



# Two-color Grants for 100G EPON Channel Bonding



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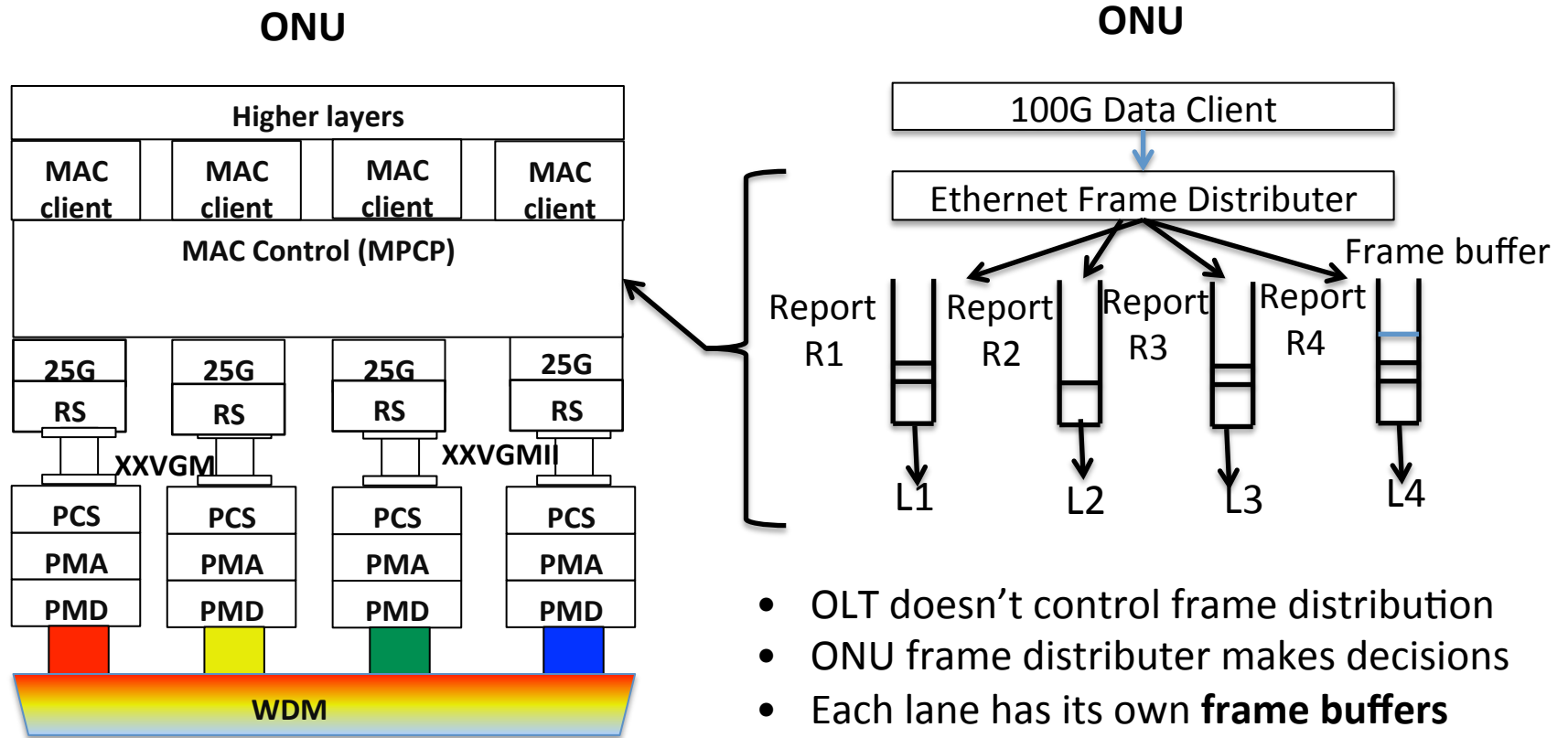
# Outline

- ONU controlled frame distribution for upstream channel bonding
- OLT controlled data distribution for upstream channel bonding
- Equal sub-grant and fixed sub-grant
- Two-color grants

# Background

- 2D scheduling with Frame-boundary-aware MPCP is discussed in [dai\\_3ca\\_01\\_0716](#)
- Frame-boundary-aware MPCP needs new field in MPCP report
- This contribution discuss another approach for completeness

# ONU Controlled Frame Distribution in Channel Bonding

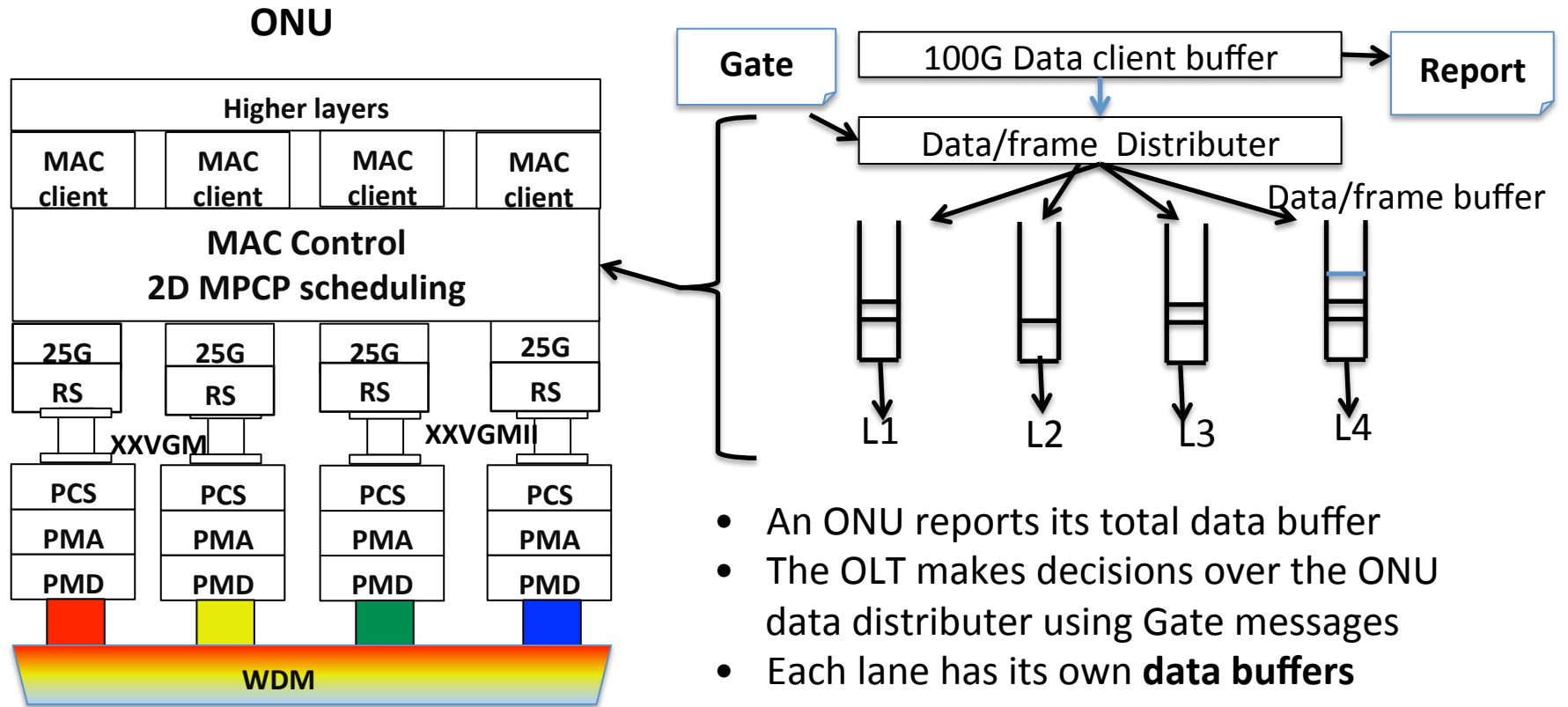


- From the scheduler point, each lane has its own scheduler
- It essentially has four 1D schedulers

# ONU Controlled Channel Bonding (continuous)

- Frame fragmentation can be avoided
- However, it introduces a new problem of frame reordering.
- Since there are 4 independent scheduling domains, frame arriving orders at the OLT will be random, therefore, large frame buffers are needed at OLT to reorder the received frames
- Delay is another concern

# OLT Controlled Data Distribution in Channel Bonding



- An ONU reports its total data buffer
- The OLT makes decisions over the ONU data distributer using Gate messages
- Each lane has its own **data buffers**

- From the scheduler point, it is a 2D scheduling system
- An ONU reports its data client buffer to be distributed to lanes
- The Gate driven lane distribution is generally data distribution rather than frame distribution
- Fragmentation will happen in general

## 2D Scheduling for variable length frames

- Ethernet frames are variable in lengths.
  - The 2D scheduling mechanism works for variable length frames
  - In 4-channel 100G EPON, a 2D scheduler divides the total grant  $N$  request by an ONU into  $n_j$  sub-grants for each available channel  $ch_j$
  - The 2D scheduler has no knowledge of the frames structure behind the ONU's report
  - The length of a sub-grant  $n_j$  may NOT equal the length of the Ethernet frames to be distributed to the  $ch_j$
- $n_j \times TQ \neq \text{Length of frames to be distributed to } ch_j.$

# Grants and sub-grants

- Assuming a multi-channel ONU requests bandwidth =  $N \times TQ$
- The 2D scheduler assigns  $N$  grants to the ONU
- The scheduler then needs to divide the  $N$  grants into  $n_j$  sub-grants

$$N = \sum_j n_j,$$

## How big is a sub-grant?

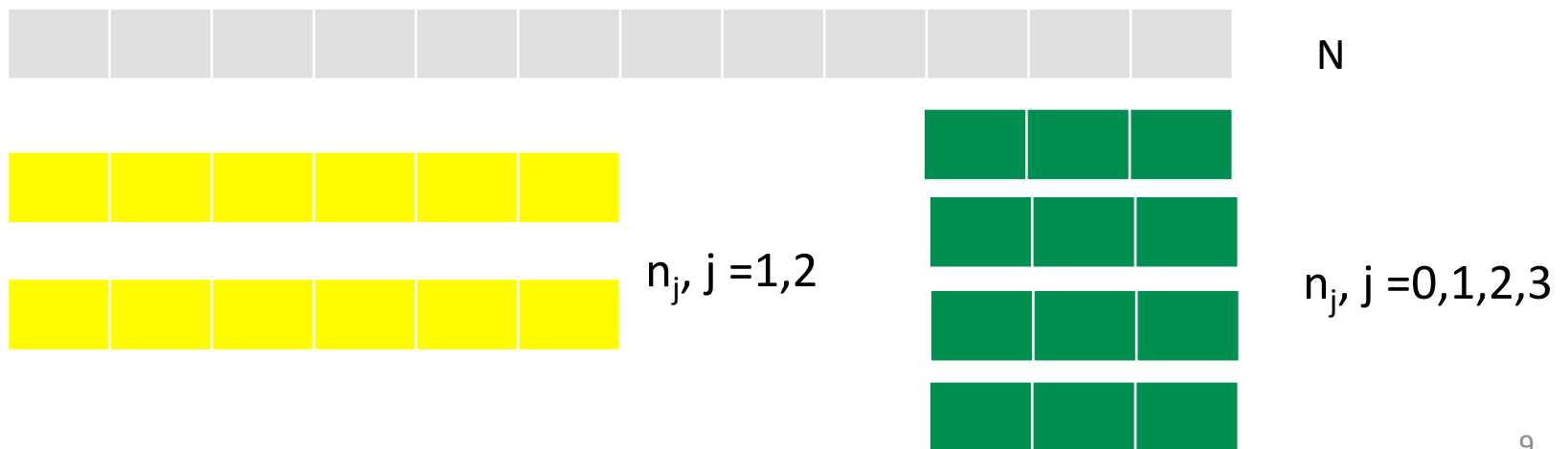
- The absolute minimum sub-grant = 1 TQ ( 1G, 10G EPON spec.)
- The minimum sub-grant for a 1522 byte Ethernet frame = 31 TQ (assuming 25Gb/s rate)
- There is not a maximum grant size in theory, but there are practical limits which are not important for the problem here



# Equal size sub-grant

- A 2D scheduler determines the total grants  $N$  based on the ONU report
- The scheduler then divides the total grants  $N$  with the number of active lanes to get the sub-grants

$$n_j = N / (\text{\#of lanes}) \begin{cases} j = 0,1,2,3 \text{ for } 100\text{G ONU} \\ j = 1,2 \text{ for } 50\text{G ONU} \end{cases}$$



## Rules for equal size sub-grant

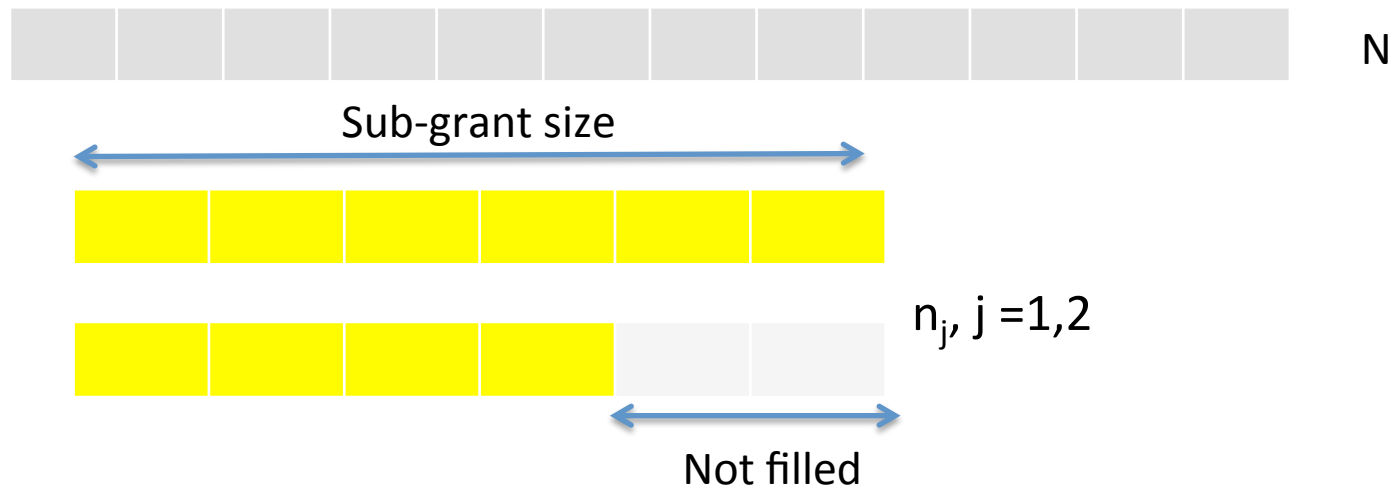
- A 2D scheduler assigns  $n_j$  to each available channels
- If the total grant  $N$  is small, for example,  $N \times TQ < 1522$  bytes, the scheduler should schedule the entire  $N$  to the first available channel
- Fragmentation will happen in general

# Fixed size sub-grant

- The 2D scheduler determines the total grants  $N$  based on the ONU report
- The 100G EPON standard specifies a standard sub-grant size  $S$

$$TQ \leq S \leq 31 TQ$$

$$50 \text{ bytes} \leq S \times TQ \leq 1522 \text{ bytes}$$



## Fixed size sub-grant - Rules

- A sub-grant  $S$  acts as a container
- The minimum size of  $S$  is one TQ
- A 2D scheduler assigns sub-grant  $S$  to each available channel until total grants  $\geq N$
- Smaller  $S$  causes more fragmentations, and bigger  $S$  may lose some efficiency. The last  $S$  may be half empty)
- If choosing  $S = 31$  TQ (1522 bytes), fragmentation may be avoided, but will be inefficient for small packets

## Equal size or Fixed size sub-grants?

- Both equal size and fixed size sub-grants may cause fragmentation in general
- Fixed size sub-grants may be quicker in processing frame distribution since the container  $S$  is pre-defined
- However, finding and agreeing upon an optimized  $S$  may be a challenge

$$50 \text{ bytes} \leq S \times TQ \leq 1522 \text{ bytes}$$

Minimum

Optimized?

Maximum

# Two-color grants

In order to avoid fragmentation and at same time use simple fixed sub-grants with accepted efficiency, we define Two-color grants:

**Red grant  $n_r = TQ$**



**Green grant  $n_g = 31 TQ$**

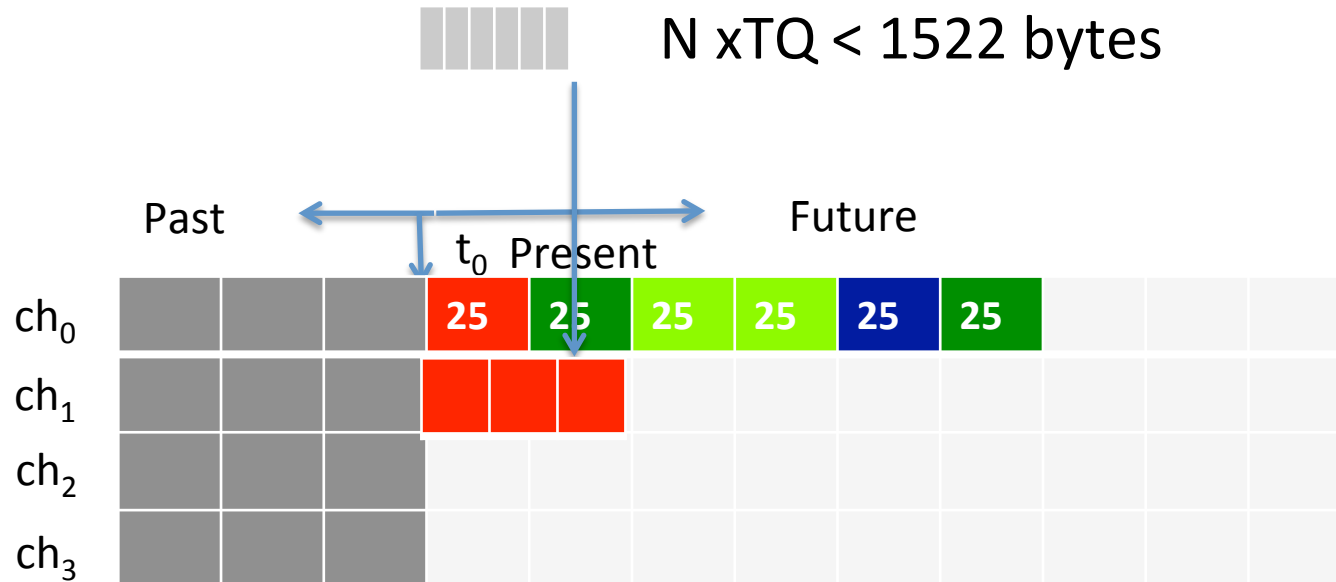


- Red grants are for small packets, such as 64 bytes and 74 bytes frames.
- Green grants are for maximum Ethernet frames, such as 1522 bytes frame
- Fragmentations could be avoided with additional rules
- Balance efficiency and no-fragmentation requirements

## Two-color grant -Rules

1. If report  $N \times TQ < 1522$  bytes, schedule the first available channel with multiple Red grants with  $n \times n_r \geq N$
2. If report  $N \times TQ \geq 1522$ , schedule the first available channel with a Green grant, and subsequent available channels with Green grants until total granted bandwidths  $\geq N$
3. A frame distributor at ONU distributes data to the lane buffer in the unit of natural Ethernet frames, ie., variable length frames  $\leq 1522$  bytes

# Two-color grant Example 1

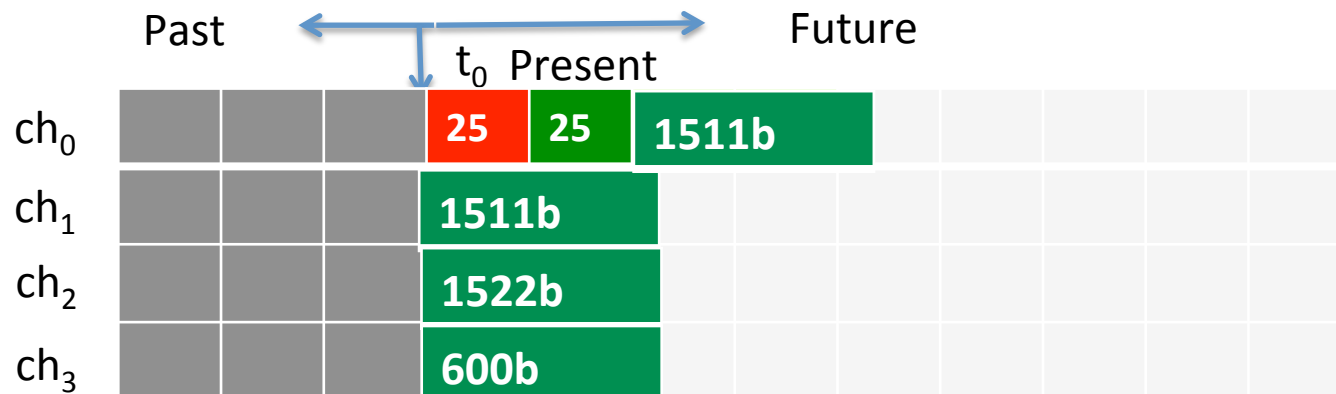
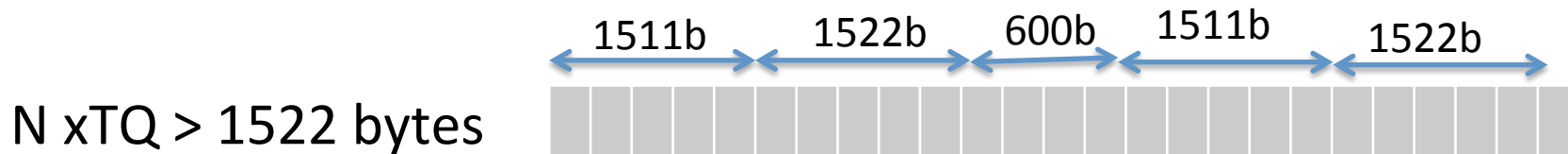


Rule 1: If report  $N \times TQ < 1522$  bytes, schedule the first available channel with multiple Red grants with  $n \times n_r \geq N$

- No need to distribute small packets to multiple channels
- Avoid fragmentation



## Two-color grant Example 2



- Rule 2: If report  $N \times TQ \geq 1522$  bytes, schedule the first available channel with a Green grant, and subsequent available channels with Green grants until total granted bandwidths  $\geq N$
- Rule 3: The frame distributor at ONU distributes data to the lane buffer in the unit of natural Ethernet frames ...

# Justifications for Two-color grants

## Possible applications for symmetric 100G EPON

- Connections between satellite data centers with main data center
- Connections between small data centers for backup
- Network connections between regional Headends with main Headend
- ...

If 100G/50G upstream capacities are needed, it is reasonable to expect a large amount of Ethernet frames to be of maximum lengths. Two-color grants provides balance of efficiency with no-fragmentation requirements.

# Conclusion

- **Equal size sub-grants and fixed size sub-grants cause frame fragmentations in general.**
- **Two-color grants provide balance of efficiency with no-fragmentation requirements.**



Thanks

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