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# Error Propagation Analysis of MLSE

Hossein Shakiba

Affiliated with Huawei Technologies Canada

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# Outline

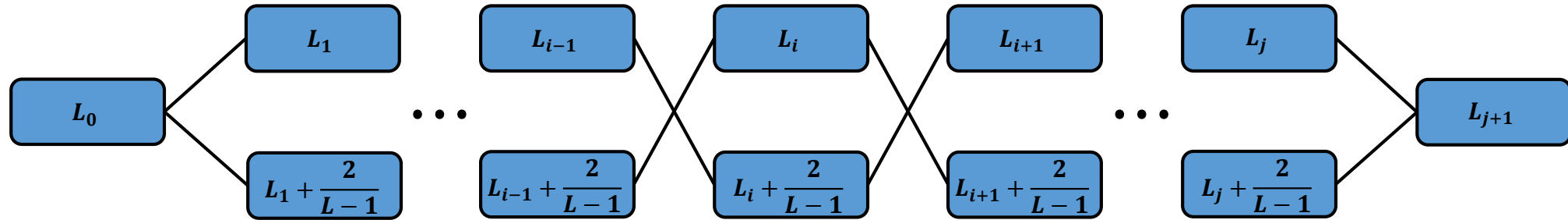
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# Motivation

- Error propagation in MLSE is not nearly as known as in DFE
- Noise coloring makes this more convoluted
- This contribution describes an attempt to analyze and statistically model MLSE error propagation in a similar manner to the well known EPP model for the DFE
- At this time this contribution is only for awareness and is not proposing any specific change or direction
- If there is interest to turn the results into an action, more study is recommended particularly from the aspects of:
  - Model validation by means of independent studies and simulations
  - FEC analysis (e.g. statistical) based on the developed MLSE error propagation model
  - More ideas are welcome ...

# Background

- Contribution shakiba\_3df\_01b\_2211.pdf showed that error events of an L-PAM  $1 + \alpha D$  MLSE are dominated by a zig-zag pattern in the form of alternating adjacent levels:



$$L_i \in \begin{cases} -1, -1 + \frac{2}{L-1}, \dots, +1 - \frac{2}{L-1}, +1 & i = 0, j+1 \\ -1, -1 + \frac{2}{L-1}, \dots, +1 - \frac{2}{L-1} & i = 1, \dots, j \end{cases}$$

- Contribution shakiba\_3dj\_01\_230420.pdf calculated the probability of a  $j$ -error event, an error event that causes a burst of  $j$  errors:

$$P(B_{MLSE} = j) \approx 2 \left( \frac{L-1}{L} \right)^j \left( 1 - CDF_{noise, jEE} \left( \frac{\text{main} \frac{(\text{trace}(\rho_{noise, jEE}))^{\frac{3}{2}}}{\sqrt{\Sigma_{vertical} \Sigma_{horizontal}(\rho_{noise, jEE})}}}{L-1} \right) \right)$$

# Conditional Probability of a Burst

- As a result the conditional probability of a burst can be calculated:

$$P(B_{MLSE} = j | \text{Error Event}) = \frac{P(B_{MLSE}=j)}{\sum_j P(B_{MLSE}=j)} \approx \frac{2 \left(\frac{L-1}{L}\right)^j \left( 1 - CDF_{noise, jEE} \left( \frac{\text{main} \left( \text{trace}(\rho_{noise, jEE}) \right)^{\frac{3}{2}}}{L-1 \sqrt{\Sigma_{vertical} \Sigma_{horizontal}(\rho_{noise, jEE})}} \right) \right)}{2 \sum_{j=1}^{\infty} \left(\frac{L-1}{L}\right)^j \left( 1 - CDF_{noise, jEE} \left( \frac{\text{main} \left( \text{trace}(\rho_{noise, jEE}) \right)^{\frac{3}{2}}}{L-1 \sqrt{\Sigma_{vertical} \Sigma_{horizontal}(\rho_{noise, jEE})}} \right) \right)}$$

# Error Propagation Factor and Average Burst Length

- Similar to DFE, we can define an Error Propagation Factor (EPF) for MLSE:

$$EPF_{MLSE}(\alpha, \sigma_{noise}, j) = \frac{P(B_{MLSE}=j+1|Error\ Event)}{P(B_{MLSE}=j|Error\ Event)} \approx \frac{L-1}{L} \frac{1 - CDF_{noise, (j+1)EE} \left( \frac{main}{L-1} (1+j(1-\alpha)^2 + \alpha^2) \right)}{1 - CDF_{noise, jEE} \left( \frac{main}{L-1} (1+(j-1)(1-\alpha)^2 + \alpha^2) \right)}, j = 1, 2, \dots$$

- However,  $EPF_{MLSE}$  is in general a function of  $j$  (burst length) and unlike DFE, error propagation of MLSE cannot be statistically modeled with a simple exponential distribution

➤ Recall for DFE:  $EPF_{DFE}(\alpha, \sigma_{noise}) = EPP_{DFE}(\alpha, \sigma_{noise}) = P(\text{Next Error} | \text{Current Error})$

- For calculating average burst length symbol error rate is needed:

$$SER_{MLSE} \approx 2 \sum_{j=1}^{\infty} j \left( \frac{L-1}{L} \right)^j \left( 1 - CDF_{noise, jEE} \left( \frac{main}{L-1} (1 + (j-1)(1-\alpha)^2 + \alpha^2) \right) \right)$$

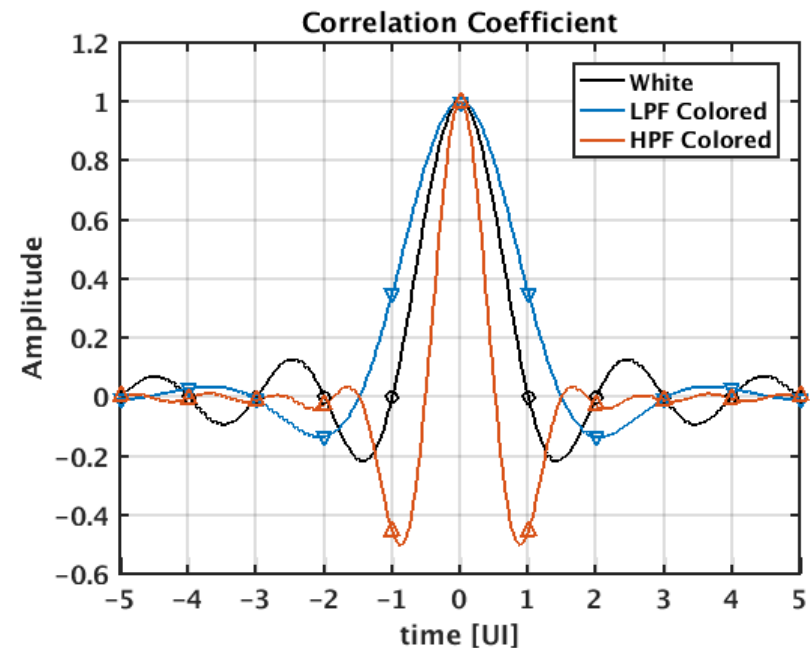
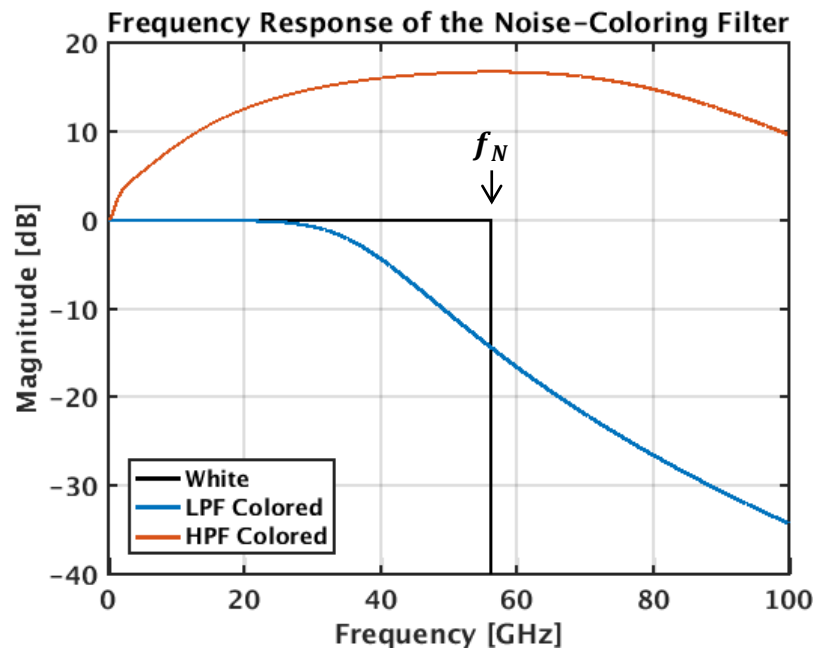
which results in an average burst length of:

$$\bar{B}_{MLSE}(\alpha, \sigma_{noise}) = \frac{SER_{MLSE}}{DER_{MLSE}} \approx \frac{\sum_{j=1}^{\infty} j \left( \frac{L-1}{L} \right)^j \left( 1 - CDF_{noise, jEE} \left( \frac{main}{L-1} (1 + (j-1)(1-\alpha)^2 + \alpha^2) \right) \right)}{\sum_{j=1}^{\infty} \left( \frac{L-1}{L} \right)^j \left( 1 - CDF_{noise, jEE} \left( \frac{main}{L-1} (1 + (j-1)(1-\alpha)^2 + \alpha^2) \right) \right)}$$

➤ Recall for DFE  $\bar{B}_{DFE}(\alpha, \sigma_{noise})$  is also equal to  $\frac{1}{1 - EPP_{DFE}(\alpha, \sigma_{noise})}$

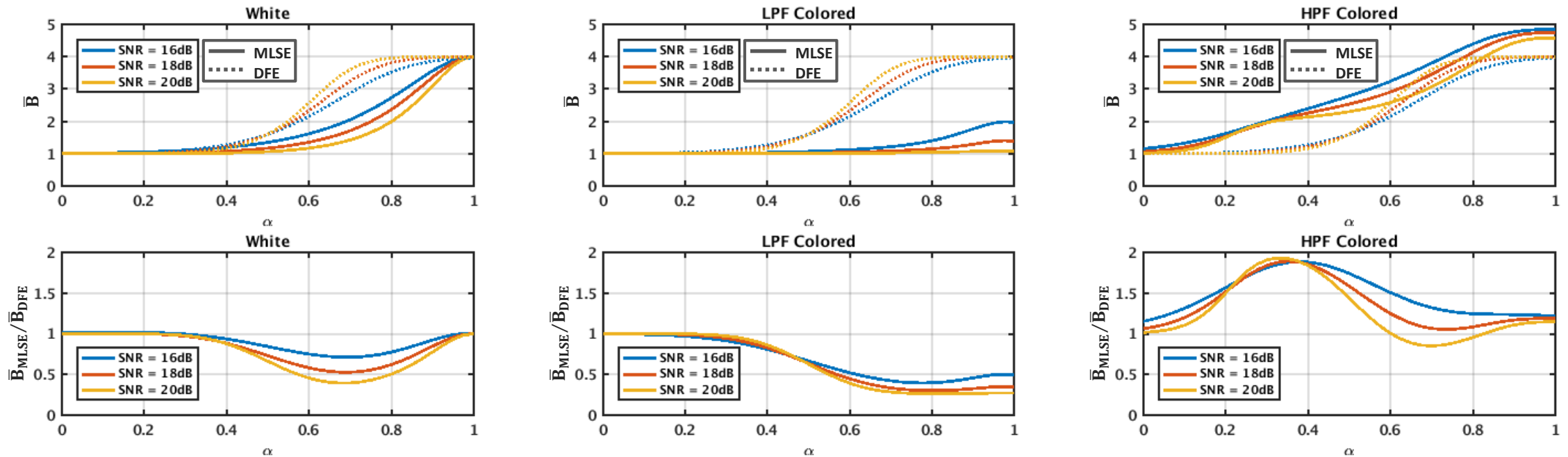
# Two Extreme Conceptual Examples

- We continue the analysis by using two LPF and HPF noise coloring filters (same filters used in shakiba\_3dj\_01\_230420.pdf) to demonstrate the effect of extreme noise coloring on the MLSE error propagation (Gaussian noise assumption)
- Note that to explore trends and limits these cases are extreme and non-real as in real cases noise is always a combination of several components, each colored differently



# Conceptual Examples and Comparisons to DFE

- Consider more practical range of  $0.5 < \alpha \leq 1$
- With no coloring average burst length is always shorter than DFE
- With LPF coloring average burst length is always much shorter than DFE
- With HPF coloring, depending on  $\alpha$  and SNR, average burst length could become shorter (higher SNR) or longer (lower SNR) than DFE





# Conceptual Examples and Comparisons to DFE

- White noise:

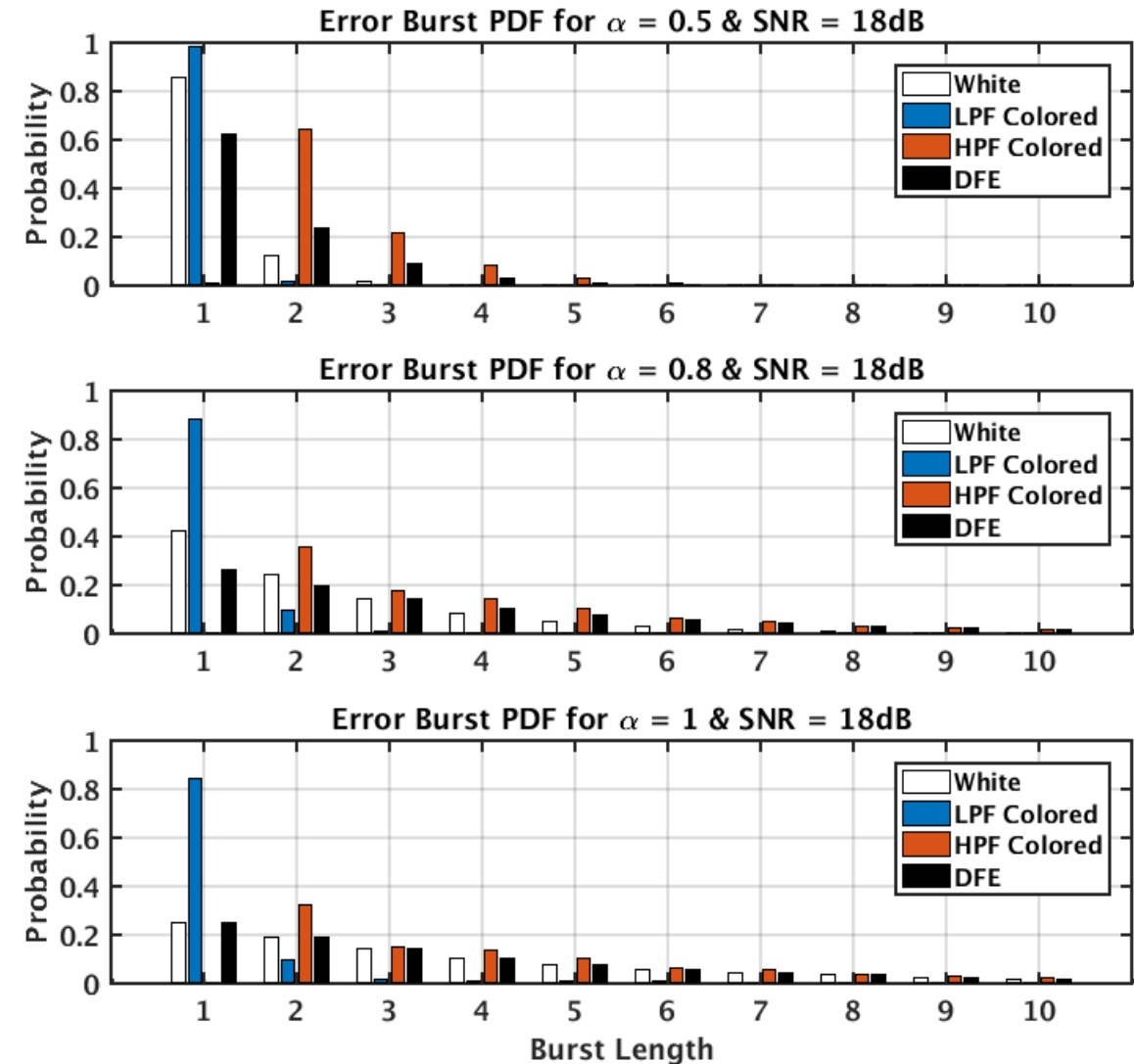
- MLSE error propagation is always better than DFE and approaches DFE as  $\alpha \rightarrow 1$

- LPF coloring:

- Bursts rarely occur
- MLSE error propagation is always much better than DFE
- Even at high  $\alpha$  values most of the errors are single and probability of longer bursts very quickly reduces

- HPF coloring:

- Single errors rarely occur
- MLSE error propagation depending on  $\alpha$  and SNR could become better (higher SNR) or worse (lower SNR) than DFE (previous slide)
- Worst error propagation of MLSE is more concentrated around shorter bursts



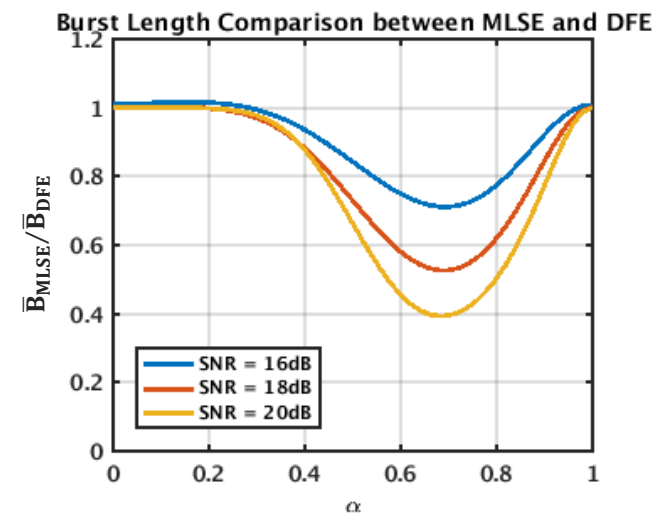
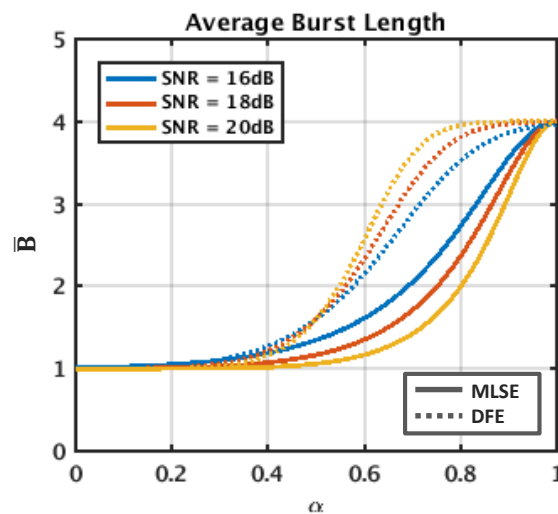
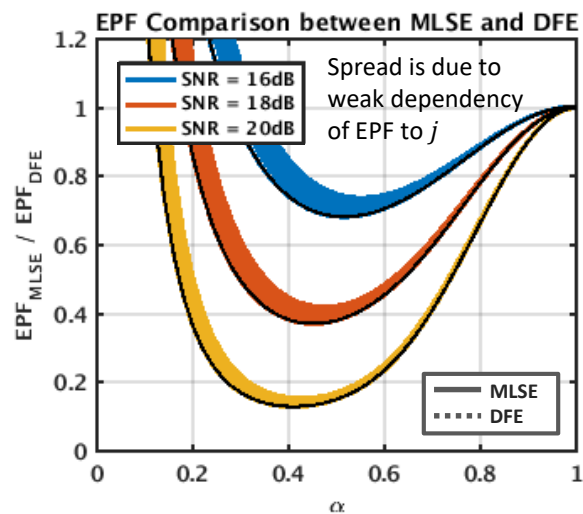
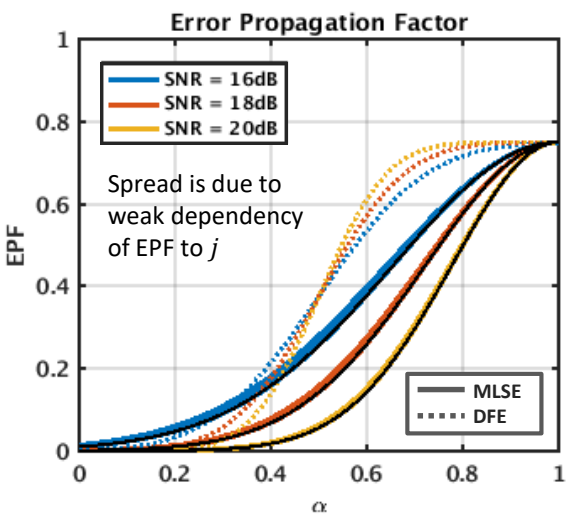
# Simplifications for White Gaussian Noise

- In the case of white Gaussian noise it can be shown that the dependency of  $EPF_{MLSE}$  to burst length reduces and becomes a single probability:

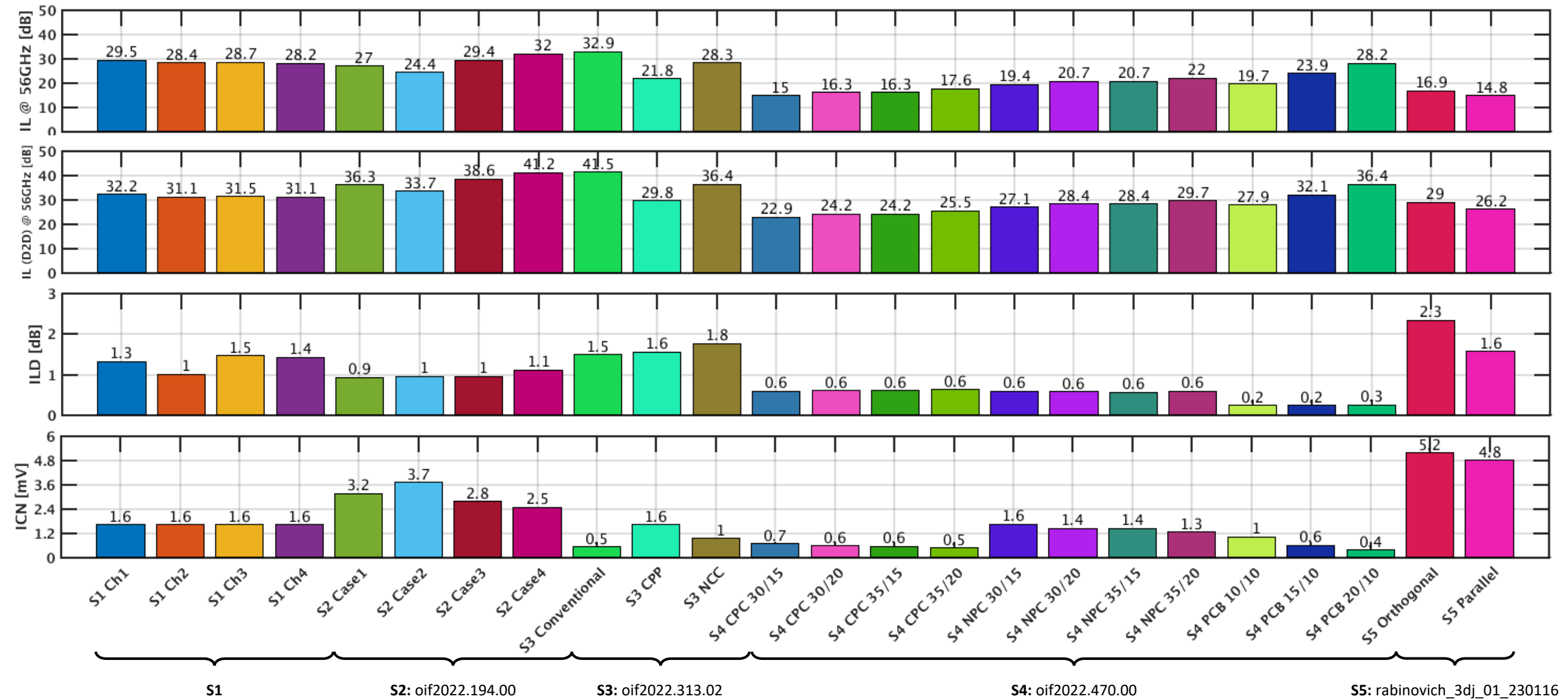
$$EPF_{MLSE}(\alpha, \sigma_{noise}, j) \approx EPF_{MLSE}(\alpha, \sigma_{noise}) = EPP_{MLSE}(\alpha, \sigma_{noise}) \approx \frac{L-1}{L} \frac{Q\left(\frac{\text{main} \sqrt{1+(1-\alpha)^2 + \alpha^2}}{L-1} \frac{\sigma_{noise}}{\sigma_{noise}}\right)}{Q\left(\frac{\text{main} \sqrt{1+\alpha^2}}{L-1} \frac{\sigma_{noise}}{\sigma_{noise}}\right)}, \text{White Gaussian}$$

- The simple EPP approach of DFE can now be applied, resulting in an average burst length of:

$$\overline{B}_{MLSE}(\alpha, \sigma_{noise}) \approx \frac{1}{1 - EPF_{MLSE}(\alpha, \sigma_{noise})}, \text{White Gaussian}$$



# 24 Study Cases



# Study Cases – Link Parameters

- Fix parameters were taken from the original channel documents
- Parameters that needed optimization were optimized using proprietary tool

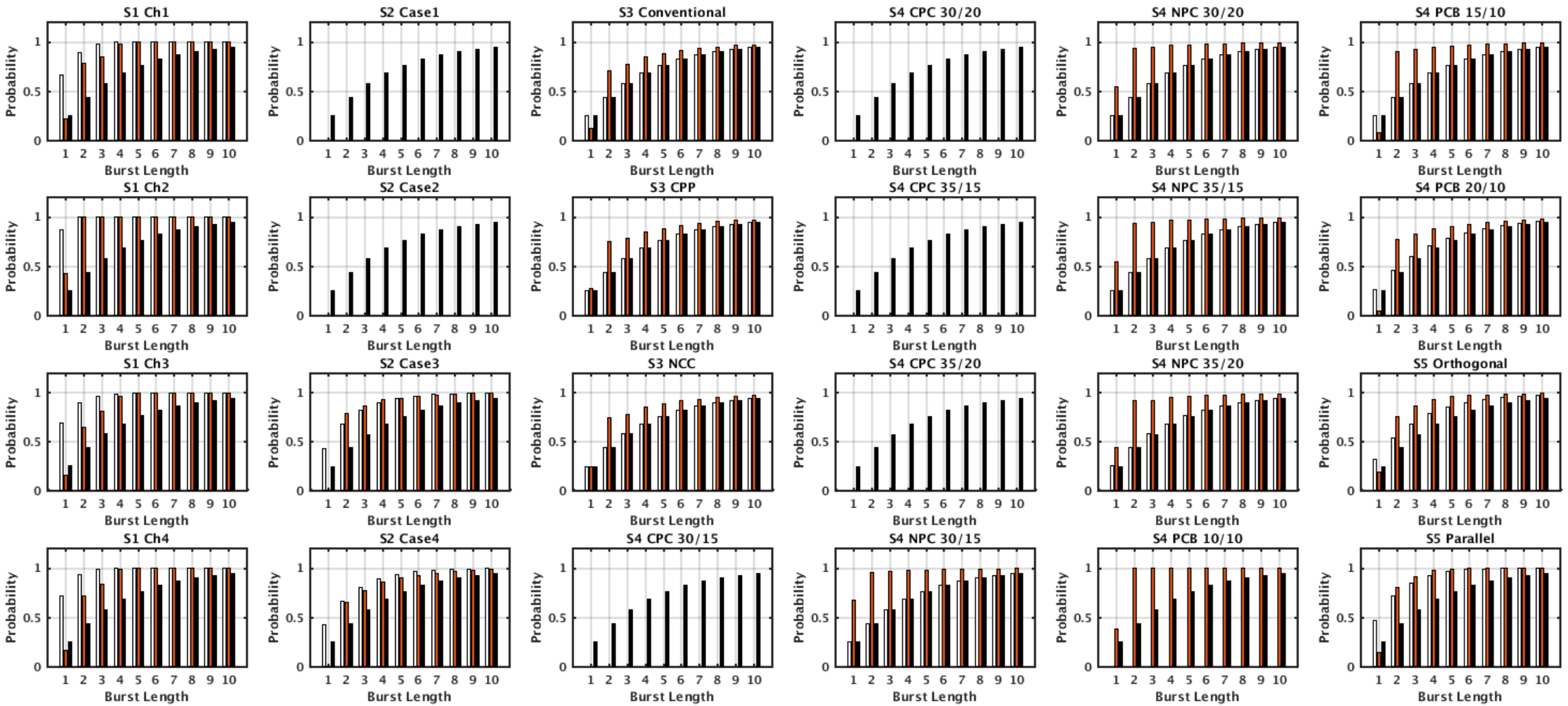
Channel	Bit Rate [Gb/s]	Thru Swing [mV]	Fext Swing [mV]	Next Swing [mV]	TX FIR [Pre / Post]	Die $C_d$ [fF] $L_s$ [pH]	$C_b$ [fF]	Package [mm] [ $\Omega$ ]	Rx Filter BW	CTLE Pole/Zero Ratio	DFE [# of Taps]	Rx FFE [Pre / Post]	TX SNR [dB]	Rx Noise [ $V^2$ /GHz]	Jitter Rand / DD [UI]
S1	224	413	413	608	3 / 1	40/90/110 130/150/140	Included In channel	Included In channel	$0.75 \times f_b$	80/2.5/1	1	6 / 8	32.5	$4.1E-8$	0.01 / 0.02
S2	224	442	442	608	3 / 1	40/90/110 130/150/140	30	30 92.5	$0.75 \times f_b$	100/2.5/1	1	0 / 24	33	$4.1E-8$	0.01 / 0.02
S3	224	413	413	608	3 / 1	40/90/110 130/150/140	30	30 92.5	$0.75 \times f_b$	80/2.5/1	1	0 / 24	33	$4.1E-8$	0.01 / 0.02
S4	224	413	413	608	3 / 1	40/90/110 130/150/140	40	30 92.5	$0.75 \times f_b$	80/2.5/1	1	0 / 24	33	$4.1E-8$	0.01 / 0.02
S5	224	387	387	608	3 / 1	40/90/110 130/150/140	30	45 / 0 92	$0.75 \times f_b$	100/2.5/1	1	0 / 8	32.5	$4.1E-9$	0.01 / 0.02

# Study Cases – Summary of Results

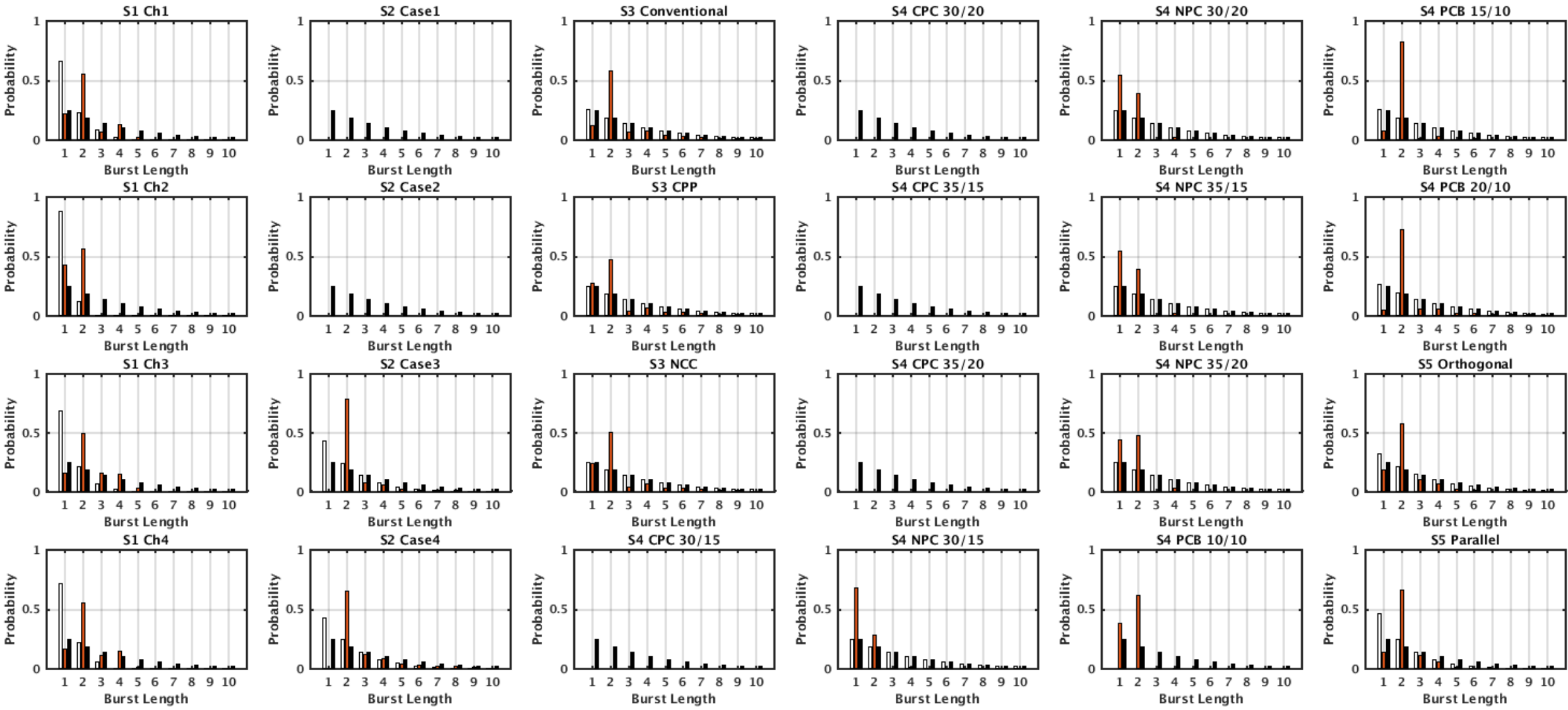
Channel	Variant	DFE Tap = $\alpha$	Average Burst Length					
			DFE	MLSE (White)	MLSE (Color)	White/DFE	Color/DFE	Color / White
S1	Channel 1	0.8116	<b>3.9986</b>	1.4670	<b>2.1722</b>	0.3669	<b>0.5433</b>	1.4807
	Channel 2	0.7272	<b>3.9704</b>	1.1261	<b>1.5676</b>	0.2836	<b>0.3948</b>	1.3921
	Channel 3	0.7655	<b>3.9824</b>	1.4472	<b>2.4232</b>	0.3643	<b>0.6085</b>	1.6744
	Channel 4	0.7850	<b>3.9957</b>	1.3477	<b>2.2957</b>	0.3373	<b>0.5745</b>	1.7034
S2	Case 1 *	0.8600	<b>4.0000</b>	NA	NA	NA	NA	NA
	Case 2 *	0.8894	<b>4.0000</b>	NA	NA	NA	NA	NA
	Case 3	0.8702	<b>3.9998</b>	2.2740	<b>2.5503</b>	0.5685	<b>0.6376</b>	1.1215
	Case 4	0.8535	<b>3.9968</b>	2.3571	<b>3.0109</b>	0.5898	<b>0.7533</b>	1.2773
S3	Conventional	0.9729	<b>3.9901</b>	3.9536	<b>3.0038</b>	0.9908	<b>0.7528</b>	0.7598
	CPP	1.0000	<b>4.0000</b>	4.0000	<b>2.7930</b>	1.0000	<b>0.6982</b>	0.6982
	NCC	0.9923	<b>3.9960</b>	3.9967	<b>2.8188</b>	1.0002	<b>0.7054</b>	0.7053
S4	CPC 30/15 *	0.8389	<b>4.0000</b>	NA	NA	NA	NA	NA
	CPC 30/20 *	0.8361	<b>4.0000</b>	NA	NA	NA	NA	NA
	CPC 35/15 *	0.8388	<b>4.0000</b>	NA	NA	NA	NA	NA
	CPC 35/20 *	0.9843	<b>4.0000</b>	NA	NA	NA	NA	NA
	NPC 30/15	0.9819	<b>4.0000</b>	3.9589	<b>1.4911</b>	0.9897	<b>0.3728</b>	0.3766
	NPC 30/20	0.9847	<b>4.0000</b>	3.9759	<b>1.7302</b>	0.9940	<b>0.4325</b>	0.4352
	NPC 35/15	0.9850	<b>4.0000</b>	3.9768	<b>1.7307</b>	0.9942	<b>0.4327</b>	0.4352
	NPC 35/20	0.9837	<b>4.0000</b>	3.9724	<b>1.9201</b>	0.9931	<b>0.4800</b>	0.4834
	PCB 10/10 *	0.9906	<b>4.0000</b>	NA	<b>1.6190</b>	NA	<b>0.4048</b>	NA
	PCB 15/10	0.9815	<b>4.0000</b>	3.9565	<b>2.3201</b>	0.9891	<b>0.5800</b>	0.5864
PCB 20/10	0.9542	<b>3.9979</b>	3.8139	<b>2.8469</b>	0.9540	<b>0.7121</b>	0.7465	
S5	Orthogonal	0.9182	<b>4.0000</b>	3.1120	<b>2.3658</b>	0.7780	<b>0.5915</b>	0.7602
	Parallel	0.8625	<b>3.9998</b>	2.1016	<b>2.1778</b>	0.5254	<b>0.5445</b>	1.0362

\* Result are subject to numerical inaccuracy

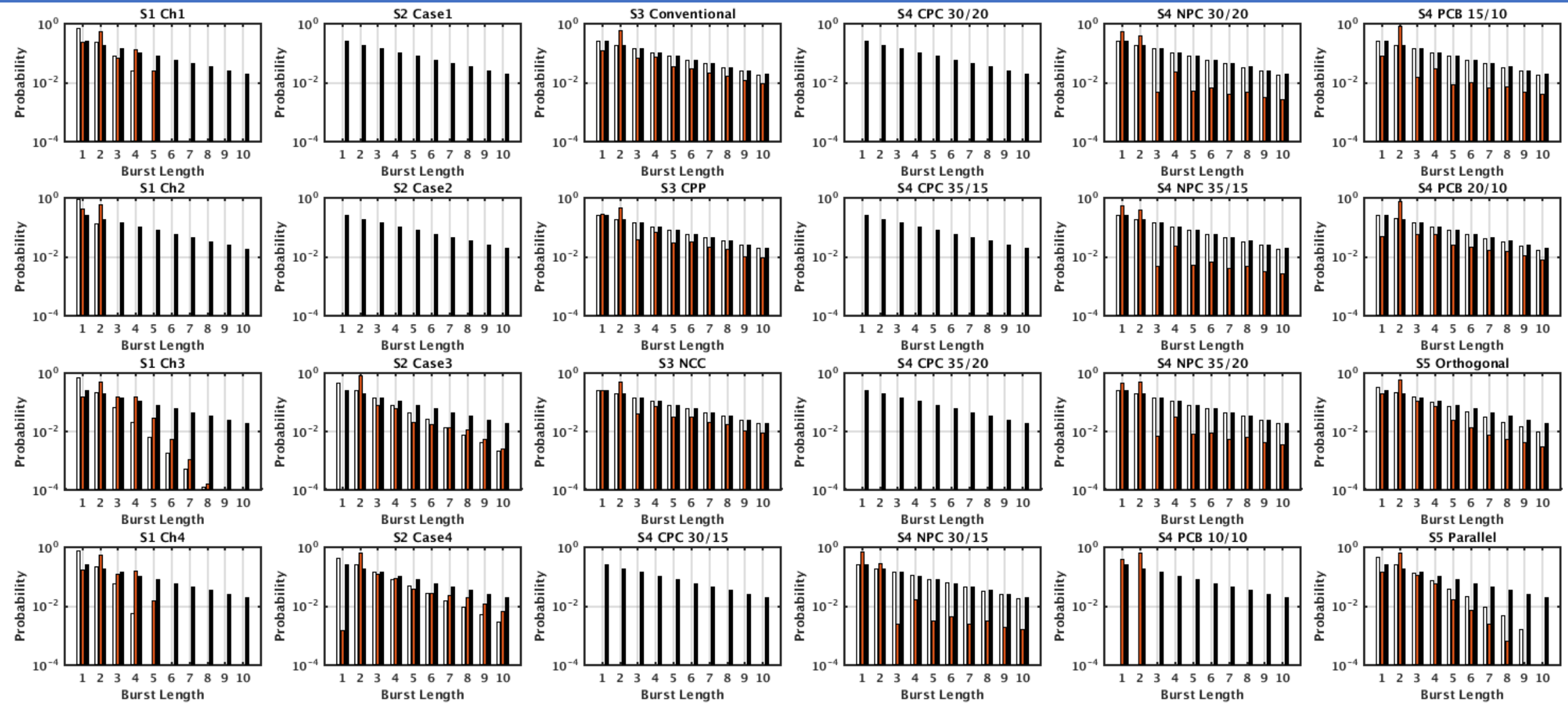
# Study Cases – CDF of Error Burst



# Study Cases – PDF of Error Burst

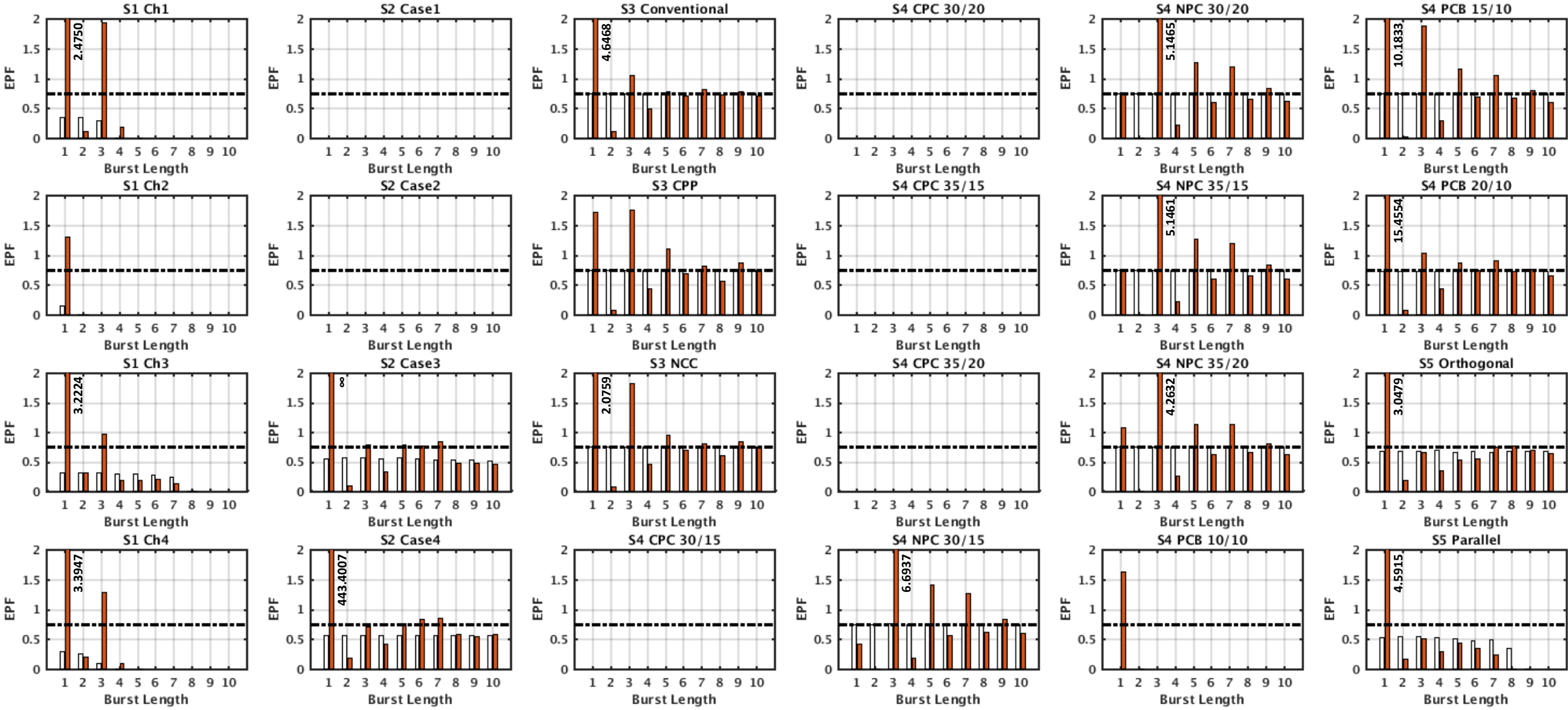


# Study Cases – PDF of Error Burst (log Scale)





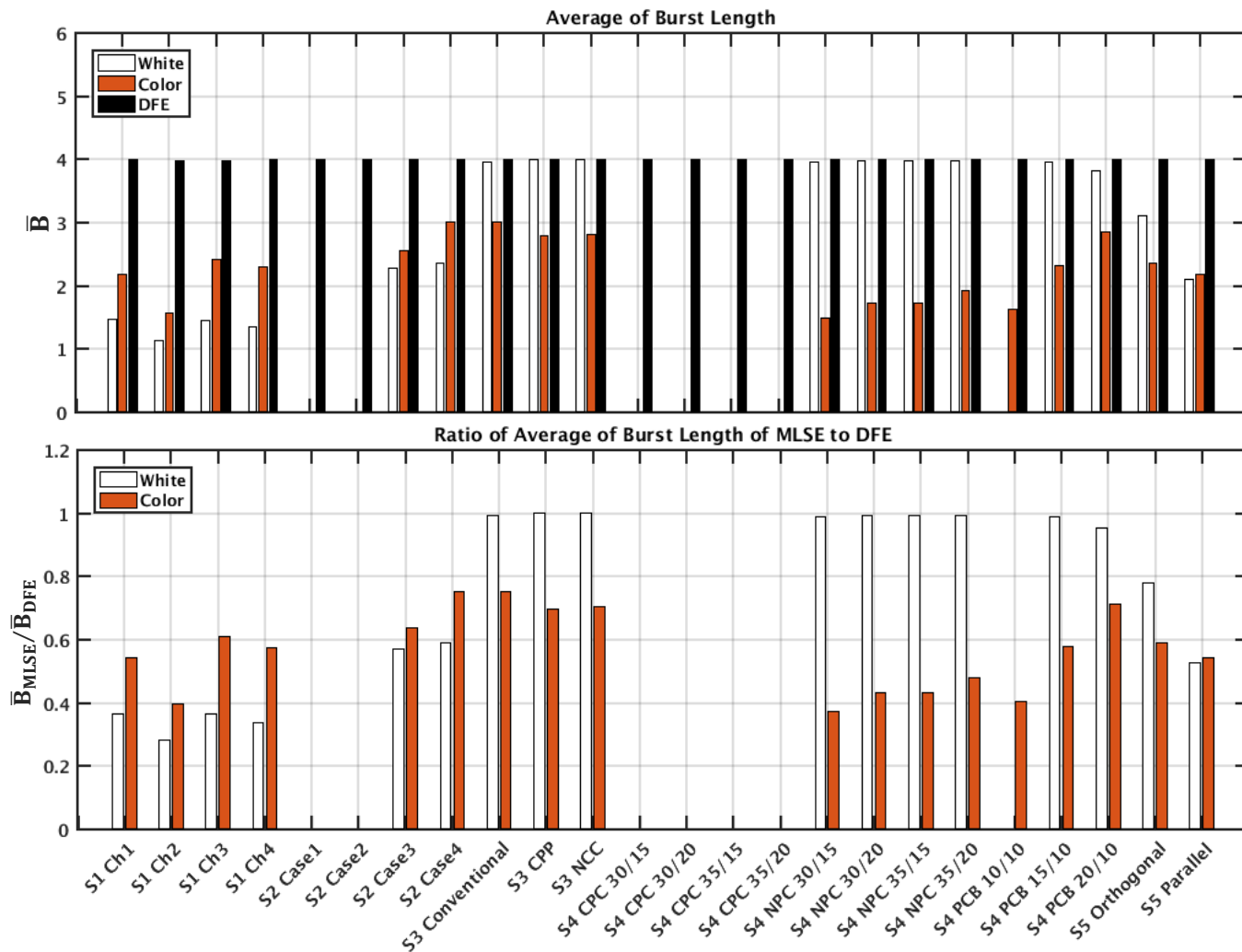
# Study Cases – EPF



# Study Cases – Error Burst Length

- For all cases, average error burst lengths of DFEs have maximized
- Average error burst lengths of MLSE with white noise are always same or less than DFE
- Average error burst lengths of MLSE with colored noise are always less than DFE
- On average, error burst length of MLSE with colored noise is noticeably the least

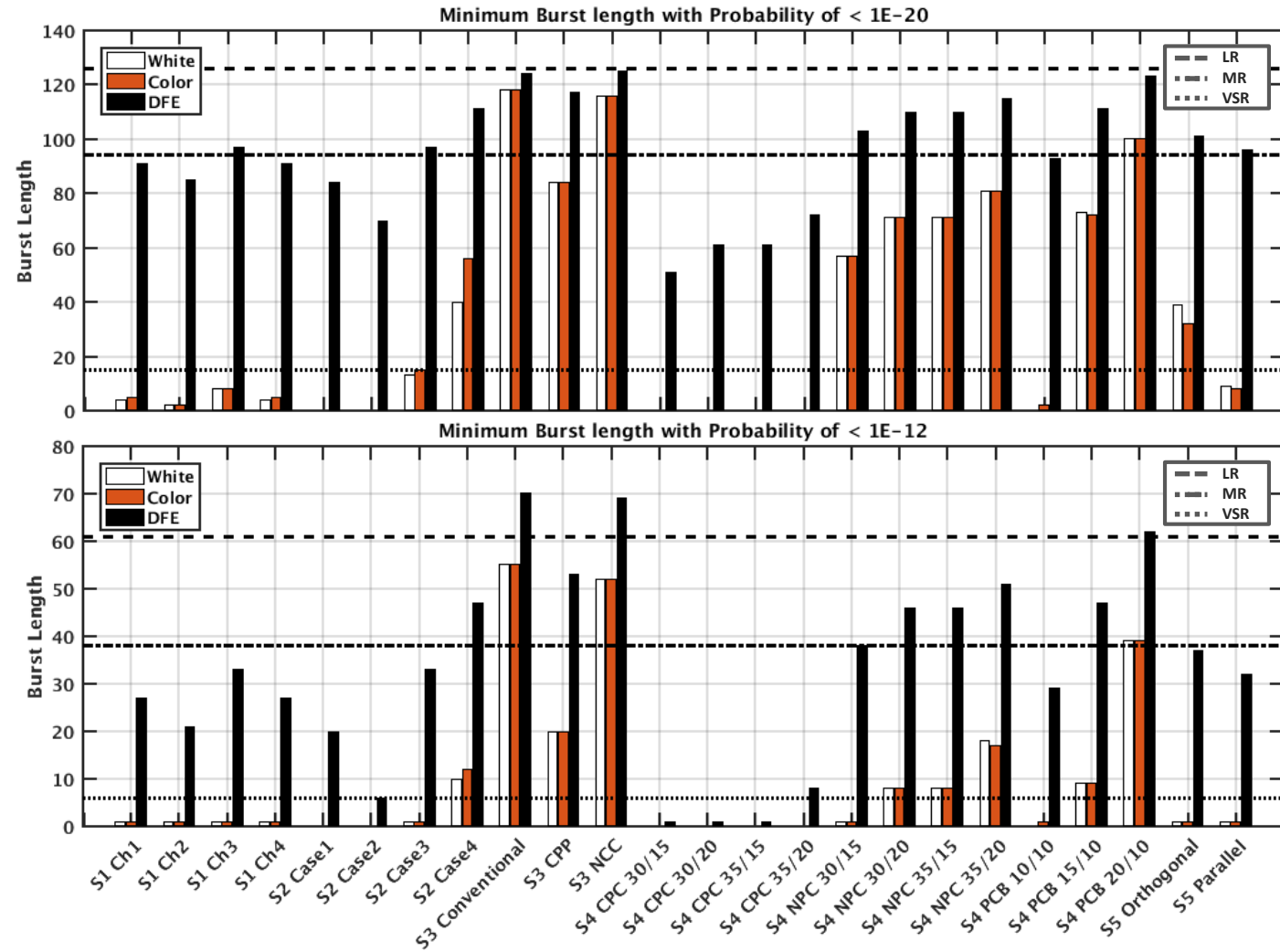
$\bar{B}$	DFE	MLSE	
		White	Color
Max	4.000	4.000	3.0109
Average	3.9970	2.9904	2.2687
Min	3.9704	1.1261	1.4911



# Study Cases – Error Burst Length against (OIF) Spec

- Spec = Limit of burst lengths of such size that occur with such probability
- Few channels with DFE fail LR spec, most fail MR spec, and all fail VSR spec
- No channels with MLSE (with either white or colored noise) fail LR spec, few fail MR spec, and several fail VSR spec
- Noise coloring only slightly changes (+/-) long burst probabilities in MLSE

# (%) of Failing Channels	DFE	MLSE	
		White	Color
LR	3 (17.6%)	0 (0%)	0 (0%)
MR	14 (82.4%)	3 (17.6%)	3 (17.6%)
VSR	17 (100%)	11 (64.7%)	11 (64.7%)



# Summary and Conclusions

- The following summary is based on analysis of 17 executable cases out of 24 examined cases
- Error propagation of MLSE, with or without noise coloring, always resulted in average shorter bursts compared to DFE (75% shorter for white noise and 57% shorter for colored noise)
- Error propagation of MLSE, with or without noise coloring, always resulted in a less probability of occurrence of longer bursts ( $> 5$ ) compared to DFE
- Error propagation of MLSE without coloring approached DFE as  $\alpha \rightarrow 1$  while coloring helped reduce longer burst probabilities
- Noise coloring caused a concentration of bursts around very short lengths ( $< 5$  and e.g. clear observation and sometimes dominance of errors in pairs) and depending on the channel, could increase or decrease the probability of longer bursts
- On average, noise coloring reduced average burst lengths by 24%
- MLSE, with or without noise coloring, always resulted in less long bursts that are troubling the FEC compared to DFE, and was able to pass 100% / 78.6% / 35.3 % of the cases that failed the LR / MR / VSR burst length specs with DFE
- MLSE is better positioned to work with FEC compared to DFE
- This contribution is currently for awareness and any possible action requires further study and work