## **EPON P2P Emulation and Downstream BroadCast**

### **Baseline Proposal**

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### Requirements

- Compliant to EPON 802.1D Bridging
- Support of Single Packet Downstream Broadcast

# **EPON Compliance and Downstream Bcast**

#### Solution

#### **Logical PHY Tag in Preamble to enable**

1) P2P Emulation mode

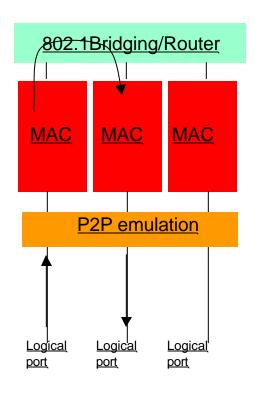
For 802.1D Bridges compliance

2) Downstream Broadcast mode

w/ the condition that no bridge attached to EPON

• 3) Both

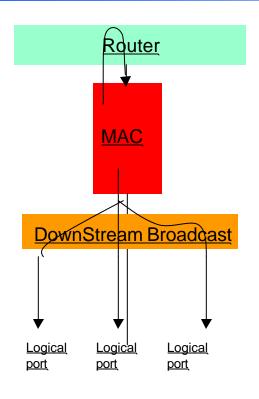
## "802.1's view of 802.3 Ethernet: P2P or Shared Media" EPON as Multiple P2P Links



"P2P Emulation"

- 1) Downstream Frame is received only by ONE ONU
- 2) All Up stream frame is forwarded to higher layer
- 3) ONU-ONU Forwarding is done by Higher Layer (Bridge or Router)

#### **Downstream Broadcast Mode**



- 1) Downstream Frame is received only by ALL ONUs
- 2) All Up stream frame is forwarded to Router
- 3) ONU-ONU Forwarding is done by Router
- 4) No Bridge attached to EPON, since Bridge does not support P2MP link

#### **Downstream Broadcast**

## Logical PHY ID on Preamble

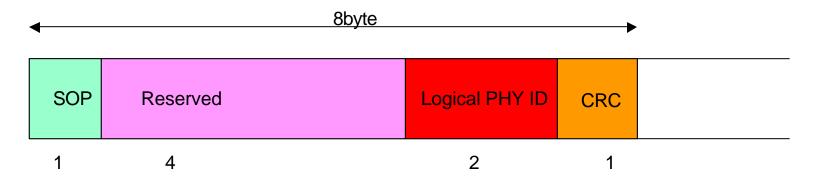
8 byte Preamble to carry:

2byte: Logical PHY ID

4byte: Reserved

1byte: CRC

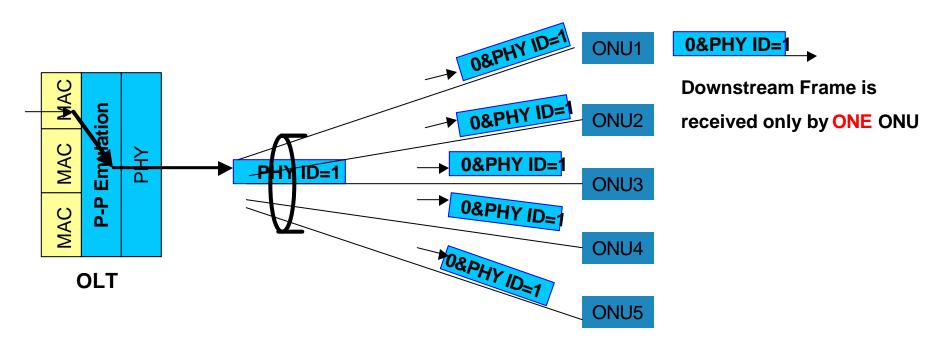
- 2 byte Logical PHY ID = 1bit mode indicator + 15 Bit PHY Ids
- Mode indicator: P2P(0) / BroadCast(1)
- CRC8 protected ( after SOP byte )



When passing a frame to MAC, convert back to the normal preamble.

#### **How Point to Point Emulation works:1**

#### Many "Point to Point Link" Emulation over EPON

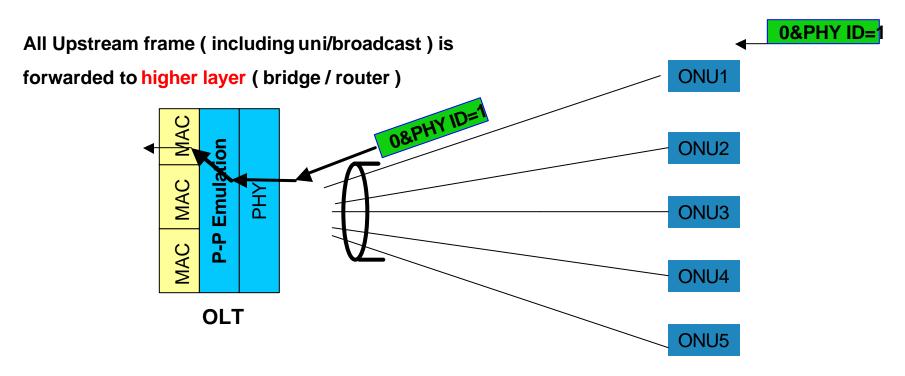


- -ONU to Transmit Frames with own Logical PHY ID as Source ID with Mode==0
- -ONU to Receive Frame with Mode==0 &Logical PHY ID matching with owns
- -OLT to Transmit and demux frames to each MAC corresponding Logical PHY ID ( as Destination ID ) with Mode==0

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#### **How Point to Point Emulation works:2**

#### Many "Point to Point Link" Emulation over EPON



- -ONU to Transmit Frames with own Logical PHY ID as Source ID with Mode==0
- -ONU to Receive Frame with Mode==0 &Logical PHY ID matching with owns
- -OLT to Transmit and demux frames to each MAC corresponding Logical PHY ID ( as Destination ID ) with Mode==0

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#### How Downstream Broadcast mode works: 1

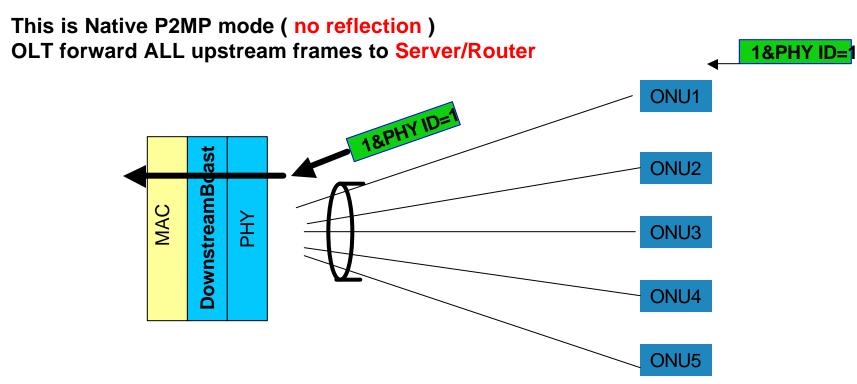
This is Native P2MP mode All ONU receive ALL downstream Frames (including unicast / broadcast) 1&PHY ID=0 ONU1 **DownstreamBcast** 1&PHY ID=0 ONU2 1&PHY ID=0 FF 1&PHY ID=0 ONU3 1&PHY ID=0 1&PHY ID=0 ONU4 1&PHY ID=0 1&PHY ID=0 **OLT** 

- -Transmit Frames with own Logical PHY ID as Source ID with Mode==1 (Both Upstream and Downstream)
- -ONU receives ALL frames with Logical PHY ID =OLT/Default with Mode==1
- -OLT receive & forward ALL frames with Mode==1 to Router/Server

1&PHY ID=0

ONU<sub>5</sub>

#### **How Downstream Broadcast mode works:2**



- -Transmit Frames with own Logical PHY ID as Source ID with Mode==1 (Both Upstream and Downstream)
- -ONU receives ALL frames with Logical PHY ID =OLT/Default with Mode==1
- -OLT receive & forward ALL frames with Mode==1 to Router/Server

### **Logical Phy ID Semantics**

```
Logical Phy ID { Mode, PHY Tag }
  -P2P and Broadcast mode has to be recognized by Logical Phy ID
     -Mode Bit: P2P Emulation (0) or Broadcast (1)
  -P2P
     Downstream: ONU need to identify Destination = its own
     Upstream: OLT needs to identify Source
     -P2P Downstream PHY Tag: Destination ID
     -P2P UpStream PHY Tag: Source ID
  -Downstream Broadcast
     Downstream: ALL ONU receive all frames with Default PHY ID
     Upstream: OLT needs to identify each source ONU
     -Broadcast Mode PHY Tag: Source ID
  -PHY Tag: allocated for each "PON entity" (Logical MAC & port_instance)
```

## **Bridging Rules**

- If any bridge is attached to EPON, use P2P Emulation ports
- Only Router/Server/PC terminals (no bridge) can be attached to Downstream Broadcast Mode ports (P2MP native mode)
  - -Only ONE of ONU can be attached to a bridge, but it may cause broadcast storm if another it is bridge to other ONUs.
- ALL ONU-ONU forwarding (both unicast / multicast) is performed by Higher layer at OLT
  - -P2P : by Bridge / Router
  - -Downstream Bcast: by Router

## Why P2P Emulation "below MAC"?

- For 802.1D bridging among EPON ONUs, ONU MUST filter out downstream frames <u>without</u> MAC address table which might be "obsolete".
- A solution: P2P emulation (or shared media emulation) below MAC.
- Reconciliation Sublayer (RS) in MAC

RS is the best place for multiple logical MAC mux/demux implementation

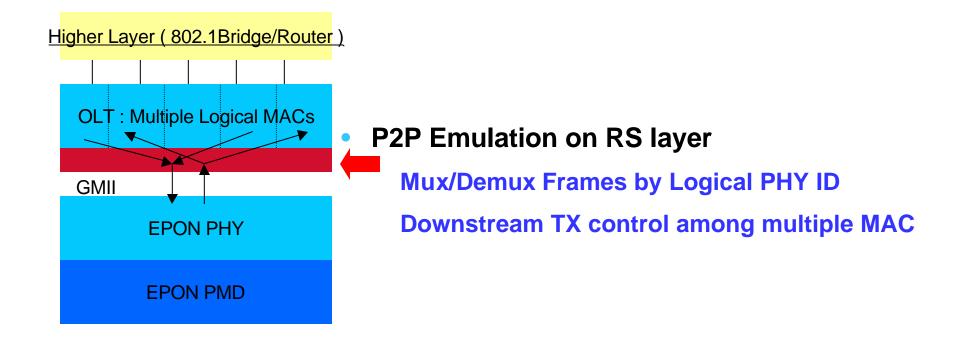
- This also enables Pause Frame and Link Aggregation possible through P2P emulation.
- If EPON Control/Data frame indication needed for downstream transmit, how about to add 1 bit indicator (Control / Data bit ) from MAC Control to RS?

TransmitFrame(DA,SA,Length,PDU,C/D bit)

RS returns back pressure indication using PLS carrier.indication

Packets are leaving MAC control only when carrier is available since no buffering exists

## P2P Emulation OLT view

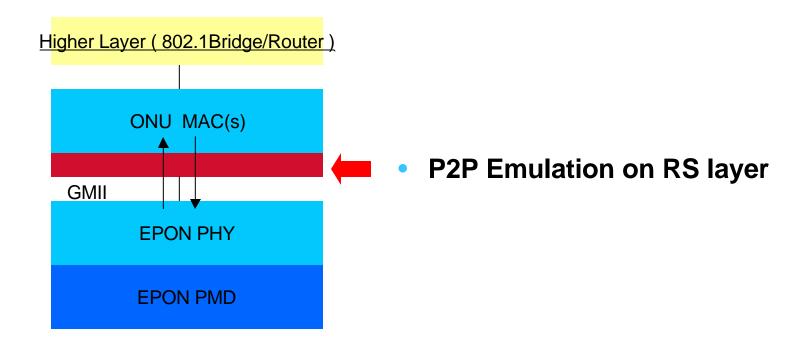


**OLT Must support Multiple Logical MACs** corresponding to individual Logical PHY ID / ONUs P2P at RS layer to multiplex and demultiplex frames from/to individual Logical MAC.

Forwarding among ONU happens at Higher Layer ONLY

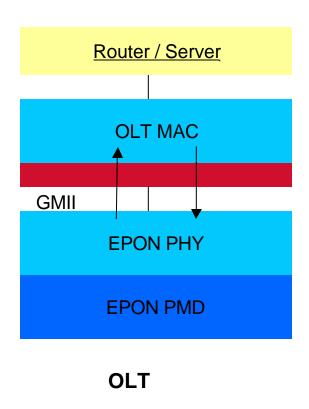
Multicast to ONUs happens at Higher Layer ONLY and needs multiple transmission to ONUs

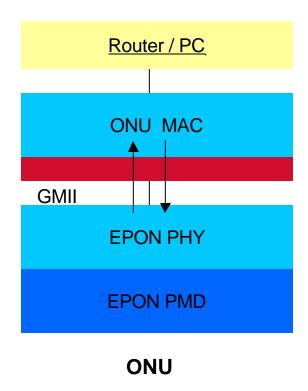
## P2P Emulation ONU View



ONU may support multiple PON entities (logical MACs) with corresponding Logical PHY lds
When ONU have multiple PON entities, Mux/Demux behavior needed at ONU as well.

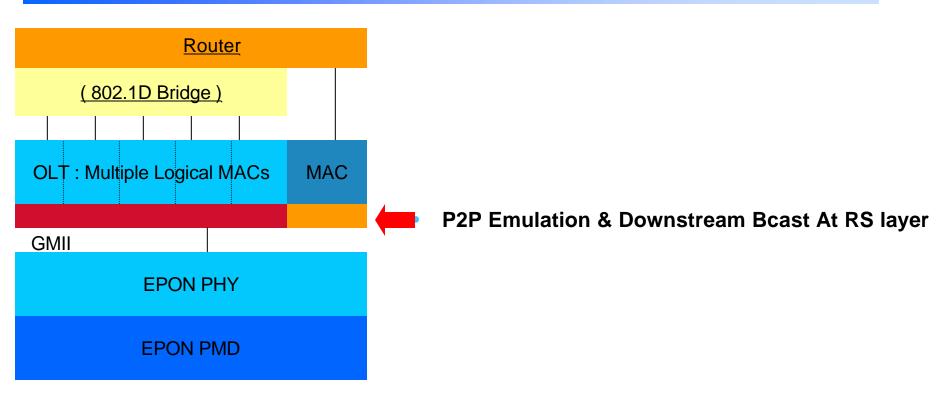
## Downstream Broadcast OLT / ONU View





OLT / ONU needs only one MAC instance to support Downstream Broadcast mode.

## P2P Emulation & Downstream Broadcast OLT view



- -OLT supports N+1 Logical MACs (N-P2P port MACs & 1-Broadcast port MAC)
- -P2P MAC ports can be bridged.
- -Broadcast MAC port (P-MP) is operated only for routers / servers.

### Logical PHY ID Registration

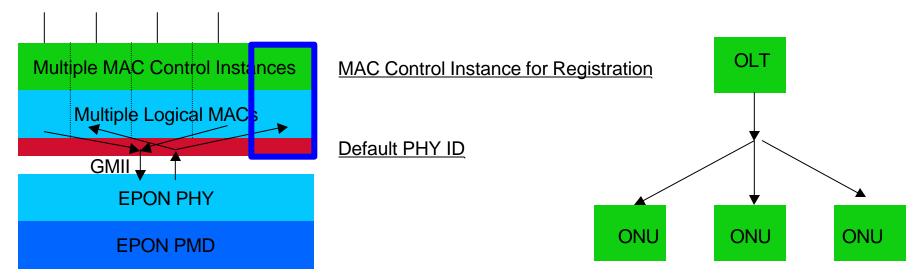
Registration uses a special logical port with "Default Logical PHY ID"

This is a configuration / registration mode BEFORE forming P2P or DownstremBcst and BEFORE timeslot allocation for each ONU

Frames with Default Logical PHY ID on preamble

-Downstream (OLT to ONU) frame to be received by ALL ONUs.

-Upstream (ONU to OLT) "request" needs Response from OLT & Timeout & Retry



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## Summary

- P2P emulation mode for 802.1D compliance
- Downstream Broadcast mode also supported with a certain condition.
- Logical PHY Tag on Preamble enables both modes in EPON