

Contention Resolution

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Introduction

- ❑ **Draft 1.1 specifies a cascade of two contention schemes: random delay and exponential back-off**
- ❑ **The combined scheme utilizes the advantages of both schemes**
- ❑ **Quick reminder:**
 - Random delay: ONU delays its transmission uniformly between 0 and $\text{grant_length} - \text{required_OH} - \text{length_of_register_req}$
 - Exponential delay: ONU selects a number N uniformly between 0 and exponential growing number. It ignores the next N discovery gates.

Random Delay is Fast!

- ❑ **Convergence of random delay is much faster, as it extends registration window and allows several ONUs to be registered simultaneously**
 - The registration window is very big compared to Register_REQ message length → Relative window increase is not significant
- ❑ **Efficiency is emphasized when ONUs` RTT is identical**
- ❑ **Size of increase in discovery window can vary dynamically**

Exponential Backoff is Robust!

- ❑ Exponential backoff is used successfully in half-duplex Ethernet
- ❑ The limit of backoff parameter can be small based on maximal number of ONUs
- ❑ ONU with slow PMD will not reduce other ONUs registration probability
- ❑ Exponential backoff is very simple

Why Using Both?

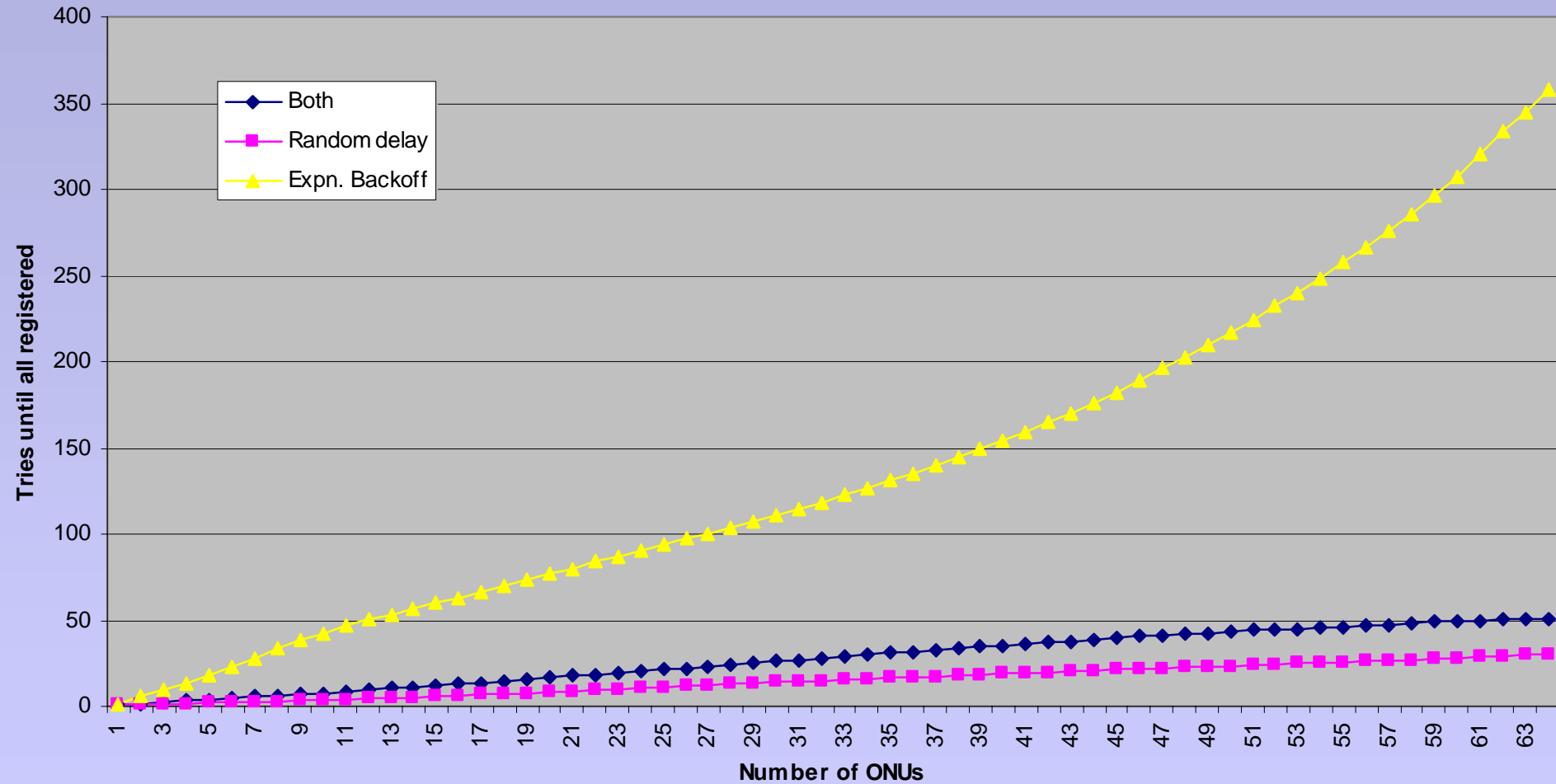
- ❑ Number of registration attempts is limited from above by exponential backoff
- ❑ When PMD is fast, convergence will be almost as fast as random delay
- ❑ When PMD is slow, registration process is guaranteed to converge

Performance Comparison – Fast PMD

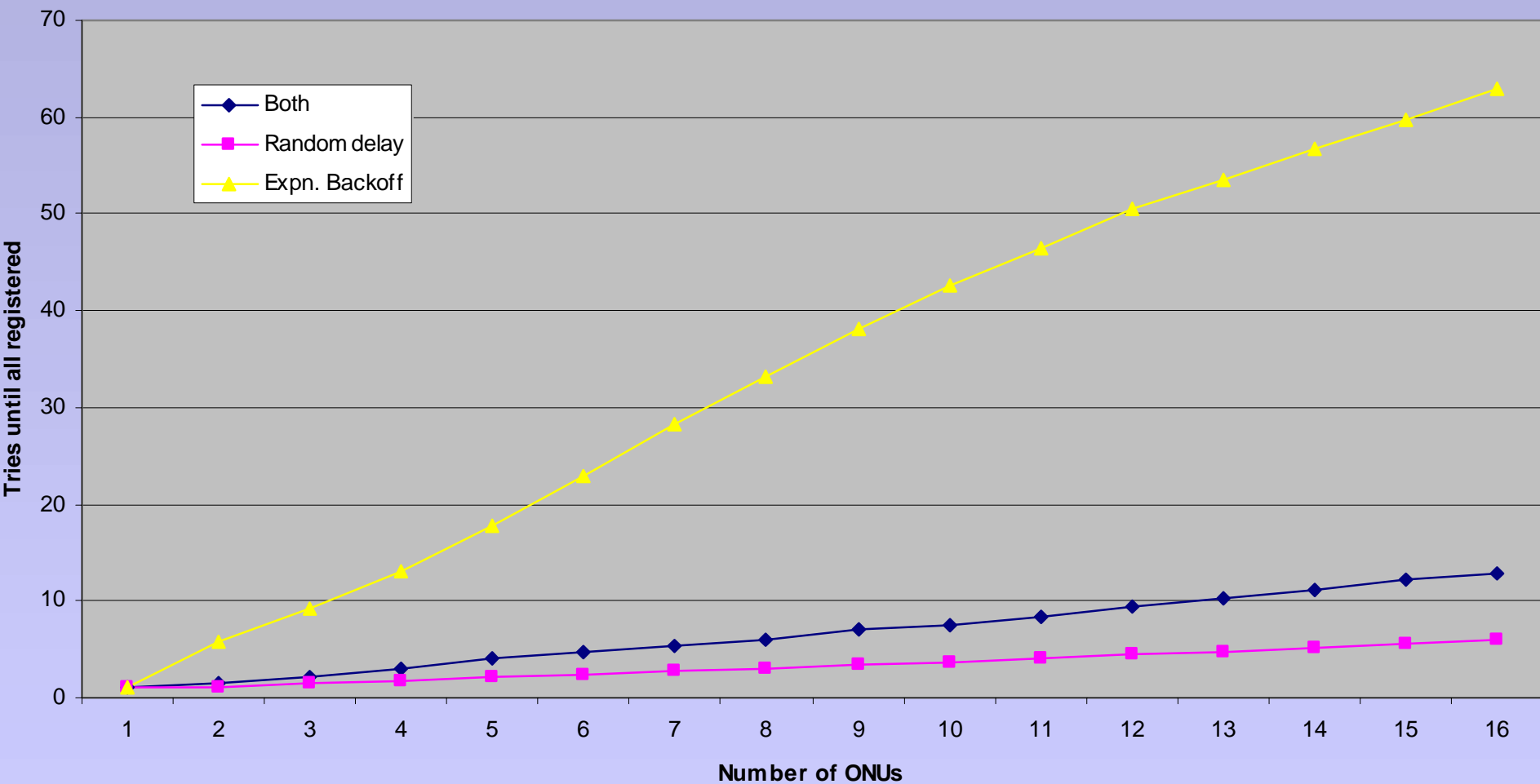
□ The next two graphs are assuming:

- All ONUs have the same RTT (worst case)
- Up to eight ONUs can register simultaneously during random delay
 - Notice: Window size is increased by 16 times of REGISTER_REQ and PMD overhead because model is not slotted
- Number of ignored registration window in Exponential backoff is limited to 16
- Collision is declared when two ONUs are transmitting simultaneously
 - Not assuming one ONU stronger than other

Fast PMD – 64 ONUs



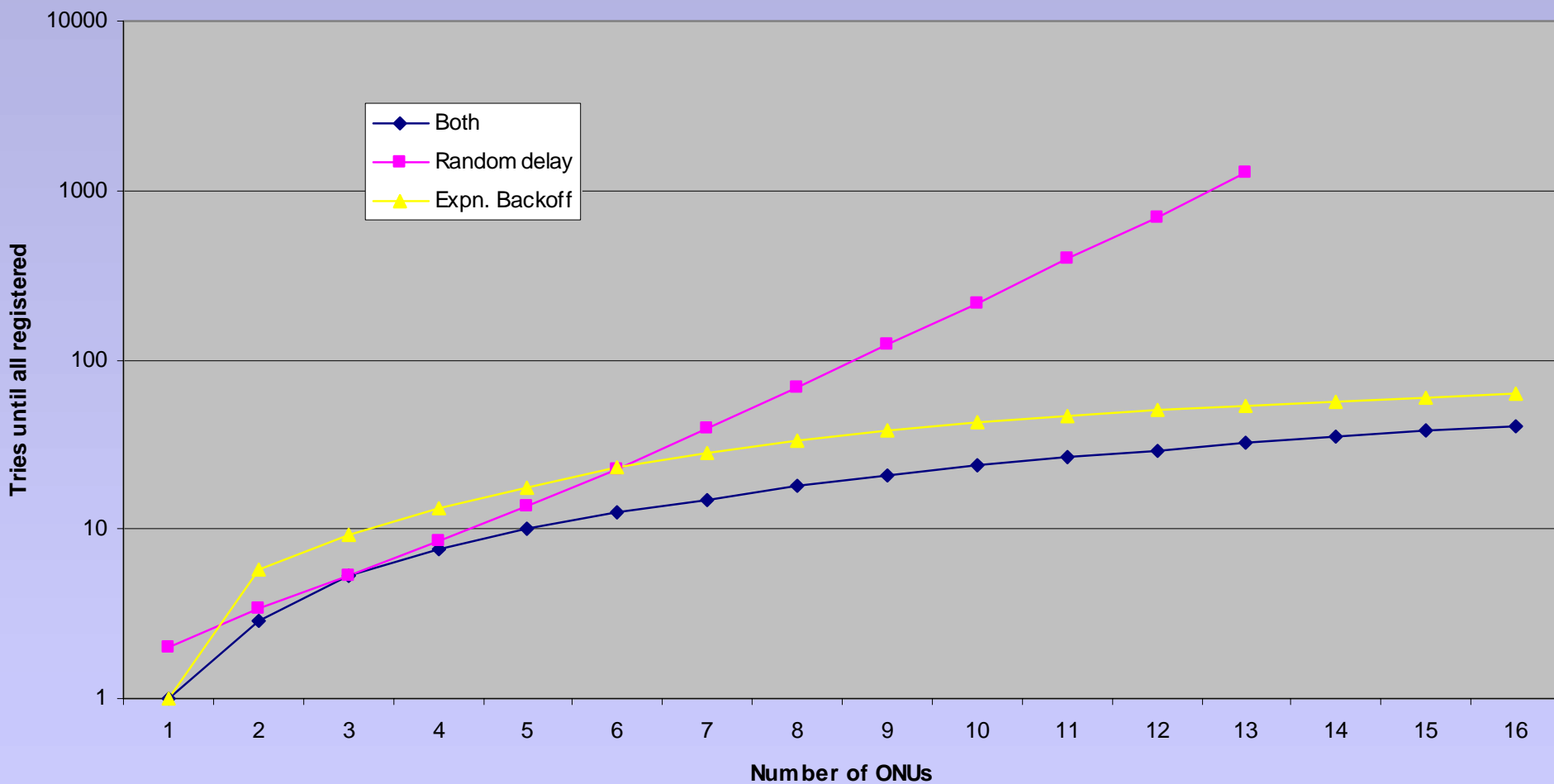
Fast PMD – 16 ONUs



Performance Comparison – Slow PMD

- The next graph is using the same assumption except:
 - Up to two ONUs can register simultaneously during random delay

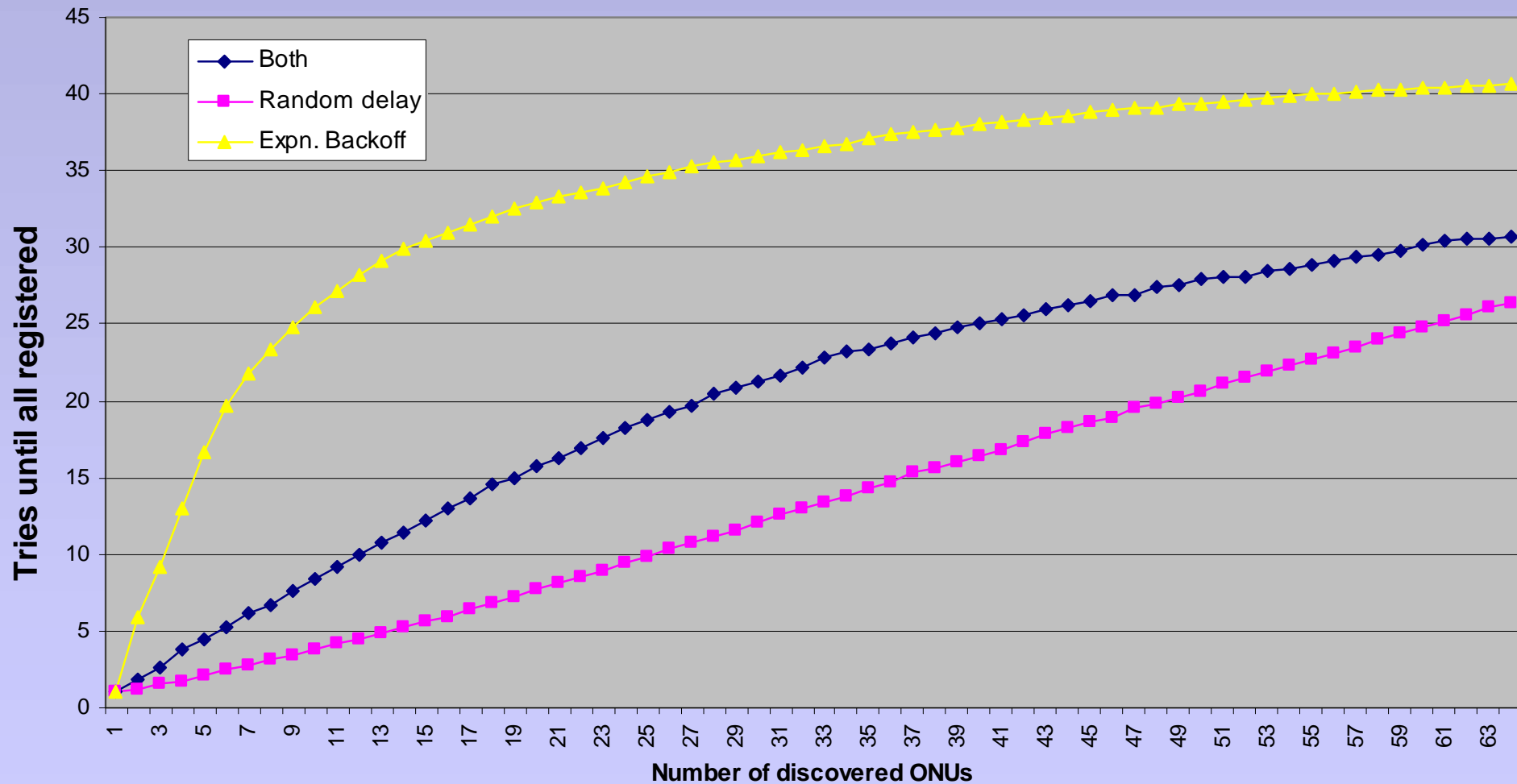
Slow PMD – 16 ONUs



Performance Comparison – Different RTT

- ❑ It is interesting to investigate the scenario of different RTT
- ❑ The following graph assumes that each RTT is located precisely $\frac{1}{4} * (\text{REGISTER_REQ} + \text{PMD OH})$ from previous ONU.
 - Putting numbers: $\frac{1}{4} * (512\text{nS} + 512\text{nS}) = 256\text{nS} = 25\text{meter}$
 - Still, unslotted model is used
- ❑ As can be seen, performance is improved for all schemes, though improve of exponential backoff is more dramatic

Performance Comparison – Different RTT



Summary

- ❑ **Combining both contention resolution scheme yields the best of two worlds**
- ❑ **Convergence is almost as fast as random delay when fast PMD**
- ❑ **Convergence is as robust as exponential backoff, at any scenario**