

MPCP Message Format (revisited)

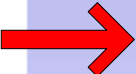
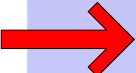
Glen Kramer

Vendor fields are in our adopted baseline

MPCP General Description

(http://grouper.ieee.org/groups/802/3/efm/baseline/maislos_1_0312.pdf)

Scalability & Extensibility

- Fast granting cycles possible
- Dynamic granting capability allows fast bandwidth assignment
-  - Protocol has ability to add future fields
-  - Vendor-specific enhancements possible without compromising interoperability
- Split ratio and reach not limited by MPCP

Inconsistency in the Draft 1.2

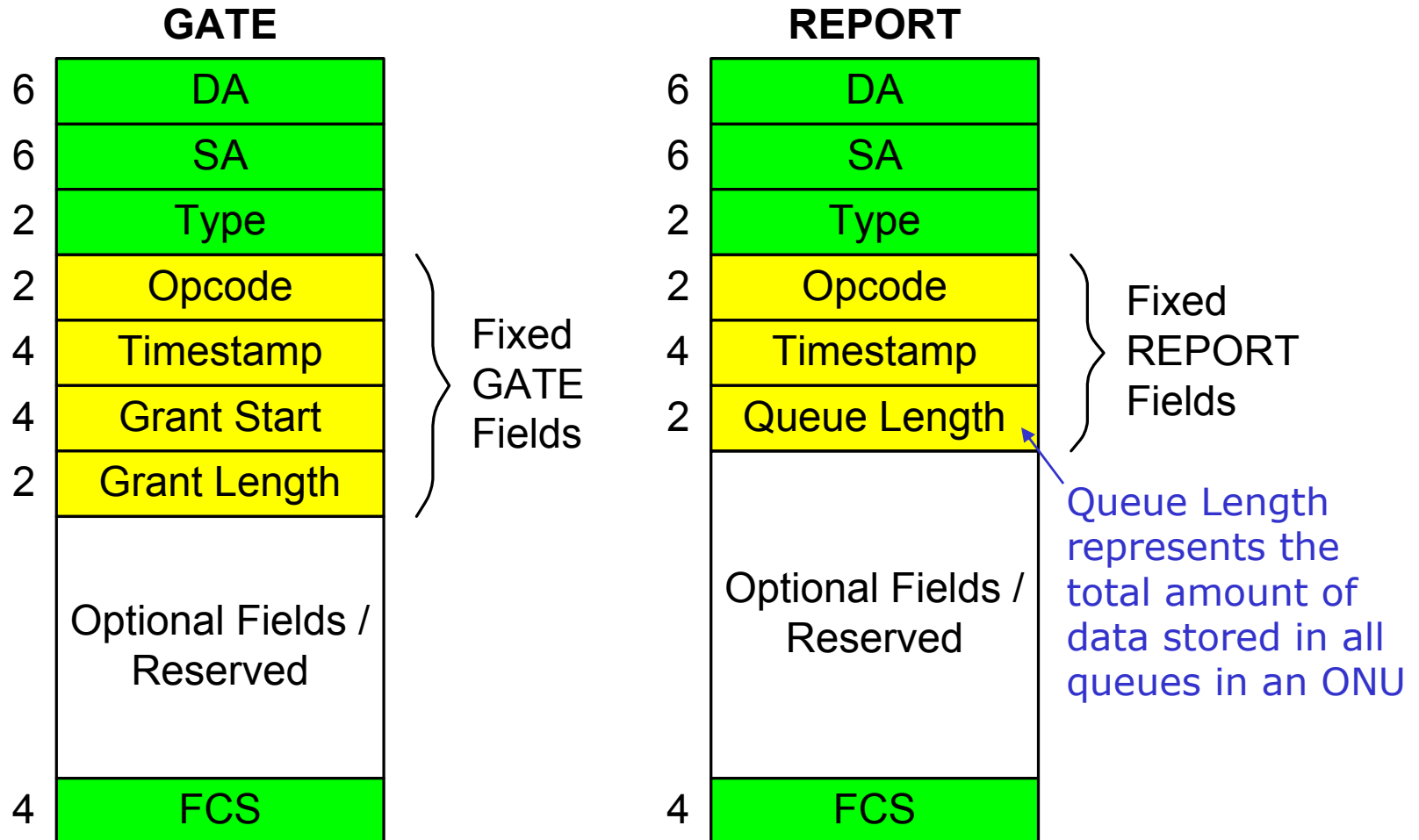
- Bandwidth Allocation (ONU Scheduling) protocol is implementation-dependant
 - D1.2 page 122, line 53: [Clause 56] does not deal with topics including bandwidth allocation strategies...
 - Different Bandwidth Allocation strategies require different types of information to be passed between the OLT and ONUs
- MPCP Message format is fixed
 - That hinders the possibility of implementing different Bandwidth Allocation schemes

Solution

- Allow MPCP message to have **fixed** fields and **optional** fields
- Optional fields may be of two types: **well-known** fields and **vendor-specific** fields
 - Optional well-known fields will be described in a table in the standard
 - Optional vendor-specific fields are up to a vendor

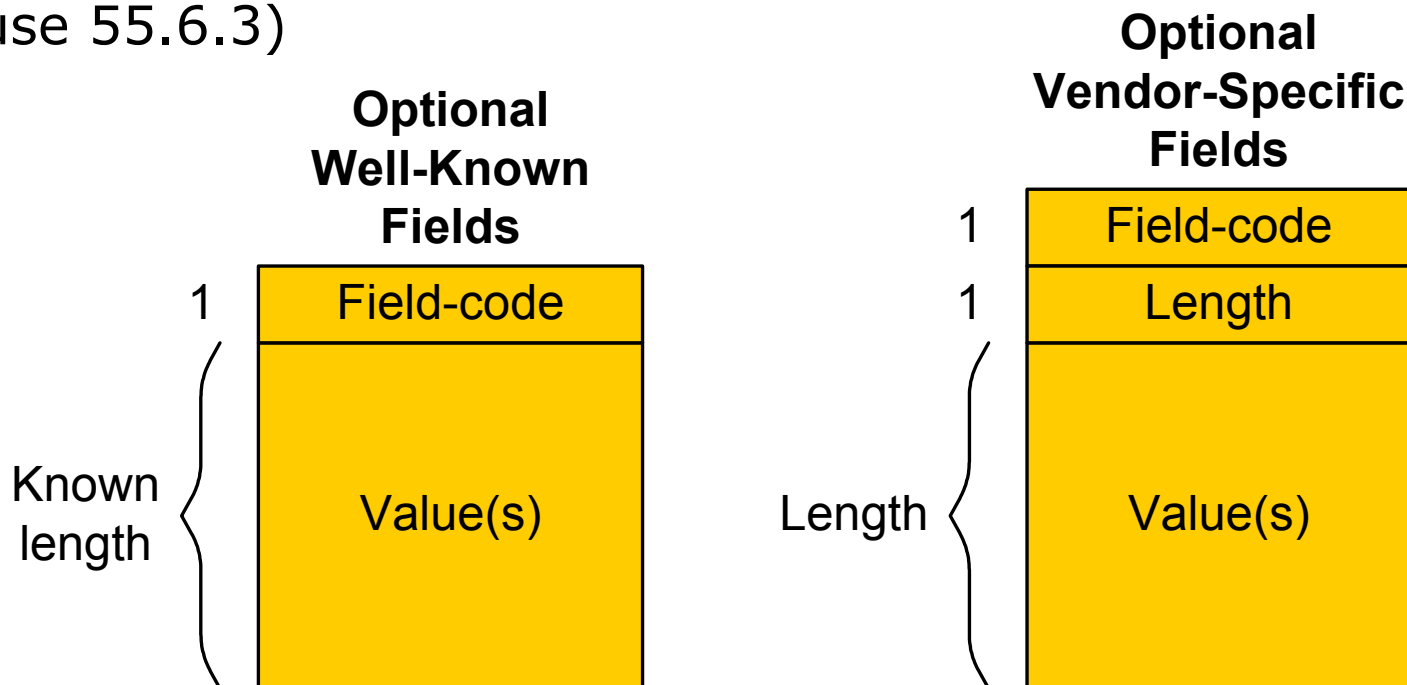
Fixed Fields

- Fixed fields are very few and universal



Optional Fields

- Field-codes are 1 octet long
 - **[0...127]** – Well-known field
 - **[128...255]** – Vendor-specific field
- Length and interpretation of well-known fields are known
- Interpretation of vendor-specific fields depends on vendor ID obtained through the OAM channel (Clause 55.6.3)



Examples of Well-Known fields (GATE)

1	Field Code = 01
4	Grant Start Time
2	Grant Length

Additional Grant
 Allows to pack multiple Grants in one GATE message

1	Field Code = 03
1	Bitmap
2	Threshold Value

Set Threshold per Queue
 Applies threshold values to the queues specified in the bitmap

1	Field Code = 02
1	Bitmap
4	Grant Start Time
0/2	Length #0
0/2	Length #1
0/2	...
0/2	Length #7

Grant per Queue
 Assigns grant length per queue specified in the bitmap

1	Field Code = 04
1	Bitmap
2	Threshold Value

Reset Threshold per Queue
 Revokes threshold values from the queues specified in the bitmap

Examples of Well-Known fields (REPORT)

1	Field Code = 10	Total Queue Length Reports total queue lengths for the queues specified in the bitmap	1	Field Code = 11	Queue Length under Threshold Reports queue length under the threshold for the queues specified in the bitmap
1	Bitmap		1	Bitmap	
0/2	Length #0		2	Threshold	
0/2	Length #1		0/2	Length #0	
0/2	...		0/2	Length #1	
0/2	Length #7		0/2	...	
			0/2	Length #7	
1	Field Code = 12	Number of Busy Queues Number of non-empty queues when REPORT was generated			
2	Busy Queues				

Field Selection

- OLT and ONUs may support different optional fields
- Field selection is done via Capability Vector

