



# PCS

*Update to  
Protocol Proposal  
Sept. 09, 1996*

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- ❖ Link startup protocol
- ❖ Automatic link configuration
- ❖ SOP/EOP codes
- ❖ Idle pattern



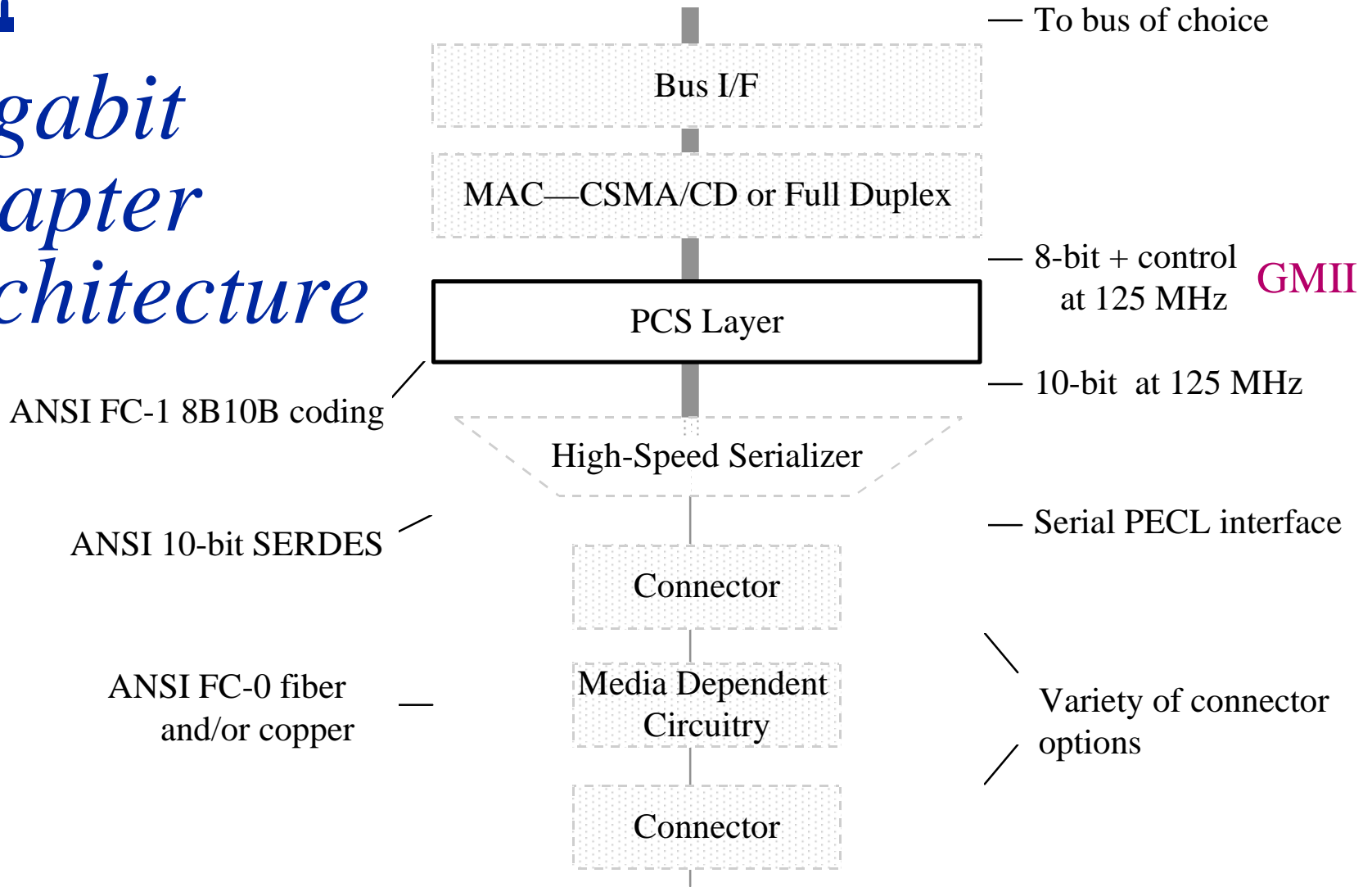
Major change to this version:  
strike “defer” bit from IDLE pattern, per  
decision reached in Enschede to use  
frame-based flow control

The following companies have indicated  
their support for the concepts outlined in  
this proposal (in alphabetical order):

3Com	Packet Engines
Amdahl	Sun
Cisco	VLSI Technology
Compaq	Xaqti
Granite	



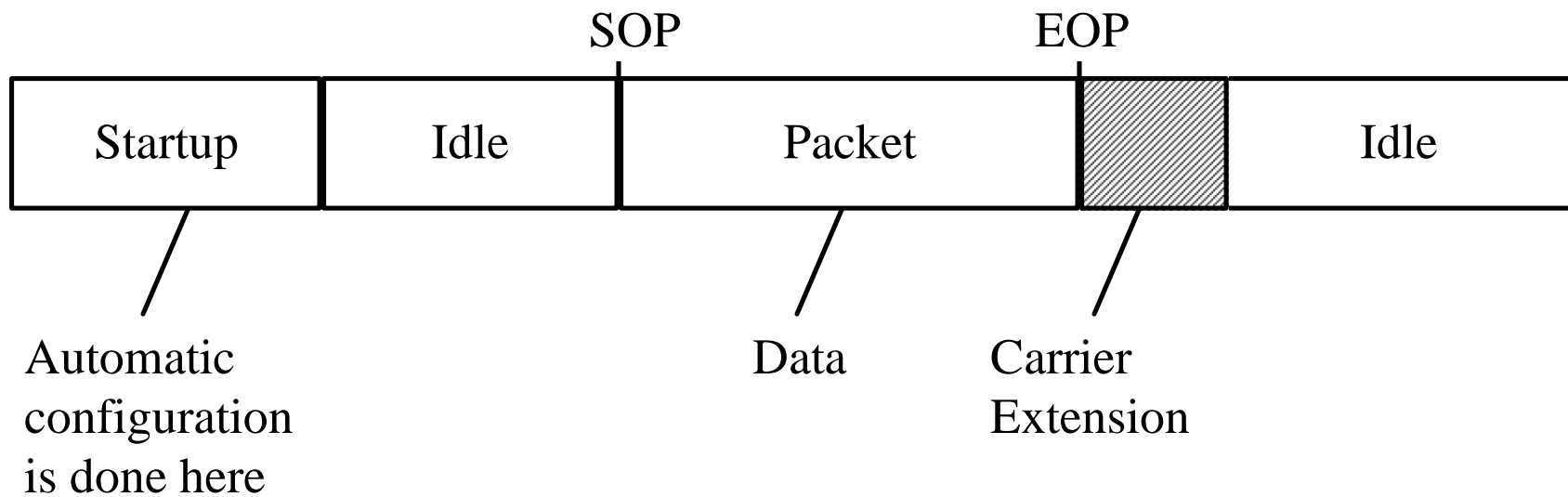
# Gigabit Adapter Architecture



# *High-Level Assumptions*

- ❖ All links are point-to-point
- ❖ Coding is based on ANSI X3.230 FC-1 (8B10B)
- ❖ PHY is full duplex
  
- ❖ We need...
  - A link-startup protocol (link integrity)
  - To provide for automatic feature configuration
  - A set of SOP/EOP codes to delineate packets



# The Big Picture



# *Protocol Overview*

- ❖ After power-on, link reset, etc. execute a basic link startup procedure (link integrity).
- ❖ Automatic feature configuration is part of the link startup sequence.
- ❖ After automatic configuration is complete, send idle interspersed with packets.
- ❖ Each packet is delineated with SOP/EOP codes.
- ❖ Each packet can include a carrier extension.

# Use of Control Codes

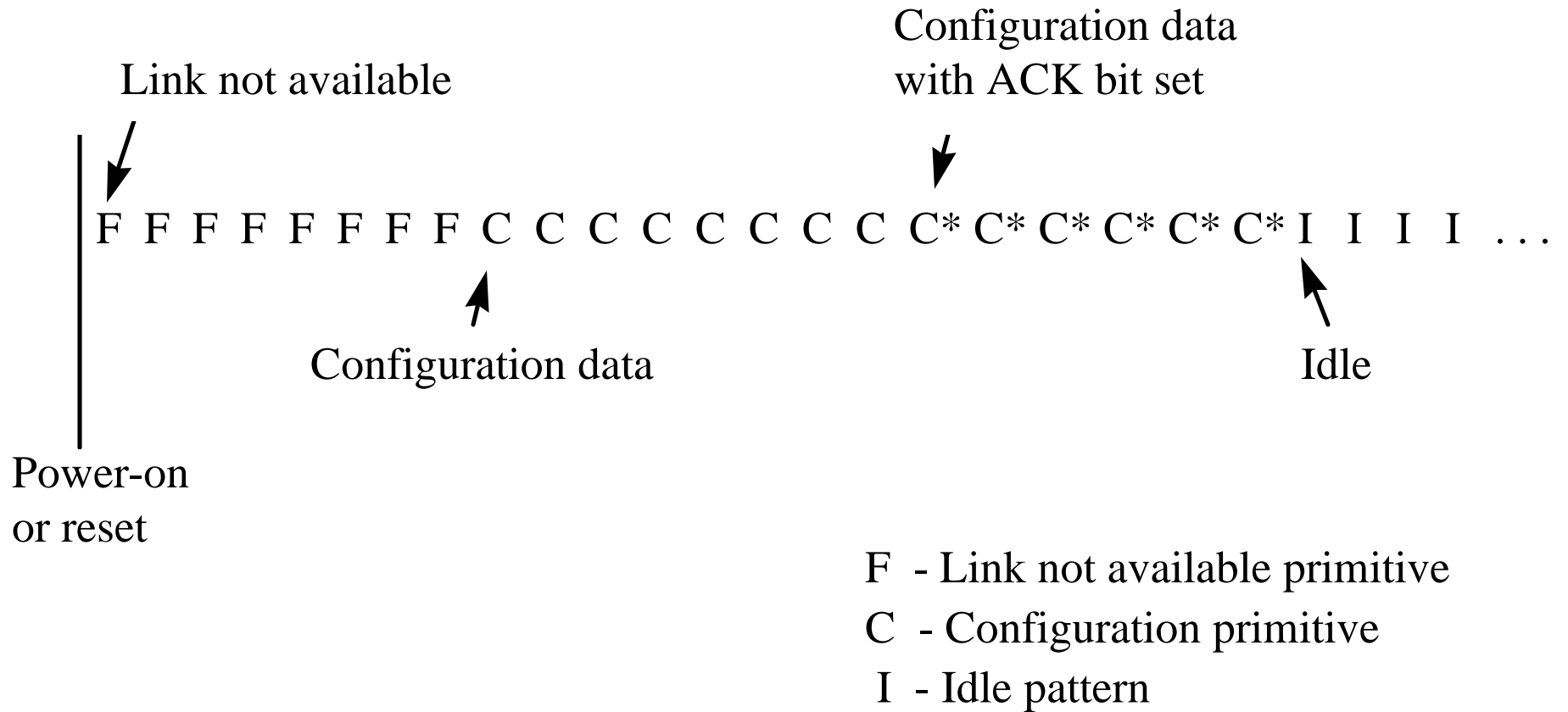
Startup . . . . . Idle . . . . Packet . . . . .  Extend  Idle . . . . .

FFFFFFFFCCCCCCC IIIIIII SDDDDDDDDDDDDTRRRRR IIIIIIIIIII

- F - Link fail indication
- C - Automatic configuration information
- I - Idle pattern contains K28.5 control codes (word sync. pattern)
- S - start-of-packet indication
- D - packet data (using 8B10B code as defined in ANSI X.230)
- T - end-of-packet indication (goes after FCS)
- R - always follows T; used in half-duplex mode to extend carrier



# Link Startup



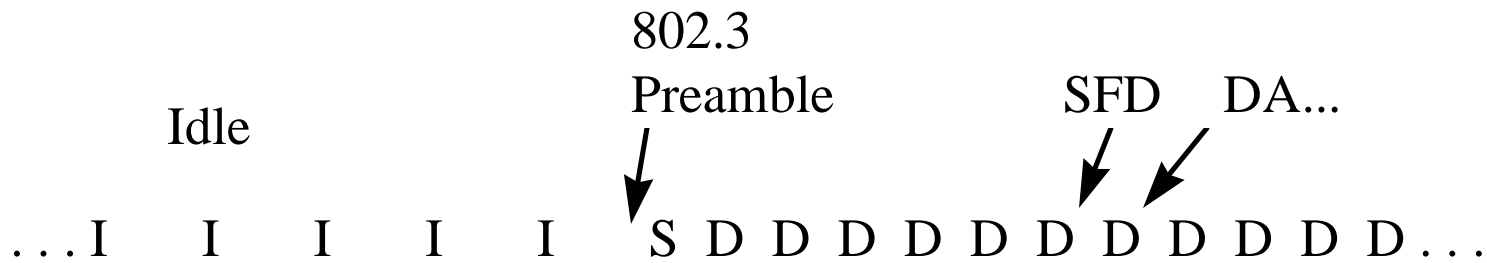
# *Automatic Feature Configuration Highlights*

- ❖ An integral part of the link startup protocol
- ❖ Exchanges a 16-bit feature register three times (like clause 28)
- ❖ Uses table-driven priority resolution
- ❖ The feature register has an ACK bit, and an expansion bit
- ❖ Can be restarted by either end of a link
- ❖ Defined as a simple handshake
- ❖ Only 4 states are required for implementation

*\* Automatic Feature Configuration is Mandatory \**



# Start of Packet



Substitute S for first octet of preamble

Remainder of preamble and SFD is coded as ordinary data (same as 100BASE-X)

- I - idle pattern
- S - start-of-packet indication
- D - packet data



# *SOP/EOP Highlights*

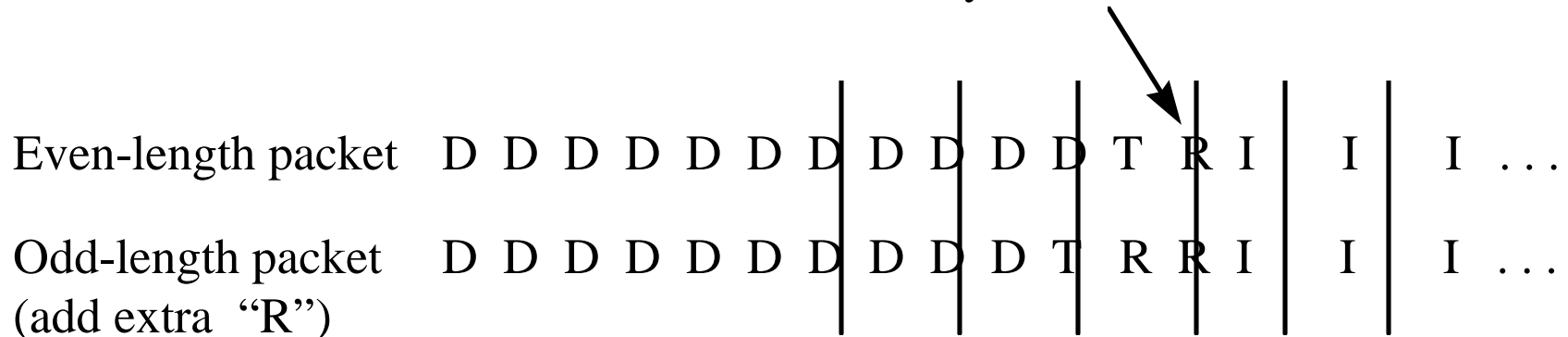
- ❖ S, T, and R are all single-octet 8B10B control words

(See details in presentation by Richard Taborek)



# End of Packet

For maximum compatibility with existing 8B10B serializers, the idle pattern must start on an even 16-bit boundary



D - packet data

T - end-of-packet indication

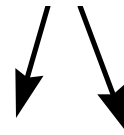
R - always follows T

I - idle; 16-bit entity; includes word sync pattern K28.5



# *Carrier Extension*

Add more "R" octets to extend carrier



... D D D D D D D D D D D D D T R R R R R R I I I ...

D - packet data

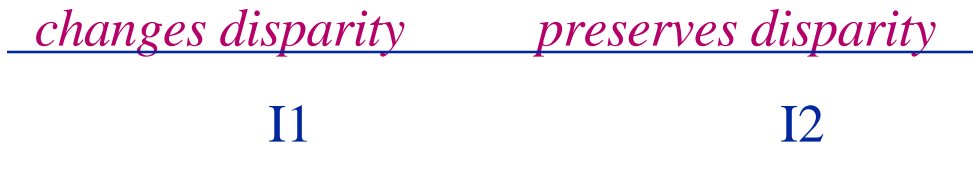
T - end-of-packet indication

R - at least one R always follows T

I - idle

# Idle Pattern Highlights

- ❖ Idle pattern is transmitted between packets during LINK\_OK state
- ❖ We need idle codes that can either *preserve* or *change* the running disparity
  - ☞ We need two distinct idle codes



# Propagating Code Violations

- Bad-code (*H*) is a special control code used to propagate errors.
- A known-bad packet is filled to the end of the data field with *H* symbols.
- No *TR* is appended to the packet.
- The *H* symbols do not fill the carrier extension region, if any.
- Any detectable error in the TRR (or TRI) end-of-packet pattern is replaced with H in each errored octet position.

Bad Code                      Carrier extension region, if present  
  
 ... D D D D D D D D H H H H H H R R R R R I I I ...

D - packet data

H - bad code indication (code violation)

I - idle

# Link Primitives

- ❖ xmit  $\Leftarrow$  NOT\_AVAILABLE

Transmit control code *F*

Indicates the local PHY has not come up yet or a serious error condition exists internal to the PHY or its local client

- ❖ xmit  $\Leftarrow$  CONFIGURATION

Transmit control code *C*

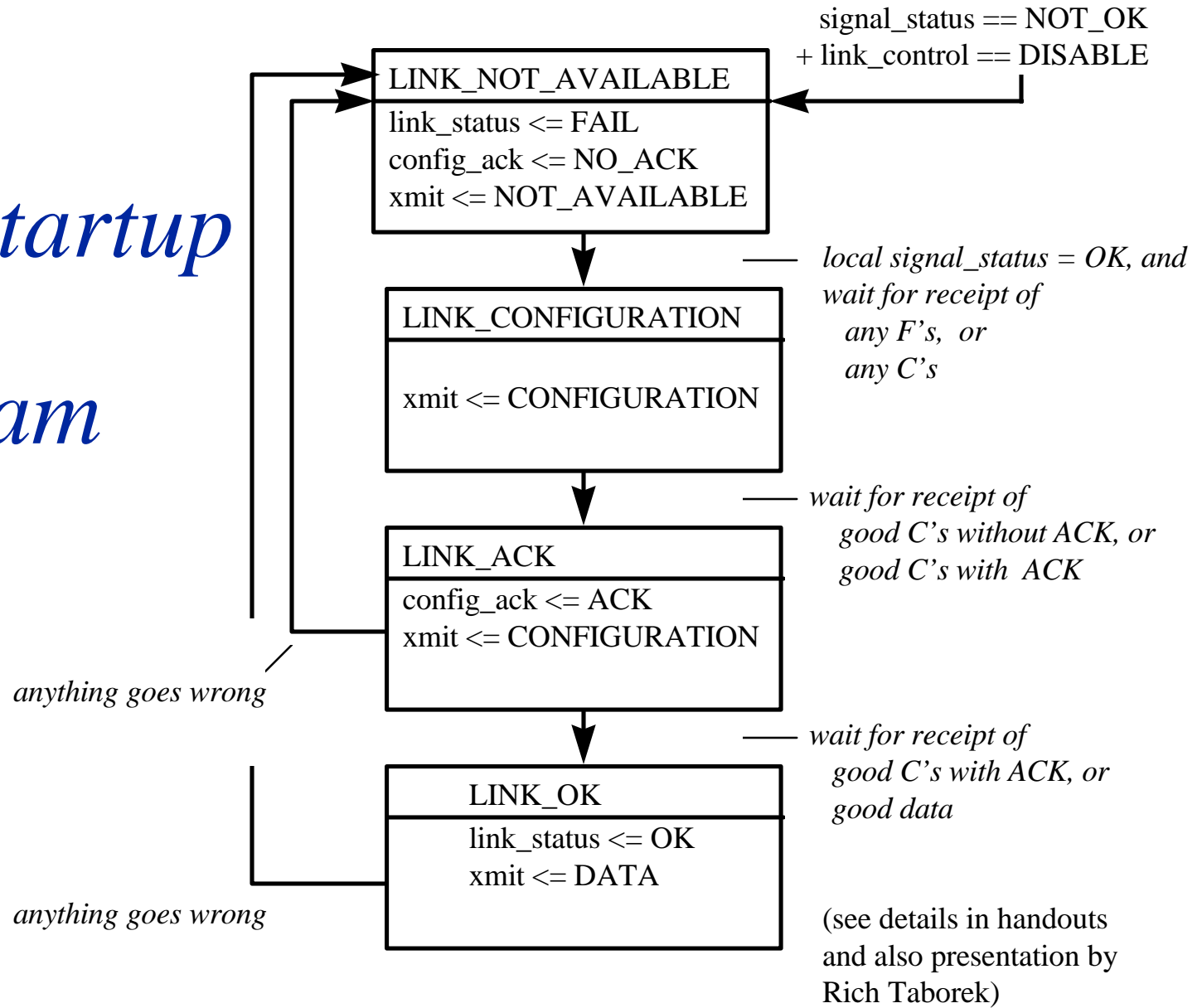
This primitive conveys the 16-bit configuration register

The register includes an ACK bit, and a remote-fault bit

- ❖ xmit  $\Leftarrow$  DATA

Transmit control code *I* (IDLE) interspersed with packets

# Link Startup State Diagram





# Carrier Processing

- ❖ Rule for carrier on:

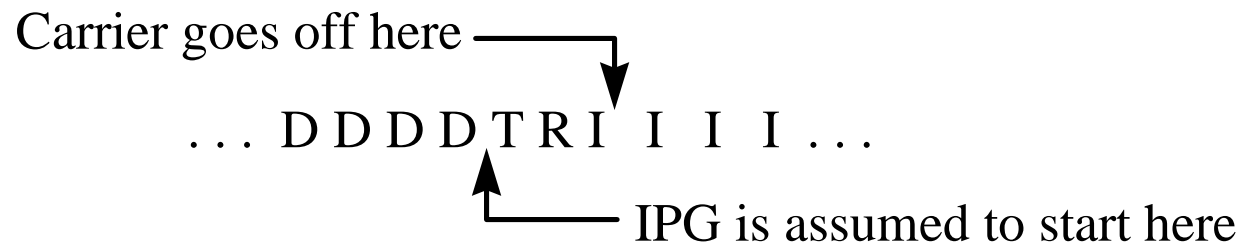
After link startup, any even-numbered octet at least two bits different from K28.5 turns on carrier.

- ❖ Rule for carrier off:

After link startup, any even-numbered octet equal to K28.5 turns off carrier.

- ❖ IPG processing:

IPG is assumed to start three octets prior to detection of the K28.5 idle pattern. Example (even-length packet):





# *Packet Qualification*

- ❖ SOP must be perfect: S<1010..><SFD>
- ❖ EOP must perfect\*: TRI - or - TRR

else, signal RX\_ER to the MAC

\* We must check three octets for error robustness



# *Conclusion*

- ❖ This presentation proposes:

  - A link-startup protocol (link integrity)

  - A basic protocol for automatic feature configuration

  - A set of SOP/EOP codes to delineate packets

- ❖ Rich Taborek will present:

  - A specific implementation of these protocol features using 8B10B control codes