Start of Sleep

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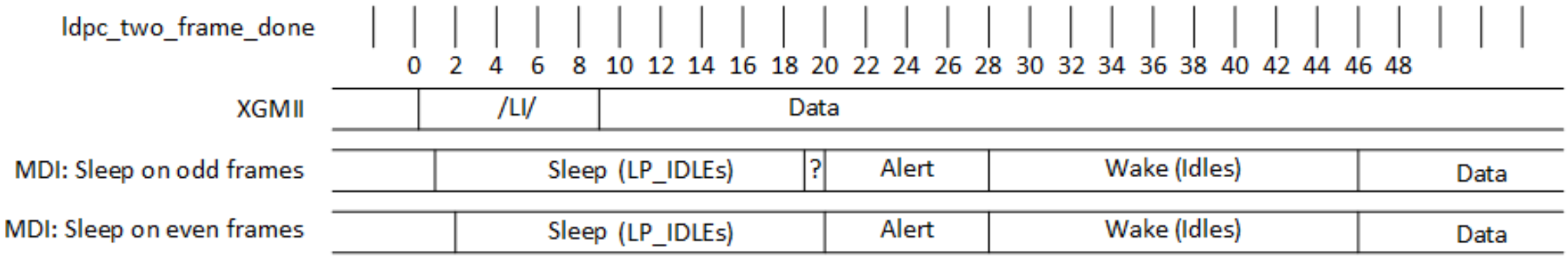
Issue

- Commenter Jerome Yu in comment i-54 pointed out inconsistencies in when Alert starts
- LPI events are intended to start and end on even LDPC frame boundaries
- Currently the description of Sleep on page 100 and the state diagram in Figure 126-18 allow for Sleep and Alert to transition on odd LDPC frame boundaries



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Fix

- Accept comment i-54 including the proposed changes to Figure 126-18
- Change Sleep description on page 100, lines 2-6 as indicated in red: If the sleep signal begins on an even LDPC frame boundary, then it contains 18 full LDPC frames each composed entirely of LDPC encoded LP_IDLE blocks. If the sleep signal does not begin on an even LDPC frame boundary, then it contains one to two LDPC frames partially composed of LP_IDLE blocks followed by 18 LDPC frames fully composed of LP_IDLE blocks.