

# Introduction to the HSMT physical layer

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# Main Content

- Background
- Objectives
- Physical layer process
  - ✓ 64B/66B
  - ✓ PLDB Framing
  - ✓ RS-FEC and interleaving
  - ✓ Scrambling
  - ✓ Retransmission
- Conclusion



# Background

- HSMT is short for High-Speed Media Transmission.

**Misunderstanding:** HSMT specifically refers to China's asymmetric SerDes video transmission protocol.

**Truth:** HSMT stands for a series of industry standards issued by the China Automotive Industry Standards Committee.

✓ **Video/Display transmission:**

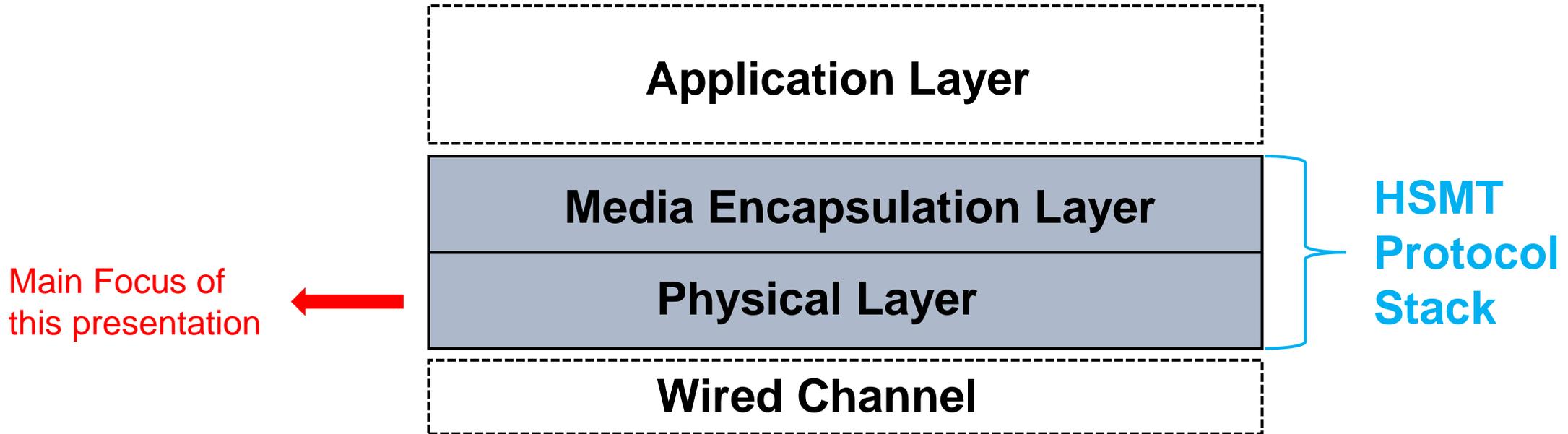
- **QC/T 1217-2024, published.** Full name '*Automotive wired high-speed media transmission — Multi-gigabit full-duplex system — Technical requirements and test methods*' ->For simplicity, in this presentation, **HSMT specifically refers to this standard**
- **Planning to evolve to higher speeds (25.6Gbps for display). Just about to launch.**

✓ **Audio transmission: Two protocols under development.** Full name '*Technical Requirements and Test Methods for Automotive Audio Bus Chips*' and '*Automotive Wired High-Speed Media Transmission—100 Megabit Time-Division-Duplex-System—Technical Requirements and Test Methods*'

- The English version of the HSMT standard has also been released recently.



# Background



- HSMT consists of a physical layer and a media encapsulation layer, enabling relatively independent evolution for both layers.
- The media encapsulation layer ensures flexible adaptation to different applications, and various formats can be conveniently extended and adapted, such as for new applications like millimeter-wave radar and LiDAR.



# Objectives

- The HSMT standard supports multiple rates in the table below

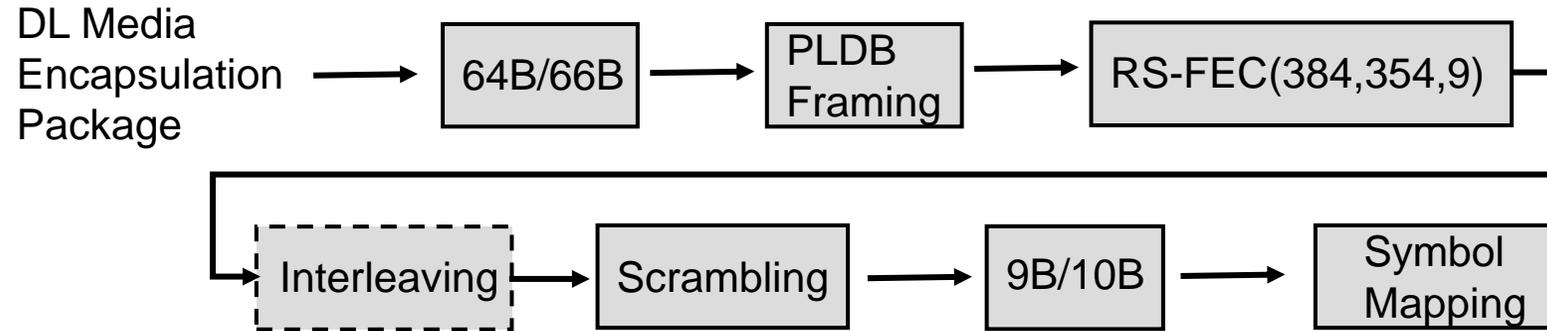
| Speed Grade | Modulation | Speed     |
|-------------|------------|-----------|
| DL 1        | NRZ        | 2 Gbps    |
| DL 2        | NRZ        | 3.2 Gbps  |
| DL 3        | NRZ        | 4 Gbps    |
| DL 4        | NRZ        | 6.4 Gbps  |
| DL 4a       | PAM4       | 6.4 Gbps  |
| DL 5        | NRZ        | 8 Gbps    |
| DL 5a       | PAM4       | 8 Gbps    |
| DL 6        | PAM4       | 12.8 Gbps |
| UL 1        | NRZ        | 100 Mbps  |

- In the downlink rate, Speed Grade 1~4 are mandatory, while 4a, 5, 5a, and 6 are optional.
- If an 8Gbps transmission rate is supported, PAM4(5a) is mandatory and NRZ(5) is optional.
- All the speeds specified are line rates instead of net rates.**
- BER should be  $\leq 10^{-12}$ .

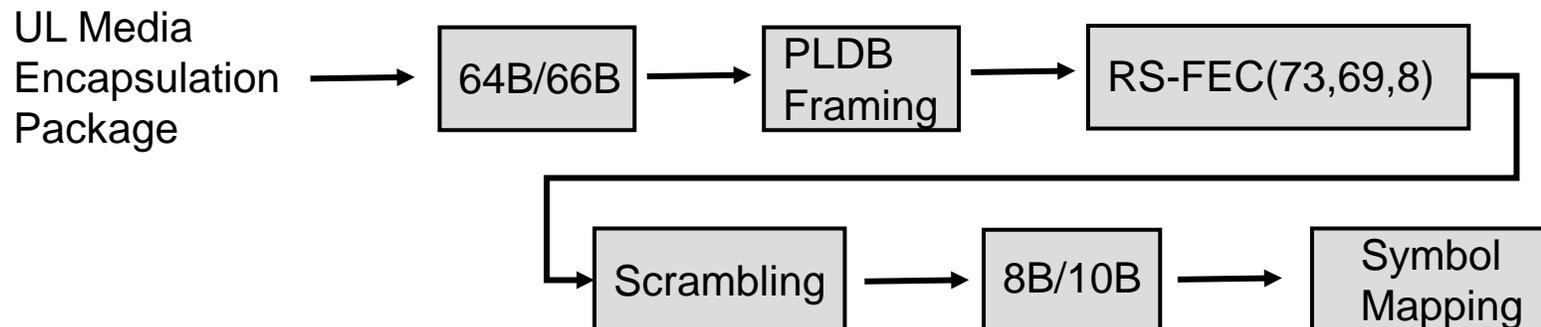


# Physical layer process

## Downstream



## Upstream



*\*The step for synchronization is omitted for simplicity.*



# 64B/66B

- 64B/66B process is the same for UL and DL.
- The Physical Layer divides the media encapsulation packet (MEP) into one or more 64-bit fragments, each of which is encoded into a 66B code block via 64B/66B encoding.
- The two extra bits are used to indicate the position of fragments and provide control information.



|           |  |
|-----------|--|
| <b>00</b> | This 66B code block carries the <b>middle</b> fragment of the MEP                        |
| <b>01</b> | This 66B code block carries the <b>first</b> fragment of the MEP                         |
| <b>10</b> | This 66B code block carries the <b>last</b> fragment of the MEP                          |
| <b>11</b> | This 66B code block carries Physical Layer <b>padding</b> and <b>control</b> information |

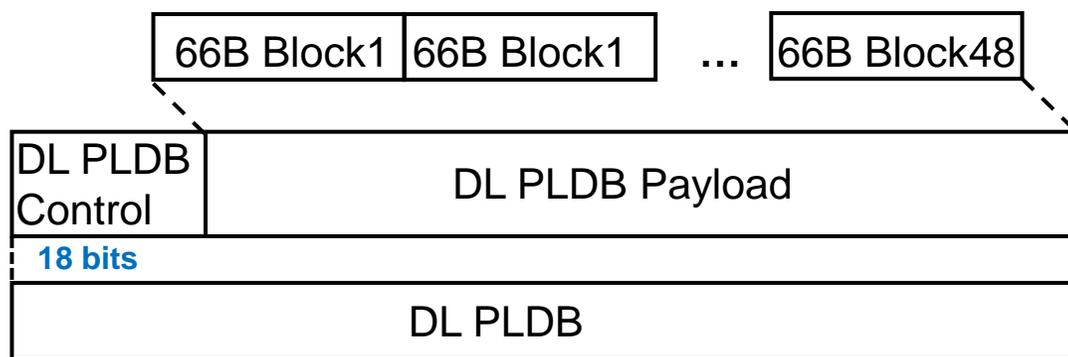
- When the two extra bits are 11, the lower four bits of the 66B payload are the sub-indicator bits.

| 66B Payload indicator [1:0] | Sub-indicator [5:2]  | meaning   |
|-----------------------------|--|---|
| <b>11</b>                   | 0000   | Physical layer padding, all 64bits are 0.   |
|                             | xyz0. x, y, and z can be 0 or 1, but they cannot all be 0. | indicate <b>retransmission</b> , link re-establishment and other control information. |
|                             | xyz1. x, y, and z can be 0 or 1                            | Packet from MEP is a mini-packet.   |

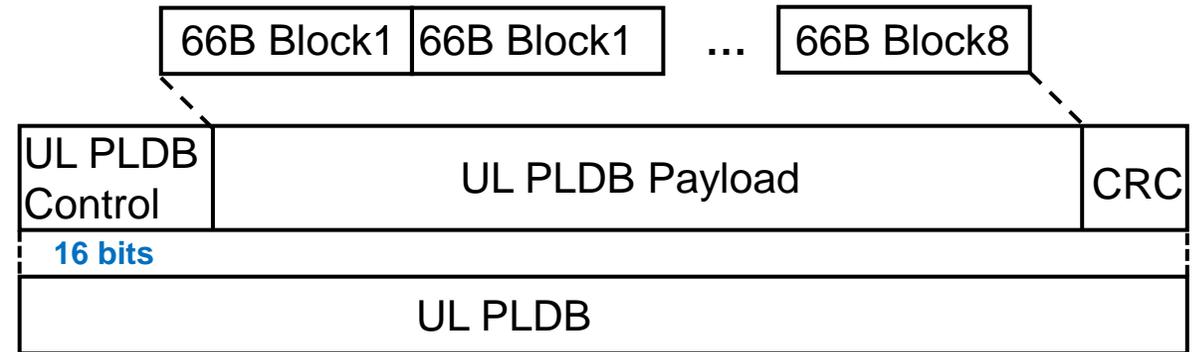


# PLDB Framing

**PLDB is short for Physical Layer Data Block**



**DL PLDB**



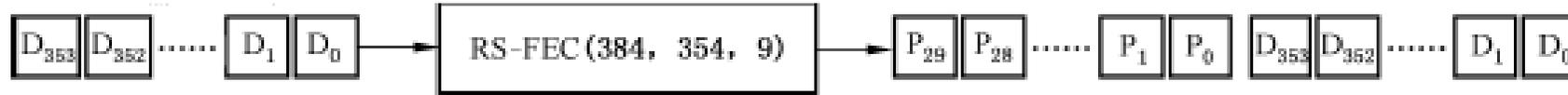
**UL PLDB**

- The PLDB control information is mainly related to retransmission function
  - ✓ The first 12 bits of DL PLDB Control and the first 10 bits of UL PLDB Control are used for indicating PLDB ID.
  - ✓ The remaining bits indicate whether the PLDB is a retransmittable PLDB, a padding PLDB, or a non-retransmittable PLDB.
  - ✓ For DL, there is even one bit (the 14<sup>th</sup> bit) that can be used to indicate whether to terminate the current pending retransmission.



# RS-FEC and Interleaving

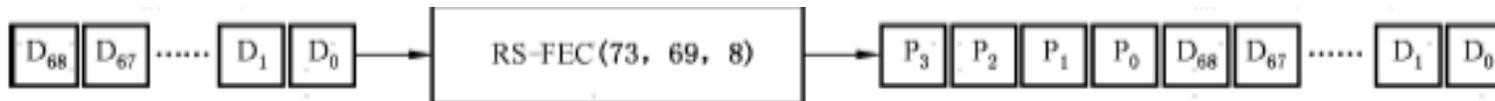
## Downstream



- After PLDB framing, one DL PLDB contains  $66\text{bits} \times 48\text{Blocks} + 18\text{bits} = 3186\text{bits} = 354 \times 9$
- RS-FEC (384, 354, 9) adds 30 Parity symbols to each DL PLDB to form the DL RS-FEC block.
- RS-FEC blocks can be interleaved, and the interleaving depth L depends on Speed Grade.

| Speed Grade | Modulation | Speed     | L     |
|-------------|------------|-----------|-------|
| DL 1        | NRZ        | 2 Gbps    | 1     |
| DL 2        | NRZ        | 3.2 Gbps  | 1     |
| DL 3        | NRZ        | 4 Gbps    | 1     |
| DL 4        | NRZ        | 6.4 Gbps  | 1/2   |
| DL 4a       | PAM4       | 6.4 Gbps  | 2/4   |
| DL 5        | NRZ        | 8 Gbps    | 1/2/4 |
| DL 5a       | PAM4       | 8 Gbps    | 2/4   |
| DL 6        | PAM4       | 12.8 Gbps | 2/4   |

## Upstream



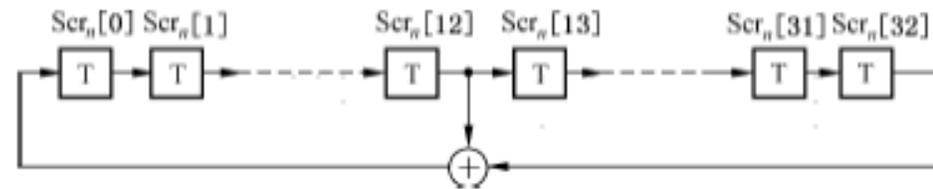
- After PLDB framing, one UL PLDB contains  $66\text{bits} \times 8\text{Blocks} + 16\text{bits} + 8\text{bits} = 552\text{bits} = 69 \times 8$
- RS-FEC (73, 69, 8) adds 4 Parity symbols to each UL PLDB to form the UL RS-FEC block.



# Scrambling

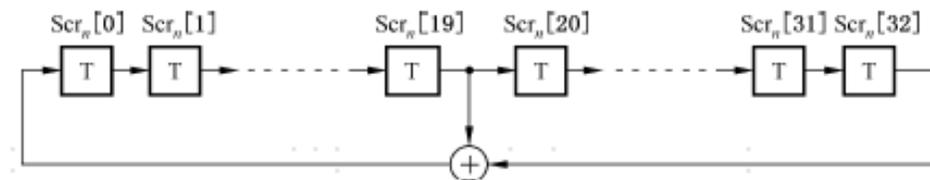
## HSMT Downstream:

Scrambler generator polynomial:  $x^{33} + x^{13} + 1$



## HSMT Upstream:

Scrambler generator polynomial:  $x^{33} + x^{20} + 1$



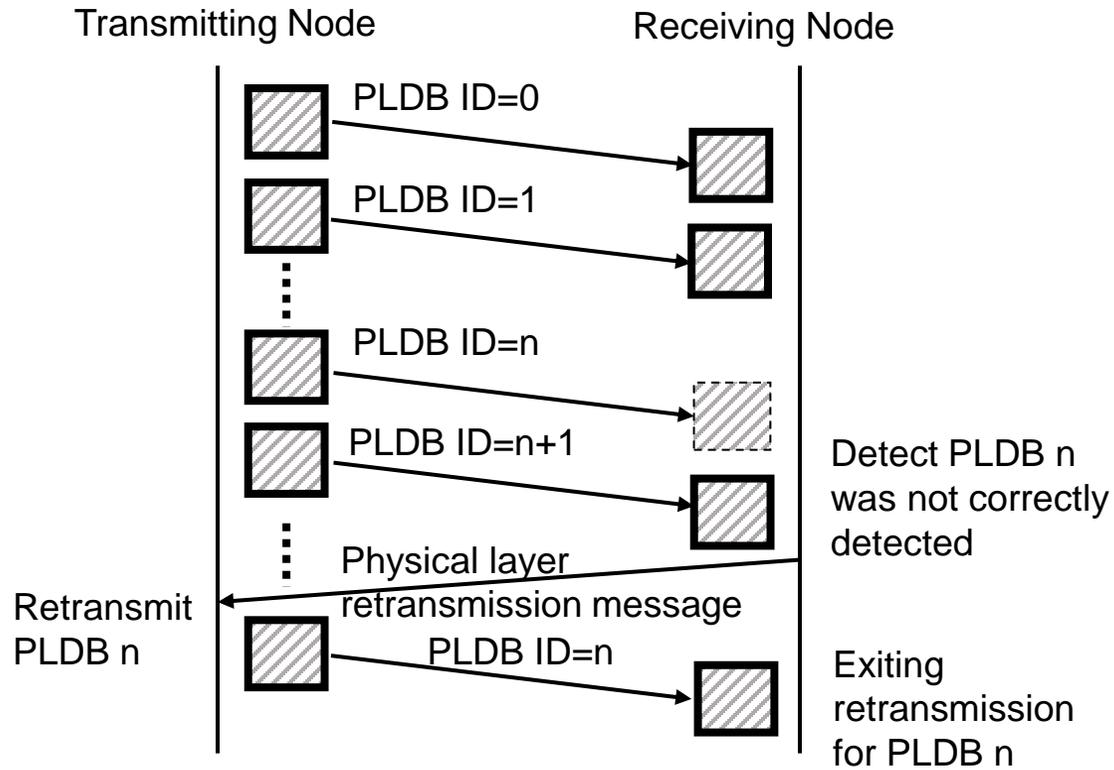
After scrambling, data transmission at the physical layer is accomplished through 8B/10B(UL) or 9B/10B(DL) encoding and symbol mapping.



# Retransmission

For both UL and DL, HSMT further supports retransmission mechanism to further increase the robustness

- Retransmission can target single or multiple PLDB packets.
  - ✓ Multi-PLDB retransmission mode -> **must to have** for DL retransmission, **not support** for UL retransmission
  - ✓ single-PLDB retransmission mode -> **nice to have** for both DL and UL retransmission



- Retransmission is initiated by the receiver.
- The *physical layer retransmission message* will include all the information needed by the transmitter to perform the retransmission, such as:
  - ✓ PLDB ID -> the PLDB to be transmitted
  - ✓ Retransmission mode indicator M -> If M=0, retransmit the PLDB indicated by the PLDB ID. If M=1, retransmit all the PLDB packets from the one indicated by the PLDB ID.
  - ✓ Terminate retransmission indication -> Both transmitting node and receiving node can terminate retransmission

For one single transmission, HSMT can achieve end-to-end low-latency transmission within 20 microseconds.



# Conclusion

- HSMT stands for a series of industry standards, but it is usually known for video transmission
- HSMT supports 8 different speed grades in DL, with line rates ranging from 2Gbps to 12.8Gbps. At intermediate rates (such as 6.4Gbps and 8Gbps), HSMT provides two optional modulation schemes—PAM2 and PAM4.
- HSMT has its unique 64B/66B, PLDB framing and retransmission functions. Retransmission offers additional robustness with small latency.



**Thank You!**