# Gigabit Full Duplex Repeater Proposal

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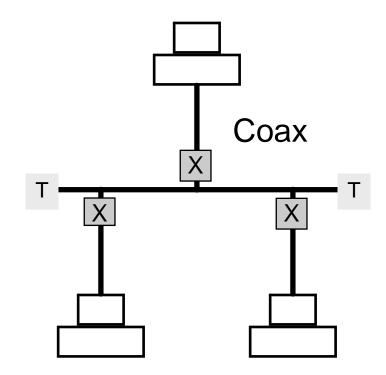
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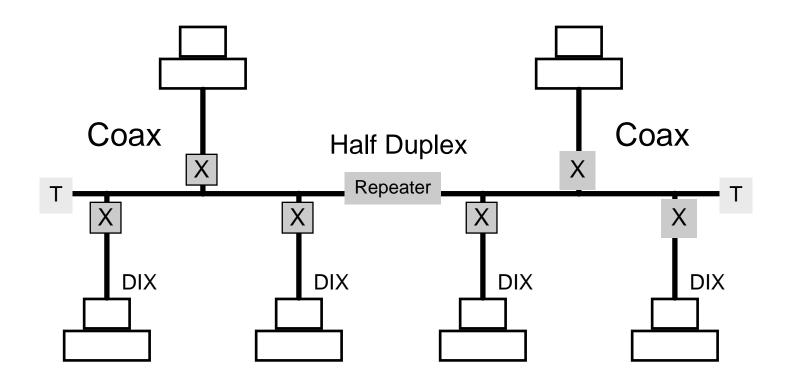


# In The Beginning...

could not support full duplex (half duplex media)

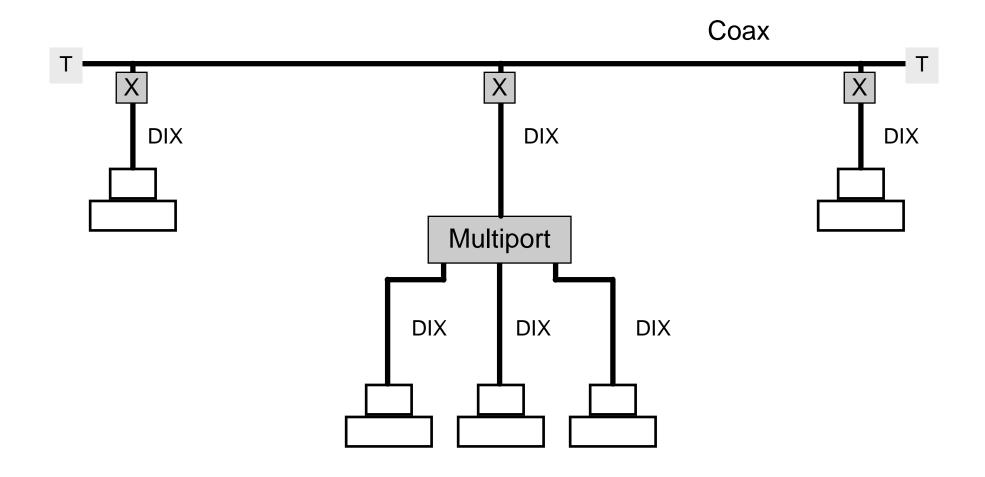


## Then Came The Original Repeater



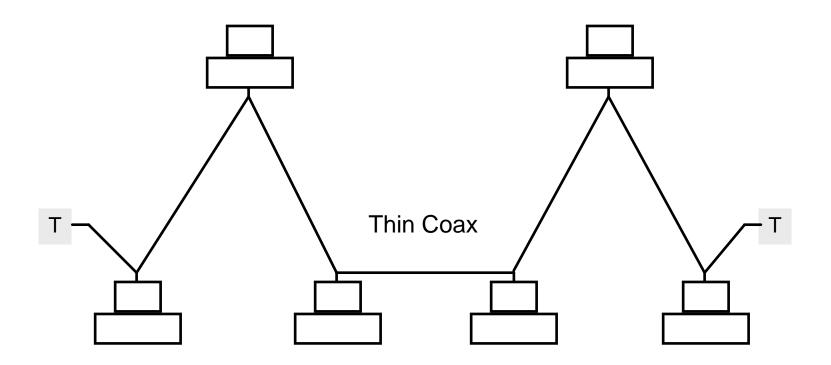


### Then Came The Half Duplex Multiport

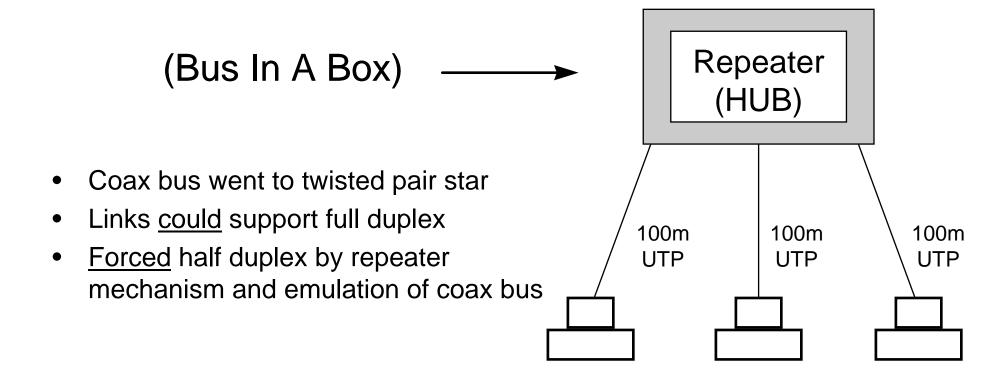




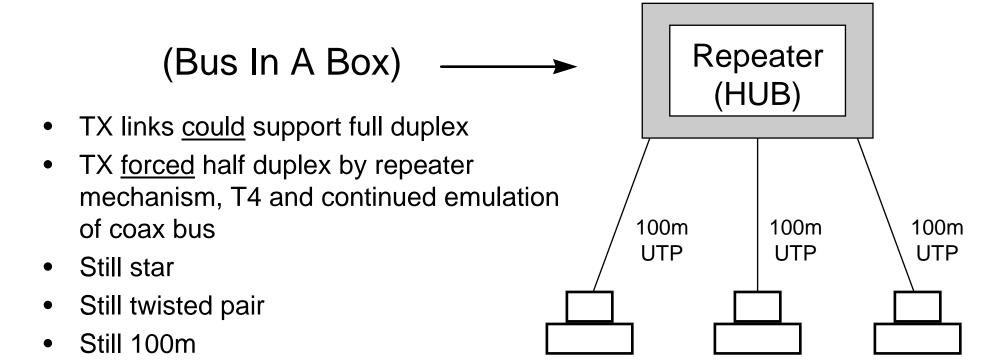
# Thinnet Was Still Half Duplex



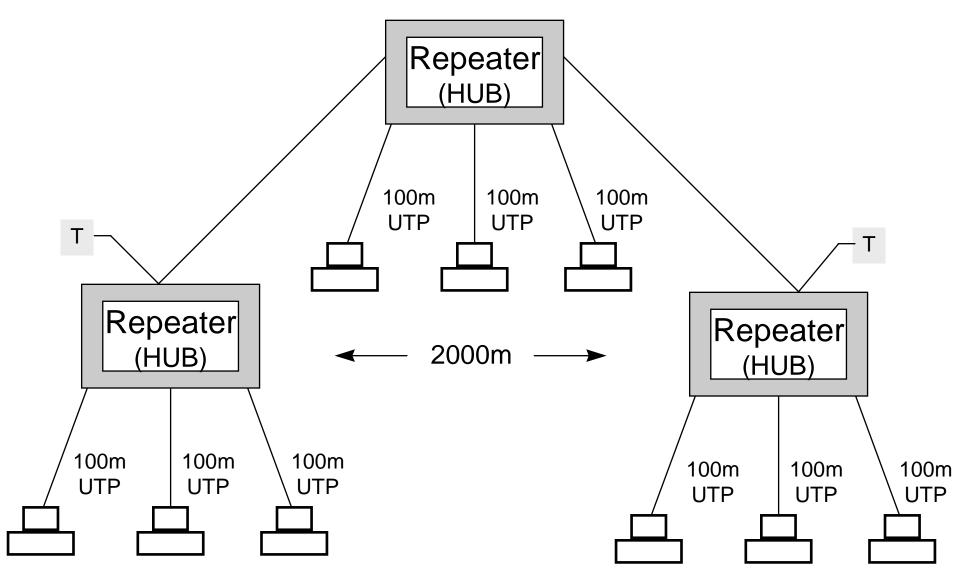
#### As Time Passed...10BASE-T



#### More Time Passed...100BASE-T

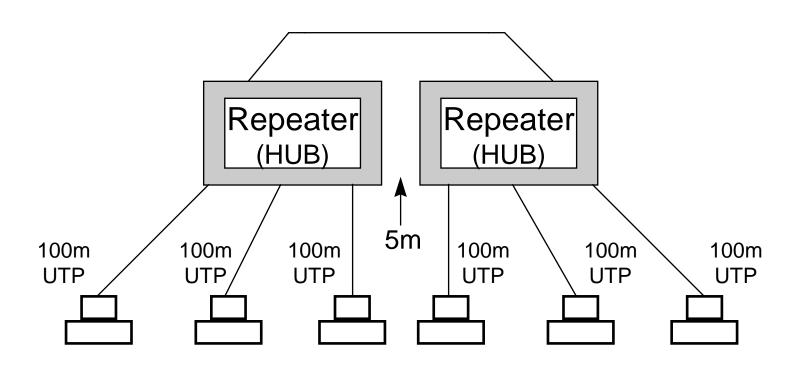


#### 10BASE-T Accommodates Multiple Repeaters





# 100BASE-T Accommodates Multiple Repeaters, *Almost*



# Now For Gigabit Ethernet

WE HAVE

**FULL DUPLEX MEDIA** 

**FULL DUPLEX PHY's** 

**FULL DUPLEX MAC's** 

WHY SETTLE FOR HALF DUPLEX USE?



# But the problem with Gigabit CSMA/CD is the collision domain diameter -- perhaps 10 meters

#### Solutions

- call it a feature
- extend it by extending the carrier event around a minimum packet
- localize CSMA/CD theater of operation



# Problem with carrier extension for 1000BASE-T/F is absymal small packet performance

## Problem with packet packing, etc. is complexity and complexity

## An Important Point!

MOTIVATION FOR GIGABIT REPEATER
IS COST VS. GIGABIT SWITCH
NOT

AN <u>INHERENT</u> NEED TO ACCOMMODATE

HALF DUPLEX MEDIA

AS WAS THE CASE IN ORIGINAL ETHERNET



# There May Never Be Any Half Duplex Media

- Two Fibers
- Two Coaxes
- Multiple Cat-5's

## The Breakthrough!

CSMA/CD IN A BOX

# The Understanding!

CSMA/CD is the access method to the network segment not the access method to the link!

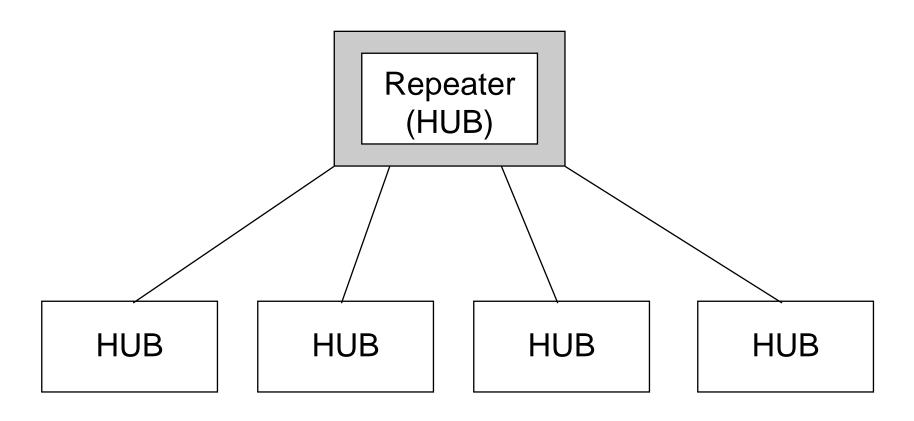
#### Solution!

Frame based flow control avoids need to extend carrier event around minimum packet for full duplex links.

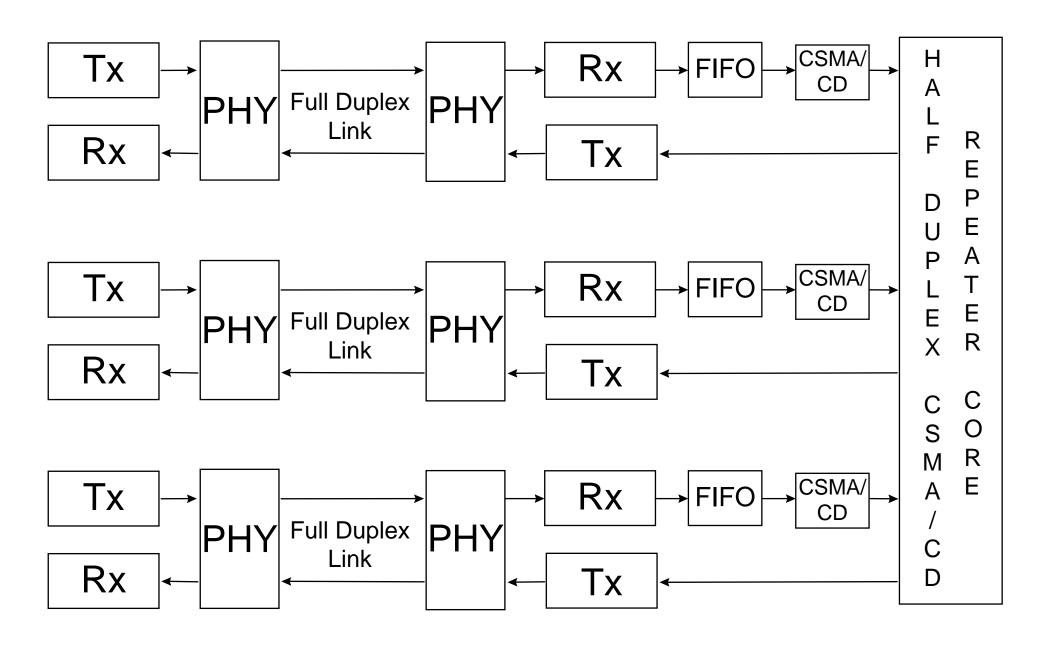


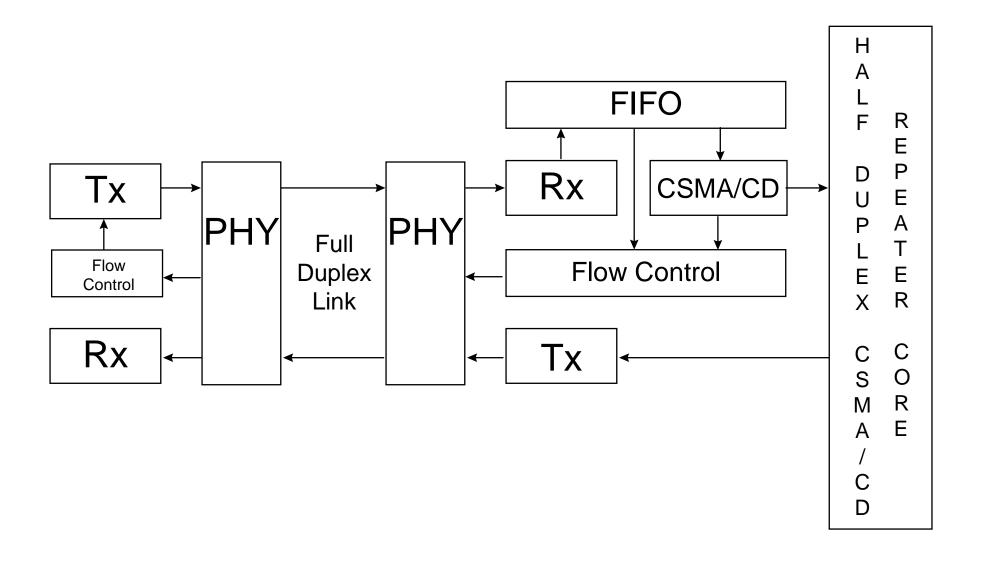
### 1000BASE-T/F

#### Just One Repeater!









#### Mechanism

# 802.3x frame based flow control messages

#### ISSUES

Link Length (100m - 2km)

Buffer Size (2K - 10K)

Repeater Core Algorithm (CSMA/CD)

Outbound FIFO?

Patent Issues?

#### Receiver FIFO Size Required

Goal is to allow the link to operate at full throughput. This requires FIFO "high-low" watermarks as follows:

BUSY: 1 max size packet that causes BUSY event

+1 Max size packet before BUSY is transmitted

+1 RTD (round-trip-delay)

IDLE: 1 max size packet before IDLE event

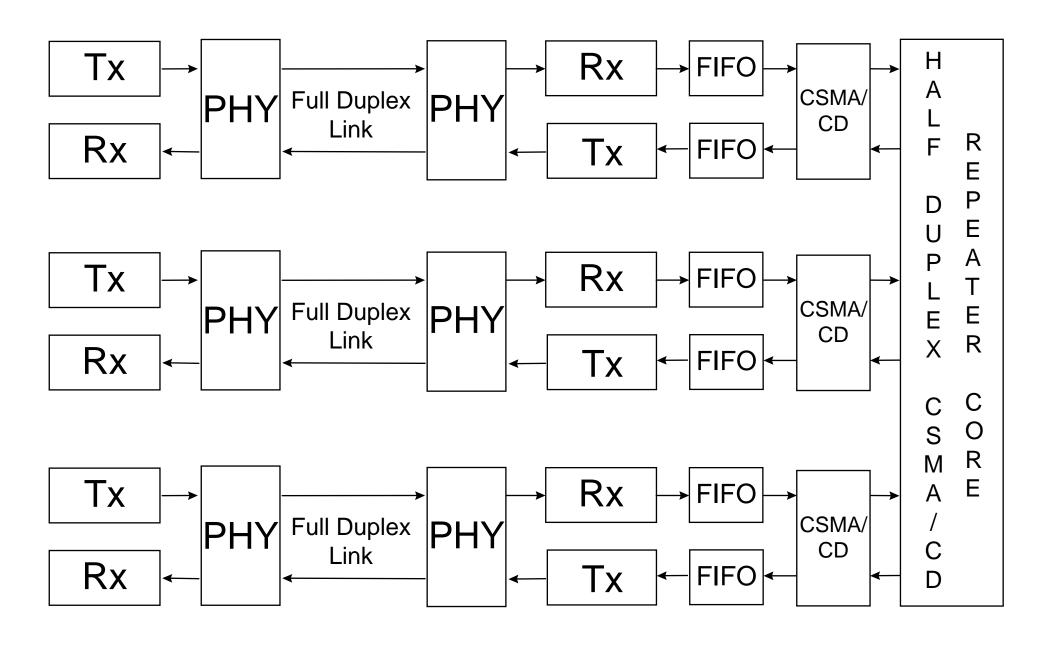
+1 RTD (round-trip-delay)

TOTAL: 3 max size packet + 2 RTD

8 Kbyte FIFO allows for 3 packets + 2\*1km RTD

(contributed by Granite Systems)





#### Conclusion

- Formalize one repeater topology
- Standardize flow control signaling rules
- Standardize only minimal behavior of full duplex repeater leaving features and link lengths to implementors