

## Optimized Interleaver for NG-EPON Upstream

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# Outline

This contribution presents an optimized interleaver for NG-EPON upstream transmission

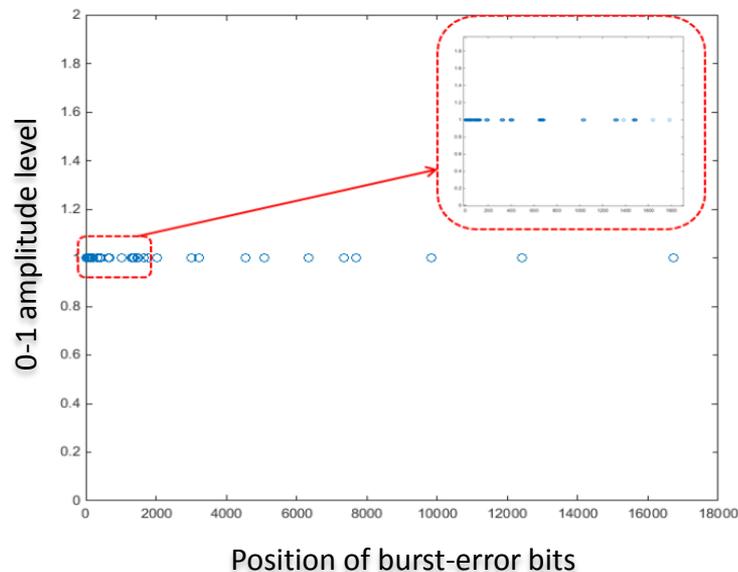
- Introduction
- Simulation Channel Model
- Optimized Interleaver Design Concept & Performance
- Summary

# Introduction

- In the July 2018 meeting, the 802.3ca Task Force adopted the Omega network 256\*256 interleaver for upstream (draft\_3ca\_D1\_2\_clean). However, in real cases, the length of burst-error in the upstream channel is always larger than 256 bits, which makes the Omega network interleaver not effective
- To approximate the real case burst-error condition, the upstream Gilbert channel parameters should be adjusted
- In this contribution, we present an optimized interleaver to better handle burst-error longer than 256 bits

# Burst-error location affects the FEC performance

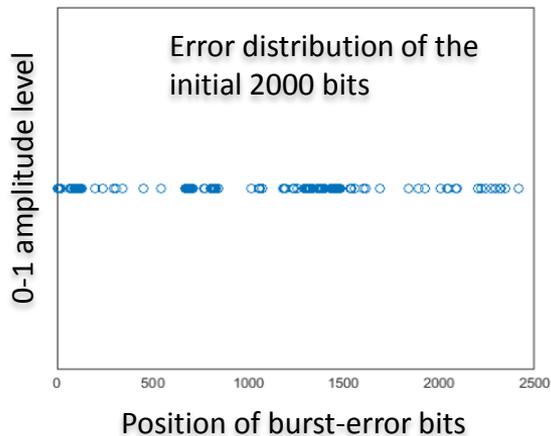
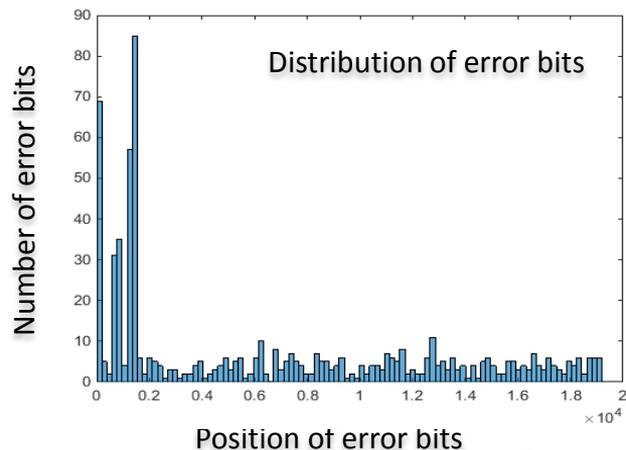
- Channel characteristics of 10G PON upstream burst error were described in [1][2]
- Highest error counts usually occur at the start-of-burst, within the first ~150 ns window
  - Equivalent to 1500 bits for 10G PON and 2500 bits for 25G PON
- They are due to transient effects in optically amplified PONs and in burst-mode Tx/Rx
- Longer preamble could mitigate the issue at the expense of lower throughput
- BER is correlated to the burst errors and distributed non-uniformly



[1] D. Brunina, et al. "Analysis of forward error correction in the upstream channel of 10Gb/s optically amplified TDM-PONs," Th4H.3, OFC 2015  
[2] N. Brandonisio, et al. "Forward Error Correction Analysis for 10Gb/s Burst-Mode Transmission in TDM-DWDM PONs." Th2A.28, OFC 2017

# Description of the simulation channel model

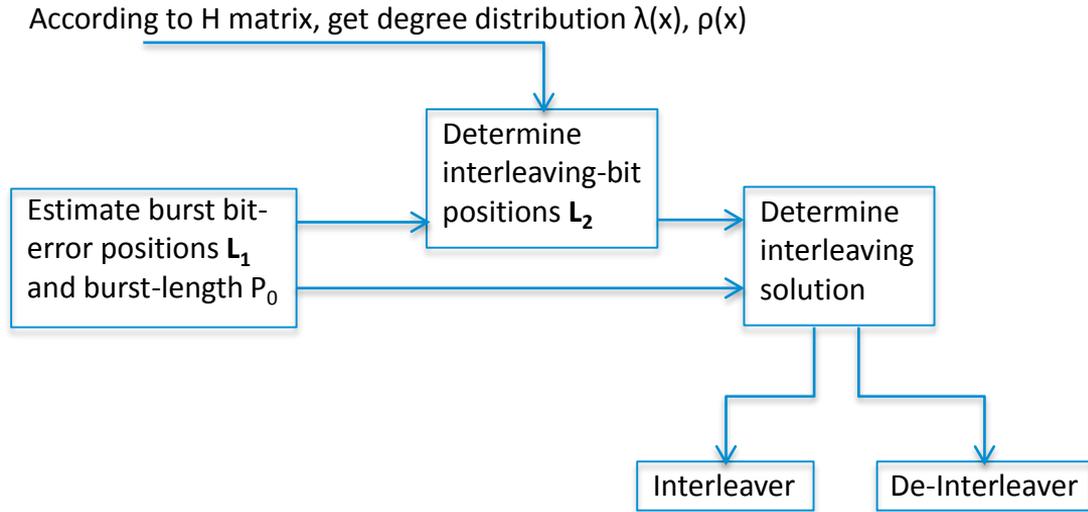
- Built on Gilbert+AWGN channel according to real PON uplink channel characteristics
  - Gilbert channel is a two-state Markov-chain, containing Good (G) state and Bad (B) state
  - Prob(Good→Bad) should be smaller than Prob(Bad→Good), so that Markov-chain will converge to Good state
  - Consecutive burst errors concentrate on the head of LDPC codeword, simulating the real situation
  - Bit-error positions  $L_1$  and interleaving bit-length  $p_0$  are obtained from channel model
- With Prob(Good→Bad) = 0.0032, Prob(Bad→Good) = 0.037, EbN0 = 3.0dB, bit-error distribution is as follows:



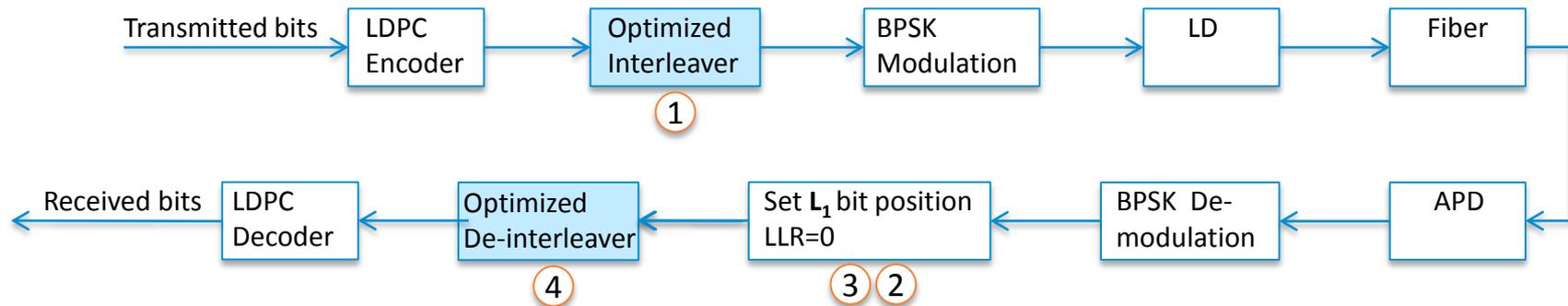
# Optimized interleaver design concept

## Design concept:

1. Estimate consecutive burst bit-error positions  $\mathbf{L}_1 = \{l_{11}, l_{12}, \dots, l_{1p}\}$  and burst-length  $p_0$ .  $l_{1i}$  ( $i=1,2,\dots$ ) denotes the position of the  $i$ -th flipped-bit error
2. According to H matrix, determine interleaving bit-positions  $\mathbf{L}_2 = \{l_{21}, l_{22}, \dots, l_{2p}\}$ .  $l_{2i}$  ( $i=1,2,\dots$ ) denotes the position of the  $i$ -th interleaving bit
3. Determine interleaving solution. After getting  $\mathbf{L}_1$  and  $\mathbf{L}_2$ , interleaver will map bits from  $\mathbf{L}_1$  position to  $\mathbf{L}_2$  position randomly, while de-interleaver will recover bits from  $\mathbf{L}_2$  position to  $\mathbf{L}_1$  position



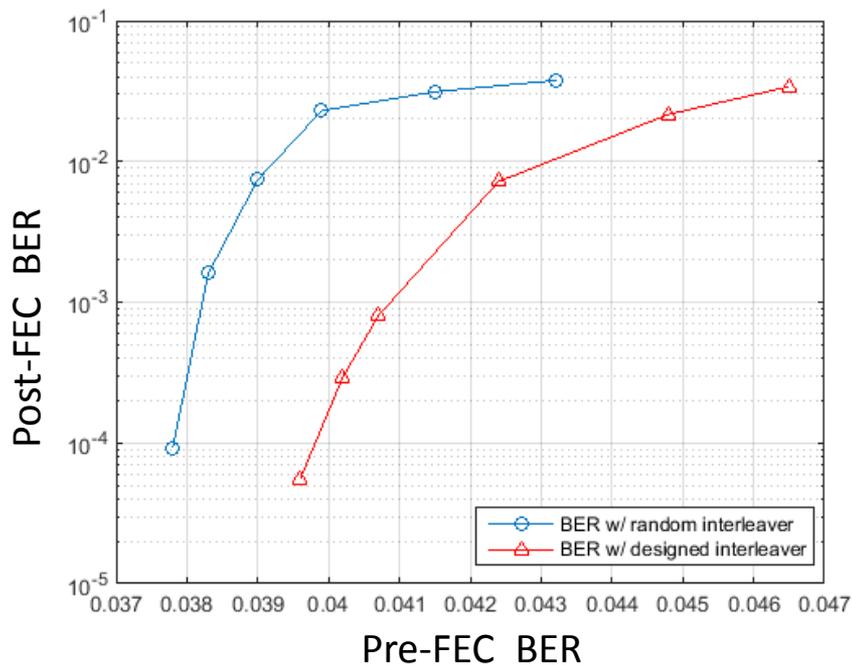
# Simulation model of optimized interleaver



## Flow introduction:

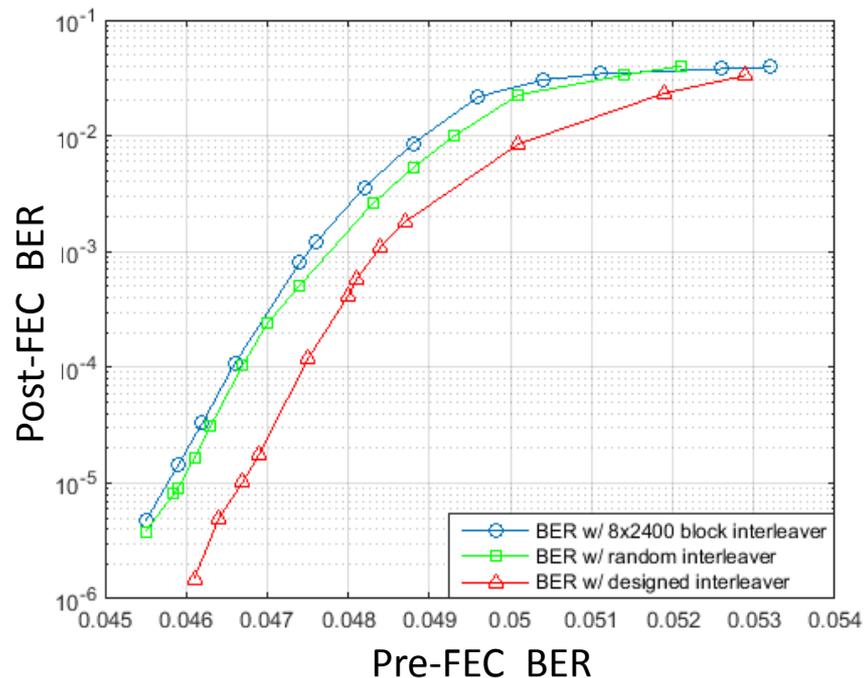
- 1) Transmitted bits pass through the optimal interleaver, where burst bits located at the head of LDPC codeword ( $L_1$ ) are mapped to the *best interleaving bit-positions*
- 2) Get initial LLR (log likelihood ratio) of each received bit after soft-demodulation of BPSK
- 3) Set the *best interleaving bit-positions* LLR=0
- 4) De-interleaver is the same of the interleaver operating in reverse

# Performance of optimized interleaver: example 1



- $\text{Prob}(G \rightarrow B) = 0.0032$ ,  $\text{Prob}(B \rightarrow G) = 0.037$
- Random interleaver generates a set of random numbers as interleaving bit-positions, such as the Omega network  $256 \times 256$  interleaver
- Optimized (designed) interleaver generates the best interleaving bit-positions according to a density evolution algorithm

# Performance of optimized interleaver: example 2



- $\text{Prob}(G \rightarrow B) = 0.001$ ,  $\text{Prob}(B \rightarrow G) = 0.037$
- Random interleaver generates a set of random numbers as interleaving bit-positions, such as the Omega network  $256 \times 256$  interleaver
- Optimized (designed) interleaver generates the best interleaving bit-positions according to density evolution algorithm

# Summary

- Location of burst-error greatly affects the FEC performance
- Highest error counts occur at the start-of-burst, within the first ~150 ns window → longer than 256 bits
- Omega network 256\*256 interleaver is not sufficient to handle long error counts
- Parameters of Gilbert channel model need to be modified to meet the real situation
  - Prob(Good→Bad): determine how sparsely the error bits are distributed
    - Smaller value  $\propto$  more sparsely distributed
  - Prob(Bad→Good): inversely proportional to the burst error length
    - Smaller value  $\propto$  longer burst error length
- We propose to consider the optimized interleaver for upstream transmission

# Thank You!



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