



# 100GE PCS Modeling

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# How Random is the PCS Data?

- The Proposed 100G PCS has the concept of virtual lanes
- A 100G stream is scrambled and then distributed and muxed to many lanes
- How does the distribution, muxing and skew affect the “randomness” of the streams?
  - We rely on the scrambling to provide clock transitions for clock recovery, to control baseline wander etc...
- Can't prove or disprove the randomness (at least easily?)
  - So run some simulations

# How Random is the PCS Data?

- Maximum run lengths

Maximum burst of ones or zeros throughout the simulation.

- Running disparity

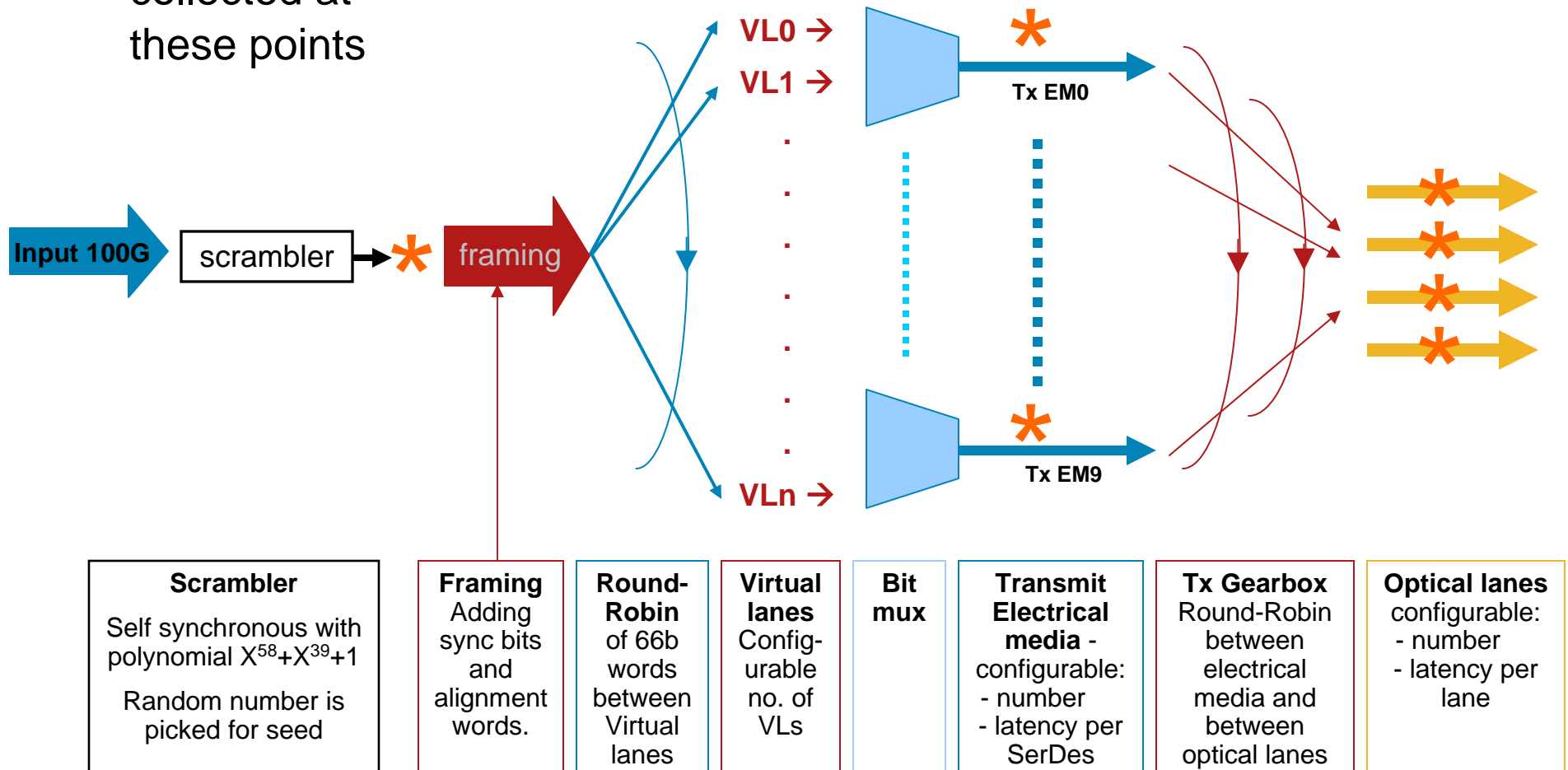
(# of ones) – (# of zeros) in a 64,000bits sliding window.

- Number of transitions within a window

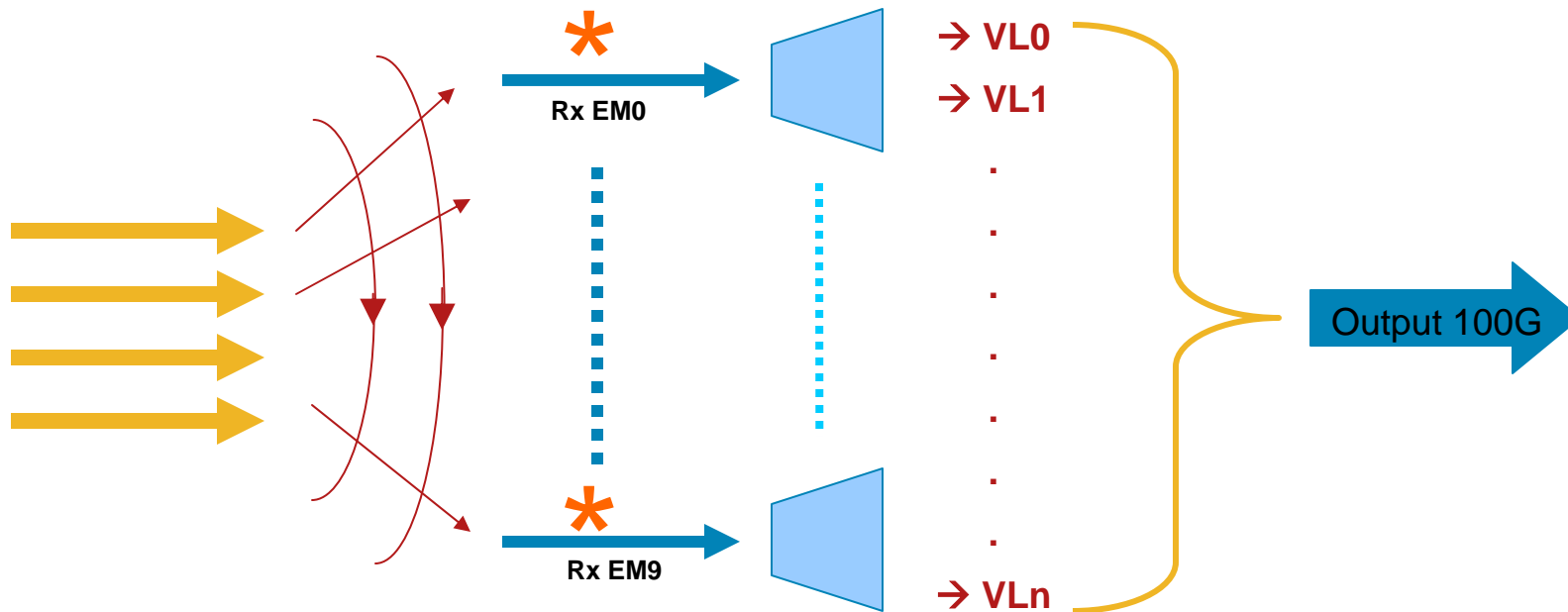
No. of transitions in 128 bits sliding window

# Model Block Diagram - Transmit

\* - statistics are collected at these points



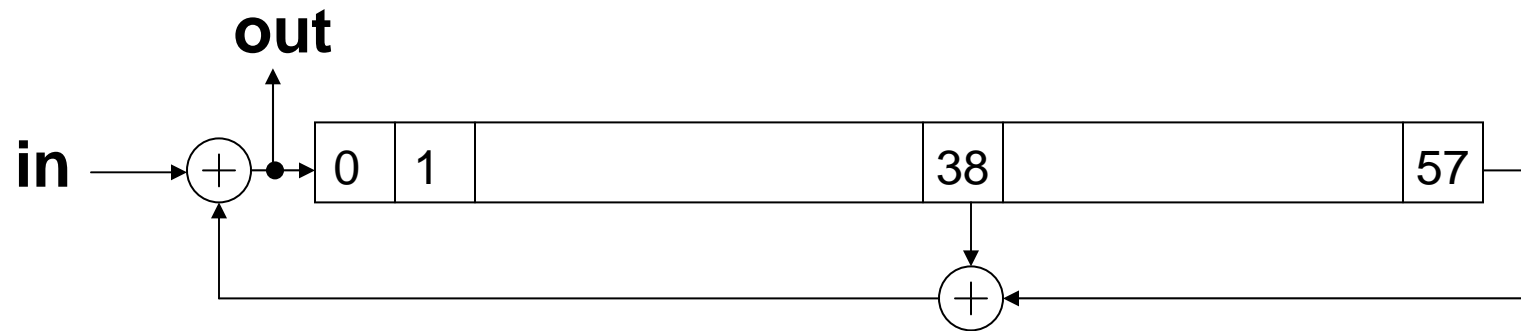
# Model Block Diagram – Receive



<p><b>Rx Gearbox</b> Round-Robin between optical lanes and between output electrical media</p>	<p><b>Receive electrical media</b> - configurable: - number - latency per SerDes</p>	<p><b>Bit demux</b></p>	<p><b>Virtual lanes</b> (same no. as input VLS)</p>	<p>-Word delimiter -Word alignment -Lane muxing</p>	<p><b>Verification</b> compare output with input</p>
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# Scrambler Used

- Self synchronous
- Polynomial:  $X^{58}+X^{39}+1$  (10GBASE-R)



# Various Input Patterns

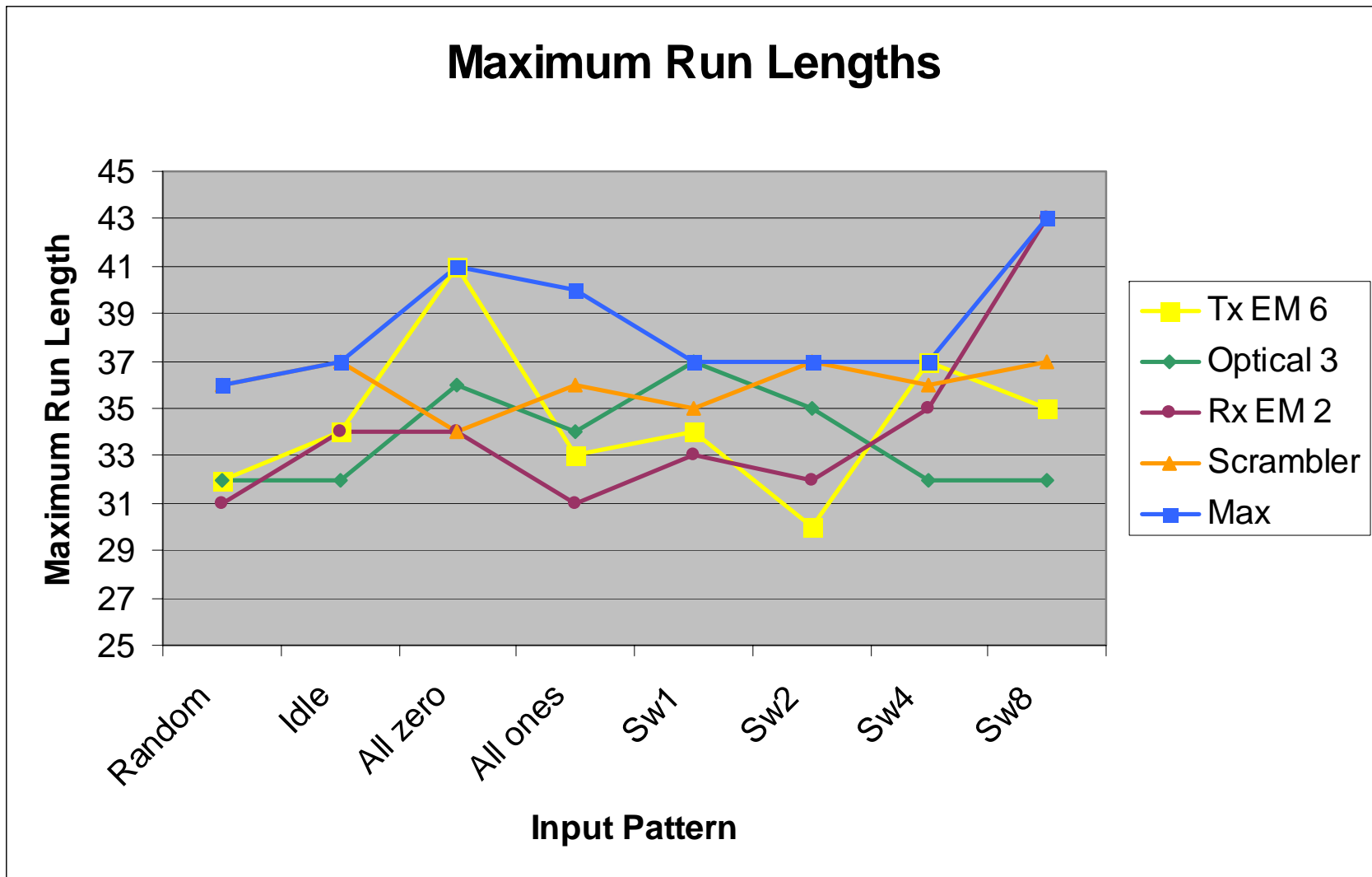
- All simulation were run with 10 transmit and receive electrical media, 4 optical and 20 Virtual lanes, and with various inputs.
- Simulations length:  $7.5 \times 10^{10}$  bits (0.75 second at 100Gbps)
- Random input data
  - Random generated with “Mersenne Twister”.
- Idle data input
  - Repeating 0x1e00000000
- All zero input
- All ones input
- Square wave patterns
  - SW1: 0b010101010...
  - SW2: 0b00110011001100...
  - SW4: 0b0000111100001111...
  - SW8: 0xFF00FF00...

# Results: Max Run Length

	Random	Idle	All zero	All ones	Sw1	Sw2	Sw4	Sw8	max
Tx EM 0	33	34	33	31	34	31	31	34	<b>34</b>
Tx EM 1	<b>36</b>	33	33	<b>40</b>	33	35	31	31	<b>40</b>
Tx EM 2	31	32	33	31	31	33	33	31	<b>33</b>
Tx EM 3	32	32	35	32	31	32	32	30	<b>35</b>
Tx EM 4	33	32	34	30	32	32	33	38	<b>38</b>
Tx EM 5	33	33	33	32	30	35	31	32	<b>35</b>
Tx EM 6	32	34	<b>41</b>	33	34	30	<b>37</b>	35	<b>41</b>
Tx EM 7	33	33	32	32	31	31	35	30	<b>35</b>
Tx EM 8	31	34	34	31	33	32	35	<b>43</b>	<b>43</b>
Tx EM 9	32	34	32	33	31	33	33	31	<b>34</b>
Optical 0	35	32	33	33	33	34	32	39	<b>39</b>
Optical1	35	33	37	34	34	34	33	37	<b>37</b>
Optical 2	34	36	32	33	35	33	35	34	<b>36</b>
Optical 3	32	32	36	34	<b>37</b>	35	32	32	<b>37</b>
Rx EM 0	32	34	<b>41</b>	33	34	30	<b>37</b>	35	<b>41</b>
Rx EM 1	33	33	32	32	31	31	35	30	<b>35</b>
Rx EM 2	31	34	34	31	33	32	35	<b>43</b>	<b>43</b>
Rx EM 3	32	34	32	33	31	33	33	31	<b>34</b>
Rx EM 4	33	34	33	31	34	31	31	34	<b>34</b>
Rx EM 5	<b>36</b>	33	33	<b>40</b>	33	35	31	31	<b>40</b>
Rx EM 6	31	32	33	31	31	33	33	31	<b>33</b>
Rx EM 7	32	32	35	32	31	32	32	30	<b>35</b>
Rx EM 8	33	32	34	30	32	32	33	38	<b>38</b>
Rx EM 9	33	33	33	32	30	35	31	32	<b>35</b>
Scrambler	<b>36</b>	<b>37</b>	34	<b>36</b>	<b>35</b>	<b>37</b>	<b>36</b>	<b>37</b>	<b>37</b>
Maximum	<b>36</b>	<b>37</b>	<b>41</b>	<b>40</b>	<b>37</b>	<b>37</b>	<b>37</b>	<b>43</b>	<b>43</b>



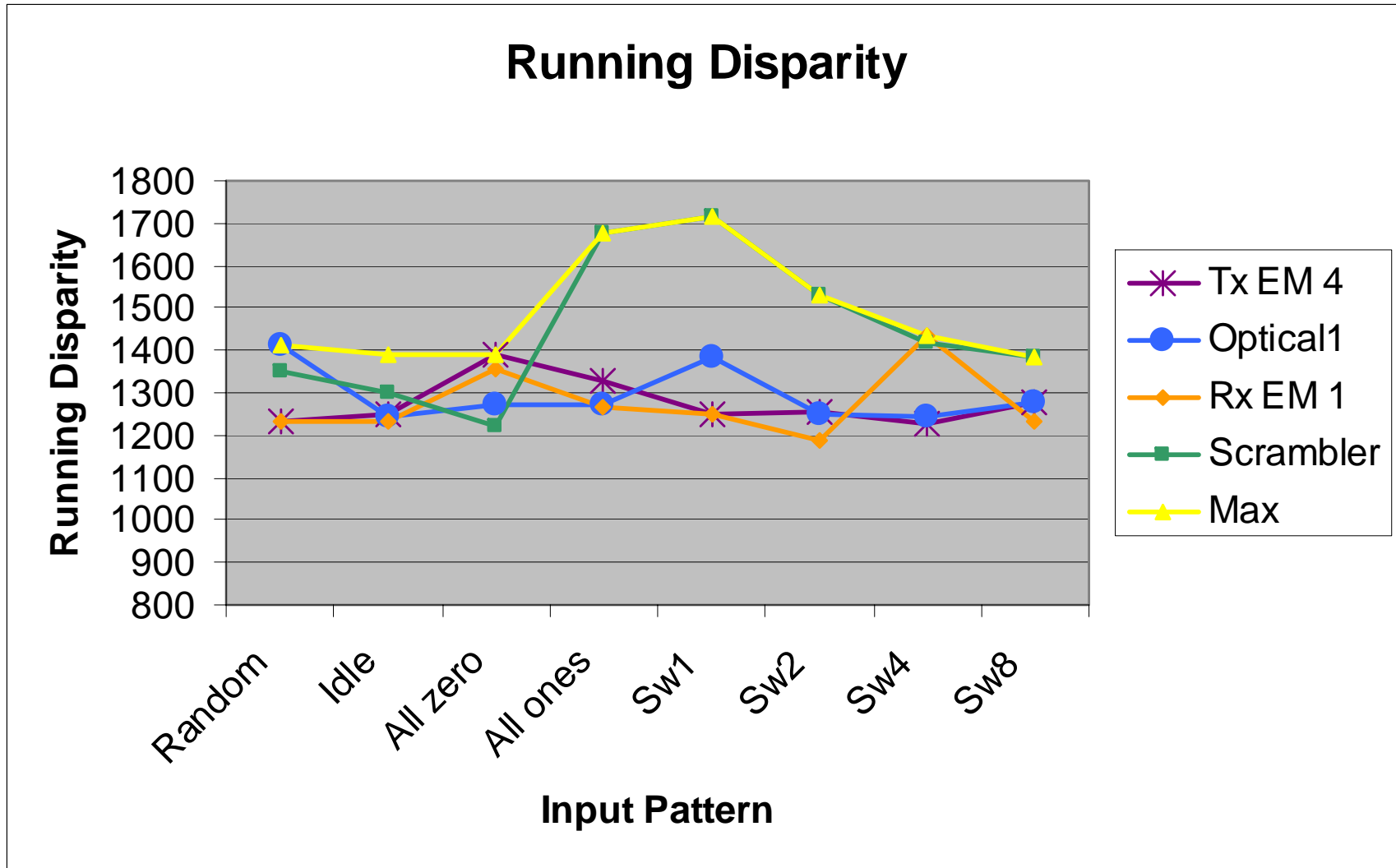
# Results: Max Run Length



# Results: Max Running Disparity

	Random	Idle	All zero	All ones	Sw1	Sw2	Sw4	Sw8	max
Tx EM 0	1330	1228	1296	1350	1260	1208	1184	1256	<b>1350</b>
Tx EM 1	1328	1358	1184	1532	1128	1336	1196	1158	<b>1532</b>
Tx EM 2	1318	1232	1230	1214	1236	1326	1290	1274	<b>1326</b>
Tx EM 3	1238	1194	1268	1250	1222	1356	1324	1176	<b>1356</b>
Tx EM 4	1232	1250	<b>1392</b>	1326	1250	1254	1226	1278	<b>1392</b>
Tx EM 5	1190	1210	1192	1196	1244	1320	1296	1264	<b>1320</b>
Tx EM 6	1208	<b>1388</b>	1244	1426	1260	1176	1246	1218	<b>1426</b>
Tx EM 7	1230	1230	1358	1268	1250	1188	<b>1436</b>	1234	<b>1436</b>
Tx EM 8	1252	1226	1172	1350	1264	1502	1356	1152	<b>1502</b>
Tx EM 9	1206	1172	1332	1260	1248	1236	1252	1172	<b>1332</b>
Optical 0	1260	1282	1310	1220	1360	1462	1330	1346	<b>1462</b>
Optical1	<b>1412</b>	1242	1272	1274	1386	1252	1246	1276	<b>1412</b>
Optical 2	1250	1272	1216	1260	1300	1306	1354	1352	<b>1354</b>
Optical 3	1386	1256	1296	1300	1264	1360	1222	1226	<b>1386</b>
Rx EM 0	1208	<b>1388</b>	1244	1426	1260	1176	1246	1218	<b>1426</b>
Rx EM 1	1230	1230	1358	1268	1250	1188	<b>1436</b>	1234	<b>1436</b>
Rx EM 2	1252	1226	1172	1350	1264	1502	1356	1152	<b>1502</b>
Rx EM 3	1206	1172	1332	1260	1248	1236	1252	1172	<b>1332</b>
Rx EM 4	1330	1228	1296	1350	1260	1208	1184	1256	<b>1350</b>
Rx EM 5	1328	1358	1184	1532	1128	1336	1196	1158	<b>1532</b>
Rx EM 6	1318	1232	1230	1214	1236	1326	1290	1274	<b>1326</b>
Rx EM 7	1238	1194	1268	1250	1222	1356	1324	1176	<b>1356</b>
Rx EM 8	1232	1250	<b>1392</b>	1326	1250	1254	1226	1278	<b>1392</b>
Rx EM 9	1190	1210	1192	1196	1244	1320	1296	1264	<b>1320</b>
Scrambler	1352	1302	1220	<b>1678</b>	<b>1714</b>	<b>1530</b>	1418	<b>1386</b>	<b>1714</b>
Max	<b>1412</b>	<b>1388</b>	<b>1392</b>	<b>1678</b>	<b>1714</b>	<b>1530</b>	<b>1436</b>	<b>1386</b>	<b>1714</b>

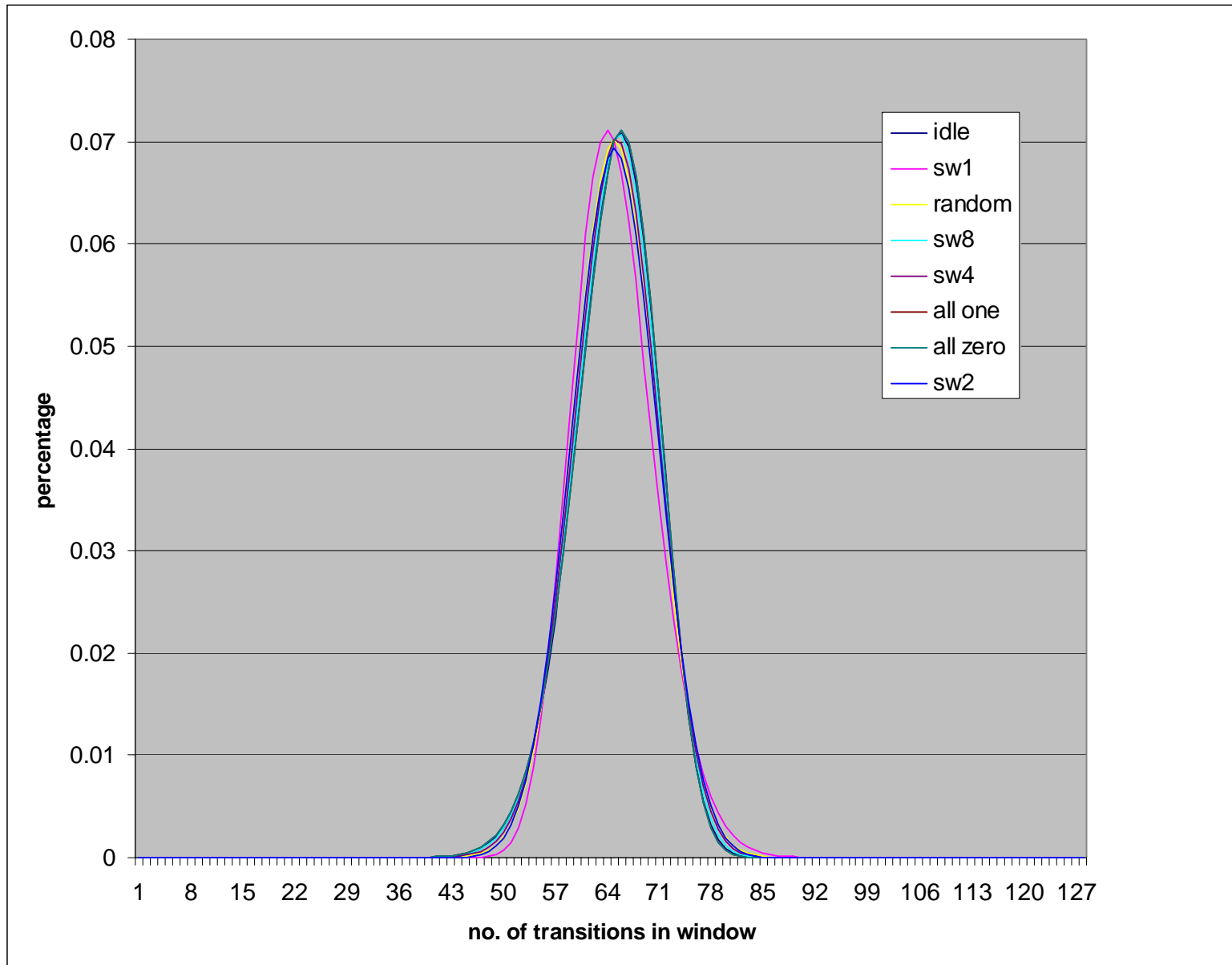
# Results: Max Running Disparity



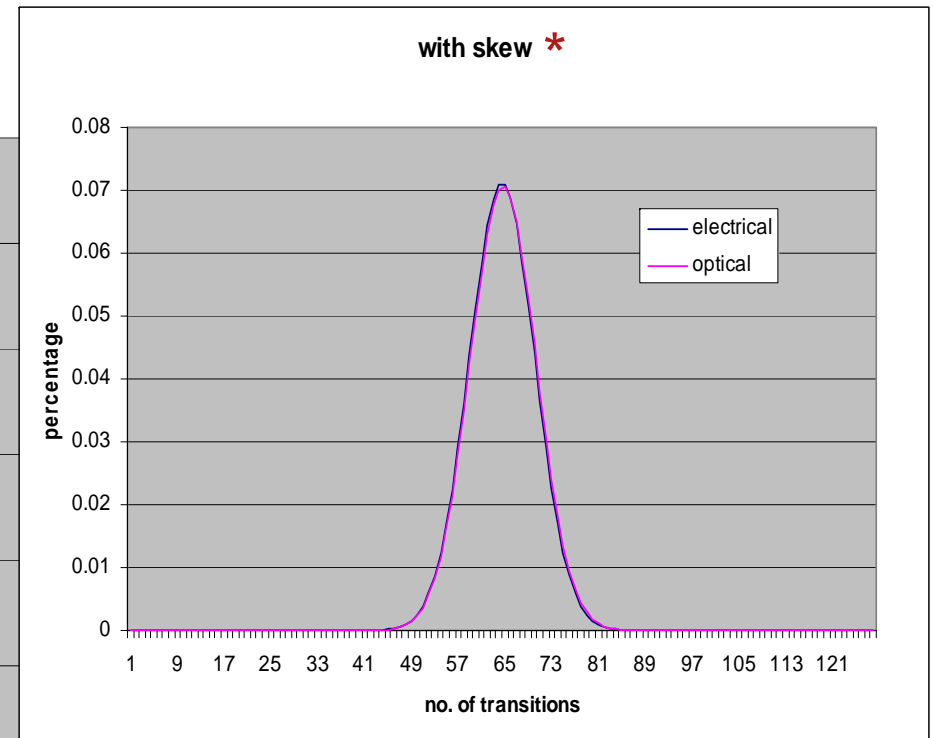
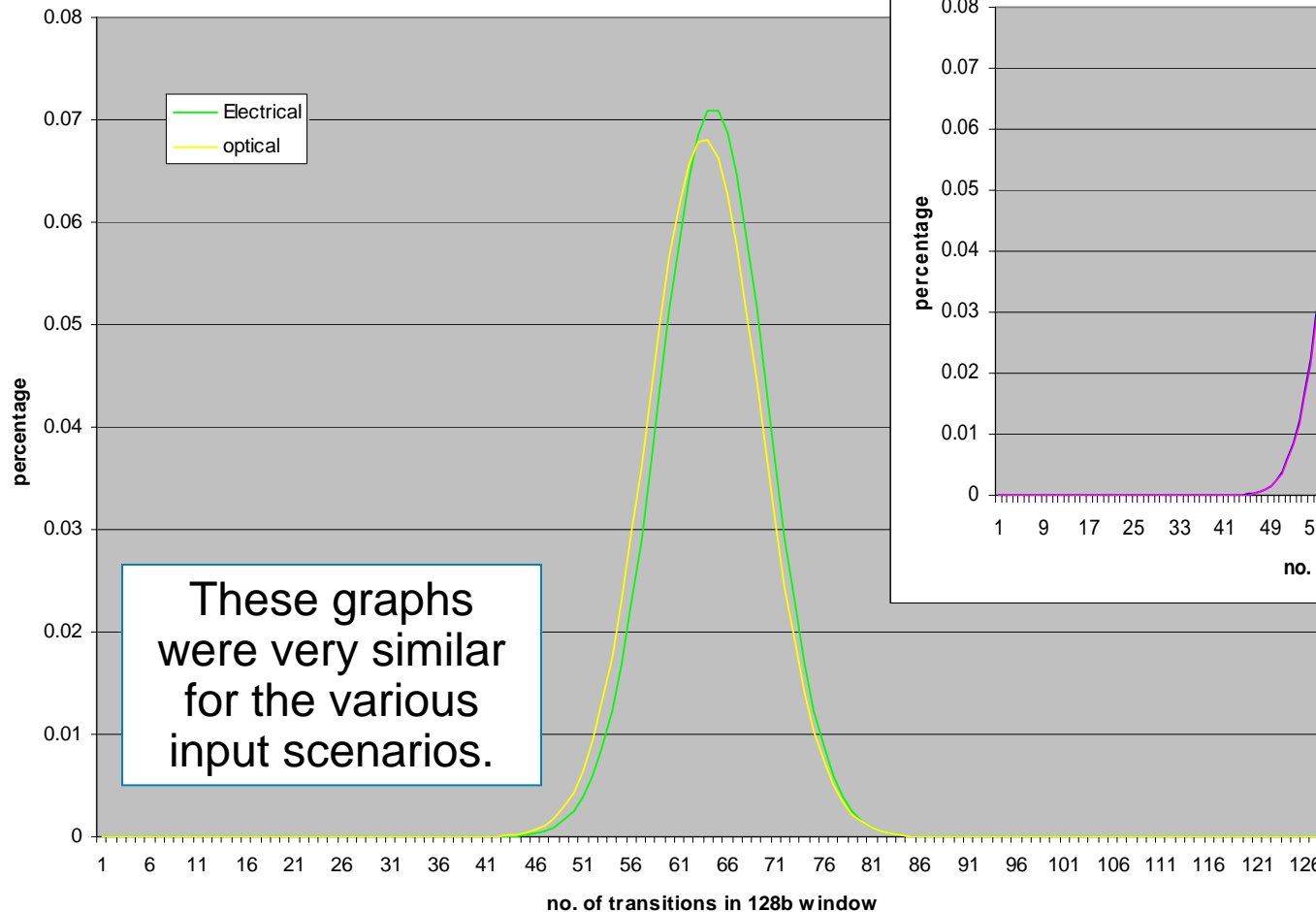
# Results: Min Running Disparity

	Random	Idle	All zero	All ones	Sw1	Sw2	Sw4	Sw8	min
Tx EM 0	-1294	-1264	-1278	-1198	-1230	-1256	-1324	-1228	<b>-1324</b>
Tx EM 1	-1252	-1260	-1356	-1216	-1322	-1226	-1210	-1196	<b>-1356</b>
Tx EM 2	-1220	-1270	-1366	-1220	-1268	-1216	-1532	-1232	<b>-1532</b>
Tx EM 3	-1318	-1292	-1368	-1274	-1178	-1214	-1324	-1258	<b>-1368</b>
Tx EM 4	-1272	-1204	-1230	-1278	-1244	-1316	-1218	-1226	<b>-1316</b>
Tx EM 5	-1244	-1390	-1242	-1254	-1284	-1352	-1292	-1244	<b>-1390</b>
Tx EM 6	-1238	-1316	-1250	-1360	-1168	-1372	-1346	-1280	<b>-1372</b>
Tx EM 7	-1268	-1324	-1282	-1262	-1202	-1250	-1268	-1226	<b>-1324</b>
Tx EM 8	-1224	-1248	-1234	-1262	-1426	-1164	-1172	-1230	<b>-1426</b>
Tx EM 9	-1250	-1280	-1386	-1280	-1186	-1270	-1290	-1164	<b>-1386</b>
Optical 0	-1314	<b>-1512</b>	-1336	-1266	-1232	-1394	-1262	-1262	<b>-1512</b>
Optical1	-1288	-1262	-1280	-1234	-1272	-1310	-1322	-1252	<b>-1322</b>
Optical 2	-1310	-1264	-1262	-1284	-1286	-1274	-1316	<b>-1470</b>	<b>-1470</b>
Optical 3	-1278	-1268	-1304	-1274	-1316	-1242	-1438	-1228	<b>-1438</b>
Rx EM 0	-1238	-1316	-1250	<b>-1360</b>	-1168	-1372	-1346	-1280	<b>-1372</b>
Rx EM 1	-1268	-1324	-1282	-1262	-1202	-1250	-1268	-1226	<b>-1324</b>
Rx EM 2	-1224	-1248	-1234	-1262	-1426	-1164	-1172	-1230	<b>-1426</b>
Rx EM 3	-1250	-1280	-1386	-1280	-1186	-1270	-1290	-1164	<b>-1386</b>
Rx EM 4	-1294	-1264	-1278	-1198	-1230	-1256	-1324	-1228	<b>-1324</b>
Rx EM 5	-1252	-1260	-1356	-1216	-1322	-1226	-1210	-1196	<b>-1356</b>
Rx EM 6	-1220	-1270	-1366	-1220	-1268	-1216	-1532	-1232	<b>-1532</b>
Rx EM 7	-1318	-1292	-1368	-1274	-1178	-1214	-1324	-1258	<b>-1368</b>
Rx EM 8	-1272	-1204	-1230	-1278	-1244	-1316	-1218	-1226	<b>-1316</b>
Rx EM 9	-1244	-1390	-1242	-1254	-1284	-1352	-1292	-1244	<b>-1390</b>
Scrambler	<b>-1400</b>	<b>-1478</b>	<b>-1674</b>	-1234	<b>-1492</b>	<b>-1410</b>	<b>-1616</b>	-1430	<b>-1674</b>
Min	<b>-1400</b>	<b>-1512</b>	<b>-1674</b>	<b>-1360</b>	<b>-1492</b>	<b>-1410</b>	<b>-1616</b>	<b>-1470</b>	<b>-1674</b>

# Transitions in 128 bits Window – Scrambler Output



# Transitions in 128 bits Window optical and electrical media



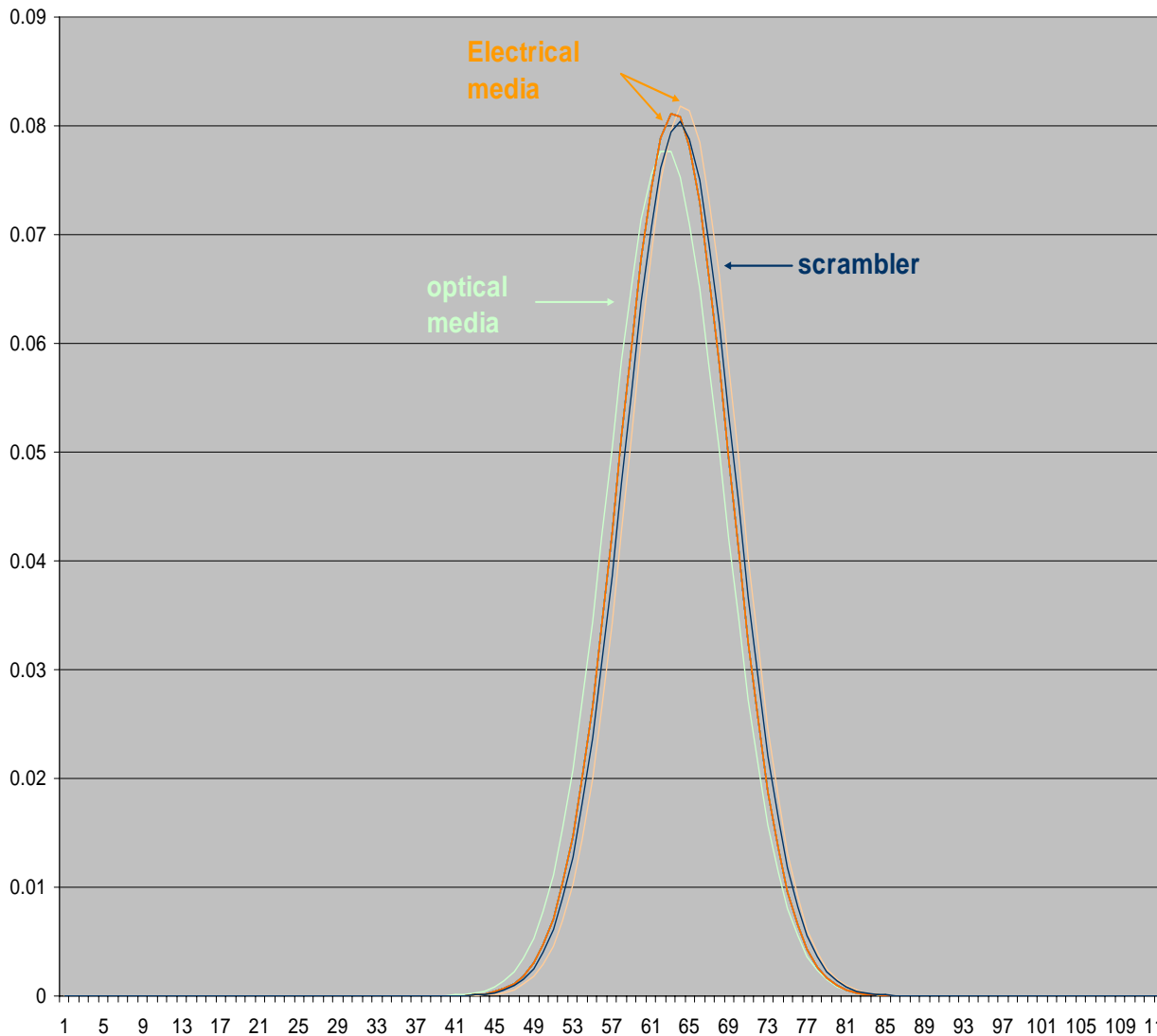
\* Skew was added only for input Electrical media. Average skew is 2.3 bits, maximal skew is 5.6 bits.

# Stage 2 - Long Simulation, Setup A

Simulations length:  $10^{12}$  bits, 10 seconds

- 10 input and output Electrical media, 4 optical
- Skew:
  - None in electrical media
  - Max skew in optical: 5 bits (latencies in bit-time: 1, 2, 4, 6)
- Input scenarios:
  - Random input
  - All ones input
  - All ones input, scrambler seed randomized every  $6 \times 10^6$  bits (every  $60 \mu\text{s}$ , total 185649 times)

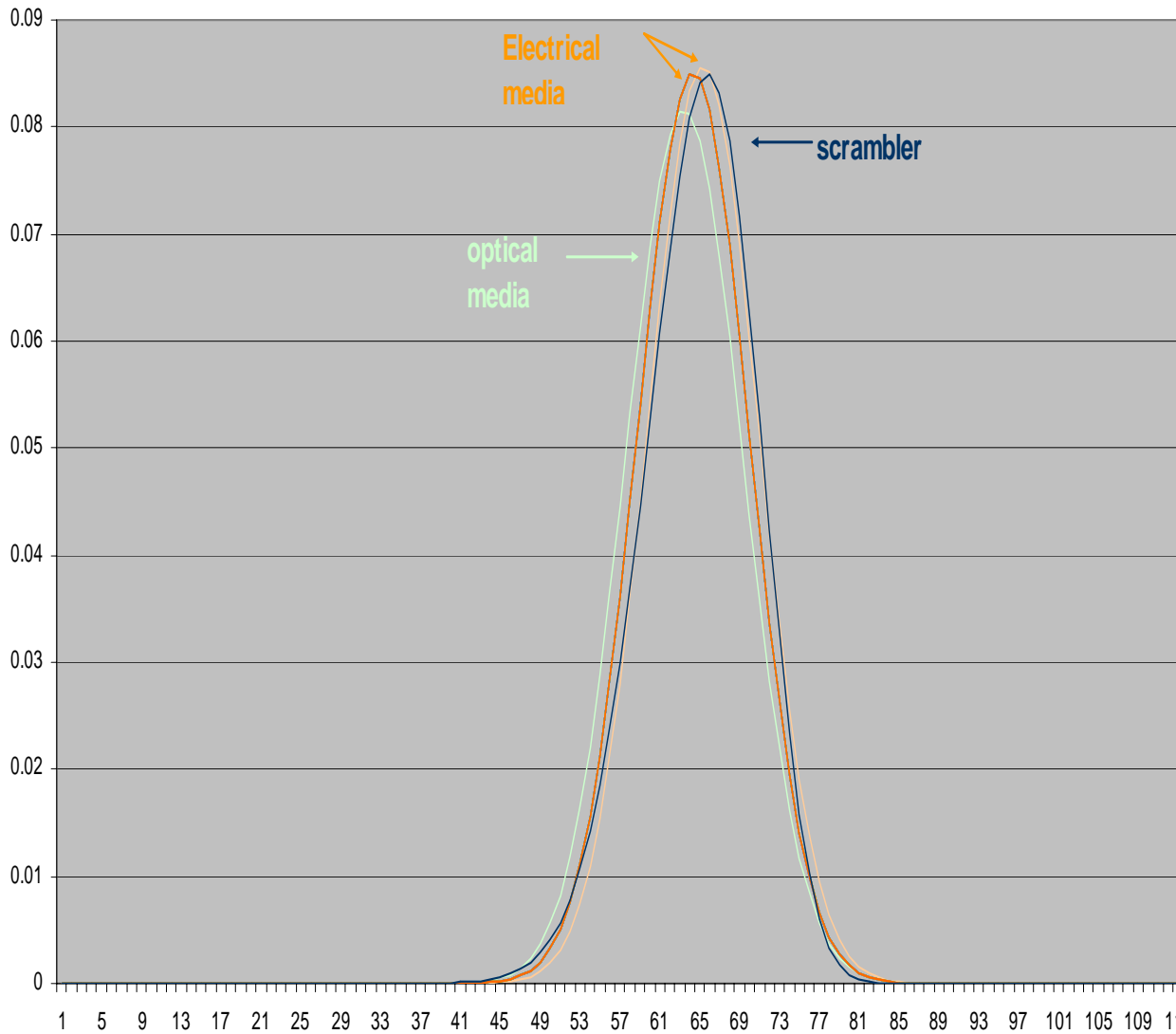
# Random Input (128b window)



	Max run length	Min running disparity	Max running disparity
Tx EM 0	35	-1440	1424
Tx EM 1	38	-1296	1418
Tx EM 2	35	-1394	1444
Tx EM 3	35	-1382	1374
Tx EM 4	35	-1372	1348
Tx EM 5	37	-1344	1476
Tx EM 6	33	-1418	1366
Tx EM 7	35	-1308	1312
Tx EM 8	35	-1364	1332
Tx EM 9	36	-1350	1396
Optical 0	37	-1444	1454
Optical 1	37	-1444	1410
Optical 2	36	-1466	<b>1548</b>
Optical 3	<b>41</b>	-1418	1402
Rx EM 0	37	-1398	1374
Rx EM 1	36	-1384	1374
Rx EM 2	35	-1372	1412
Rx EM 3	37	-1344	1476
Rx EM 4	36	-1326	1434
Rx EM 5	35	-1308	1314
Rx EM 6	39	<b>-1534</b>	1354
Rx EM 7	38	-1350	1396
Rx EM 8	36	-1316	1466
Rx EM 9	37	-1296	1418
Scrambler	39	-1510	1514
Max (min)	<b>41</b>	<b>(-1534)</b>	<b>1548</b>



# All Ones Input (128b window)



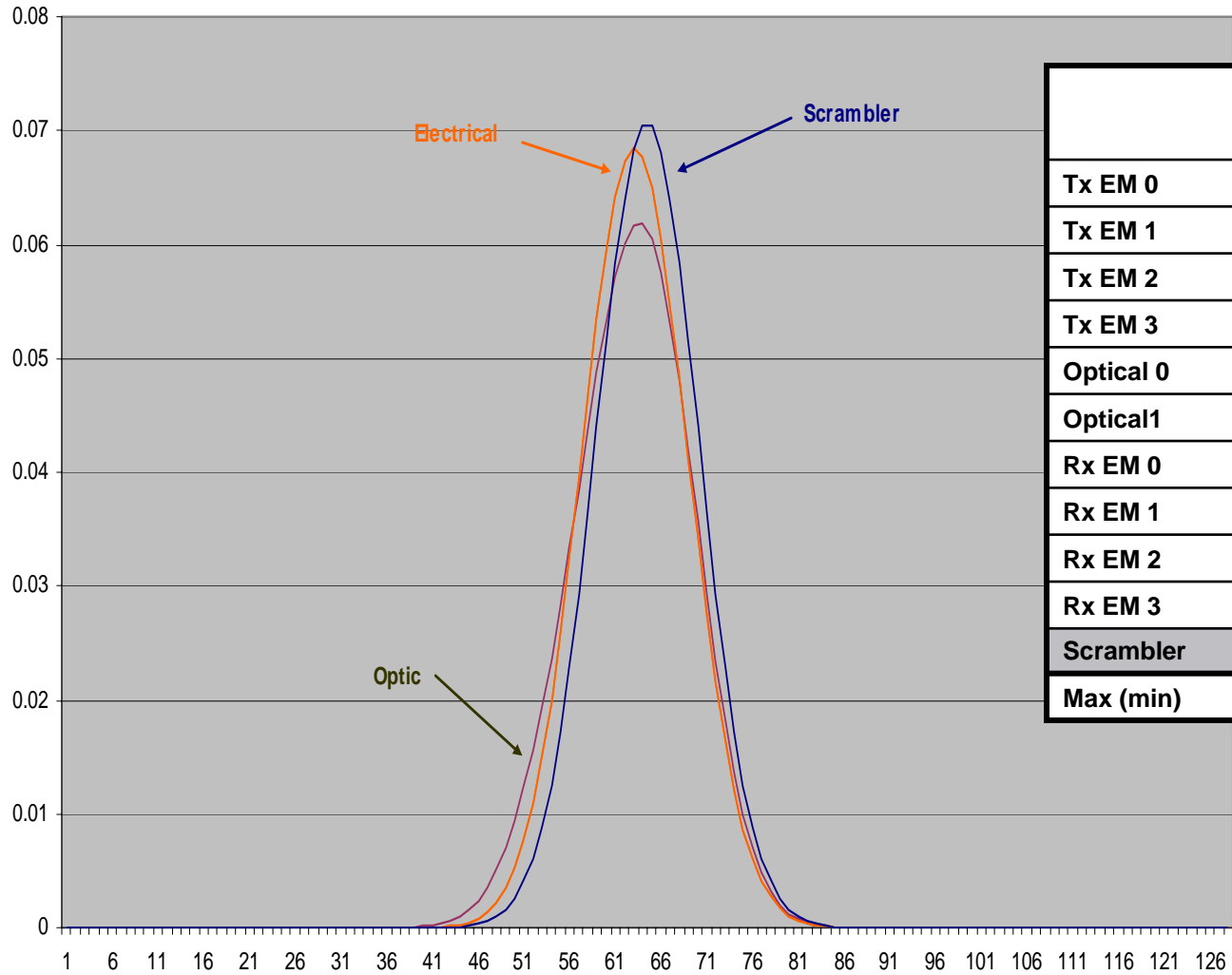
	Max run length	Min running disparity	Max running disparity
Tx EM 0	36	-1374	1358
Tx EM 1	39	-1334	1400
Tx EM 2	35	-1334	1428
Tx EM 3	36	-1404	1368
Tx EM 4	36	-1328	1394
Tx EM 5	37	-1394	1494
Tx EM 6	34	-1320	1410
Tx EM 7	37	-1298	1390
Tx EM 8	37	-1422	1336
Tx EM 9	42	-1408	1390
Optical 0	40	<b>-1460</b>	1502
Optical1	37	-1408	1466
Optical 2	40	-1384	1482
Optical 3	36	-1362	1468
Rx EM 0	39	-1350	1398
Rx EM 1	35	-1404	1370
Rx EM 2	37	-1344	1438
Rx EM 3	38	-1394	1494
Rx EM 4	37	-1438	1398
Rx EM 5	37	-1302	1390
Rx EM 6	37	-1428	1318
Rx EM 7	40	-1408	1390
Rx EM 8	40	-1378	1368
Rx EM 9	39	-1334	1400
<b>Scrambler</b>	<b>43</b>	<b>-1284</b>	<b>1934</b>
<b>Max (min)</b>	<b>43</b>	<b>(-1460)</b>	<b>1934</b>

# Stage 3 - Long Simulation, Setup B

Simulations length:  $10^{12}$  bits, 10 seconds

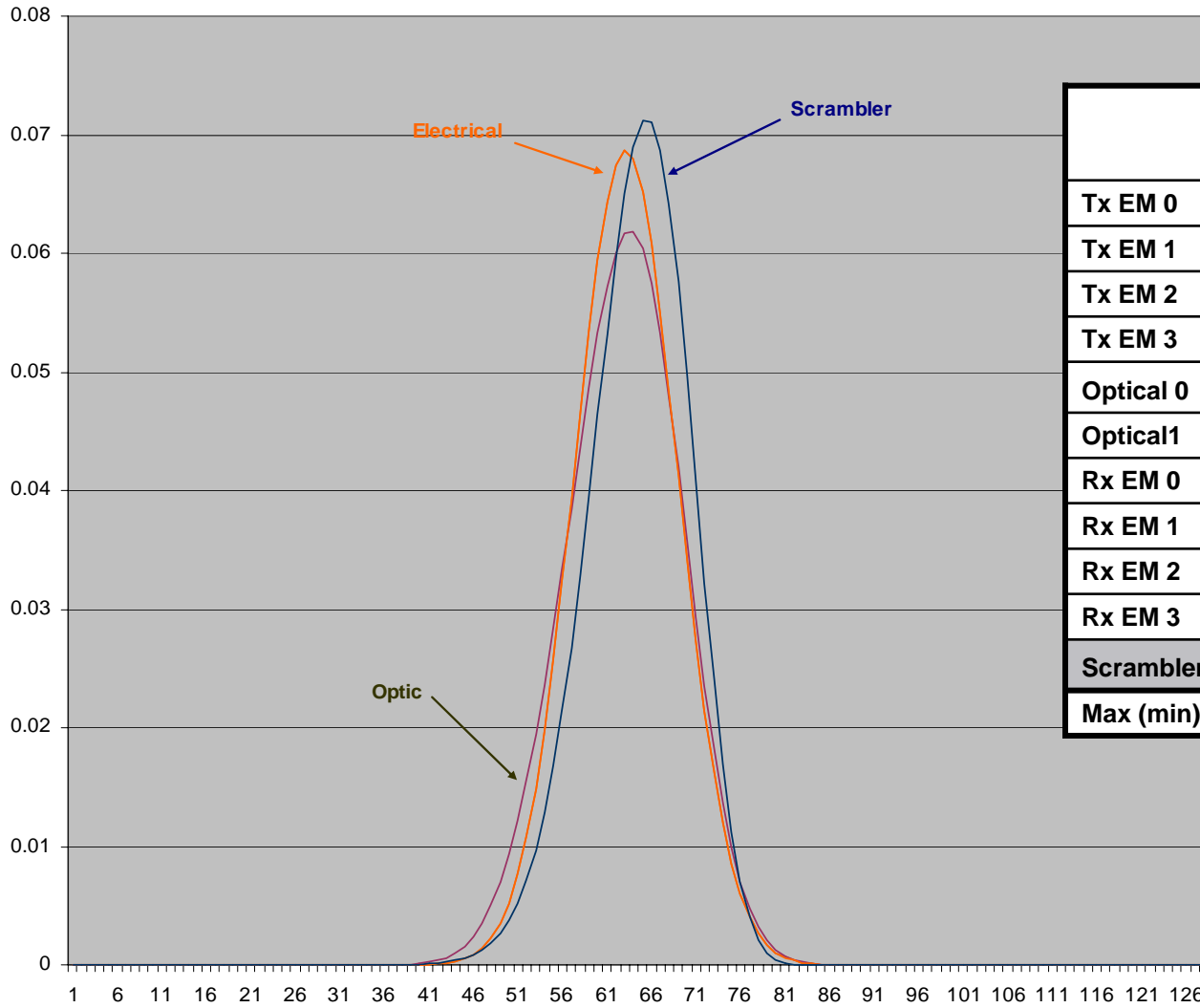
- 4 transmit and receive electrical media, 2 optical  
Possible future evolution
- Skew:  
None in electrical media  
Skew in optical: 7 bits (latencies in bit-time: 1, 8)
- Input scenarios:  
Random input  
All ones input

# Random Input



	Max run length	Min running disparity	Max running disparity
Tx EM 0	38	-1422	1468
Tx EM 1	38	-1404	1424
Tx EM 2	36	-1368	1400
Tx EM 3	42	-1372	1414
Optical 0	<b>51</b>	-1428	<b>1438</b>
Optical1	43	<b>-1420</b>	1412
Rx EM 0	36	-1368	1400
Rx EM 1	38	-1404	1424
Rx EM 2	38	-1422	1468
Rx EM 3	42	-1372	1414
Scrambler	40	-1602	1446
Max (min)	<b>51</b>	<b>(-1602)</b>	<b>1468</b>

# All Ones Input



	Max run length	Min running disparity	Max running disparity
Tx EM 0	39	-1328	1522
Tx EM 1	37	-1386	1499
Tx EM 2	38	-1404	1538
Tx EM 3	36	-1446	1496
Optical 0	<b>51</b>	-1328	1624
Optical1	43	-1380	1508
Rx EM 0	38	-1404	1538
Rx EM 1	37	-1386	1494
Rx EM 2	39	-1328	1522
Rx EM 3	36	-1446	1496
<b>Scrambler</b>	<b>44</b>	<b>-1384</b>	<b>2008</b>
<b>Max (min)</b>	<b>51</b>	<b>(-1446)</b>	<b>2008</b>

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## Conclusion

The multiplexing of the Universal PCS has a negligible effect on the scrambler properties for the various data paths