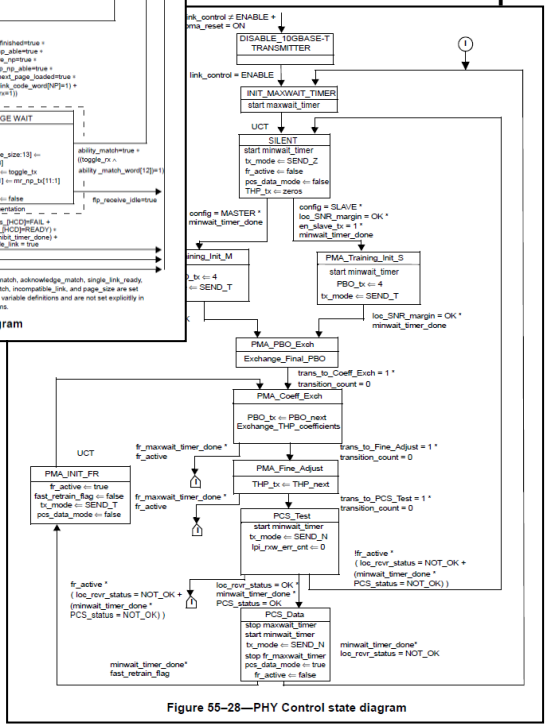
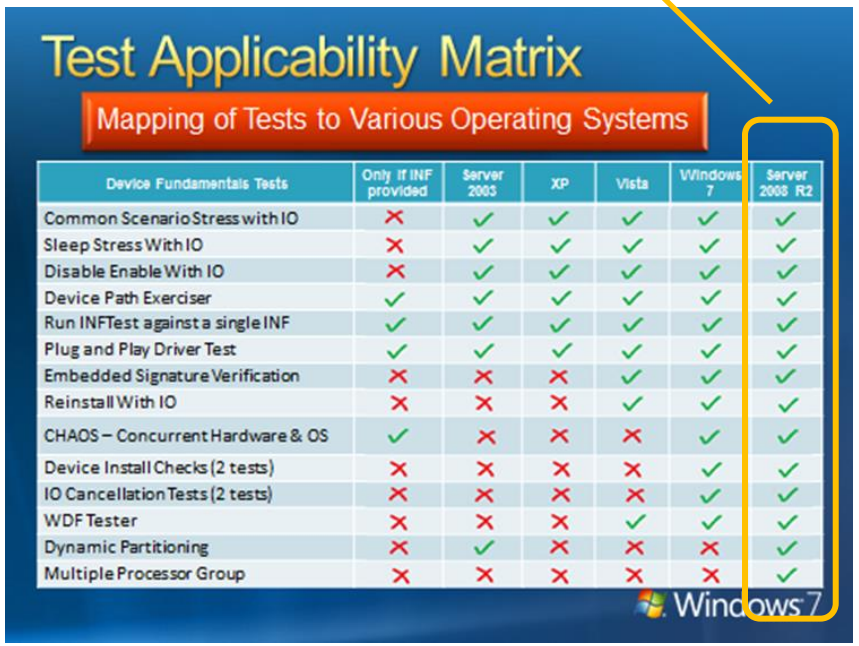


Figure 55–28—PHY Control state diagram

Why is it Important?

- Server networking drivers must meet 3rd-party certifications
- Example - Windows Hardware Quality Labs (WHQL) testing & certification “devfund”
  - A series of “device fundamentals” tests to evaluate the compatibility, reliability, performance, security and availability of a device in Windows OS
  - Includes many automated driver stress tests that execute multiple device resets
  - Long link times appear as a “failure” to these tests, which expect a link in 3s-4s based on 10Mb/100Mb/1Gb PHY performance

Server device fundamentals requirements



Device Fundamentals Tests	Only if INF provided	Server 2003	XP	Vista	Windows 7	Server 2008 R2
Common Scenario Stress with IO	✗	✓	✓	✓	✓	✓
Sleep Stress With IO	✗	✓	✓	✓	✓	✓
Disable Enable With IO	✗	✓	✓	✓	✓	✓
Device Path Exerciser	✓	✓	✓	✓	✓	✓
Run INFTest against a single INF	✓	✓	✓	✓	✓	✓
Plug and Play Driver Test	✓	✓	✓	✓	✓	✓
Embedded Signature Verification	✗	✗	✗	✓	✓	✓
Reinstall With IO	✗	✗	✗	✓	✓	✓
CHAOS – Concurrent Hardware & OS	✓	✗	✗	✗	✓	✓
Device Install Checks (2 tests)	✗	✗	✗	✗	✓	✓
IO Cancellation Tests (2 tests)	✗	✗	✗	✗	✓	✓
WDF Tester	✗	✗	✗	✓	✓	✓
Dynamic Partitioning	✗	✓	✗	✗	✗	✓
Multiple Processor Group	✗	✗	✗	✗	✗	✓

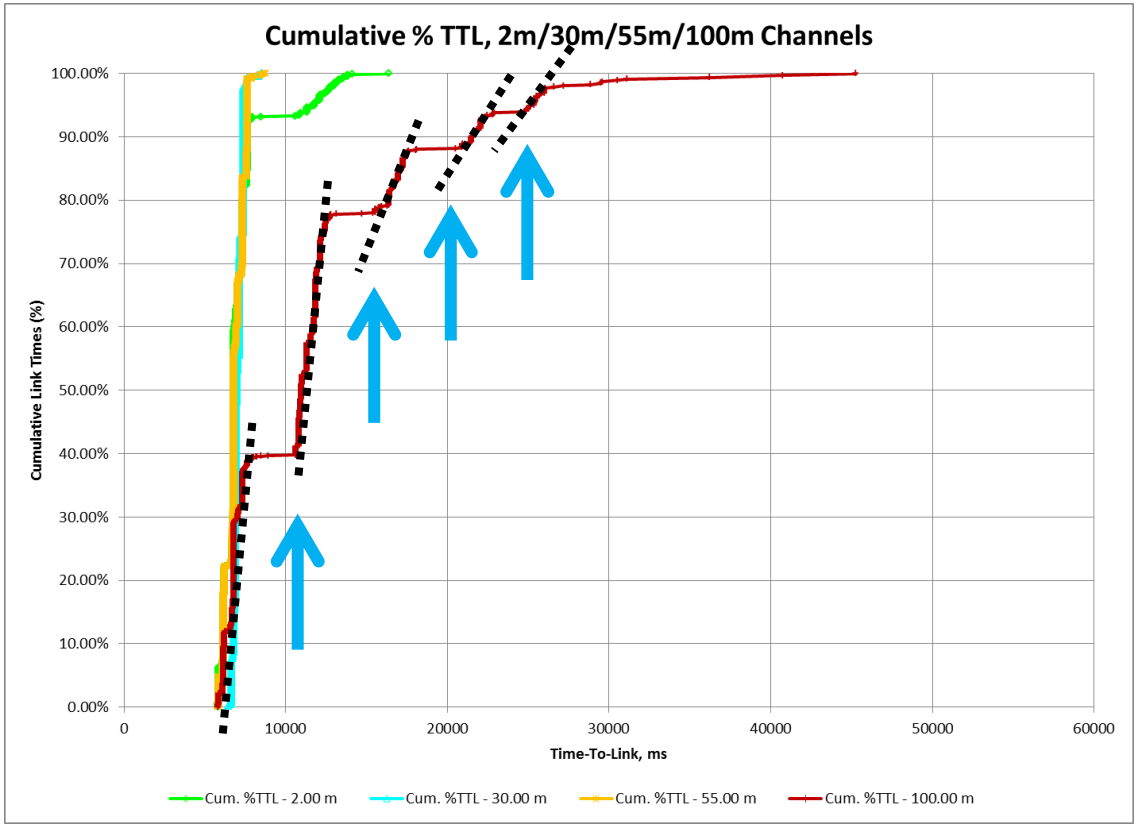
Source: Device Fundamentals Overview Presentation at lhv_devfund.pptx

- Long TTLs (>6s) can lead to device certification failures!

Link Interoperability Measurements

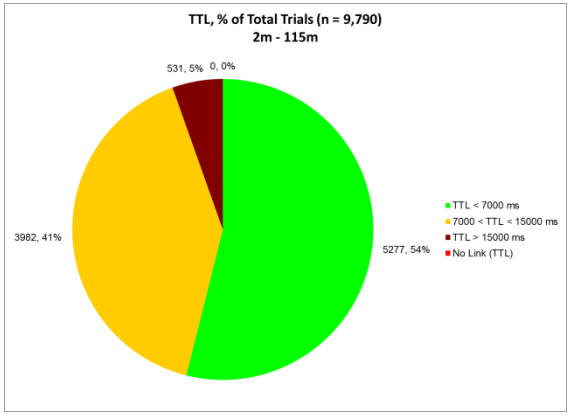
- Representative Link Interoperability metrics associated with TTL
  - Time-To-Link (Time to achieve link after link initiation event)
  - # Link Attempts (Number of attempts for each link)
  - # Link Drops (Number of link drops observed after link is established)
  - Clock Recovery (Master/Slave resolution)
  - TTL Distribution (% of links by link time)
  - Speed Downshift/Downgrade (Resolved speed if other than 10Gb/s)
- Variables that can affect TTL
  - Channel (type, configuration, length)
  - Link initiation event on either endpoint
    - Hardware reset, “soft” reset or MDIO PHY reset, autoneg restart, transmitter disable/enable, cable connect/disconnect

Time-To-Link Levers?



Suspected "Retrain"

Suspected "Retry"



- TTL is a combination of both autonegotiation and 10Gb startup behavior
  - Two sources of variability? "Retrain" (variability through 55.4.6.1) and "Retry" (return to 28.3.4)
  - Longest TTLs typically driven by multiple passes through the Clause Arbitration state diagram after failed training attempts

Considerations for 40GBASE-T

- Can autonegotiation and 40GBASE-T startup times be improved to be consistently less than or equal to 6s?
  - Improved loop timing?
  - Changes in 10GBASE-T startup state timing?
    - Example – Simple PBO scheme similar to that proposed in Wu_01a_0214_802.3bq_adhoc.pdf
  - Others?

Thank You!