Update on Overshoot Spec

Presentation is in support of comment #32 and 33 against 802.3cu Draft2.1

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Background

- B02.3cu draft 2.0 introduced an overshoot transmitter spec to protect receivers from harmful transmitters. A spec limit based on minimal data, without a specific definition or measurement method was added to the draft
- □At the March 17 interim meeting, we proposed an overshoot limit based on data presented in <u>rodes 3cu 01a 031720</u>. The Task Force voted in favor of using the overshoot limit
- □After discussion with experts, the overshoot definition was changed from that used for the original analysis presented in <u>rodes 3cu 01 032420</u>
- Despite the change in definition, the spec limit was not updated, since more analysis had to be done to evaluate and correlate the new methodology to real device performance
- □Some concerns were raised during the March 24th presentation:
 - Measurements made based on the draft 2.1 definition are dependent on sample size and observation time. The longer you observe, the higher the overshoot value becomes
 - The overshoot result is impacted by instrumentation noise, with accuracy degraded when observing small signals

In this presentation we look into:

Methodology changes to address draft 2.1 concerns: Introduce a 'hit ratio' based measurement

□ Robustness of prototyped method

Hit ratio considerations based on data

□ Proposed overshoot spec value based on the updated methodology

Overshoot/Undershoot Measurement methodology

Original Rodes overshoot analysis performed on a square-wave pattern

- □Square wave considered to allow use of common oscilloscope capability.
- A benign pattern yielding lower overshoot performance that does not represent system level performance
- Requires a second waveform acquisition for compliance test (inefficient)

Draft 2.1 requires SSPRQ pattern and can be performed on an eye diagram Compatible with TDECQ testing. Uses same waveform, prior to TDECQ equalization (no added test time)

Measurement method used here has been adapted to include a hit ratio strategy, similar to that used in NRZ eye mask testing

By allowing a small percentage of samples to exceed the test limit, test results are not subject to fluctuating results due to extreme outliers present with unbounded signal noise
Repeatable and effectively independent of sample size/observation time
Improved tolerance to instrument noise

Hit ratio details & Definitions

Allow a percentage of samples to reside above the overshoot value. For example, if the hit ratio is 1e-2, the test system adjusts the overshoot value lower until no more than 1% of the samples are above that limit

Exact definition of overshoot:

- □OS = (Pmax P3)/(P3-P0) x 100 where P3 and P0 come from the OMA measurement and (new text proposed:
 - Pmax: is based on a 1e-2 hit ratio, where Pmax is the smallest power level that results in the number of samples above that level not exceeding the product of hit ratio and total number of observed samples, with all samples acquired in a single unit interval eye diagram)
- □Undershoot defined similarly:

US = (P0-Pmin)/(P3-P0) x 100

Same definition of Pmax and Pmin for peak-to-peak power spec



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surement		Current	Minimum	Maximum	Count		ΔMag	1/∆Pos	
shoot(1.0E-3)	MD	20.21 %	20.21 %	20.21 %	1		-		
IT OMA	MB	861.0 µW	861.0 µW	861.0 µW	1		4.33 µW	26 529890 GHz	
shoot(1.0E-2)	MB	15.45 %	15.45 %	15.45 %	1		330 mW	-	
Details Limits	Setup					✓ Annotations	- = Reference		

Measurement Robustness to DCA Noise



In this example, the signal is attenuated while observing TDECQ and overshoot. Below -6 dBm, the TDECQ measurement cannot be constructed, representing possible required range of measurements. Hit ratio at 1e-2: Overshoot percentage measurement error is observed to be < 1% (16%->17%) Hit ratio at 1e-3: the error is < 2%.

Overshoot values for different hit ratios are tightly correlated



The captured data shows a tight correlation between hit ratios. A direct translation from one hit ratio to another can be done. For instance, 22% overshoot measured with 1e-2 hit ratio is equivalent to:

- **27%** at 3.3e-3
- 31% at 1e-3
- □ 36% at 1e-4

We recommend using hit ratio 1e-2 since it shows less measurement error, and it requires less acquisition time. Lower hit ratios simply mean that the spec limit is also changed, with similar ability to differentiate good or bad

Overshoot vs BER

Data on same 400G-FR4 module used in <u>rodes 3cu adhoc 030520 v2</u>
Tx equalization is changed to achieve different levels of overshoot
Strong correlation of overshoot with mid range BER



We propose a 22% spec to limit the penalty on error floor while allowing some overshoot margin for:

- □ Manufacturing margin
- □ Measurement error

• Over temperature and dispersion penalty

Concluding Remarks

We updated overshoot spec methodology and took a new set of measurements

□SSPRQ pattern

Probabilistic, based on hit ratio

For 400G-FR4, we recommend 22% overshoot limit with 1e-2 hit ratio

□ Robust, fast testing

Other combinations of overshoot limit and hit ratio are also possible

Further work

LR4: impact of dispersion on overshoot limit

Undershoot vs. overshoot: Do we need different values?

Task Force needs to balance these considerations against schedule

• We encourage others to experiment and share results

Acknowledgment

Thanks to David Leyba for fast prototyping of the hit ratio based overshoot measurement method to enable the experimental work