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3 | 8802-3/802.3 REVISION REQUEST |  
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5 DATE: July 15, 2015  
6 NAME: Glen Kramer  
7 COMPANY/AFFILIATION: Broadcom  
8 E-MAIL: gkramer@broadcom.com  
9  
10 REQUESTED REVISION:  
11 STANDARD: 802.3-2012  
12 CLAUSE NUMBER: 57  
13 CLAUSE TITLE: Operations, Administration, and Maintenance (OAM)  
14 PROPOSED REVISION TEXT:  
15  
16 1) Define a new variable pdu\_limit that has the value equal to  
17 aSlowProtocolFrameLimit attribute.  
18 2) In state diagram 57-6, replace the hardcoded value 10 with variable  
19 pdu\_limit in the following locations:  
20 - in state RESET  
21 - in two transitions out of state WAIT\_FOR\_TX  
22  
23 The detailed changes are shown in red in the attached file  
24 MR\_pdu\_limit.pdf  
25  
26  
27 RATIONALE FOR REVISION:  
28  
29 The maintenance request 1229 intended to make the maximum slow  
30 protocol frame rate configurable. To do so, it has added a new attribute  
31 aSlowProtocolFrameLimit (see 30.3.1.1.38) and modified the  
32 requirements in 57A.2 (see  
33 [http://www.ieee802.org/3/maint/requests/maint\\_1229.pdf](http://www.ieee802.org/3/maint/requests/maint_1229.pdf)).  
34  
35 However, the necessary changes to state diagram 56-7 were missed  
36 at that time. This state diagram has the value "10" hardcoded  
37 in several places, effectively limiting the number of OAMPDUs that  
38 can be sent by an OAM client to 10.  
39  
40  
41 IMPACT ON EXISTING NETWORKS:  
42  
43 None. The changes are required to ensure that the actual maximum OAMPDU  
44 rate matches that provisioned by the user or the network operator.  
45  
46  
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2 |Please attach supporting material, if any |
3 |Submit to:- David Law, Chair IEEE 802.3 |
4 |and copy:- Adam Healey, Vice-Chair IEEE 802.3 |
5 | |
6 |At:- E-Mail: stds-802-3-maint-req@ieee.org |
7 | |
8 | +----- For official 802.3 use -----+ |
9 | | REV REQ NUMBER: 1280 | |
10 | | DATE RECEIVED: 15th July, 2015 | |
11 | | EDITORIAL/TECHNICAL | |
12 | | ACCEPTED/DENIED | |
13 | | BALLOT REQ'D YES/NO | |
14 | | COMMENTS: | |
15 +-----+
16 | For information about this Revision Request see - |
17 | http://www.ieee802.org/3/maint/requests/revision\_history.html#REQ1280 |
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```

### 57.0.1 State diagram variables

#### 57.0.1.1 Variables

##### pdu\_limit

This variable represents the maximum number of OAMPDUs that are allowed to be transmitted in one second. The value of pdu\_limit variable is equal to the value of the aSlowProtocolFrameLimit attribute (see 30.3.1.1.38).

#### 57.0.1.2 Transmit

OAM sublayer entities shall implement the Transmit state diagram shown in Figure 57–1.

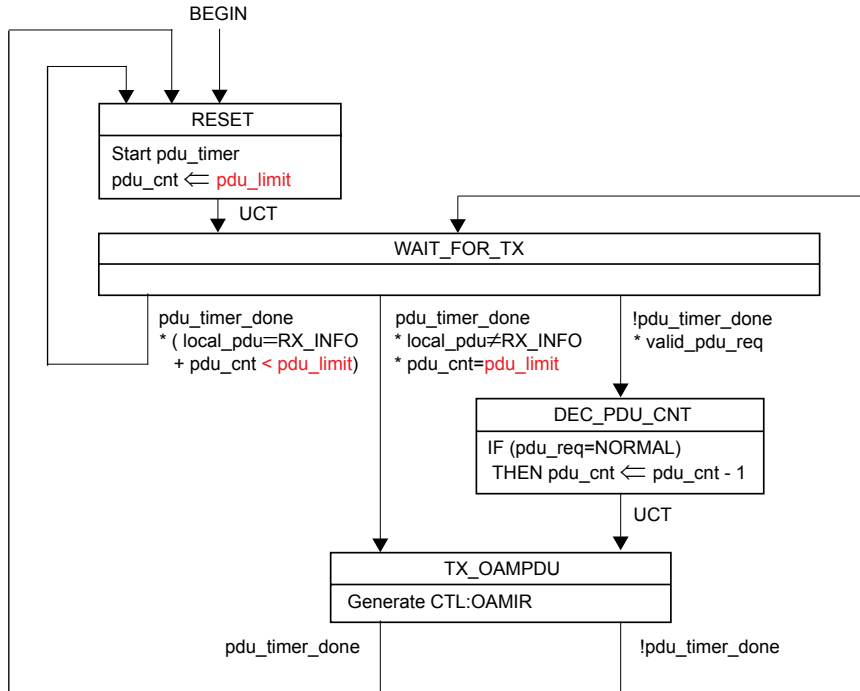


Figure 57–1—Transmit state diagram

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